NARASARAOPETA ENGINEERING COLLEGE
(AUTONOMOUS)

Academic Regulations (R23) for B.Tech. (Regular)

(Effective for the students admitted into I year from the Academic Year 2023-2024 onwards)

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1. Award of the Degree

(a) Award of the B.Tech. Degree / B.Tech. Degree with a Minor if he/she fulfilsthe following:

(i) Pursues a course of study for not less than four academic years and not more than eight academic years. However, for the students availing Gap year facility this period shall be extended by two years at the most and these two years would in addition to the maximum period permitted for graduation (Eight years).

(ii) Registers for 160 credits and secures all 160 credits.

(b) Award of B.Tech. degree with Honors

A student will be declared eligible for the award of the B.Tech. with Honors if he/she fulfils the following:

(i) Student secures additional 15 credits fulfilling all the requisites of a B.Tech. program i.e., 160 credits.

(ii) Registering for Honors is optional.

(iii) Honors is to be completed simultaneously with B.Tech. programme.

2. Students, who fail to fulfil all the academic requirements for the award of the degree within eight academic years from the year of their admission, shall forfeit their seat in B.Tech. course and their admission stands cancelled. This clause shall be read along with clause 1 a) i).

3. Admissions

Admission to the B.Tech Program shall be made subject to the eligibility, qualifications and specialization prescribed by the A.P. State Government/University from time to time. Admissions shall be made either based on the merit rank obtained by the student in thecommon entrance examination conducted by the A.P. Government/University or any other order of merit approved by the A.P. Government/University, subject to reservations as prescribed by the Government/University from time to time.

4. Program related terms

Credit: A unit by which the course work is measured. It determines the number of hours of instruction required per week. One credit is equivalent to one hour of teaching (Lecture/Tutorial) or two hours of practical work/field work per week.

Credit definition:

1 Hr. Lecture (L) per week	1 credit
1 Hr. Tutorial (T) per week	1 credit
1 Hr. Practical (P) per week	0.5 credit
2 Hrs. Practical (Lab) per week	1 credit

a) Academic Year: Two consecutive (one odd + one even) semesters constitute one academic year.

b) Choice Based Credit System (CBCS): The CBCS provides a choice for students to selectfrom the prescribed courses.

5. Semester/Credits:

i) A semester comprises 90 working days and an academic year is divided into two semesters.

ii) The summer term is for eight weeks during summer vacation. Internship/ apprenticeship / work-based vocational education and training can be carried out during the summer term, especially by students who wish to exit after two semesters or four semesters of study.

iii) Regular courses may also be completed well in advance through MOOCs satisfying prerequisites.

6. Structure of the Undergraduate Programme

All courses offered for the undergraduate program (B.Tech.) are broadly classified as follows:

S.No.	Category	Breakup of Credits (Total 160)	Percentage of total credits	AICTE Recommendation (%)
1.	Humanities and Social Science including Management (HM)	13	8 %	8 – 9%
2.	Basic Sciences (BS)	20	13 %	12 - 16%
3.	Engineering Sciences (ES)	23.5	14%	10 – 18%
4.	Professional Core (PC)	54.5	34 %	30 – 36%
5.	Electives – Professional (PE) & Open (OE); Domain Specific Skill Enhancement Courses (SEC)	33	21 %	19 - 23%
6.	Internships & Project work (PR)	16	10 %	8 – 11%
7.	Mandatory Courses (MC)	Non-credit	Non-credit	-

7. Course Classification:

All subjects/ courses offered for the undergraduate programme in Engineering & Technology (B.Tech. degree programmes) are broadly classified as follows:

S.No.	Broad Course Classification	Course Category	Description
1.	Foundation Core Courses	Foundation courses	Includes Mathematics, Physics and Chemistry; fundamental engineering courses; humanities, social sciences andmanagement courses
2.	Core Courses	Professional Core Courses (PC)	Includes subjects related to the parent discipline/department/branch of Engineering
3.	Elective Courses	Professional Elective Courses (PE)	Includes elective subjects related to the parent discipline/department/ branch of Engineering
		Open Elective Courses (OE)	Elective subjects which include interdisciplinary subjects or subjects in an area outside the parent discipline/ department/ branch of Engineering
		Domain specific skill enhancement courses (SEC)	Interdisciplinary/job-oriented/domain courses which arerelevant to the industry
4.	& Project Internships	Project	B.Tech. Project or Major Project
		Internships	Summer Internships – Community based and Industry Internships; Industry oriented Full Semester Internship
5.	Audit Courses	Mandatory non-credit courses	Covering subjects of developing desired attitude among the learners

8. Programme Pattern

i. Total duration of the B. Tech (Regular) Programme is four academic years.
ii. Each academic year of study is divided into two semesters.
iii. Minimum number of instruction days in each semester is 90 days.
iv. There shall be mandatory student induction program for fresher's, with a three- week duration before the commencement of first semester. Physical activity, Creative Arts, Universal Human Values, Literary, Proficiency Modules, Lectures by Eminent People, Visits to local Areas, Familiarization to Dept./Branch & Innovations etc., are included as per the guidelines issued by AICTE.
v. Health/wellness/yoga/sports and NCC /NSS /Scouts & Guides / Community service activities are made mandatory as credit courses for all the undergraduate students.
vi. Courses like Environmental Sciences, Indian Constitution, Technical Paper Writing & IPR are offered as non-credit mandatory courses for all the undergraduate students.
vii. Design Thinking for Innovation & Tinkering Labs are made mandatory as credit coursesfor all the undergraduate students.
viii. Increased flexibility for students through an increase in the elective component of the curriculum, with 05 Professional Elective courses and 04 Open Elective courses.
ix. Professional Elective Courses, include the elective courses relevant to the chosen specialization/branch. Proper choice of professional elective courses can lead to students specializing in emerging areas within the chosen field of study.
x. A total of 04 Open Electives are offered in the curriculum. A student can complete the requirement for B.Tech. Degree with a Minor within the 160 credits by opting for the courses offered through various verticals/tracks under Open Electives.

xi. While choosing the electives, students shall ensure that they do not opt for the courses with syllabus contents similar to courses already pursued.

xii. A pool of interdisciplinary/job-oriented/domain skill courses which are relevant to the industry are integrated into the curriculum of all disciplines. There shall be 05 skill-oriented courses offered during III to VII semesters. Among the five skill courses, fourcourses shall focus on the basic and advanced skills related to the domain/interdisciplinary courses and the other shall be a soft skills course.

xiii. Students shall undergo mandatory summer internships, for a minimum of eight weeks duration at the end of second and third year of the programme. The internship at the end of second year shall be community oriented and industry internship at the end of third year.

xiv. There shall also be mandatory full internship in the final semester of the programme along with the project work.

xv. Undergraduate degree with Honors is introduced by the College for the students having good academic record.

xvi. College will plan to implement Virtual Labs (https://www.vlab.co.in) which provide remote access to labs in various disciplines of Engineering and will help student in learning basic and advanced concept through remote experimentation. Student shall be made to work on virtual lab experiments during the regular labs.

xvii. College will assign a faculty advisor/mentor after admission to a group of students from same department to provide guidance in courses registration/career growth/placements/opportunities for higher studies/GATE/other competitive exams etc.

xviii. Preferably 25% of course work for the theory courses in every semester shall be conducted in the blended mode of learning.

9. Evaluation Process

The performance of a student in each semester shall be evaluated subject wise with a maximum of 100 marks for theory and 100 marks for practical subject. Summer Internships shall be evaluated for 50 marks, Full Internship & Project work in final semester shall be evaluated for 200 marks, mandatory courses with no credits shall be evaluated for 30 mid semester marks.

A student has to secure not less than 35% of marks in the end examination and a minimum of 40% of marks in the sum total of the mid semester and end examination marks taken together for the theory, practical, design, drawing subject or project etc. In case of a mandatory course, he/she should secure 40% of the total marks.

THEORY COURSES

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	100

i) For theory subject, the distribution shall be 30 marks for Internal Evaluation and 70marks for the End-Examination.

ii) For practical subject, the distribution shall be 30 marks for Internal Evaluation and70 marks for the End- Examination.

iii) If any course contains two different branch subjects, the syllabus shall be written in two parts with 3 units each (Part-A and Part-B) and external examination question paper shall be set with two parts each for 35 marks.

iv) If any subject is having both theory and practical components, they will be evaluated separately as theory subject and practical subject. However, they will be given same subject code with an extension of "T" for theory subject and "P" for practical subject.

a) Continuous Internal Evaluation

i) For theory subjects, during the semester, there shall be two midterm examinations. Each midterm examination shall be evaluated for 30 marks of which 10 marks for objective paper (20 minutes duration), 15 marks for subjective paper (90 minutes duration) and 5 marks for assignment.

ii) Objective paper shall contain 05 short answer questions with 2 marks each or maximum of 20 bits for 10 marks. Subjective paper shall contain 3 either or type questions (totally six questions from 1 to 6) of which student has to answer one from each either-or type of questions. Each question carries 10 marks. The marks obtained in the subjective paper are condensed to 15 marks.

Note:

- The objective paper shall be prepared in line with the quality of competitive examinations questions.
- The subjective paper shall contain 3 either or type questions of equal weightage of 10marks. Any fraction shall be rounded off to the next higher mark.
- The objective paper shall be conducted either online or offline by the respective department on the day of subjective paper test.
- If conducted offline, the midterm examination shall be conducted first by distribution of the Objective paper, simultaneously marking the attendance, after 20 minutes the answered objective paper shall be collected back. The student is not allowed to leave the examination hall.
  Then the descriptive question paper and the answer booklet shall be distributed. After 90 minutes the answered booklets are collected back.
- Assignments shall be in the form of problems, mini projects, design problems, slip tests, quizzes etc., depending on the course content. It should be continuous assessment throughout the semester and the average marks shall be considered.
- Assignment Test if conducted like slip tests, the following procedure may be followed: Two assignment tests may be conducted before first and second mid examinations for 5 marks. First assignment test may be conducted after the 1st Unit of syllabus. 5 or 6 questions may be announced in advance. On the day of test, 2 questions will be given to each student randomly. The test may be conducted in the first hour for 30 minutes. Second assignment test may be conducted in the similar way after the completion of 3rd Unit of syllabus.

iii) If the student is absent for the mid semester examination, no re-exam shall be conducted and mid semester marks for that examination shall be considered as zero.

iv) First midterm examination shall be conducted for I, II units of syllabus with one either ortype question from each unit and third either or type question from both the units. The second midterm examination shall be conducted for III, IV and V units with one either or type question from each unit.

v) Final mid semester marks shall be arrived at by considering the marks secured by the student in both the mid examinations with 80% weightage given to the better mid exam and 20% to the other.

For Example:

Marks obtained in first mid: 25 Marks
obtained in second mid: 20
Final mid semester Marks: (25x0.8) + (20x0.2) = 24

If the student is absent for any one midterm examination, the final mid semester marks shall be arrived at by considering 80% weightage to the marks secured by the student in the appeared examination and zero to the other. For Example:

Marks obtained in first mid: Absent
Marks obtained in second mid: 25
Final mid semester Marks: (25x0.8) + (0x0.2) =20

b) End Examination Evaluation:

End examination of theory subjects shall have the following pattern:

i) There shall be 6 questions and all questions are compulsory.
ii) Question I shall contain 10 compulsory short answer questions for a total of20 marks such that each question carries 2 marks.
iii) There shall be 2 short answer questions from each unit.
iv) In each of the questions from 2 to 6, there shall be either/or type questions of 10 marks each. Student shall answer any one of them.
v) The questions from 2 to 6 shall be set by covering one unit of the syllabus for eachquestion.

End examination of theory subjects consisting of two parts of different subjects, for Example: Basic Electrical &Electronics Engineering shall have the following pattern:

i) Question paper shall be in two parts viz., Part A and Part B with equal weightage of 35marks each.
ii) In each part, question 1 shall contain 5 compulsory short answer questions for a totalof 5 marks such that each question carries 1mark.
iii) In each part, questions from 2 to 4, there shall be either/or type questions of 10 markseach. Student shall answer any one of them.
iv) The questions from 2 to 4 shall be set by covering one unit of the syllabus for eachquestion.

PRACTICAL COURSES

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	100

a) For practical courses, there shall be a continuous evaluation during the semester for 30 sessional marks and end examination shall be for 70 marks.

b) Day-to-day work in the laboratory shall be evaluated for 15 marks by the concerned laboratory teacher based on the regularity/record/viva and 15 marks for the internaltest.

c) The end examination shall be evaluated for 70 marks, conducted by the concerned laboratory teacher and External examiner from the other reputed Institutions.
- Procedure: 20 marks
- Experimental work & Results: 30 marks
- Viva voce: 20 marks.

In a practical subject consisting of two parts (Eg: Basic Electrical &Electronics Engineering Lab), the end examination shall be conducted for 70 marks as a single laboratory in 3 hours. Mid semester examination shall be evaluated as above for 30 marks in each part and final mid semester marks shall be arrived by considering the average of marks obtained in two parts.

d) For the subject having design and/or drawing, such as Engineering Drawing, the distribution of marks shall be 30 for mid semester evaluation and 70 for end examination.

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	100

Day-to-day work shall be evaluated for 15 marks by the concerned subject teacherbased on the reports/submissions prepared in the class. And there shall be two midterm examinations in a semester for duration of 2 hours each for 15 marks withweightage of 80% to better mid marks and 20% for the other. The subjective papershall contain 3 either or type questions of equal weightage of 5 marks. There shallbe no objective paper in mid semester examination. The sum of day-to-dayevaluation and the mid semester marks will be the final sessional marks for the subject.

The end examination pattern for Engineering Graphics, shall consists of 5 questions, either/or type, of 14 marks each. There shall be no objective type questions in the end examination. However, the end examination pattern for othersubjects related to design/drawing , multiple branches, etc is mentioned along withthe syllabus.

10. There shall be no external examination for mandatory courses with zero credits. However, attendance shall be considered while calculating aggregate attendance and student shall be declared to have passed the mandatory course only when he/she secures 40% or more in the internal examinations. In case, the student fails,a re-examination shall be conducted for failed candidates for 30 marks satisfying the conditions mentioned in item 1 & 2 of the regulations.
Skill oriented Courses

i) There shall be five skill-oriented courses offered during III to VII semesters.
ii) Out of the five skill courses two shall be skill-oriented courses from the same domain. Of the remaining three skill courses, one shall be a soft skill course and theremaining two shall be skill-advanced courses from the same domain/Interdisciplinary/Job oriented.

iii) The course shall carry 100 marks and shall be evaluated through continuous assessments during the semester for 30 sessional marks and end examination shallbe for 70 marks. Day-to-day work in the class / laboratory shall be evaluated for 30 marks by the concerned teacher based on the regularity/assignments/viva/mid semester test. The end examination similar to practical examination pattern shall be conducted by the concerned teacher and an expert in the subject nominated by the Principal.

iv) The Head of the Department shall identify a faculty member as coordinator for thecourse. A committee consisting of the Head of the Department, coordinator and a senior Faculty member nominated by the Head of the Department shall monitor theevaluation process. The marks/grades shall be assigned to the students by the abovecommittee based on their performance.

v) The student shall be given an option to choose either the skill courses being offeredby the college or to choose a certificate course being offered by industries/Professional bodies or any other accredited bodies. If a student chooses to take a Certificate Course offered by external agencies, the credits shall be awarded to the student upon producing the Course Completion Certificate from theagency. A committee shall be formed at the level of the college to evaluate the grades/marks given for a course by external agencies and convert to the equivalentmarks/grades.

vi) The recommended courses offered by external agencies, conversions and appropriate grades/marks are to be approved by the concerted department's HOD at the beginning of the semester.

vii) If a student prefers to take a certificate course offered by external agency, the department shall mark attendance of the student for the remaining courses in that semester excluding the skill course in all the calculations of mandatory attendance requirements upon producing a valid certificate as approved by the Principal.

11. Massive Open Online Courses (MOOCs):

A Student has to pursue and complete one course compulsorily through MOOCs approved by the HOD. A student can pursue courses other than core through MOOCs and it is mandatory to complete one course successfully through MOOCs for awarding the degree. A student is not permitted to register and pursue core courses through MOOCs.

A student shall register for the course (Minimum of either 8 weeks or 12 weeks) offered through MOOCs with the approval of Head of the Department. The Head of the Department shall appoint one mentor to monitor the student's progression. The studentneeds to earn a certificate by passing the exam. The student shall be awarded the creditsassigned in the curriculum only by submission of the certificate. Examination fee, if any, will be borne by the student.

Students who have qualified in the proctored examinations conducted through MOOCs platform can apply for credit transfer as specified and are exempted from appearing internal as well as external examination (for the specified equivalent credit course only)conducted by the College.

Necessary amendments in rules and regulations regarding adoption of MOOC courseswould be proposed from time to time.

12. Credit Transfer Policy

Adoption of MOOCs is mandatory, to enable Blended model of teaching-learning as also envisaged in the NEP 2020. As per University Grants Commission (Credit Framework for Online Learning Courses through SWAYAM) Regulation, 2016, the College shall allow up to a maximum of 20% of the total courses being offered in a particular programme i.e.,maximum of 32 credits through MOOCs platform.

i) The College shall offer credit mobility for MOOCs and give the equivalent credit weightage to the students for the credits earned through online learningcourses.
ii) Student registration for the MOOCs shall be only through the respective department, it is mandatory for the student to share necessary information with the department.
iii) Credit transfer policy will be applicable to the Professional & Open Elective courses only.
iv) The concerned department shall identify the courses permitted for credit transfer.
v) The concerned department shall notify at the beginning of semester the list of the online learning courses eligible for credit transfer.
vi) The department's HOD will designate a faculty member as a Mentor for each course to guide the students from registration till completion of the credit course.
vii) The College will ensure no overlap of MOOC exams with that of the End Semester examination schedule.
viii) Student pursuing courses under MOOCs shall acquire the required credits onlyafter successful completion of the course and submitting a certificate issued by the competent authority along with the percentage of marks and grades.
ix) The Department shall submit the following to the examination section:
    a) List of students who have passed MOOC courses in the current semester along with the certificate of completion.
    b) Undertaking form filled by the students for credit transfer.
x) The College shall resolve any issues that may arise in the implementation of this policy from time to time and shall review its credit transfer policy in the light of periodic changes brought by UGC, SWAYAM, NPTEL and State Government.

Note: Students shall be permitted to register for MOOCs offered through online platforms approved by the respective Department from time to time.

13. Academic Bank of Credits (ABC)

The College has implemented Academic Bank of Credits (ABC) to promote flexibility in curriculum as per NEP 2020 to

i. provide option of mobility for learners across the universities of their choice
ii. provide option to gain the credits through MOOCs from approved digital platforms.
iii. facilitate award of certificate/diploma/degree in line with the accumulatedcredits in ABC
iv. execute Multiple Entry and Exit system with credit count, credit transfer andcredit acceptance from student's account.

14. Mandatory Internships

Summer Internships

Two summer internships either onsite or virtual each with a minimum of 08 weeks duration, done at the end of second and third years, respectively are mandatory. It shallbe completed in collaboration with local industries, Govt. Organizations, construction agencies, Power projects, software MNCs or any industries in the areas of concerned specialization of the Undergraduate program. One of the two summer internships at the end of second year (Community Service Project) shall be society oriented and shall becompleted in collaboration with government organizations/NGOs & others.

The other internship at the end of third year is Industry Internship and shall be completed in collaboration with Industries. The student shall register for the internship as per course structure after commencement of academic year. The guidelines issued by the APSCHE / University shall be followed for carrying out and evaluation of Community Service Project and Industry Internship.

Evaluation of the summer internships shall be through the departmental committee. A student will be required to submit a summer internship report to the concerned department and appear for an oral presentation before the departmental committee comprising of Head of the Department, supervisor of the internship and a senior facultymember of the department. A certificate of successful completion from industry shall be included in the report. The report and the oral presentation shall carry 50% weightageeach. It shall be evaluated for 50 external marks. There shall be no internal marks for Summer Internship. A student shall secure minimum 40% of marks for successful completion. In case, if a student fails, he/she shall reappear as and when semester supplementary examinations are conducted by the College.

Full Semester Internship and Project work:

In the final semester, the student should mandatorily register and undergo internship (onsite/virtual) and in parallel he/she should work on a project with well-defined objectives. At the end of the semester the candidate shall submit an internship completion certificate and a project report. A student shall also be permitted to submit project report on the work carried out during the internship.

The project report shall be evaluated with an external examiner. The total marks for project work is 200 marks and distribution shall be 60 marks for internal and 140 marks for external evaluation. The supervisor assesses the student for 30 marks (Report: 15 marks, Seminar: 15 marks). At the end of the semester, all projects shall be showcasedat the department for the benefit of all students and staff and the same is to be evaluatedby the departmental Project Review Committee consisting of supervisor, a senior

faculty and HOD for 30 marks. The external evaluation of Project Work is a Viva-Voce Examination conducted in the presence of internal examiner and external examiner appointed by the Principal and is evaluated for 140 marks.

The HOD shall facilitate and monitor the student internship programs. Completion of internships is mandatory, if any student fails to complete internship, he/she will not beeligible for the award of degree. In such cases, the student shall repeat and complete the internship.

15. Guidelines for offering a Minor

To promote interdisciplinary knowledge among the students, the students admitted intoB.Tech. in a major stream/branch are eligible to obtain degree in Minor in another stream.

i) The Minor program requires the completion of 12 credits in Minor stream chosen.

ii) Two courses for 06 credits related to a Minor are to be pursued compulsorily for the minor degree, but may be waived for students who have done similar/equivalentcourses. If waived for a student, then the student must take an extra elective coursein its place. It is recommended that students should complete the compulsory courses (or equivalents) before registering for the electives.

iii) Electives (minimum of 2 courses) to complete a total of 12 credits.

Note: A total of 04 Open Electives are offered in the curriculum. A student can complete the requirement for Minor within the 160 credits by opting for the courses offered through various verticals/tracks under Open Electives.

16. Guidelines for offering Honors

The objective of introducing B.Tech. (Hons.) is to facilitate the students choosing additionally the specialized courses of their choice and build their competence in a specialized area in the UG level. The programme is a best choice for academically excellent students having good academic record and interest towards higher studies andresearch.

i) Honors is introduced in the curriculum of all B.Tech. programs offering a major degree and is applicable to all B. Tech (Regular and Lateral Entry) students admitted in Engineering & Technology.

ii) A student shall earn additional 15 credits (4 theory courses of 3 credits each **And** One MOOC course of 3 credits) for award of B.Tech.(Honors) degree from same branch/department/discipline registered for major degree. This is in addition to the credits essential for obtaining the Undergraduate degree in Major Discipline (i.e., 160 credits).

iii) A student is permitted to register for Honors in IV semester after the results of III Semester are declared and students may be allowed to take maximum one subject per semester pertaining to the Honors from IV Semester onwards.

iv) The college will arrange separate class work and timetable of the courses offered under Honors program.

v) Courses that are used to fulfil the student's primary major may not be double counted towards the Honors. Courses with content substantially equivalent to courses in the student's primary Major may not be counted towards the Honors.

vi) Students can complete the MOOC course in online platforms like SWAYAM with a minimum duration of 12 weeks for 3-credits satisfying the criteria for credit mobility. Student can register for online MOOC course in any semester starting from the 4th Semester. Should submit the MOOC certificate before the commencement of 7th Semester End Examinations. For the 4 theory courses offered by the college, the teaching and evaluation procedure shall be similar to regular B.Tech courses.

vii) The attendance for the registered courses under Honors and regular courses offered for Major degree in a semester are to be considered separately.

viii) A student shall maintain an attendance of 75% in all registered courses under Honors to be eligible for attending semester end examinations.

ix) A student registered for Honors shall pass in all subjects that constitute the requirement for the Honors degree program. No class/division (i.e., second class, first class and distinction, etc.) shall be awarded for Honors degree programme. Honors courses should be completed in a single attempt otherwise the registration for honors stands cancelled.

x) If a student drops or is terminated from the Honors program, the additional credits so far earned cannot be converted into open or core electives; they will remain extra. However, such students will receive a separate grade sheetmentioning the additional courses completed by them.

xi) The Honors will be mentioned in the degree certificate as Bachelor of Technology (Honors) in XYZ. For example, B.Tech. (Honors) in Mechanical Engineering.

xii) Student who registered for Honors should pass all subsequent regular semester courses in a single attempt with a minimum of 7 SGPA.

Enrolment into Honors:

i) Students of a Department/Discipline are eligible to opt for Honors program offered by the same Department/Discipline

ii) The enrolment of student into Honors is based on the SGPA obtained in each semester in the major degree program. 7 SGPA shall be maintained in all semesters up to III semester in case of regularentry students and only III semester in case of lateral entry students. Students having 7 SGPA (in all semesters) without any backlog subjects will be permitted to register for Honors.

iii) If a student is detained due to lack of attendance either in Major or in Honors, registration shall be cancelled.

iv) Transfer of credits from Honors to regular B.Tech degree and vice-versa shall not be permitted.

v) Honors is to be completed simultaneously with a Major degree program.

Registration for Honors:

i) The eligible and interested students shall apply through the HOD of his/her parent department. Selected students shall be permitted to register the courses under Honors.

ii) The selected students shall submit their willingness to the principal through his/her parent department offering Honors. The parent department shall maintain the record of student pursuing the Honors.

iii) The students enrolled in the Honors courses will be monitored continuously. An advisor/mentor from parent department shall be assigned to a group of studentsto monitor the progress.

iv) There is no fee for registration of subjects for Honors program offered in offlinemode.

17. Attendance Requirements:

i) A student shall be eligible to appear for the University external examinations ifhe/she acquires a minimum of 40% attendance in each subject and 75% of attendance in aggregate of all the subjects. b) Condonation of shortage of attendance in aggregate up to 10% (65% and above and below 75%) in each semester may be granted by the College Academic Committee.

ii) Shortage of Attendance below 65% in aggregate shall in NO CASE be condoned.

iii) A stipulated fee shall be payable towards condonation of shortage of attendanceto the College.

iv) Students whose shortage of attendance is not condoned in any semester are noteligible to take their end examination of that class and their registration shall stand cancelled.

v) A student will not be promoted to the next semester unless he satisfies the attendance requirements of the present semester. They may seek readmission for that semester from the date of commencement of class work.

vi) If any candidate fulfils the attendance requirement in the present semester, he shall not be eligible for readmission into the same class.

vii) If the learning is carried out in blended mode (both offline & online), then the total attendance of the student shall be calculated considering the offline and online attendance of the student.

viii) For induction programme attendance shall be maintained as per AICTEnorms.

18. Promotion Rules:

The following academic requirements must be satisfied in addition to the attendance requirements mentioned in section 16.

i) A student shall be promoted from first year to second year if he/she fulfils the minimum attendance requirement as per College norms.

ii) A student will be promoted from II to III year if he/she fulfils the academic requirement of securing 40% of the credits (any ***decimal*** fraction should be ***rounded off*** to ***lower*** digit) up to in the subjects that have been studied up to III semester.

iii) A student shall be promoted from III year to IV year if he/she fulfils the academic requirements of securing 40% of the credits (any ***decimal*** fraction should be ***rounded off*** to ***lower*** digit) in the subjects that have been studied up to V semester.
And in case a student is detained for want of credits for a particular academic year by ii) & iii) above, the student may make up the credits through supplementary examinations and only after securing the required credits he/she shall be permitted to join in the V semester or VII semester respectively as the case may be.

iv) When a student is detained due to lack of credits/shortage of attendance he/she maybe re-admitted when the semester is offered after fulfilment of academic regulations. In such case, he/she shall be in the academic regulations into which he/she is readmitted.

19. Grading:

As a measure of the student's performance, a 10-point Absolute Grading System using the following Letter Grades and corresponding percentage of marks shall be followed:

After each course is evaluated for 100 marks, the marks obtained in each course will be converted to a corresponding letter grade as given below, depending on the range in which the marks obtained by the student fall.

Structure of Grading of Academic Performance

Range in which the marks in the subject fall	Grade	Grade points Assigned
90 & above	S (Superior)	10
80 – 89	A (Excellent)	9
70 – 79	B (Very Good)	8
60 – 69	C (Good)	7
50 – 59	D (Average)	6
40 – 49	E (Pass)	5
< 40	F (Fail)	0
Absent	Ab (Absent)	0

i) A student obtaining Grade 'F' or Grade 'Ab' in a subject shall be considered failed and will be required to reappear for that subject when it is offered in the next supplementary examination.

ii) For non-credit audit courses, "Satisfactory" or "Unsatisfactory" shall be indicated instead of the letter grade and this will not be counted for the computation of SGPA/CGPA/Percentage.

Computation of Semester Grade Point Average (SGPA) and Cumulative GradePoint Average (CGPA):

The Semester Grade Point Average (SGPA) is the ratio of sum of the product of the number of credits with the grade points scored by a student in all the courses taken by a student and the sum of the number of credits of all the courses undergone by a student, i.e.,

$$SGPA = \Sigma (Ci \times Gi)/\Sigma Ci$$

where, Ci is the number of credits of the ith subject and Gi is the grade point scored by the student in the ith course.

The Cumulative Grade Point Average (CGPA) will be computed in the same manner considering all the courses undergone by a student over all the semesters of a program, i.e.,

$$CGPA = \Sigma (Ci \times Si)/ \Sigma Ci$$

where "Si" is the SGPA of the ith semester and Ci is the total numberof credits up to that semester.

Both SGPA and CGPA shall be rounded off to 2 decimal points and reported in the transcripts. Semester Grade Point Average (SGPA) for a semster will be computed only for those students who have successfully passed all the courses of that semester. Similarly Cumulative Grade Point Average (CGPA) will be computed for the current semester only for those candidates who successfully completed all the courses starting from the 1st Semester to the Current Semester.

Grade Point: It is a numerical weight allotted to each letter grade on a 10-point scale. Letter Grade: It is an index of the performance of students in a said course. Grades are denoted by the letters S, A, B, C, D, E and F.

Award of Class:

After a student has satisfied the requirements prescribed for the completion of the program and is eligible for the award of B.Tech. Degree, he/she shall be placed in oneof the following four classes:

Class Awarded	CGPA Secured
First Class with Distinction	≥ 7.5 (Without any supplementaryappearance)
First Class	≥ 6.5 < 7.5
Second Class	≥ 5.5 < 6.5
Pass Class	≥ 5.0 < 5.5

- **Note:** Students who have written supplementary examinations to fulfil the credit requirement will not be awarded First Class with Distinction. For such students the highest degree that is awarded will be First Class Only.

CGPA to Percentage conversion Formula – (CGPA – 0.5) x 10

20. With–holding of Results

If the candidate has any dues not paid to the College or if any case of indiscipline or malpractice is pending against him/her, the result of the candidate shall be withheld in suchcases.

21. Multiple Entry / Exit Option

(a) Exit Policy:

The students can choose to exit the four-year programme at the end of first/second/thirdyear.

i) **UG Certificate in (Field of study/discipline)** - Programme duration: First year (first two semesters) of the undergraduate programme, 40 credits followed by an additional exit 10-credit bridge course(s) lasting two months, including at least 6- credit job-specific internship/ apprenticeship that would help the candidates acquirejob-ready competencies required to enter the workforce.

ii) **UG Diploma (in Field of study/discipline)** - Programme duration: First two years(first four semesters) of the undergraduate programme, 80 credits followed by an additional exit 10-credit bridge course(s) lasting two months, including at least 6- credit job-specific internship/ apprenticeship that would help the candidates acquirejob-ready competencies required to enter the workforce.

iii) **Bachelor of Science (in Field of study/discipline)** i.e., **B.Sc. Engineering in (Field of study/discipline)**- Programme duration: First three years (first six semesters) of the undergraduate programme, 120 credits.

(b) Entry Policy:

Modalities on multiple entry by the student into the B.Tech. programme will be provided in due course of time.

Note: The Universities shall resolve any issues that may arise in the implementation of Multiple Entry and Exit policies from time to time and shall review the policies in the light of periodic changes brought by UGC, AICTE and State government.

22. Gap Year Concept:

Gap year concept for Student Entrepreneur in Residence is introduced and outstanding students who wish to pursue entrepreneurship / become entrepreneur are allowed to take a break of one year at any time after II year to pursue full-time entrepreneurship programme/to establish startups. This period may be extended to two years at the mostand these two years would not be counted for the time for the maximum time for graduation. The HOD of the respective department shall forward such proposals submitted by the students to the Principal. An evaluation committee constituted by the Principal shall evaluate the proposal submitted by the student and the committee shall decide whether to permit the student(s) to avail the Gap Year or not

23. Transitory Regulations

Discontinued, detained, or failed candidates are eligible for readmission as and whenthe semester is offered after fulfilment of academic regulations. Candidates who havebeen detained for want of attendance or not fulfilled academic requirements or whohave failed after having undergone the course in earlier regulations or have discontinued and wish to continue the course are eligible for admission into the unfinished semester from the date of commencement of class work with the same orequivalent subjects as and when subjectsare offered, subject to Section 2 and they will follow the academic regulations into which they are readmitted.

Candidates who are permitted to avail Gap Year shall be eligible for re-joining into the succeeding year of their B.Tech from the date of commencement of class work, subject to Section **2** and they will follow the academic regulations into which they arereadmitted.

24. Minimum Instruction Days for a Semester:

The minimum instruction days including exams for each semester shall be 90 days.

25. Medium of Instruction:

The medium of instruction of the entire B.Tech undergraduate programme in Engineering &Technology (including examinations and project reports) will be in English only.

26. Student Transfers:

Student transfers shall be as per the guidelines issued by the Government of Andhra Pradesh and the Universities from time to time.

27. General Instructions:

a. The academic regulations should be read as a whole for purpose of any interpretation.
b. Malpractices rules-nature and punishments are appended.
c. Where the words “he”, “him”, “his”, occur in the regulations, they also include“she”, “her”, “hers”, respectively.
d. In the case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Vice-Chancellor is final.
e. The Universities may change or amend the academic regulations or syllabi at any timeand the changes or amendments shall be made applicable to all the students on rolls with effect from the dates notified by the Universities.
f. In the case of any doubt or ambiguity in the interpretation of the guidelines given, the decision of the Vice-Chancellor / Head of the institution is final.

ACADEMIC REGULATIONS (R23) FOR B.TECH. (LATERAL ENTRY SCHEME)

*(Effective for the students getting admitted into II year through Lateral Entry Schemefrom the Academic Year **2024-2025** onwards)*

1. Award of the Degree

(a) Award of the B.Tech. Degree / B.Tech. Degree with a Minor if he/she fulfils the following:

(i) Pursues a course of study for not less than three academic years and notmore than six academic years. However, for the students availing Gap year facility this period shall be extended by two years at the most and these two years would in addition to the maximum period permitted forgraduation (Six years).

(ii) Registers for 120 credits and secures all 120 credits.

(c) Award of B.Tech. degree with Honors

A student will be declared eligible for the award of the B.Tech. with Honors ifhe/she fulfils the following:

(i) Student secures additional 15 credits fulfilling all the requisites of aB.Tech. program i.e., 120 credits.

(ii) Registering for Honors is optional.

(iii) Honors is to be completed simultaneously with B.Tech. programme.

2. Students, who fail to fulfil the requirement for the award of the degree within six consecutive academic years from the year of admission, shall forfeit their seat.

3. Minimum Academic Requirements

The following academic requirements have to be satisfied in addition to the requirements mentioned in item no.**2**

i. A student shall be deemed to have satisfied the minimum academic requirements and earned the credits allotted to each theory, practical, design, drawing subject or project if he secures not less than 35% of marks in the end examination and a minimum of 40% of marks in the sum total of the mid semester evaluation and end examination taken together.

ii. A student shall be promoted from III year to IV year if he/she fulfils the academic requirements of securing 40% of the credits (any decimal fraction should be rounded off to lower digit) in the subjects that have been studied up to V semester.

And in case if student is already detained for want of credits for particular academicyear, the student may make up the credits through supplementary exams of the above exams before the commencement of IV year I semester class work of next year.

4. Course Pattern

i) The entire course of study is three academic years on semester pattern.

ii) A student eligible to appear for the end examination in a subject but absent at it or has failed in the end examination may appear for that subject at the next supplementary examination offered.

iii) When a student is detained due to lack of credits/shortage of attendance the studentmay be re-admitted when the semester is offered after fulfilment of academic regulations, the student shall be in the academic regulations into which he/she is readmitted.

5. All other regulations as applicable for B.Tech. Four-year degree course (Regular) will hold good for B.Tech. (Lateral Entry Scheme).

****

MALPRACTICES RULES

DISCIPLINARY ACTION FOR / IMPROPER CONDUCT IN EXAMINATIONS

- The Principal shall refer the cases of Malpractices in Internal Assessment Test and Semester end examinations to a malpractice prevention committee constituted by him for the purpose. Such committee shall follow the approved levels of punishment. The Principal shall take necessary action against the students based on the recommendations of the committee.

- Any action by the candidate trying to get undue advantage in the performance or trying to help another, or derive the same through unfair means is punishable according to the provisions contained hereunder

	Nature of Malpractices/ Improper conduct	**Punishment**
	If the candidate:	
1(a)	Possesses or keeps accessible in examination hall, any paper, note book, programmable calculators, Cell phones, pager, palm computers or any other form of material concerned with or related to the subject of the examination (theory or practical) in which he is appearing but has not made use of (material shall include any marks on the body of the candidate which can be used as an aid in the subject of the examination).	Expulsion from the examination hall and cancellation of the performance in that subject only.
1(b)	Gives assistance or guidance or receives it from any other candidate orally or by any other body language methods or communicates through cell phones with any candidate or persons in or outside the exam hall in respect of any matter.	Expulsion from the examination hall and cancellation of the performance in that subject only of all the candidates involved. In case of an outsider, he will be handed over to the police and a case is registered against him.
2.	Has copied in the examination hall from any paper, book, programmable calculators, palm computers or any other form of material relevant to the subject of the examination (theory or practical) in which the candidate is appearing.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted to appear for the remaining examinations of the subjects of that Semester/year. The Hall Ticket of the candidate is to be cancelled and sent to the college.

3.	Impersonates any other candidate in connection with the examination.	The candidate who has impersonated shall be expelled from examination hall. The candidate is also debarred and forfeits the seat. The performance of the original candidate, who has been impersonated, shall be cancelled in all the subjects of the examination (including practicals and to be allowed to appear for examinations of the remaining subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all college examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat. If the imposter is an outsider, he will be handed over to the police and a case is registered against him.
4.	Smuggles in the Answer book or additional sheet or takes out or arranges to send out the question paper during the examination or answer book or additional sheet, during or after the examination.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all college examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat.
5.	Uses objectionable, abusive or offensive language in the answer paper or in letters to the examiners or writes to the examiner requesting him to award pass marks.	Cancellation of the performance in that subject.
6.	Refuses to obey the orders of the Chief Superintendent/Assistant – Superintendent /any officer on duty or misbehaves or creates disturbance of any kind in and around the examination hall or organizes a walk out or instigates others to walk out, or threatens the officer-in charge or any person on duty inor outside the examination hall of any injury to his person or to any of his relations whether by	In case of students of the college, they shall be expelled from examination halls and cancellation of their performance in thatsubject and all other subjects the candidate(s) has (have) already appeared and shall not be permitted to appear for the remaining examinations of the subjects of that semester/year. The candidates also are debarred and forfeit their seats. In case of outsiders, they will be handed over to the Police and a police case is registered against

	words, either spoken or written or by signs or by visible representation, assaults the officer-in- charge, or any person on duty in or outside the examination hall or any of his relations, or indulges in any other act of misconduct or mischief which result in damage to or destruction of property in the examination hall or any part of the college campus or engages in any other act which in the opinion of the officer on duty amounts to use of unfair means or misconduct or has the tendency to disrupt the orderly conduct of the examination.	them.
7.	Leaves the exam hall taking away answer script or intentionally tears of the script or any part thereof inside or outside the examination hall.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all college examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat.
8.	Possess any lethal weapon or firearm in the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred and forfeits the seat.
9.	If student of the college, who is not a candidate for the particular examination or any person not connected with the college indulges in any malpractice or improper conduct mentioned in clause 6 to 8.	Student of the college expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred and forfeits the seat. Person(s) who do not belong to the college will be handed over to police and, a police case will be registered against them

10.	Comes in a drunken condition to the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year.
11.	Copying detected on the basis of internal evidence, such as, during valuation or during special scrutiny.	Cancellation of the performance in that subject and all other subjects the candidate has appeared including practical examinations and project work of that semester/year examinations.
12.	If any malpractice is detected which is not covered in the above clauses 1 to 11 shall be reported to the college for further action to award suitable punishment.	

OTHER MATTERS:

1. Physically challenged candidates who have availed additional examination time and a scribe during their intermediate / EAPCET examinations will be given similar concessions on production of relevant proof / documents.
2. The Principal shall deal in an appropriate manner with any academic problem whichis not covered under these rules and regulations, in consultation with the Controller of Examinations and Heads of the departments and subsequently such actions shall be placed before the Academic Council for ratification. Any emergency modification of regulation, approved in the meetings of the Heads of the departments shall be reported to the Academic Council for ratification.

GENERAL:

1. The academic council may, from time to time, revise, amend or change the regulations, schemes of examinations and / or syllabi.
2. Where ever the words “he’’, “him’’, “his’’ occur in the regulations, they include “she’’, “her’’, “hers’’.
3. The academic regulation should be read as a whole for the purpose of any interpretation.
4. In the case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Principal is final.
5. Malpractice cases will be indicated in the grade card with letters ‘MP’.

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY: KAKINADA

KAKINADA-533003, Andhra Pradesh (India)

For Constituent Colleges and Affiliated Colleges of JNTUK

Ragging

Prohibition of ragging in educational institutions Act 26 of 1997

Salient Features

- Ragging within or outside any educational institution is prohibited.
- Ragging means doing an act which causes or is likely to cause Insult or Annoyance of Fear or Apprehension or Threat or Intimidation or outrage of modesty or Injury to a student

	Imprisonment upto		Fine Upto
Teasing, Embarrassing & Humiliation	6 Months	+	Rs. 1,000/-
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Wrongfully restraining or confining or causing hurt	2 Years	+	Rs. 5,000/-
Causing grievous hurt, kidnapping or Abducts or rape or committing unnatural offence	5 Years	+	Rs. 10,000/-
Causing death or abetting suicide	10 Months	+	Rs. 50,000/-

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LET US MAKE JNTUK A RAGGING FREE UNIVERSITY

ANNEXURE-I

COMMUNITY SERVICE PROJECT

Experiential learning through community engagement

As per the decision of the concerned department BOS

Introduction

- Community Service Project is an experiential learning strategy that integrates meaningful community service with instruction, participation, learning and community development
- Community Service Project involves students in community development and service activities and applies the experience to personal and academic development.
- Community Service Project is meant to link the community with the college for mutual benefit. The community will be benefited with the focused contribution of the college students for the village/ local development. The college finds an opportunity to develop social sensibility and responsibility among students and also emerge as a socially responsible institution.

Objective

Community Service Project should be an integral part of the curriculum, as an alternative to the 2 months of Summer Internships / Apprenticeships / On the Job Training, whenever there is an exigency when students cannot pursue their summer internships. The specific objectives are;

- To sensitize the students to the living conditions of the people who are around them,
- To help students to realize the stark realities of the society.
- To bring about an attitudinal change in the students and help them to develop societal consciousness, sensibility, responsibility and accountability
- To make students aware of their inner strength and help them to find new /out of box solutions to the social problems.
- To make students socially responsible citizens who are sensitive to the needs of the disadvantaged sections.
- To help students to initiate developmental activities in the community in coordination with public and government authorities.

- To develop a holistic life perspective among the students by making them study culture, traditions, habits, lifestyles, resource utilization, wastages and itsmanagement, social problems, public administration system and the roles and responsibilities of different persons across different social systems.

- Implementation of Community Service Project

- Every student should put in a minimum of **180 hours** for the Community Service Project during the summer vacation.

- Each class/section should be assigned with a mentor.
- Specific Departments could concentrate on their major areas of concern. For example, Dept. of Computer Science can take up activities related to Computer Literacy to different sections of people like - youth, women, house-wives, etc
- A log book has to be maintained by each of the student, where the activities undertaken/involved to be recorded.
- The log book has to be countersigned by the concerned mentor/faculty incharge.

- Evaluation to be done based on the active participation of the student and grade could be awarded by the mentor/faculty member.
- The final evaluation to be reflected in the grade memo of the student.

- The Community Service Project should be different from the regular programmes of NSS/NCC/Green Corps/Red Ribbon Club, etc.
- Minor project report should be submitted by each student. An internal Viva shall also be conducted by a committee constituted by the principal of the college.
- Award of marks shall be made as per the guidelines of Internship/apprentice/ on the job training

Procedure

- A group of students or even a single student could be assigned for a particular habitation or village or municipal ward, as far as possible, in the near vicinity of their place of stay, so as to enable them to commute from their residence and return back by evening or so.

- The Community Service Project is a twofold one –

- First, the student/s could conduct a survey of the habitation, if necessary, in terms of their own domain or subject area. Or it can even be a general survey, incorporating all the different areas. A common survey format could be designed. This should not be viewed as a duplication of work by the Village or Ward volunteers, rather, it could be another primary source of data.
- Secondly, the student/s could take up a social activity, concerning their domain or subject area. The different areas, could be like –

- Agriculture
- Health
- Marketing and Cooperation
- Animal Husbandry
- Horticulture
- Fisheries
- Sericulture
- Revenue and Survey
- Natural Disaster Management
- Irrigation
- Law & Order
- Excise and Prohibition
- Mines and Geology
- Energy
- Internet
- Free Electricity
- Drinking Water

EXPECTED OUTCOMES

BENEFITS OF COMMUNITY SERVICE PROJECT TO STUDENTS

Learning Outcomes

- Positive impact on students' academic learning
- Improves students' ability to apply what they have learned in "the real world"
- Positive impact on academic outcomes such as demonstrated complexity of understanding, problem analysis, problem-solving, critical thinking, and cognitive development

- Improved ability to understand complexity and ambiguity

Personal Outcomes

- Greater sense of personal efficacy, personal identity, spiritual growth, and moral development

- Greater interpersonal development, particularly the ability to work well with others, and build leadership and communication skills

Social Outcomes

- Reduced stereotypes and greater inter-cultural understanding

- Improved social responsibility and citizenship skills

- Greater involvement in community service after graduation

Career Development

- Connections with professionals and community members for learning and career opportunities

    - Greater academic learning, leadership skills, and personal efficacy can lead to greater opportunity

Relationship with the Institution

- Stronger relationships with faculty

- Greater satisfaction with college

- Improved graduation rates

BENEFITS OF COMMUNITY SERVICE PROJECT TO FACULTY MEMBERS

- Satisfaction with the quality of student learning

- New avenues for research and publication via new relationships between faculty and community

- Providing networking opportunities with engaged faculty in other disciplines or institutions

- A stronger commitment to one's research

BENEFITS OF COMMUNITY SERVICE PROJECT TO COLLEGES AND UNIVERSITIES

- Improved institutional commitment
- Improved student retention
- Enhanced community relations

BENEFITS OF COMMUNITY SERVICE PROJECT TO COMMUNITY

- Satisfaction with student participation
- Valuable human resources needed to achieve community goals
- New energy, enthusiasm and perspectives applied to community work
- Enhanced community-university relations.

SUGGESTIVE LIST OF PROGRAMMES UNDER COMMUNITY SERVICE PROJECT

The following is the recommended list of projects for Engineering students. The lists are not exhaustive and open for additions, deletions and modifications. Colleges are expected to focus on specific local issues for this kind of projects. The students are expected to carry out these projects with involvement, commitment, responsibility and accountability. The mentors of a group of students should take the responsibility of motivating, facilitating, and guiding the students. They have to interact with local leadership and people and appraise the objectives and benefits of this kind of projects. The project reports shall be placed in the college website for reference. Systematic, Factual, methodical and honest reporting shall be ensured.

For Engineering Students

1. Water facilities and drinking water availability
2. Health and hygiene
3. Stress levels and coping mechanisms
4. Health intervention programmes

5. Horticulture
6. Herbal plants
7. Botanical survey
8. Zoological survey
9. Marine products
10. Aqua culture
11. Inland fisheries

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B.TECH. - COURSE STRUCTURE – R23

INDUCTION PROGRAMME

S.No	Course Name	Category	L	T	P	CREDITS
1	Physical Activities -- Sports, Yoga and Meditation, Plantation	MC	0	0	6	0
2	Career Counselling	MC	2	0	2	0
3	Orientation to all branches -- career options, tools, etc.	MC	3	0	0	0
4	Orientation on admitted Branch -- corresponding labs, tools and platforms	EC	2	0	3	0
5	Proficiency Modules & Productivity Tools	ES	2	1	2	0
6	Assessment on basic aptitude and mathematical skills	MC	2	0	3	0
7	Remedial Training in Foundation Courses	MC	2	1	2	0
8	Human Values & Professional Ethics	MC	3	0	0	0
9	Communication Skills -- focus on Listening, Speaking, Reading, Writing skills	BS	2	1	2	0
10	Concepts of Programming	ES	2	0	2	0

I B.TECH - I SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC1101	LINEAR ALGEBRA & CALCULUS	BS&H	30	70	100	3	0	0	3
2	R23CC1102	INTRODUCTION TO PROGRAMMING	ES	30	70	100	3	0	0	3
3	R23CC1104	ENGINEERING PHYSICS	BS&H	30	70	100	3	0	0	3
4	R23CC1106	BASIC ELECTRICAL & ELECTRONICS ENGINEERING	ES	30	70	100	3	0	0	3
5	R23CC1107	ENGINEERING GRAPHICS	ES	30	70	100	1	0	4	3
6	R23CC11A1	HEALTH AND WELLNESS, YOGA AND SPORTS	BS&H	30	70	100	-	-	1	0.5
7	R23CC11L3	ENGINEERING PHYSICS LAB	BS&H	30	70	100	0	0	2	1
8	R23CC11L4	ENGINEERING WORKSHOP	ES	30	70	100	0	0	3	1.5
9	R23CC11L5	COMPUTER PROGRAMMING LAB	ES	30	70	100	0	0	3	1.5
10	R23CC11L7	ELECTRICAL AND ELECTRONICS ENGINEERING WORKSHOP	ES	30	70	100	0	0	3	1.5
TOTAL										**21**

I B.TECH - II SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC1201	DIFFERENTIAL EQUATIONS & VECTOR CALCULUS	BS&H	30	70	100	3	0	0	3
2	R23CC1202	COMMUNICATIVE ENGLISH	BS&H	30	70	100	2	0	0	2
3	R23CC1203	CHEMISTRY	BS&H	30	70	100	3	0	0	3
4	R23CC1207	BASIC CIVIL AND MECHANICAL ENGINEERING	ES	30	70	100	3	0	0	3
5	R23CC1208	DATA STRUCTURES	PC	30	70	100	3	0	0	3
6	R23CC12L1	CHEMISTRY LAB	BS&H	30	70	100	0	0	2	1
7	R23CC12L3	COMMUNICATIVE ENGLISH LAB	BS&H	30	70	100	0	0	2	1
8	R23CC12L6	IT WORKSHOP	ES	30	70	100	0	0	2	1
9	R23CC12L7	DATA STRUCTURES LAB	PC	30	70	100	0	0	3	1.5
10	R23CC12A1	NSS/NCC/SCOUTS & GUIDES/ COMMUNITY SERVICE	BS&H	30	70	100	-	-	1	0.5
TOTAL										**19**

II B.TECH- I SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC2101	Discrete Mathematics & Graph Theory	BS&H	30	70	100	3	0	0	3
2	R23CC2102	Universal Human Values–Understanding Harmony	BS&H	30	70	100	2	1	0	3
3	R23CC2103	Digital Logic &Computer Organization	ES	30	70	100	3	0	0	3
4	R23CC2104	Advanced Data Structures & Algorithm Analysis	PC	30	70	100	3	0	0	3
5	R23CC2105	Object Oriented Programming Through Java	PC	30	70	100	3	0	0	3
6	R23CC21L1	Advanced Data Structures and Algorithm Analysis Lab	PC	30	70	100	0	0	3	1.5
7	R23CC21L2	Object Oriented Programming Through Java Lab	PC	30	70	100	0	0	3	1.5
8	R23CC21L3	Python Programming	SC	30	70	100	0	1	2	2
9	R23CC21MC	Environmental Studies	AC	30	70	100	2	0	0	-
TOTAL										**20**

II B.TECH - II SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC2208	Optimization Techniques	MC	30	70	100	2	0	0	2
2	R23CC2202	Probability & Statistics	ES	30	70	100	3	0	0	3
3	R23CC2203	Operating Systems	PC	30	70	100	3	0	0	3
4	R23CC2204	Database Management Systems	PC	30	70	100	3	0	0	3
5	R23CC2205	Software Engineering	PC	30	70	100	2	1	0	3
6	R23IT22L4	Operating Systems & Software Engineering Lab	PC	30	70	100	0	0	3	1.5
7	R23CC22L1	Database Management Systems Lab	PC	30	70	100	0	0	3	1.5
8	R23IT22L2	Python with DJango	SC	30	70	100	0	1	2	2
9	R23CC22L3	Design Thinking &Innovation	E &H	30	70	100	1	0	2	2
TOTAL										**21**
Mandatory Community Service Project Internship of 08 weeks duration during summer vacation										

III B. TECH - I SEMESTER

S. No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23IT3108	Advanced Java	PC	30	70	100	3	0	0	3
2	R23CC3101	Computer Networks	PC	30	70	100	3	0	0	3
3	R23CC3103	Automata Theory & Compiler Design	PC	30	70	100	3	0	0	3
4	R23CC3105	**Professional Elective -1** 1. Object Oriented Analysis and Design 2. Cyber Security 3. Artificial Intelligence 4.Microprocessors & Microcontrollers 5. Data Warehousing & Data Mining 6. 12-week MOOC Swayam/ NPTEL course recommended by the BoS	PE	30	70	100	3	0	0	3
5		**Open Elective- I**	PC	30	70	100	3	0	0	3
6	R23IT31L1	Advanced Java Lab	PC	30	70	100	0	0	3	1.5
7	R23IT31L2	Computer Networks Lab	PC	30	70	100	0	0	3	1.5
8	R23IT31L3	Full Stack Development 1	SC	-	50	50	0	1	2	2
9	R23IT31L4	User Interface Design using Flutter / **NEC Design Thinking & IDEA**	ES	-	50	50	0	0	2	1

		Lab/SWAYAM Plus - Android Application Development (with Flutter)								
10	R23IT31CSP	Evaluation of Community Service Internship	PR	-	50	50	-	-	-	2
TOTAL										**23**
Mandatory Community Service Project Internship of 08 weeks duration during summer vacation										

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC31	MINORS	MC	30	70	100	3	0	0	3
2	R23CC31	MINORS	MC	30	70	100	3	0	0	3
3	R23CC31	HONORS	HC	30	70	100	3	0	0	3
4	R23CC31	HONORS	HC	30	70	100	3	0	0	3

III Year B.Tech - II Semester

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC3203	Cloud Computing	PC	30	70	100	3	0	0	3
2	R23CC3201	Cryptography & Network Security	PC	30	70	100	3	0	0	3
3	R23CC3206	Machine Learning	PC	30	70	100	3	0	0	3
4	R23CC3202	**Professional Elective -II** 1. Software Testing Methodologies 2. Augmented Reality & Virtual Reality 3. DevOps 4. Generative AI 5. 12 week MOOC Swayam/NPTEL course recommended by the BoS	PE	30	70	100	3	0	0	3
5	R23CC31	**Professional Elective -III** 1. Software Project Management 2. Mobile Adhoc Networks 3. Natural Language Processing 4. Distributed Operating System 5. 12 week MOOC Swayam/NPTEL course recommended by the BoS	PE	30	70	100	3	0	0	3
6		**Open Elective- II** 1. Principles of	OE	30	70	100	3	0	0	3

	R23OE3227	Database Management Systems. 2. Distributed Databases 3. Software Engineering								
7	R23IT32L1	Cloud Computing Lab	PC	30	70	100	0	0	3	1.5
8	R23IT32L2	Machine Learning Lab	PC	-	50	50	0	0	3	1.5
9	R23IT32L3	Soft skills / / SWAYAM Plus - 21st Century Employabilit y Skills	SC	-	50	50	0	1	2	2
10	R23IT32MC	Technical Paper Writing & IPR	PR	-	50	50	2	0	0	-
TOTAL										**23**
Mandatory Industry Internship / Mini Project of 08 weeks duration during summer vacation										

* Under Industry Internship interested students can pursue SWAYAM Plus courses viz., Hands-on Masterclass on Data Analytics OR Artificial Intelligence for Real-World Application

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC32	MINORS	MC	30	70	100	3	0	3	4.5
2	R23CC32	MINORS	HC	30	70	100	3	0	0	3

I B.TECH.
I SEMESTER
SYLLABUS

I B.TECH - I SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC1101	LINEAR ALGEBRA & CALCULUS	BS&H	30	70	100	3	0	0	3
2	R23CC1102	INTRODUCTION TO PROGRAMMING	ES	30	70	100	3	0	0	3
3	R23CC1104	ENGINEERING PHYSICS	BS&H	30	70	100	3	0	0	3
4	R23CC1106	BASIC ELECTRICAL & ELECTRONICS ENGINEERING	ES	30	70	100	3	0	0	3
5	R23CC1107	ENGINEERING GRAPHICS	ES	30	70	100	1	0	4	3
6	R23CC11A1	HEALTH AND WELLNESS, YOGA AND SPORTS	BS&H	30	70	100	-	-	1	0.5
7	R23CC11L3	ENGINEERING PHYSICS LAB	BS&H	30	70	100	0	0	2	1
8	R23CC11L4	ENGINEERING WORKSHOP	ES	30	70	100	0	0	3	1.5
9	R23CC11L5	COMPUTER PROGRAMMING LAB	ES	30	70	100	0	0	3	1.5
10	R23CC11L7	ELECTRICAL AND ELECTRONICS ENGINEERING WORKSHOP	ES	30	70	100	0	0	3	1.5
TOTAL										**21**

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1101	**LINEAR ALGEBRA AND CALCULUS (Common to All Branches)**						

COURSE OBJECTIVES:

- To equip the students with standard concepts and tools at an intermediate to advanced level mathematics to develop the confidence and ability among the students to handle various real-world problems and their applications.

COURSE OUTCOMES:

At the end of the course, the student will be able to

CO1: Develop and use of matrix algebra techniques that are needed by engineers for practical applications.

CO2: Utilize mean value theorems to real life problems.

CO3: Familiarize with functions of several variables which is useful in optimization.

CO4: Learn important tools of calculus in higher dimensions.

CO5: Familiarize with double and triple integrals of functions of several variables in two dimensions using Cartesian and polar coordinates and in three dimensions using cylindrical and spherical coordinates.

UNIT I Matrices

Rank of a matrix by echelon form, normal form. Cauchy–Binet formulae (without proof). Inverse of Non- singular matrices by Gauss-Jordan method, System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, Jacobi and Gauss Seidel Iteration Methods.

UNIT II Eigenvalues, Eigenvectors and Orthogonal Transformation

Eigenvalues, Eigenvectors and their properties, Diagonalization of a matrix, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

UNIT III Calculus

Mean Value Theorems: Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), Problems and applications on the above theorems.

UNIT IV Partial differentiation and Applications (Multi variable calculus)

Functions of several variables: Continuity and Differentiability, Partial derivatives, total derivatives, chain rule, Directional derivative, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, Functional dependence, maxima and minima of functions of two variables, method of Lagrange multipliers.

UNIT V Multiple Integrals (Multi variable Calculus)

Double integrals, triple integrals, change of order of integration, change of variables to polar, cylindrical and spherical coordinates. Finding areas (by double integrals) and volumes (by double integrals and triple integrals).

TEXTBOOKS:

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

REFERENCE BOOKS:

1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha Science International Ltd., 2021 5th Edition(9th reprint).
3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
4. Advanced Engineering Mathematics, Micheael Greenberg, , Pearson publishers, 9th edition
5. Higher Engineering Mathematics, H. K Das, Er. Rajnish Verma, S. Chand Publications,2014, Third Edition (Reprint 2021)

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1102	**INTRODUCTION TO PROGRAMMING**						

COURSE OBJECTIVES:

- To introduce students to the fundamentals of computer programming.
- To provide hands-on experience with coding and debugging.
- To foster logical thinking and problem-solving skills using programming.
- To familiarize students with programming concepts such as data types, control structures, functions, and arrays.
- To encourage collaborative learning and teamwork in coding projects.

COURSE OUTCOMES:

A student after completion of the course will be able to

CO1: Understand basics of computers, the concept of algorithm and algorithmic thinking.

CO2: Analyse a problem and develop an algorithm to solve it.

CO3: Implement various algorithms using the C programming language.

CO4: Understand more advanced features of C language.

CO5: Develop problem-solving skills and the ability to debug and optimize the code.

UNIT I Introduction to Programming and Problem Solving

History of Computers, Basic organization of a computer: ALU, input-output units, memory, program counter, Introduction to Programming Languages, Basics of a Computer Program-Algorithms, flowcharts (Using Dia Tool), pseudo code. Introduction to Compilation and Execution, Primitive Data Types, Variables, and Constants, Basic Input and Output, Operations, Type Conversion, and Casting.

Problem solving techniques: Algorithmic approach, characteristics of algorithm, Problem solving strategies: Top-down approach, Bottom-up approach, Time and space complexities of algorithms.

UNIT II Control Structures

Simple sequential programs Conditional Statements (if, if-else, switch), Loops (for, while, do-while) Break and Continue.

UNIT III Arrays and Strings

Arrays indexing, memory model, programs with array of integers, two dimensional arrays, Introduction to Strings.

UNIT IV Pointers & User Defined Data types

Pointers, dereferencing and address operators, pointer and address arithmetic, array manipulation using pointers, User-defined data types-Structures and Unions.

UNIT V Functions & File Handling

Introduction to Functions, Function Declaration and Definition, Function call Return Types and Arguments, modifying parameters inside functions using pointers, arrays as parameters. Scope and Lifetime of Variables, Basics of File Handling

Note: The syllabus is designed with C Language as the fundamental language of implementation**.**

TEXTBOOKS:

1. "The C Programming Language", Brian W. Kernighan and Dennis M. Ritchie, Prentice-Hall, 1988
2. Schaum's Outline of Programming with C, Byron S Gottfried, McGraw-Hill Education, 1996

REFERENCE BOOKS:

1. Computing fundamentals and C Programming, Balagurusamy, E., McGraw-Hill Education, 2008.
2. Programming in C, Rema Theraja, Oxford, 2016, 2nd edition
3. C Programming, A Problem Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE, 3rd edition

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1104	**ENGINEERING PHYSICS (Common to All Branches)**						

COURSE OBJECTIVES:

- To bridge the gap between the Physics in school at 10+2 level and UG level engineering coursesby identifying the importance of the optical phenomenon like interference, diffraction etc, enlightening the periodic arrangement of atoms in crystalline solids and concepts of quantum mechanics, introduce novel concepts of dielectric and magnetic materials, physics of semiconductors.

COURSE OUTCOMES:

CO1: Analyze the intensity variation of light due to polarization, interference and diffraction.
CO2: Familiarize with the basics of crystals and their structures.
CO3: Explain fundamentals of quantum mechanics and apply it to one dimensional motion of particles.
CO4: Summarize various types of polarization of dielectrics and classify the magnetic materials.
CO5: Explain the basic concepts of Quantum Mechanics and the band theory of solids.
CO6: Identify the type of semiconductor using Hall effect.

UNIT I Wave Optics

Interference: Introduction - Principle of superposition –Interference of light - Interference in thin films (Reflection Geometry) & applications - Colours in thin films- Newton's Rings, Determination of wavelength and refractive index.
Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & N-slits (Qualitative) – Diffraction Grating - Dispersive power and resolving power of Grating (Qualitative). Polarization: Introduction -Types of polarization - Polarization by reflection, refraction and Double refraction - Nicol's Prism -Half wave and Quarter wave plates.

UNIT II Crystallography and X-ray diffraction

Crystallography: Space lattice, Basis, Unit Cell and lattice parameters – Bravais Lattices – crystal systems (3D) – coordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes.
X-ray diffraction: Bragg's law - X-ray Diffractometer – crystal structure determination by Laue's and powder methods

UNIT III Dielectric and Magnetic Materials

Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector – Relation between the electric

vectors - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation polarizations (Qualitative) - Lorentz internal field - Clausius- Mossotti equation - complex dielectric constant – Frequency dependence of polarization – dielectric loss

Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability – Atomic origin of magnetism - Classification of magnetic materials: Dia, para, Ferro, anti-ferro & Ferri magnetic materials - Domain concept for Ferromagnetism & Domain walls (Qualitative) - Hysteresis - soft and hard magnetic materials.

UNIT IV Quantum Mechanics and Free electron Theory

Quantum Mechanics: Dual nature of matter – Heisenberg's Uncertainty Principle – Significance and properties of wave function – Schrodinger's time independent and dependent wave equations– Particle in a one-dimensional infinite potential well.

Free Electron Theory: Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution - Density of states - Fermi energy

UNIT V Semiconductors

Semiconductors: Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Fermi level – Extrinsic semiconductors: density of charge carriers – dependence of Fermi energy on carrier concentration and temperature - Drift and diffusion currents – Einstein's equation – Hall effect and its applications.

TEXTBOOKS:

1. A Text book of Engineering Physics, M. N. Avadhanulu, P.G.Kshirsagar & TVS Arun Murthy, S. Chand Publications, 11th Edition 2019.
2. Engineering Physics - D.K.Bhattacharya and Poonam Tandon, Oxford press (2015)

REFERENCE BOOKS:

1. Engineering Physics - B.K. Pandey and S. Chaturvedi, Cengage Learning 2021.
2. Engineering Physics - Shatendra Sharma, Jyotsna Sharma, Pearson Education, 2018.
3. Engineering Physics" - Sanjay D. Jain, D. Sahasrabudhe and Girish, University Press. 2010
4. Engineering Physics - M.R. Srinivasan, New Age international publishers (2009).

WEB RESOURCES: https://www.loc.gov/rr/scitech/selected-internet/physics.html

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1106	**BASIC ELECTRICAL & ELECTRONICS ENGINEERING**						

COURSE OBJECTIVES

To expose to the field of electrical & electronics engineering, laws and principles of electrical/ electronic engineering and to acquire fundamental knowledge in the relevant field.

COURSE OUTCOMES:

CO1: Remember the fundamental laws, operating principles of motors, generators, MC and MI instruments.

CO2: Understand the problem solving concepts associated to AC and DC circuits, construction and operation of AC and DC machines, measuring instruments; different power generation mechanisms, Electricity billing concept and important safety measures related to electrical operations.

CO3: Apply mathematical tools and fundamental concepts to derive various equations related to machines, circuits and measuring instruments; electricity bill calculations and layout representation of electrical power systems.

CO4: Analyze different electrical circuits, performance of machines and measuring instruments.

CO5: Evaluate different circuit configurations, Machine performance and Power systems operation.

PART A: BASIC ELECTRICAL ENGINEERING

UNIT I DC & AC Circuits

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Super Position theorem, Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

UNIT II Machines and Measuring Instruments

Machines: Construction, principle and operation of (i) DC Motor, (ii) DC Generator, (iii) Single Phase Transformer, (iv) Three Phase Induction Motor and (v) Alternator, Applications of electrical machines.

Measuring Instruments: Construction and working principle of Permanent Magnet Moving

Coil (PMMC), Moving Iron (MI) Instruments and Wheat Stone bridge.

UNIT III Energy Resources, Electricity Bill & Safety Measures

Energy Resources: Conventional and non-conventional energy resources; Layout and operation of various Power Generation systems: Hydel, Nuclear, Solar & Wind power generation.

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of "unit" used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker(MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types,Safety Precautions to avoid shock.

TEXTBOOKS:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

REFERENCE BOOKS:

1. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, Mc Graw Hill, 2019, Fourth Edition
2. Principles of Power Systems, V.K. Mehtha, S.Chand Technical Publishers, 2020
3. Basic Electrical Engineering, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017
4. Basic Electrical and Electronics Engineering, S. K. Bhatacharya, Person Publications, 2018, Second Edition.

WEB RESOURCES:

1. https://nptel.ac.in/courses/108105053
2. https://nptel.ac.in/courses/108108076

PART B: BASIC ELECTRONICS ENGINEERING

COURSE OBJECTIVES:

- To teach the fundamentals of semiconductor devices and its applications, principles of digital electronics.

UNIT I SEMICONDUCTOR DEVICES

Introduction - Evolution of electronics – Vacuum tubes to nano electronics - Characteristics of PN Junction Diode — Zener Effect — Zener Diode and its Characteristics. Bipolar Junction Transistor — CB, CE, CC Configurations and Characteristics — Elementary Treatment of Small Signal CE Amplifier.

UNIT II BASIC ELECTRONIC CIRCUITS AND INSTRUMENTTAION

Rectifiers and power supplies: Block diagram description of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. Amplifiers: Block diagram of Public Address system, Circuit diagram and working of common emitter (RC coupled) amplifier with its frequency response. Electronic Instrumentation: Block diagram of an electronic instrumentation system.

UNIT III DIGITAL ELECTRONICS

Overview of Number Systems, Logic gates including Universal Gates, BCD codes, Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Functionality of Logic Gates – NOT, OR, AND, NOR, NAND, XOR and XNOR. Simple combinational circuits–Half and Full Adders. Introduction to sequential circuits, Flip flops, Registers and counters (Elementary Treatment only)

TEXTBOOKS:

1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009

REFERENCE BOOKS:

1. R. S. Sedha, A Textbook of Electronic Devices and Circuits, S. Chand & Co, 2010.
2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education,2009.

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	1	0	4	30	70	100	3
SUBCODE: R23CC1107	**ENGINEERING GRAPHICS**						

COURSE OBJECTIVES:

- To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing
- To impart knowledge on the projection of points, lines and plane surfaces
- To improve the visualization skills for better understanding of projection of solids
- To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
- To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

COURSE OUTCOMES:

CO1: Understand the principles of engineering drawing, including engineering curves, scales,orthographic and isometric projections.
CO2: Draw and interpret orthographic projections of points, lines, planes and solids in front,top and side views.
CO3: Understand and draw projection of solids in various positions in first quadrant.
CO4: Explain principles behind development of surfaces.
CO5: Prepare isometric and perspective sections of simple solids.

UNIT I

Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general, Cycloids, Involutes, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

UNIT II

Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined

to both the reference planes

Projections of Planes: regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane; plane inclined to both the reference planes.

UNIT III

Projections of Solids: Types of solids: Polyhedra and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

UNIT IV

Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

UNIT V

Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings ofobjects including PCB and Transformations using Auto CAD (*Not for end examination*).

TEXTBOOK:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

REFERENCE BOOKS:

1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
2. Engineering Drawing, M.B.Shah and B.C. Rana, Pearson Education Inc,2009.
3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, Tata McGraw Hill, 2017.

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	1	30	70	100	0.5
SUBCODE: R23CC11A1	**HEALTH AND WELLNESS, YOGA AND SPORTS**						

COURSE OBJECTIVES:

- The main objective of introducing this course is to make the students maintain their mental andphysical wellness by balancing emotions in their life. It mainly enhances the essential traits required for the development of the personality.

COURSE OUTCOMES:

After completion of the course the student will be able to

CO1: Understand the importance of yoga and sports for Physical fitness and sound health.

CO2: Demonstrate an understanding of health-related fitness components.

CO3: Compare and contrast various activities that help enhance their health.

CO4: Assess current personal fitness levels.

CO5: Develop Positive Personality

UNIT I

Concept of health and fitness, Nutrition and Balanced diet, basic concept of immunity Relationship between diet and fitness, Globalization and its impact on health, Body Mass Index (BMI) of all age groups.

Activities:

i) Organizing health awareness programmes in community
ii) Preparation of health profile
iii) Preparation of chart for balance diet for all age groups

UNIT II

Concept of yoga, need for and importance of yoga, origin and history of yoga in Indian context, classification of yoga, Physiological effects of Asanas- Pranayama and meditation, stress management and yoga, Mental health and yoga practice.

Activities:

Yoga practices – Asana, Kriya, Mudra, Bandha, Dhyana, Surya Namaskar

UNIT III

Concept of Sports and fitness, importance, fitness components, history of sports, Ancient and

Modern Olympics, Asian games and Commonwealth games.

Activities:

i) Participation in one major game and one individual sport viz., Athletics, Volleyball, Basketball, Handball, Football, Badminton, Kabaddi, Kho-kho, Table tennis, Cricket etc.
   Practicing general and specific warm up, aerobics
ii) Practicing cardiorespiratory fitness, treadmill, run test, 9 min walk, skipping and running.

REFERENCE BOOKS:

1. Gordon Edlin, Eric Golanty. Health and Wellness, 14th Edn. Jones & Bartlett Learning, 2022
2. T.K.V.Desikachar. The Heart of Yoga: Developing a Personal Practice
3. Archie J.Bahm. Yoga Sutras of Patanjali, Jain Publishing Company, 1993
4. Wiseman, John Lofty, SAS Survival Handbook: The Ultimate Guide to Surviving Anywhere Third Edition, William Morrow Paperbacks, 2014
5. The Sports Rules Book/ Human Kinetics with Thomas Hanlon. -- 3rd ed. Human Kinetics, Inc.2014

GENERAL GUIDELINES:

1. Institutes must assign slots in the Timetable for the activities of Health/Sports/Yoga.
2. Institutes must provide field/facility and offer the minimum of five choices of as many as Games/Sports.
3. Institutes are required to provide sports instructor / yoga teacher to mentor the students.

EVALUATION GUIDELINES:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	2	30	70	100	1
SUBCODE: R23CC11L3	**ENGINEERING PHYSICS LAB**						

COURSE OBJECTIVES:

- To study the concepts of optical phenomenon like interference, diffraction etc., recognize the importance of energy gap in the study of conductivity and Hall effect in semiconductors and study the parameters and applications of dielectric and magnetic materials by conducting experiments.

COURSE OUTCOMES:

The students will be able to

CO1: Operate optical instruments like travelling microscope and spectrometer.
CO2: Estimate the wavelengths of different colours using diffraction grating.
CO3: Plot the intensity of the magnetic field of circular coil carrying current with distance.
CO4: Evaluate dielectric constant and magnetic susceptibility for dielectric and magnetic materials respectively.
CO5: Calculate the band gap of a given semiconductor.
CO6: Identify the type of semiconductor using Hall effect.

List of Experiments:

1. Determination of radius of curvature of a given Plano-convex lens by Newton's rings.
2. Determination of wavelengths of different spectral lines in mercury spectrum using diffraction grating in normal incidence configuration.
3. Verification of Brewster's law
4. Determination of dielectric constant using charging and discharging method.
5. Study the variation of B versus H by magnetizing the magnetic material (B-H curve).
6. Determination of wavelength of Laser light using diffraction grating.
7. Estimation of Planck's constant using photoelectric effect.
8. Determination of the resistivity of semiconductors by four probe methods.
9. Determination of energy gap of a semiconductor using p-n junction diode.
10. Magnetic field along the axis of a current carrying circular coil by Stewart Gee's Method.
11. Determination of Hall voltage and Hall coefficient of a given semiconductor using Hall effect.
12. Determination of temperature coefficients of a thermistor.
13. Determination of acceleration due to gravity and radius of Gyration by using a compound pendulum.
14. Determination of magnetic susceptibility by Kundt's tube method.
15. Determination of rigidity modulus of the material of the given wire using Torsional pendulum.
16. Sonometer: Verification of laws of stretched string.
17. Determination of young's modulus for the given material of wooden scale by non-uniform bending (or double cantilever) method.

18. Determination of Frequency of electrically maintained tuning fork by Melde's experiment.

NOTE: Any TEN of the listed experiments are to be conducted. Out of which any TWOexperiments may be conducted in virtual mode.

REFERENCES:

- A Textbook of Practical Physics - S. Balasubramanian, M.N. Srinivasan, S. Chand Publishers, 2017.

WEB RESOURCES

- www.vlab.co.in
- https://phet.colorado.edu/en/simulations/filter?subjects=physics&type=html,prototype

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23CC11L4	**ENGINEERING WORKSHOP**						

COURSE OBJECTIVES:

- To familiarize students with wood working, sheet metal operations, fitting and electrical housewiring skills

COURSE OUTCOMES:

CO1: Identify workshop tools and their operational capabilities.
CO2: Practice on manufacturing of components using workshop trades including fitting,carpentry, foundry and welding.
CO3: Apply fitting operations in various applications.
CO4: Apply basic electrical engineering knowledge for House Wiring Practice

SYLLABUS

1. **Demonstration**: Safety practices and precautions to be observed in workshop.
2. **Wood Working:** Familiarity with different types of woods and tools used in wood working and make following joints.
   a) Half – Lap joint b) Mortise and Tenon joint c) Corner Dovetail joint or Bridle joint
3. **Sheet Metal Working**: Familiarity with different types of tools used in sheet metal working, Developments of following sheet metal job from GI sheets.
   a) Tapered tray b) Conical funnel c) Elbow pipe d) Brazing
4. **Fitting:** Familiarity with different types of tools used in fitting and do the following fitting exercises.
   a) V-fit b) Dovetail fit c) Semi-circular fit d) Bicycle tire puncture and change of two-wheeler tyre
5. **Electrical Wiring**: Familiarity with different types of basic electrical circuits and make the following connections.
   a) Parallel and series b) Two-way switch c) Godown lighting
   d) Tube light e) Three phase motor f) Soldering of wires
6. **Foundry Trade:** Demonstration and practice on Moulding tools and processes, Preparation of Green Sand Moulds for given Patterns.
7. **Welding Shop**: Demonstration and practice on Arc Welding and Gas welding. Preparation of Lap joint and Butt joint.
8. **Plumbing:** Demonstration and practice of Plumbing tools, Preparation of Pipe joints with coupling for same diameter and with reducer for different diameters.

TEXTBOOKS:

1. Basic Workshop Technology: Manufacturing Process, Felix W.; Independently Published,2019. Workshop Processes, Practices and Materials; Bruce J. Black, Routledge publishers, 5th Edn. 2015.
2. A Course in Workshop Technology Vol I. & II, B.S. Raghuwanshi, Dhanpath Rai & Co., 2015 & 2017.

REFERENCE BOOKS:

1. Elements of Workshop Technology, Vol. I by S. K. Hajra Choudhury & Others, Media Promoters and Publishers, Mumbai. 2007, 14th edition
2. Workshop Practice by H. S. Bawa, Tata-McGraw Hill, 2004.
3. Wiring Estimating, Costing and Contracting; Soni P.M. & Upadhyay P.A.; AtulPrakashan, 2021-22.

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23CC11L5	**COMPUTER PROGRAMMING LAB**						

COURSE OBJECTIVES:

- The course aims to give students hands – on experience and train them on the concepts of theC- programming language.

COURSE OUTCOMES:

CO1: Read, understand, and trace the execution of programs written in C language.
CO2: Select the right control structure for solving the problem.
CO3: Develop C programs which utilize memory efficiently using programming constructs likepointers.
CO4: Develop, Debug and Execute programs to demonstrate the applications of arrays, functions, basic concepts of pointers in C.

UNIT I

WEEK 1

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1: Problem-solving using Computers.
Lab1: Familiarization with programming environment

i) Basic Linux environment and its editors like Vi, Vim & Emacs etc.
ii) Exposure to Turbo C, gcc
iii) Writing simple programs using printf(), scanf()

WEEK 2

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments /Activities:

Tutorial 2: Problem-solving using Algorithms and Flow charts.
Lab 1: Converting algorithms/flow charts into C Source code.
Developing the algorithms/flowcharts for the following sample programs

i) Sum and average of 3 numbers
ii) Conversion of Fahrenheit to Celsius and vice versa
iii) Simple interest calculation

WEEK 3

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab 3: Simple computational problems using arithmetic expressions.

i) Finding the square root of a given number
ii) Finding compound interest
iii) Area of a triangle using heron's formulae
iv) Distance travelled by an object

UNIT II

WEEK 4

Objective: Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial4: Operators and the precedence and as associativity:

Lab4: Simple computational problems using the operator' precedence and associativity

i) Evaluate the following expressions.
    a. A+B*C+(D*E) + F*G
    b. A/B*C-B+A*D/3
    c. A+++B---A
    d. J= (i++) + (++i)
ii) Find the maximum of three numbers using conditional operator
iii) Take marks of 5 subjects in integers, and find the total, average in float

WEEK 5

Objective: Explore the full scope of different variants of "if construct" namely if-else, null-else, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for "if construct".

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

i) Write a C program to find the max and min of four numbers using if-else.
ii) Write a C program to generate electricity bill.
iii) Find the roots of the quadratic equation.
iv) Write a C program to simulate a calculator using switch case.
v) Write a C program to find the given year is a leap year or not.

WEEK 6

Objective: Explore the full scope of iterative constructs namely while loop, do-while loop and for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:

Tutorial 6: Loops, while and for loops

Lab 6: Iterative problems e.g., the sum of series

i) Find the factorial of given number using any loop.
ii) Find the given number is a prime or not.
iii) Compute sine and cos series
iv) Checking a number palindrome
v) Construct a pyramid of numbers.

UNIT III
WEEK 7:
Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:
Tutorial 7: 1 D Arrays: searching.
Lab 7:1D Array manipulation, linear search

i) Find the min and max of a 1-D integer array.
ii) Perform linear search on1D array.
iii) The reverse of a 1D integer array
iv) Find 2's complement of the given binary number.
v) Eliminate duplicate elements in an array.

WEEK 8:
Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:
Tutorial 8: 2 D arrays, sorting and Strings.
Lab 8: Matrix problems, String operations, Bubble sort

i) Addition of two matrices
ii) Multiplication two matrices
iii) Sort array elements using bubble sort
iv) Concatenate two strings without built-in functions
v) Reverse a string using built-in and without built-in string functions

UNIT IV
WEEK 9:

Objective: Explore pointers to manage a dynamic array of integers, including memory allocation & value initialization, resizing changing and reordering the contents of an array and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:
Tutorial 9: Pointers, structures and dynamic memory allocation
Lab 9: Pointers and structures, memory dereference.

i) Write a C program to find the sum of a 1D array using malloc()
ii) Write a C program to find the total, average of n students using structures
iii) Enter n students data using calloc() and display failed students list
iv) Read student name and marks from the command line and display the student details along with the total.
v) Write a C program to implement realloc()

WEEK 10:
Objective: Experiment with C Structures, Unions, bit fields and self-referential structures (Singly linked lists) and nested structures

Suggested Experiments/Activities:
Tutorial 10: Bitfields, Self-Referential Structures, Linked lists
Lab10 : Bitfields, linked lists
Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit- fields

i) Create and display a singly linked list using self-referential structure.
ii) Demonstrate the differences between structures and unions using a C program.
iii) Write a C program to shift/rotate using bitfields.
iv) Write a C program to copy one structure variable to another structure of the same type.

UNIT V
WEEK 11:
Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:
Tutorial 11: Functions, call by value, scope and extent,
Lab 11: Simple functions using call by value, solving differential equations using Eulers theorem.

i) Write a C function to calculate NCR value.
ii) Write a C function to find the length of a string.
iii) Write a C function to transpose of a matrix.
iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

WEEK 12:
Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at-least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:
Tutorial 12: Recursion, the structure of recursive calls
Lab 12: Recursive functions

i) Write a recursive function to generate Fibonacci series.
ii) Write a recursive function to find the lcm of two numbers.
iii) Write a recursive function to find the factorial of a number.
iv) Write a C Program to implement Ackermann function using recursion.
v) Write a recursive function to find the sum of series.

WEEK 13:
Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:
Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

i) Write a C program to swap two numbers using call by reference.
ii) Demonstrate Dangling pointer problem using a C program.
iii) Write a C program to copy one string into another using pointer.
iv) Write a C program to find no of lowercase, uppercase, digits and other characters using pointers.

WEEK14:

Objective: To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

i) Write a C program to write and read text into a file.
ii) Write a C program to write and read text into a binary file using fread() and fwrite()
iii) Copy the contents of one file to another file.
iv) Write a C program to merge two files into the third file using command-line arguments.
v) Find no. of lines, words and characters in a file
vi) Write a C program to print last n characters of a given file.

TEXTBOOKS:

1. Ajay Mittal, Programming in C: A practical approach, Pearson.
2. Byron Gottfried, Schaum' s Outline of Programming with C, McGraw Hill

REFERENCE BOOKS:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India
2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23CC11L7	**ELECTRICAL & ELECTRONICS ENGINEERING WORKSHOP**						

COURSE OBJECTIVES:

- To impart knowledge on the fundamental laws & theorems of electrical circuits, functions ofelectrical machines and energy calculations.

COURSE OUTCOMES:

CO1: Understand the Electrical circuit design concept; measurement of resistance, power, power factor; concept of wiring and operation of Electrical Machines and Transformer.

CO2: Apply the theoretical concepts and operating principles to derive mathematical models for circuits, Electrical machines and measuring instruments; calculations for the measurement of resistance, power and power factor.

CO3: Apply the theoretical concepts to obtain calculations for the measurement of resistance,. power and power factor.

CO4: Analyse various characteristics of electrical circuits, electrical machines and measuring instruments.

CO5: Design suitable circuits and methodologies for the measurement of various electrical parameters; Household and commercial wiring.

ACTIVITIES:

1. Familiarization of commonly used Electrical & Electronic Workshop Tools: Bread board, Solder, cables, relays, switches, connectors, fuses, Cutter, plier, screwdriver set, wire stripper, flux, knife/blade, soldering iron, de-soldering pump etc.
   - Provide some exercises so that hardware tools and instruments are learned to be used by the students.
2. Familiarization of Measuring Instruments like Voltmeters, Ammeters, multimeter,LCR-Q meter, Power Supplies, CRO, DSO, Function Generator, Frequency counter.
   - Provide some exercises so that measuring instruments are learned to be used by the students.
3. Components:
   - Familiarization/Identification of components (Resistors, Capacitors, Inductors, Diodes, transistors, IC's etc.) – Functionality, type, size, colour coding package, symbol, cost etc.
   - Testing of components like Resistor, Capacitor, Diode, Transistor, ICs etc. - Compare values of components like resistors, inductors, capacitors etc with the measured values by using instruments

PART A: ELECTRICAL ENGINEERING LAB

LIST OF EXPERIMENTS:

1. Verification of KCL and KVL
2. Verification of Superposition theorem
3. Measurement of Resistance using Wheat stone bridge
4. Magnetization Characteristics of DC shunt Generator
5. Measurement of Power and Power factor using Single-phase wattmeter
6. Measurement of Earth Resistance using Megger
7. Calculation of Electrical Energy for Domestic Premises

REFERENCE BOOKS:

1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

NOTE: Minimum Six Experiments to be performed.

PART B: ELECTRONICS ENGINEERING LAB

COURSE OBJECTIVES:

- To impart knowledge on the principles of digital electronics and fundamentals of electron devices & its applications.

COURSE OUTCOMES: At the end of the course, the student will be able toCO1: Identify & testing of various electronic components.
CO2: Understand the usage of electronic measuring instruments.
CO3: Plot and discuss the characteristics of various electron devices.
CO4: Explain the operation of a digital circuit.

LIST OF EXPERIMENTS:

1. Plot V-I characteristics of PN Junction diode A) Forward bias B) **Reverse** bias.
2. Plot V – I characteristics of Zener Diode and its application as voltage Regulator.
3. Implementation of half wave and full wave rectifiers
4. Plot Input & Output characteristics of BJT in CE and CB configurations
5. Frequency response of CE amplifier.
6. Simulation of RC coupled amplifier with the design supplied
7. Verification of Truth Table of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates

using ICs.

8. Verification of Truth Tables of S-R, J-K& D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multi meters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices.

REFERENCES:

1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education,2009.

NOTE: Minimum Six Experiments to be performed. All the experiments shall be implementedusing both Hardware and Software.

I B.TECH. II SEMESTER SYLLABUS

I B.TECH - II SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC1201	DIFFERENTIAL EQUATIONS & VECTOR CALCULUS	BS&H	30	70	100	3	0	0	3
2	R23CC1202	COMMUNICATIVE ENGLISH	BS&H	30	70	100	2	0	0	2
3	R23CC1203	CHEMISTRY	BS&H	30	70	100	3	0	0	3
4	R23CC1207	BASIC CIVIL AND MECHANICAL ENGINEERING	ES	30	70	100	3	0	0	3
5	R23CC1208	DATA STRUCTURES	PC	30	70	100	3	0	0	3
6	R23CC12L1	CHEMISTRY LAB	BS&H	30	70	100	0	0	2	1
7	R23CC12L3	COMMUNICATIVE ENGLISH LAB	BS&H	30	70	100	0	0	2	1
8	R23CC12L6	IT WORKSHOP	ES	30	70	100	0	0	2	1
9	R23CC12L7	DATA STRUCTURES LAB	PC	30	70	100	0	0	3	1.5
10	R23CC12A1	NSS/NCC/SCOUTS & GUIDES/ COMMUNITY SERVICE	BS&H	30	70	100	-	-	1	0.5
TOTAL										**19**

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1201	**DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS (Common to All Branches)**						

COURSE OBJECTIVES:

- To enlighten the learners in the concept of differential equations and multivariable calculus.
- To furnish the learners with basic concepts and techniques at plus two level to lead theminto advanced level by handling various real-world applications.

COURSE OUTCOMES:

At the end of the course, the student will be able to

CO1: Solve the differential equations related to various engineering fields.

CO2: Identify solution methods for partial differential equations that model physical processes.

CO3: Interpret the physical meaning of different operators such as gradient, curl and divergence.

CO4: Estimate the work done against a field, circulation and flux using vector calculus.

UNIT I Differential equations of first order and first degree

Linear differential equations – Bernoulli's equations- Exact equations and equations reducible to exact form. Applications: Newton's Law of cooling – Law of natural growth and decay- Electrical circuits.

UNIT II Linear differential equations of higher order (Constant Coefficients)

Definitions, homogenous and non-homogenous, complimentary function, general solution, particular integral, Wronskian, Method of variation of parameters. Simultaneous linear equations, Applications to L-C-R Circuit problems and Simple Harmonic motion.

UNIT III Partial Differential Equations

Introduction and formation of Partial Differential Equations by elimination of arbitrary constants and arbitrary functions, solutions of first order linear equations using Lagrange's method. Homogeneous Linear Partial differential equations with constant coefficients.

UNIT IV Vector differentiation

Scalar and vector point functions, vector operator Del, Del applies to scalar point functions- Gradient, Directional derivative, del applied to vector point functions-Divergence and Curl, vector identities.

UNIT V Vector integration

LWithoutegral-circulation-work done, surface integral-flux, Green's theorem in the plane (without proof), Stoke's theorem (without proof), volume integral, Divergence theorem (without proof) and related problems.

TEXTBOOKS:

1. Higher Engineering Mathematics, B. S. Grewal, Khanna Publishers, 2017, 44th Edition
2. Advanced Engineering Mathematics, Erwin Kreyszig, John Wiley & Sons, 2018, 10th Edition.

REFERENCE BOOKS:

1. Thomas Calculus, George B. Thomas, Maurice D. Weir and Joel Hass, Pearson Publishers, 2018, 14th Edition.
2. Advanced Engineering Mathematics, Dennis G. Zill and Warren S. Wright, Jones and Bartlett, 2018.
3. Advanced Modern Engineering Mathematics, Glyn James, Pearson publishers, 2018, 5th Edition.
4. Advanced Engineering Mathematics, R. K. Jain and S. R. K. Iyengar, Alpha Science International Ltd., 2021 5th Edition (9th reprint).
5. Higher Engineering Mathematics, B. V. Ramana, , McGraw Hill Education, 2017

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	0	0	30	70	100	2
SUBCODE: R23CC1202	**COMMUNICATIVE ENGLISH**						

COURSE OBJECTIVES:

- The main objective of introducing this course, *Communicative English,* is to facilitate effectivelistening, Reading, Speaking and Writing skills among the students. It enhances the same in their comprehending abilities, oral presentations, reporting useful information and providing knowledge of grammatical structures and vocabulary. This course helps the students to make them effective in speaking and writing skills and to make them industry ready.

COURSE OUTCOMES:

CO1: Understand the context, topic, and pieces of specific information from social or Transactional dialogues.
CO2: Apply grammatical structures to formulate sentences and correct word forms.
CO3: Analyze discourse markers to speak clearly on a specific topic in informal discussions.
CO4: Evaluate reading / listening texts and to write summaries based on global comprehension of these texts.
CO5: Create a coherent paragraph, essay, and resume.

UNIT I

Lesson: HUMAN VALUES: Gift of Magi **(Short Story)**

Listening: Identifying the topic, the context and specific pieces of information by listening to short audio texts and answering a series of questions.
Speaking: Asking and answering general questions on familiar topics such as home, family, work, studies and interests; introducing oneself and others.
Reading: Skimming to get the main idea of a text; scanning to look for specific pieces of information.
Writing: Mechanics of Writing-Capitalization, Spellings, Punctuation-Parts of Sentences.
Grammar: Parts of Speech, Basic Sentence Structures-forming questions
Vocabulary: Synonyms, Antonyms, Affixes (Prefixes/Suffixes), Root words.

UNIT II

Lesson: NATURE: The Brook by Alfred Tennyson (Poem)

Listening: Answering a series of questions about main ideas and supporting ideas after listening to audio texts.
Speaking: Discussion in pairs/small groups on specific topics followed by short structure talks.
Reading: Identifying sequence of ideas; recognizing verbal techniques that help to link the ideas in a paragraph together.
Writing: Structure of a paragraph - Paragraph writing (specific topics)

Grammar: Cohesive devices - linkers, use of articles and zero article; prepositions.
Vocabulary: Homonyms, Homophones, Homographs.

UNIT III
Lesson: BIOGRAPHY: Elon Musk

Listening: Listening for global comprehension and summarizing what is listened to.
Speaking: Discussing specific topics in pairs or small groups and reporting what is discussed
Reading: Readinga text in detail by making basic inferences -recognizing and interpreting specific context clues; strategies to use text clues for comprehension.
Writing: Summarizing, Note-making, paraphrasing
Grammar: Verbs - tenses; subject-verb agreement; Compound words, Collocations
Vocabulary: Compound words, Collocations

UNIT IV

Lesson: INSPIRATION: The Toys of Peace by Saki

Listening: Making predictions while listening to conversations/ transactional dialogues without video; listening with video.
Speaking: Role plays for practice of conversational English in academic contexts (formal and informal) - asking for and giving information/directions.
Reading: Studying the use of graphic elements in texts to convey information, reveal trends/patterns/relationships, communicate processes or display complicated data.
Writing: Letter Writing: Official Letters, Resumes
Grammar: Reporting verbs, Direct & Indirect speech, Active & Passive Voice
Vocabulary: Words often confused, Jargons

UNIT V
Lesson: MOTIVATION: The Power of Intrapersonal Communication (An Essay)

Listening: Identifying key terms, understanding concepts and answering a series of relevant questions that test comprehension.
Speaking: Formal oral presentations on topics from academic contexts
Reading: Reading comprehension.
Writing: Writing structured essays on specific topics.
Grammar: Editing short texts –identifying and correcting common errors in grammar and usage (articles, prepositions, tenses, subject verb agreement)
Vocabulary: Technical Jargons

TEXTBOOKS:

1. Pathfinder: Communicative English for Undergraduate Students, 1st Edition, Orient Black Swan, 2023 (Units 1,2 & 3)
2. Empowering with Language by Cengage Publications, 2023 (Units 4 & 5)

REFERENCE BOOKS:

1. Dubey, Sham Ji & Co. English for Engineers, Vikas Publishers, 2020
2. Bailey, Stephen. Academic writing: A Handbook for International Students. Routledge, 2014.
3. Murphy, Raymond. English Grammar in Use, Fourth Edition, Cambridge University Press, 2019.
4. Lewis, Norman. Word Power Made Easy- The Complete Handbook for Building a Superior Vocabulary. Anchor, 2014.

WEB RESOURCES:

GRAMMAR:

1. www.bbc.co.uk/learningenglish
2. https://dictionary.cambridge.org/grammar/british-grammar/
3. www.eslpod.com/index.html
4. https://www.learngrammar.net/
5. https://english4today.com/english-grammar-online-with-quizzes/
6. https://www.talkenglish.com/grammar/grammar.aspx

VOCABULARY

1. https://www.youtube.com/c/DailyVideoVocabulary/videos
2. https://www.youtube.com/channel/UC4cmBAit8i_NJZE8qK8sfpA

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1203	**CHEMISTRY**						

C**OURSE OBJECTIVES:**

- To familiarize engineering chemistry and its applications
- To train the students on the principles and applications of electrochemistry and polymers
- To introduce instrumental methods, molecular machines and switches.

COURSE OUTCOMES:

At the end of the course, the students will be able to:

CO1: Compare the materials of construction for battery and electrochemical sensors.

CO2: Explain the preparation, properties, and applications of thermoplastics & thermosetting & elastomers conducting polymers.

CO3: Explain the principles of spectrometry, slc in separation of solid and liquid mixtures.

CO4: Apply the principle of Band diagrams in the application of conductors and semiconductors.

CO5: Summarize the concepts of Instrumental methods.

UNIT I Structure and Bonding Models:

Fundamentals of Quantum mechanics, Schrodinger Wave equation, significance of Ψ and Ψ^2, particle in one dimensional box, molecular orbital theory – bonding in homo- and heteronuclear diatomic molecules – energy level diagrams of O2 and CO, etc. π-molecular orbitals of butadiene and benzene, calculation of bond order.

UNIT II Modern Engineering materials

Semiconductors – Introduction, basic concept, application
Super conductors-Introduction basic concept, applications.
Supercapacitors: Introduction, Basic Concept-Classification – Applications.
Nano materials: Introduction, classification, properties and applications of Fullerenes, carbon nano tubes and Graphines nanoparticles.

UNIT III Electrochemistry and Applications

Electrochemical cell, Nernst equation, cell potential calculations and numerical problems, potentiometry- potentiometric titrations (redox titrations), concept of conductivity, conductivity cell, conductometric titrations (acid-base titrations). Electrochemical sensors – potentiometric sensors with examples, amperometric sensors with examples. Primary cells – Zinc-air battery, Secondary cells –lithium-ion batteries- working of the batteriesincluding cell reactions; Fuel cells, hydrogen-oxygenfuel cell– working of the cells. Polymer Electrolyte Membrane Fuel cells (PEMFC).

UNIT IV Polymer Chemistry

Introduction to polymers, functionality of monomers, chain growth and step growth polymerization, coordination polymerization, with specific examples and mechanisms of polymer formation.

Plastics –Thermo and Thermosetting plastics, Preparation, properties and applications of – PVC, Teflon, Bakelite, Nylon-6,6, carbon fibres.

Elastomers–Buna-S, Buna-N–preparation, properties and applications.

Conducting polymers – polyacetylene, polyaniline, – mechanism of conduction and applications. Bio-Degradable polymers - Poly Glycolic Acid (PGA), Polyl Lactic Acid (PLA).

UNIT V Instrumental Methods and Applications

Electromagnetic spectrum. Absorption of radiation: Beer-Lambert's law. UV-Visible Spectroscopy, electronic transition, Instrumentation, IR spectroscopies, fundamental modes and selection rules, Instrumentation. Chromatography-Basic Principle, Classification-HPLC: Principle, Instrumentation and Applications.

TEXTBOOKS:

1. Jain and Jain, Engineering Chemistry, 16/e, DhanpatRai, 2013.
2. Peter Atkins, Julio de Paula and James Keeler, Atkins' Physical Chemistry, 10/e, Oxford University Press, 2010.

REFERENCE BOOKS:

1. Skoog and West, Principles of Instrumental Analysis, 6/e, Thomson, 2007.
2. J.D. Lee, Concise Inorganic Chemistry, 5th Edition, Wiley Publications, Feb.2008
3. Textbook of Polymer Science, Fred W. Billmayer Jr, 3rd Edition

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1207	**BASIC CIVIL AND MECHANICAL ENGINEERING**						

COURSE OBJECTIVES:

- Get familiarized with the scope and importance of Civil Engineering sub-divisions.
- Introduce the preliminary concepts of surveying.
- Acquire preliminary knowledge on Transportation and its importance in nation's economy.
- Get familiarized with the importance of quality, conveyance and storage of water.
- Introduction to basic civil engineering materials and construction techniques.

COURSE OUTCOMES:

On completion of the course, the student should be able to:

CO1: Understand various sub-divisions of Civil Engineering and to appreciate their role inensuring better society.

CO2: Know the concepts of surveying and to understand the measurement of distances, anglesand levels through surveying.

CO3: Realize the importance of Transportation in nation's economy and the engineeringmeasures related to Transportation.

CO4: Understand the importance of Water Storage and Conveyance Structures so that the socialresponsibilities of water conservation will be appreciated.

CO5: Understand the basic characteristics of Civil Engineering Materials and attain knowledgeon prefabricated technology.

UNIT I

Basics of Civil Engineering: Role of Civil Engineers in Society- Various Disciplines of Civil Engineering- Structural Engineering- Geo-technical Engineering- Transportation Engineering - Hydraulics and Water Resources Engineering - Environmental Engineering-Scope of each discipline - Building Construction and Planning- Construction Materials-Cement - Aggregate - Bricks- Cement concrete- Steel. Introduction to Prefabricated construction Techniques.

UNIT II

Surveying: Objectives of Surveying- Horizontal Measurements- Angular Measurements- Introduction to Bearings Levelling instruments used for levelling -Simple problems on levelling and bearings-Contour mapping.

UNIT III

Transportation Engineering Importance of Transportation in Nation's economic development- Types of Highway Pavements- Flexible Pavements and Rigid Pavements - Simple Differences. Basics of Harbour, Tunnel, Airport, and Railway Engineering.

Water Resources and Environmental Engineering: Introduction, Sources of water- Quality of water- Specifications- Introduction to Hydrology–Rainwater Harvesting-Water Storage and Conveyance Structures (Simple introduction to Dams and Reservoirs).

TEXTBOOKS:

1. Basic Civil Engineering, M.S.Palanisamy, , Tata Mcgraw Hill publications (India) Pvt. Ltd. Fourth Edition.
2. Introduction to Civil Engineering, S.S. Bhavikatti, New Age International Publishers. 2022. First Edition.
3. Basic Civil Engineering, Satheesh Gopi, Pearson Publications, 2009, First Edition.

REFERENCE BOOKS:

1. Surveying, Vol- I and Vol-II, S.K. Duggal, Tata McGraw Hill Publishers 2019. Fifth Edition.
2. Hydrology and Water Resources Engineering, Santosh Kumar Garg, Khanna Publishers, Delhi. 2016
3. Irrigation Engineering and Hydraulic Structures - Santosh Kumar Garg, Khanna Publishers, Delhi 2023. 38th Edition.
4. Highway Engineering, S.K.Khanna, C.E.G. Justo and Veeraraghavan, Nemchand and Brothers Publications 2019. 10th Edition.
5. Indian Standard DRINKING WATER — SPECIFICATION IS 10500-2012.

PART B: BASIC MECHANICAL ENGINEERING

COURSE OBJECTIVES: The students after completing the course are expected to

- Get familiarized with the scope and importance of Mechanical Engineering in different sectors and industries.
- Explain different engineering materials and different manufacturing processes.
- Provide an overview of different thermal and mechanical transmission systems and introduce basics of robotics and its applications.

COURSE OUTCOMES:

On completion of the course, the student should be able to

CO1: Understand the different manufacturing processes.

CO2: Explain the basics of thermal engineering and its applications.

CO3: Describe the working of different mechanical power transmission systems and power plants.

CO4: Describe the basics of robotics and its applications.

UNIT I

Introduction to Mechanical Engineering: Role of Mechanical Engineering in Industries and Society- Technologies in different sectors such as Energy, Manufacturing, Automotive, Aerospace, and Marine sectors.

Engineering Materials - Metals-Ferrous and Non-ferrous, Ceramics, Composites, Smart materials.

UNIT II

Manufacturing Processes: Principles of Casting**,** Forming, joining processes, Machining, Introduction to CNC machines, 3D printing, and Smart manufacturing.

Thermal Engineering – working principle of Boilers, Otto cycle, Diesel cycle, Refrigeration and air-conditioning cycles, IC engines, 2-Stroke and 4-Stroke engines, SI/CI Engines,Components of Electric and Hybrid Vehicles.

UNIT III

Power plants – working principle of Steam, Diesel, Hydro, Nuclear power plants.
Mechanical Power Transmission - Belt Drives, Chain, Rope drives, Gear Drives and their applications.
Introduction to Robotics - Joints & links, configurations, and applications of robotics.

(Note: The subject covers only the basic principles of Civil and Mechanical Engineering systems. The evaluation shall be intended to test only the fundamentals of the subject)

TEXTBOOKS:

1. Internal Combustion Engines by V.Ganesan, By Tata McGraw Hill publications (India) Pvt. Ltd.
2. A Tear book of Theory of Machines by S.S. Rattan, Tata McGraw Hill Publications, (India) Pvt. Ltd.
3. An introduction to Mechanical Engg by Jonathan Wicker and Kemper Lewis, Cengage learning India Pvt. Ltd.

REFERENCE BOOKS:

1. Appuu Kuttan KK, Robotics, I.K. International Publishing House Pvt. Ltd. Volume-I
2. 3D printing & Additive Manufacturing Technology- L. Jyothish Kumar, Pulak M Pandey, Springer publications
3. Thermal Engineering by Mahesh M Rathore Tata McGraw Hill publications (India) Pvt. Ltd.
4. G. Shanmugam and M.S.Palanisamy, Basic Civil and the Mechanical Engineering, Tata McGraw Hill publications (India) Pvt. Ltd.

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC1208	**DATA STRUCTURES**						

COURSE OBJECTIVES:

- To provide the knowledge of basic data structures and their implementations.
- To understand importance of data structures in context of writing efficient programs.
- To develop skills to apply appropriate data structures in problem solving.

COURSE OUTCOMES:

At the end of the course, Student will be able to

CO1: Explain the role of linear data structures in organizing and accessing data efficiently inalgorithms.

CO2: Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.

CO3: Develop programs using stacks to handle recursive algorithms, manage program states,and solve related problems.

CO4: Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues, and apply them appropriately to solve data management challenges.

CO5: Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees.

CO6: Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

UNIT I

Introduction to Linear Data Structures: Definition and importance of linear data structures, Abstract data types (ADTs) and their implementation, Overview of time and space complexity analysis for linear data structures. Searching Techniques: Linear & Binary Search, Sorting Techniques: Bubble sort, Selection sort, Insertion Sort

UNIT II

Linked Lists: Singly linked lists: representation and operations, doubly linked lists and circular linked lists, Comparing arrays and linked lists, Applications of linked lists.

UNIT III

Stacks: Introduction to stacks: properties and operations, implementing stacks using arrays and linked lists, Applications of stacks in expression evaluation, backtracking, reversing list etc.

UNIT IV

Queues: Introduction to queues: properties and operations, implementing queues using arrays and linked lists, Applications of queues in breadth-first search, scheduling, etc.

Deques: Introduction to deques (double-ended queues), Operations on deques and their applications.

UNIT V

Trees: Introduction to Trees, Binary Search Tree – Insertion, Deletion & Traversal

Hashing: Brief introduction to hashing and hash functions, Collision resolution techniques: chaining and open addressing, Hash tables: basic implementation and operations, Applicationsof hashing in unique identifier generation, caching, etc.

TEXTBOOKS:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

REFERENCE BOOKS:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms" by Robert Sedgewick

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	2	30	70	100	1
SUBCODE: R23CC12L1	**CHEMISTRY LAB**						

COURSE OBJECTIVES:

- Verify the fundamental concepts with experiments.

COURSE OUTCOMES:

At the end of the course, the students will be able to

CO1: Determine the cell constant and conductance of solutions.
CO2: Prepare advanced polymer Bakelite materials.
CO3: Measure the strength of an acid present in secondary batteries.
CO4: Analyse the IR spectra of some organic compounds.
CO5: Calculate strength of acid in Pb-Acid battery.

List of Experiments:

1. Measurement of 10Dq by spectrophotometric method
2. Conductometric titration of strong acid vs. strong base
3. Conductometric titration of weak acid vs. strong base
4. Determination of cell constant and conductance of solutions
5. Potentiometry - determination of redox potentials and emfs
6. Determination of Strength of an acid in Pb-Acid battery
7. Preparation of a Bakelite
8. Verify Lambert-Beer’s law
9. Wavelength measurement of sample through UV-Visible Spectroscopy
10. Identification of simple organic compounds by IR
11. Preparation of nanomaterials by precipitation method
12. Estimation of Ferrous Iron by Dichrometry

REFERENCE:

- "Vogel's Quantitative Chemical Analysis 6th Edition 6th Edition" Pearson Publications by J. Mendham, R.C.Denney, J.D.Barnes and B. Sivasankar

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	2	30	70	100	1
SUBCODE: R23CC12L3	**COMMUNICATIVE ENGLISH LAB**						

COURSE OBJECTIVES:

- The main objective of introducing this course, Communicative English Laboratory, is to exposethe students to a variety of self-instructional, learner friendly modes of language learning. Thestudents will get trained in basic communication skills and also make them ready to face job interviews.

COURSE OUTCOMES:

CO1: Understand the different aspects of the English language proficiency with emphasis on LSRW skills.
CO2: Apply communication skills through various language learning activities.
CO3: Analyze the English speech sounds, stress, rhythm, intonation and syllable divisionfor better listening and speaking comprehension.
CO4: Evaluate and exhibit professionalism in participating in debates and group discussions.
CO5: Create effective Course Objectives:

LIST OF TOPICS:

1. Vowels & Consonants
2. Neutralization/Accent Rules
3. Communication Skills & JAM
4. Role Play or Conversational Practice
5. E-mail Writing
6. Resume Writing, Cover letter, SOP
7. Group Discussions-methods & practice
8. Debates - Methods & Practice
9. PPT Presentations/ Poster Presentation
10. Interviews Skills

SUGGESTED SOFTWARE:

- Walden Infotech
- Young India Films

REFERENCE BOOKS:

1. Raman Meenakshi, Sangeeta-Sharma. *Technical Communication*. Oxford Press.2018.
2. Taylor Grant: *English Conversation Practice,* Tata McGraw-Hill Education India, 2016
3. Hewing's, Martin. Cambridge *Academic English* (B2). CUP, 2012.
4. J. Sethi & P.V. Dhamija. *A Course in Phonetics and Spoken English*, (2nd Ed), Kindle, 2013 Web Resources:

SPOKEN ENGLISH:

1. www.esl-lab.com
2. www.englishmedialab.com
3. www.englishinteractive.net
4. https://www.britishcouncil.in/english/online
5. http://www.letstalkpodcast.com/
6. https://www.youtube.com/c/mmmEnglish_Emma/featured
7. https://www.youtube.com/c/ArnelsEverydayEnglish/featured
8. https://www.youtube.com/c/engvidAdam/featured
9. https://www.youtube.com/c/EnglishClass101/featured
10. https://www.youtube.com/c/SpeakEnglishWithTiffani/playlists
11. https://www.youtube.com/channel/UCV1h_cBE0Drdx19qkTM0WNw

VOICE & ACCENT:

1. https://www.youtube.com/user/letstalkaccent/videos
2. https://www.youtube.com/c/EngLanguageClub/featured
3. https://www.youtube.com/channel/UC_OskgZBoS4dAnVUgJVexc
4. https://www.youtube.com/channel/UCNfm92h83W2i2ijc5Xwp_IA

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	2	30	70	100	1
SUBCODE: R23CC12L6	**IT WORKSHOP**						

- **COURSE OBJECTIVES:**
  - To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables
  - To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS
  - To teach basic command line interface commands on Linux.
  - To teach the usage of Internet for productivity and self-paced life-long learning
  - To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

COURSE OUTCOMES:

CO1: Perform Hardware troubleshooting.
CO2: Understand Hardware components and inter dependencies.
CO3: Safeguard computer systems from viruses/worms.
CO4: Document/ Presentation preparation.
CO5: Perform calculations using spreadsheets.

PC Hardware & Software Installation

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

Task 4: Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot (VMWare) with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

Task 5: Every student should install BOSS on the computer. The system should be configured as dual boot (VMWare) with both Windows and BOSS. Lab instructors should verify the installation and follow it up with a Viva

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finallystudents should demonstrate, to the instructor, how to access the websites and email.

If there is no internet connectivity preparations need to be made by the instructors to simulate the WWWon the LAN.

Task 2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task 3: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

LaTeX and WORD

Task 1 – Word Orientation: The mentor needs to give an overview of La TeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of La TeX and MS office or equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using La TeXand word – Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.

Task 2: Using La TeX and Word to create a project certificate. Features to be covered:- Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both La TeX and Word.

Task 3: Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

Task 4: Creating a Newsletter: Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

EXCEL

Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using help and resources.

Task 1: Creating a Scheduler - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text

Task 2: Calculating GPA -. Features to be covered:- Cell Referencing, Formulae in excel – average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function,

LOOKUP/VLOOKUP

Task 3: Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

POWER POINT

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

Task 2: Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

AI TOOLS – Chat GPT

Task 1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

- Ex: Prompt: "You are a knowledgeable AI. Please answer the following question: What is the capital of France?"

Task 2: Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas

- Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."

Task 3: Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.

- Ex:Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

REFERENCE BOOKS:

2. Comdex Information Technology course tool kit, Vikas Gupta, WILEY Dream tech, 2003
3. The Complete Computer upgrade and repair book, Cheryl A Schmidt, WILEY Dream tech, 2013, 3rd edition
4. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2012, 2nd edition
5. PC Hardware - A Handbook, Kate J. Chase, PHI (Microsoft)
6. LaTeX Companion, Leslie Lamport, PHI/Pearson.
7. IT Essentials PC Hardware and Software Companion Guide, David Anfins on and Ken Quamme. – CISCO Press, Pearson Education, 3rd edition
8. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick Regan– CISCO Press, Pearson Education, 3rd edition

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23CC12L7	**DATA STRUCTURES LAB**						

COURSE OBJECTIVES:

- The course aims to strengthen the ability of the students to identify and apply the suitable datastructure for the given real-world problem. It enables them to gain knowledge in practical applications of data structures.

COURSE OUTCOMES:

At the end of the course, Student will be able to

CO1: Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.
CO2: Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.
CO3: Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.
CO4: Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues and apply them appropriately to solve data management challenges.
CO5: Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

List of Experiments:

Exercise 1: Array Manipulation

i) Write a program to reverse an array.
ii) C Programs to implement the Searching Techniques – Linear & Binary Search
iii) C Programs to implement Sorting Techniques – Bubble, Selection and Insertion Sort

Exercise 2: Linked List Implementation

i) Implement a singly linked list and perform insertion and deletion operations.
ii) Develop a program to reverse a linked list iteratively and recursively.
iii) Solve problems involving linked list traversal and manipulation.

Exercise 3: Linked List Applications

i) Create a program to detect and remove duplicates from a linked list.
ii) Implement a linked list to represent polynomials and perform addition.
iii) Implement a double-ended queue (deque) with essential operations.

Exercise 4: Double Linked List Implementation

i) Implement a doubly linked list and perform various operations to understand its properties and applications.
ii) Implement a circular linked list and perform insertion, deletion, and traversal.

Exercise 5: Stack Operations

i) Implement a stack using arrays and linked lists.
ii) Write a program to evaluate a postfix expression using a stack.
iii) Implement a program to check for balanced parentheses using a stack.

Exercise 6: Queue Operations

i) Implement a queue using arrays and linked lists.
ii) Develop a program to simulate a simple printer queue system.
iii) Solve problems involving circular queues.

Exercise 7: Stack and Queue Applications

i) Use a stack to evaluate an infix expression and convert it to postfix.
ii) Create a program to determine whether a given string is a palindrome or not.
iii) Implement a stack or queue to perform comparison and check for symmetry.

Exercise 8: Binary Search Tree

i) Implementing a BST using Linked List.
ii) Traversing of BST.

Exercise 9: Hashing

i) Implement a hash table with collision resolution techniques.
ii) Write a program to implement a simple cache using hashing.

Textbooks:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

Reference Books:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms by Robert Sedgewick.

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	1	30	70	100	0.5
SUBCODE: R23CC12A1	**NSS/NCC/SCOUTS & GUIDES/COMMUNITY SERVICE**						

COURSE OBJECTIVES:

The objective of introducing this course is to impart discipline, character, fraternity, teamwork, social consciousness among the students and engaging them in selfless service.

COURSE OUTCOMES:

After completion of the course the students will be able to

CO1: Understand the importance of discipline, character and service motto.
CO2: Solve some societal issues by applying acquired knowledge, facts, and techniques.
CO3: Explore human relationships by analyzing social problems.
CO4: Determine to extend their help for the fellow beings and downtrodden people.
CO5: Develop leadership skills and civic responsibilities.

UNIT I Orientation

General Orientation on NSS/NCC/ Scouts & Guides/Community Service activities, career guidance.

Activities:

i) Conducting –ice breaking sessions-expectations from the course-knowing personal talents and skills
ii) Conducting orientations programs for the students –future plans-activities-releasing road map etc.
iii) Displaying success stories-motivational biopics- award winning movies on societal issues etc.
iv) Conducting talent show in singing patriotic songs-paintings- any other contribution.

UNIT II Nature & Care

Activities:

i) Best out of waste competition.
ii) Poster and signs making competition to spread environmental awareness.
iii) Recycling and environmental pollution article writing competition.
iv) Organising Zero-waste day.
v) Digital Environmental awareness activity via various social media platforms.
vi) Virtual demonstration of different eco-friendly approaches for sustainable living.
vii) Write a summary on any book related to environmental issues.

UNIT III Community Service

Activities:

i) Conducting One Day Special Camp in a village contacting village-area leaders- Survey in the village, identification of problems- helping them to solve via media- authorities-experts-etc.

ii) Conducting awareness programs on Health-related issues such as General Health, Mental health, Spiritual Health, HIV/AIDS,

iii) Conducting consumer Awareness. Explaining various legal provisions etc.

iv) Women Empowerment Programmes- Sexual Abuse, Adolescent Health and Population Education.

v) Any other programmes in collaboration with local charities, NGOs etc.

REFERENCE BOOKS:

1. Nirmalya Kumar Sinha & Surajit Majumder, *A Text Book of National Service Scheme* Vol;.I, Vidya Kutir Publication, 2021 (ISBN 978-81-952368-8-6)
2. *Red Book - National Cadet Corps* – Standing Instructions Vol I & II, Directorate General of NCC, Ministry of Defence, New Delhi
3. Davis M. L. and Cornwell D. A., "Introduction to Environmental Engineering", McGraw Hill, New York 4/e 2008
4. Masters G. M., Joseph K. and Nagendran R. "Introduction to Environmental Engineering and Science", Pearson Education, New Delhi. 2/e 2007
5. Ram Ahuja. *Social Problems in India*, Rawat Publications, New Delhi.

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities.
2. Institutes are required to provide instructor to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva Rvoce on the subject.

** *** ***

II B.TECH. I SEMESTER SYLLABUS

II B.TECH- I SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC2101	Discrete Mathematics & Graph Theory	BS&H	30	70	100	3	0	0	3
2	R23CC2102	Universal Human Values–Understanding Harmony	BS&H	30	70	100	2	1	0	3
3	R23CC2103	Digital Logic &Computer Organization	ES	30	70	100	3	0	0	3
4	R23CC2104	Advanced Data Structures & Algorithm Analysis	PC	30	70	100	3	0	0	3
5	R23CC2105	Object Oriented Programming Through Java	PC	30	70	100	3	0	0	3
6	R23CC21L1	Advanced Data Structures and Algorithm Analysis Lab	PC	30	70	100	0	0	3	1.5
7	R23CC21L2	Object Oriented Programming Through Java Lab	PC	30	70	100	0	0	3	1.5
8	R23CC21L3	Python Programming	SC	30	70	100	0	1	2	2
9	R23CC21MC	Environmental Studies	AC	30	70	100	2	0	0	-
TOTAL										**20**

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2101	**DISCRETE MATHEMATICS & GRAPH THEORY**						

COURSE OBJECTIVES:

- To introduce the students to the topics and techniques of discrete methods and combinatorial reasoning.
- To introduce a wide variety of applications. The algorithmic approach to the solution of problems is fundamental in discrete mathematics, and this approach reinforces the close ties between this discipline and the area of computer science.

COURSE OUTCOMES:

After completion of the course, students are able to:

CO1: Apply the logical statements, connectivity among the statements and different types of normal forms.[K3]
CO2: Analyze the operations, properties and functions of sets.[K4].
CO3: Solve mathematical problems with recurrence relations using different methods. [K3].
CO4: Classify the types of graphs to formulate and solve computational problems.[K4].

UNIT–I: Mathematical Logic:
Propositional Calculus: Statements and Notations, Connectives, Well Formed Formulas, Truth Tables, Tautologies, Equivalence of Formulas, Duality Law, Tautological Implications, Normal Forms, Theory of Inference for Statement Calculus, Consistency of Premises, Indirect Method of Proof, Predicate Calculus: Predicates, Predicative Logic, Statement Functions, Variables and Quantifiers, Free and Bound Variables, Inference Theory for Predicate Calculus.

UNIT-II: Set Theory:
Sets: Operations on Sets, Principle of Inclusion-Exclusion, Relations: Properties, Operations, Partition and Covering, Transitive Closure, Equivalence, Compatibility and Partial Ordering, Hasse Diagrams, Functions: Bijective, Composition, Inverse, Permutation, and Recursive Functions, Lattice and its Properties.

UNIT-III: Combinatory and Recurrence Relations:
Basics of Counting, Permutations, Permutations with Repetitions, Circular and Restricted Permutations, Combinations, Restricted Combinations, Binomial and Multinomial Coefficients and Theorems.

Recurrence Relations:
Generating Functions, Function of Sequences, Partial Fractions, Calculating Coefficient of Generating Functions, Recurrence Relations, and Formulation as Recurrence Relations, Solving Recurrence Relations by Substitution and Generating Functions, Method of Characteristic Roots, Solving Inhomogeneous Recurrence Relations.

UNIT-IV: Graph Theory:
Basic Concepts, Graph Theory and its Applications, Subgraphs, Graph Representations: Adjacency and Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs.

Unit-V: Multi Graphs:
Multigraphs, Bipartite and Planar Graphs, Euler's Theorem, Graph Colouring and Covering, Chromatic Number, Spanning Trees, Prim's and Kruskal's Algorithms, BFS and DFS Spanning Trees.

TEXTBOOKS:

1. Discrete Mathematical Structures with Applications to Computer Science, J. P. Tremblay and P. Manohar, Tata McGraw Hill.
2.Elements of Discrete Mathematics-A Computer Oriented Approach, C. L.Liu and D. P. Mohapatra, 3rd Edition, Tata McGraw Hill.
3. Theory and Problems of Discrete Mathematics, Schaum's Outline Series, Seymour Lipschutz and Marc Lars Lipson, 3rd Edition, McGraw Hill.

REFERENCE BOOKS:

1. Discrete Mathematics for Computer Scientists and Mathematicians, J. L.Mott, A. Kandel and T. P. Baker, 2nd Edition, Prentice Hall of India publishers.
2. Discrete Mathematics, S. K. Chakraborthy and B. K. Sarkar, Oxford press, 2011.
3. Discrete Mathematics and its Applications with Combinatorics and GraphTheory, K.H. Rosen, 7th Edition, Tata McGraw Hill.

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2102	**UNIVERSAL HUMAN VALUES – UNDERSTANDING HARMONY**						

COURSE OBJECTIVES:

- To help the students appreciate the essential complementary between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.
- To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.
- To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behaviour and mutually enriching interaction with Nature.

COURSE OUTCOMES:

After completion of the course, students are able to:

CO1: Analyze various Value Education methods .[K2]
CO2: Compare and Contrast various types of Harmony in the Human Being.[K4]
CO3: Compare and Contrast various types of Harmony in the Family and Society [K4]
CO4: Compare and Contrast various types of Harmony in the Nature/Existence. [K4]
CO5: Analyze the various consequences of professional ethics. [K2**]**

UNIT–I: Introduction to Value Education (6 lectures and 3 tutorials for practice session)

Lecture 1: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education)
Lecture 2: Understanding Value Education
Tutorial 1: Practice Session PS1 Sharing about Oneself
Lecture 3: self-exploration as the Process for Value Education
Lecture4: Continuous Happiness and Prosperity – the Basic Human Aspirations
Tutorial 2: Practice Session PS2 Exploring Human Consciousness
Lecture 5: Happiness and Prosperity – Current Scenario
Lecture 6: Method to Fulfill the Basic Human Aspirations

Tutorial 3: Practice Session PS3 Exploring Natural Acceptance

UNIT-II: Harmony in the Human Being (6 lectures and 3 tutorials for practice session)

Lecture 7: Understanding Human being as the Co-existence of the self and the body.
Lecture 8: Distinguishing between the Needs of the self and the body
Tutorial 4: Practice Session PS4 Exploring the difference of Needs of self and body.
Lecture 9: The body as an Instrument of the self
Lecture 10: Understanding Harmony in the self
Tutorial 5: Practice Session PS5 Exploring Sources of Imagination in the self
Lecture 11: Harmony of the self with the body
Lecture 12: Programme to ensure self-regulation and Health
Tutorial 6: Practice Session PS6 Exploring Harmony of self with the body

UNIT-III: Harmony in the Family and Society (6 lectures and 3 tutorials for practice session)

Lecture 13: Harmony in the Family – the Basic Unit of Human Interaction
Lecture 14: 'Trust' – the Foundational Value in Relationship
Tutorial 7: Practice Session PS7 Exploring the Feeling of Trust
Lecture 15: 'Respect' – as the Right Evaluation
Tutorial 8: Practice Session PS8 Exploring the Feeling of Respect
Lecture 16: Other Feelings, Justice in Human-to-Human Relationship
Lecture 17: Understanding Harmony in the Society
Lecture 18: Vision for the Universal Human Order
Tutorial 9: Practice Session PS9 Exploring Systems to fulfil Human Goal

UNIT-IV: IV Harmony in the Nature/Existence (4 lectures and 2 tutorials for practice session)

Lecture 19: Understanding Harmony in the Nature
Lecture 20: Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature
Tutorial 10: Practice Session PS10 Exploring the Four Orders of Nature
Lecture 21: Realizing Existence as Co-existence at All Levels
Lecture 22: The Holistic Perception of Harmony in Existence
Tutorial 11: Practice Session PS11 Exploring Co-existence in Existence.

UNIT V Implications of the Holistic Understanding – a Look at Professional Ethics (6 Lectures and 3 Tutorials for practice session)

Lecture 23: Natural Acceptance of Human Values
Lecture 24: Definitiveness of (Ethical) Human Conduct
Tutorial 12: Practice Session PS12 Exploring Ethical Human Conduct

Lecture 25: A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order
Lecture 26: Competence in Professional Ethics
Tutorial 13: Practice Session PS13 Exploring Humanistic Models in Education
Lecture 27: Holistic Technologies, Production Systems and Management Models-Typical Case Studies
Lecture 28: Strategies for Transition towards Value-based Life and Profession
Tutorial 14: Practice Session PS14 Exploring Steps of Transition towards Universal Human Order

Practice Sessions for UNIT I – Introduction to Value Education
PS1 Sharing about Oneself
PS2 Exploring Human Consciousness
PS3 Exploring Natural Acceptance
Practice Sessions for UNIT II – Harmony in the Human Being
PS4 Exploring the difference of Needs of self and body
PS5 Exploring Sources of Imagination in the self
PS6 Exploring Harmony of self with the body
Practice Sessions for UNIT III – Harmony in the Family and Society
PS7 Exploring the Feeling of Trust
PS8 Exploring the Feeling of Respect
PS9 Exploring Systems to fulfil Human Goal
Practice Sessions for UNIT IV – Harmony in the Nature (Existence)
PS10 Exploring the Four Orders of Nature
PS11 Exploring Co-existence in Existence
Practice Sessions for UNIT V – Implications of the Holistic Understanding – a Look at Professional Ethics
PS12 Exploring Ethical Human Conduct
PS13 Exploring Humanistic Models in Education
PS14 Exploring Steps of Transition towards Universal Human Order

TEXTBOOKS:

1. R R Gaur, R Asthana, G P Bagaria, A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1
2. R R Gaur, R Asthana, G P Bagaria,Teachers' Manual for A Foundation Course in Human Values and Professional Ethics, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2103	**DIGITAL LOGIC & COMPUTER ORGANIZATION**						

COURSE OBJECTIVES:

The main objectives of the course is to

- provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
- Describe memory hierarchy concepts
- Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

COURSE OUTCOMES:

After completion of the course, students are able to:

CO1: Analyze the data representation and digital logic circuits. [K4]

CO2: Analyze the basic structure of computers.[K4]

CO3: Analyze the computer arithmetic algorithms [K4]

CO4: Analyze the processor, memory and input-output organizations.[K4]

UNIT – I:

Data Representation: Binary Numbers,Fixed Point Representation.Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, components, Signed binary numbers, Binary codes

Digital Logic Circuits-I: Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers

UNIT – II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters

Basic Structure of Computers: Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations,Von- Neumann Architecture

UNIT – III:

Computer Arithmetic : Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed-operand Multiplication, Fast Multiplication, Integer Division, Floating-Point Numbers and Operations

Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control

UNIT – IV:

The Memory Organization: Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage

UNIT – V:

Input/Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces

TEXTBOOKS:

1. Computer Organization, Carl Hamacher, ZvonkoVranesic, SafwatZaky, 6th edition, McGraw Hill
2. Digital Design, 6th Edition, M. Morris Mano, Pearson Education.
3. Computer Organization and Architecture, William Stallings, 11thEdition, Pearson.

REFERENCE BOOKS:

1. Computer Systems Architecture, M.Moris Mano, 3rdEdition, Pearson
2. Computer Organization and Design, David A. Paterson, John L.Hennessy, Elsevier
3. Fundamentals of Logic Design, Roth, 5thEdition, Thomson

ONLINE LEARNING RESOURCES:

1. ttps://nptel.ac.in/courses/106/103/106103068/

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2104	**ADVANCED DATA STRUCTURES & ALGORITHM ANALYSIS**						

COURSE OBJECTIVES:

- provide knowledge on advance data structures frequently used in Computer Science domain
- Develop skills in algorithm design techniques popularly used
- Understand the use of various data structures in the algorithm design

COURSE OUTCOMES:

After completion of the course, students are able to

CO1: Apply asymptotic notations to measure the performance of algorithms. [K3]
CO2: Apply divide and conquer paradigm when an algorithmic design situation calls for it.[K3]
CO3: Construct greedy algorithms and dynamic programming techniques to solve problems.[K3]
CO4: Utilize backtracking and branch and bound algorithms to solve combinatorial problems K3]
CO5: Classify computational problems into NP, NP-Hard, and NP-Complete.[K4]

UNIT – I:

Introduction to Algorithm Analysis, Space and Time Complexity analysis, Asymptotic Notations.

AVL Trees – Creation, Insertion, Deletion operations and Applications

Heap Trees (Priority Queues) – Min and Max Heaps, Operations and Applications

UNIT – II:

Graphs – Terminology, Representations, Basic Search and Traversals, Connected Components and Biconnected Components, applications

Divide and Conquer: The General Method, Quick Sort, Merge Sort, Strassen's matrix multiplication

UNIT – III:

Greedy Method: General Method, Job Sequencing with deadlines, Knapsack Problem, Minimum cost spanning trees, Single Source Shortest Paths,

Dynamic Programming: General Method, All pairs shortest paths.0/1 Knapsack, String Editing, Travelling Salesperson problem,Optimal Binary Search Trees

UNIT – IV:

Backtracking: General Method, 8-Queens Problem, Sum of Subsets problem, Graph Coloring, 0/1 Knapsack Problem

Branch and Bound: The General Method, 0/1 Knapsack Problem, Travelling Salesperson problem

UNIT – V:

NP Hard and NP Complete Problems: Basic Concepts,

NP Hard Graph Problems: Clique Decision Problem (CDP), Traveling Salesperson Decision Problem (TSP)

NP Hard Scheduling Problems: Job Shop Scheduling

Textbooks:

1. Fundamentals of Data Structures in C++, Horowitz, Ellis; Sahni, Sartaj; Mehta, Dinesh, 2nd Edition Universities Press
2. Computer Algorithms in C++, Ellis Horowitz, SartajSahni, SanguthevarRajasekaran, 2nd Edition University Press

Reference Books:

1. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
2. An introduction to Data Structures with applications, Trembley& Sorenson, McGraw Hill
3. The Art of Computer Programming, Vol.1: Fundamental Algorithms, Donald E Knuth, Addison-Wesley, 1997.
4. Data Structures using C & C++: Langsam, Augenstein&Tanenbaum, Pearson, 1995
5. Algorithms + Data Structures & Programs:, N.Wirth, PHI
6. Fundamentals of Data Structures in C++: Horowitz Sahni& Mehta, Galgottia Pub.
7. Data structures in Java:, Thomas Standish, Pearson Education Asia

Online Learning Resources:

1. https://www.tutorialspoint.com/advanced_data_structures/index.asp
2. http://peterindia.net/Algorithms.html
3. Abdul Bari,Introduction to Algorithms (youtube.com)

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2105	**OBJECT ORIENTED PROGRAMMING THROUGH JAVA**						

COURSE OBJECTIVES:

- Identify Java language components and how they work together in applications
- Learn the fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries.
- learn how to extend Java classes with inheritance and dynamic binding and how to use exception handling in Java applications
- understand how to design applications with threads in Java
- understand how to use Java APIs for program development

.

COURSE OUTCOMES:

After completion of this course, the students would be able to:

CO1: Interpret the syntax and semantics of java programming language and OOPs concepts. [K2]

CO2: Make use of different predefined classes, packages and interfaces, develop programs using OOPs concepts. [K3]

CO3: Apply exception handling and FILE I/O operations in java programming. [K3]

CO4: Make use of Multithreading and String handling Functions to develop java programs. [K3]

CO5: Make use of Java FX and Event-Handling to in the design of GUI Applications. [K3]

UNIT I

Object Oriented Programming: Basic concepts, Principles,

Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style.

Data Types, Variables, and Operators :Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (- -) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements:Introduction, if Expression, Nested if Expressions, if–else Expressions, Ternary Operator?:, Switch Statement, Iteration Statements, while Expression, do–while Loop, for Loop, Nested for Loop, For–Each for Loop, Break Statement, Continue Statement.

UNIT II

Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded

Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this.

Methods: Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.

UNIT III

Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class-Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

UNIT IV

Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java.lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Auto-unboxing, Java util Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java.time.Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throwable, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java(Text Book 2)

UNIT V

String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings,Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread-Creation of New Threads, Thread States, Thread Priority-Synchronization, Deadlock and Race Situations, Inter-thread Communication - Suspending, Resuming, and Stopping of Threads.

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events (Text Book 3)

TEXT BOOKS:

1) JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
2) Joy with JAVA, Fundamentals of Object Oriented Programming, DebasisSamanta, MonalisaSarma, Cambridge, 2023.
3) JAVA 9 for Programmers, Paul Deitel, Harvey Deitel, 4th Edition, Pearson.

REFERENCES BOOKS:

1) The complete Reference Java, 11thedition, Herbert Schildt,TMH
2) Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

ONLINE RESOURCES:

1) https://nptel.ac.in/courses/106/105/106105191/
2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overvie

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3				1.5
SUBCODE: R23CC21L1	**ADVANCED DATA STRUCTURES & ALGORITHM ANALYSIS LAB**						

COURSE OBJECTIVES:

The objectives of the course is to

- acquire practical skills in constructing and managing Data structures
- apply the popular algorithm design methods in problem-solving scenarios

Experiments covering the Topics:

- Operations on AVL trees, B-Trees, Heap Trees
- Graph Traversals
- Sorting techniques
- Minimum cost spanning trees
- Shortest path algorithms
- 0/1 Knapsack Problem
- Travelling Salesperson problem
- Optimal Binary Search Trees
- N-Queens Problem
- Job Sequencing

COURSE OUTCOMES:

After completion of the course the student is able too

CO1: Analyze different operations of tree traversal techniques. [K4]
CO2: Analyze time complexity of algorithms to solve problems on graph [K4]
CO3: Apply divide and conquer approaches for sorting the given elements [K3]
CO4: Analyze the complexity of algorithms to evaluate the efficiency and effectiveness of greedy, dynamic programming, backtracking branch and bound techniques. [K4]

Sample Programs:

1. Construct an AVL tree for a given set of elements which are stored in a file. And implement insert and delete operation on the constructed tree. Write contents of tree into a new file using in-order.
2. Construct B-Tree an order of 5 with a set of 100 random elements stored in array. Implement searching, insertion and deletion operations.
3. Construct Min and Max Heap using arrays, delete any element and display the content of the Heap.
4. Implement BFT and DFT for given graph, when graph is represented by
   a) Adjacency Matrix b) Adjacency Lists
5. Write a program for finding the biconnected components in a given graph.

6. Implement Quick sort and Merge sort and observe the execution time for various input sizes (Average, Worst and Best cases).
7. Compare the performance of Single Source Shortest Paths using Greedy method when the graph is represented by adjacency matrix and adjacency lists.
8. Implement Job Sequencing with deadlines using Greedy strategy.
9. Write a program to solve 0/1 Knapsack problem Using Dynamic Programming.
10. Implement N-Queens Problem Using Backtracking.
11. Use Backtracking strategy to solve 0/1 Knapsack problem.
12. Implement Travelling Sales Person problem using Branch and Bound approach.

REFERENCE BOOKS:

1. Fundamentals of Data Structures in C++, Horowitz Ellis, SahniSartaj, Mehta, Dinesh, 2nd Edition, Universities Press
2. Computer Algorithms/C++ Ellis Horowitz, SartajSahni, SanguthevarRajasekaran, 2nd Edition, University Press
3. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
4. An introduction to Data Structures with applications, Trembley& Sorenson, McGraw Hill

Virtual Lab:

1. https://ds2-iiith.vlabs.ac.in/

   Any three programs must be submitted with the result from the above link

ONLINE LEARNING RESOURCES:

1. http://cse01-iiith.vlabs.ac.in/
2. http://peterindia.net/Algorithms.html

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3				1.5
SUBCODE: R23CC21L2	**OBJECT ORIENTED PROGRAMMING THROUGH JAVA LAB**						

COURSE OBJECTIVES:

The aim of this course is to

- Practice object oriented programming in the Java programming language
- Implement Classes, Objects, Methods, Inheritance, Exception, Runtime Polymorphism, User defined Exception handling mechanism
- Illustrate inheritance, Exception handling mechanism, JDBC connectivity
- Construct Threads, Event Handling, implement packages, Java FX GUI

Experiments covering the Topics:

- Object Oriented Programming fundamentals- data types, control structures
- Classes, methods, objects, Inheritance, polymorphism,
- Exception handling, Threads, Packages, Interfaces
- Files, I/O streams, JavaFX GUI

COURSE OBJECTIVES:

After successful completion of this course, the students will be able to:

CO1: Develop Java program, by using OOP concepts. [K3]

CO2: Make use of inheritance and interface concepts in Java programs. [K3]

CO3; Develop java programs using Exception handling and Multithreading concepts. [K3]

CO4; Develop GUIs with JavaFX and JDBC programs. [K3]

Sample Experiments:

Exercise – 1:

a) Write a JAVA program to display default value of all primitive data type of JAVA

b) Write a java program that display the roots of a quadratic equation $ax^2+bx=0$. Calculate the discriminate D and basing on value of D, describe the nature of root.

Exercise - 2

a) Write a JAVA program to search for an element in a given list of elements using binary search mechanism.

b) Write a JAVA program to sort for an element in a given list of elements using bubble sort

c) Write a JAVA program using StringBuffer to delete, remove character.

Exercise - 3

a) Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.

b) Write a JAVA program implement method overloading.

c) Write a JAVA program to implement constructor.

d) Write a JAVA program to implement constructor overloading.

Exercise - 4

a) Write a JAVA program to implement Single Inheritance

b) Write a JAVA program to implement multi level Inheritance

c) Write a JAVA program for abstract class to find areas of different shapes

Exercise - 5

a) Write a JAVA program give example for "super" keyword.

b) Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?

c) Write a JAVA program that implements Runtime polymorphism

Exercise - 6

a) Write a JAVA program that describes exception handling mechanism

b) Write a JAVA program Illustrating Multiple catch clauses

c) Write a JAVA program for creation of Java Built-in Exceptions

d) Write a JAVA program for creation of User Defined Exception

Exercise - 7

a) Write a JAVA program that creates threads by extending Thread class.First thread display "Good Morning "every 1 sec, the second thread displays "Hello "every 2 seconds and the third display "Welcome" every 3 seconds,(Repeat the same by implementing Runnable)

b) Write a program illustrating **is Alive** and **join ()**

c) Write a Program illustrating Daemon Threads.

d) Write a JAVA program Producer Consumer Problem

Exercise – 8

a) Write a JAVA program that import and use the user defined packages

b) Without writing any code, build a GUI that display text in label and image in an ImageView (use JavaFX)

c) Build a Tip Calculator app using several JavaFX components and learn how to respond to user interactions with the GUI

Virtual Lab:

1. https://java-iitd.vlabs.ac.in/

Any three programs must be submitted with the result from the above link

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	1	2				2
SUBCODE: R23CC21L3	**PYTHON PROGRAMMING (SKILL ENHANCEMENT COURSE)**						

COURSE OBJECTIVES:

The main objectives of the course are to

- Introduce core programming concepts of Python programming language.
- Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries
- Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these

COURSE OUTCOMES:

After completion of the course, students are able to:

CO1: Make use of control flow statements and functions to develop python programs.[K3].
CO2: Develop Python programs using strings, Lists, dictionaries, tuples and sets. [K3].
CO3: Develop Python programs on object oriented programming and regular expressions. [K3].
CO4: Develop Python programs using Nuimpy and Pandas. [K3].

UNTI-I:

History of Python Programming Language, Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.

Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language.

Control Flow Statements: if statement, if-else statement, if...elif…else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

1. Write a program to find the largest element among three Numbers.
2. Write a Program to display all prime numbers within an interval
3. Write a program to swap two numbers without using a temporary variable.
4. Demonstrate the following Operators in Python with suitable examples.

i) Arithmetic Operators ii) Relational Operators iii) Assignment Operatorsiv) Logical Operators v) Bit wise Operators vi) Ternary Operator vii) Membership Operatorsviii) Identity Operators

5. Write a program to add and multiply complex numbers
6. Write a program to print multiplication table of a given number.

UNIT-II:

Functions: Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.
Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.
Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods, del Statement.

Sample Experiments:

1. Write a program to define a function with multiple return values.
2. Write a program to define a function using default arguments.
3. Write a program to find the length of the string without using any library functions.
4. Write a program to check if the substring is present in a given string or not.
5. Write a program to perform the given operations on a list:
    i. additionii. insertioniii. slicing
6. Write a program to perform any 5 built-in functions by taking any list.

UNIT-III:

Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.
Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozenset.

Sample Experiments:

1. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
2. Write a program to count the number of vowels in a string (No control flow allowed).
3. Write a program to check if a given key exists in a dictionary or not.
4. Write a program to add a new key-value pair to an existing dictionary.
5. Write a program to sum all the items in a given dictionary.

UNIT-IV:

Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os.path Modules.
Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

Sample Experiments:

1. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
2. Python program to print each line of a file in reverse order.
3. Python program to compute the number of characters, words and lines in a file.
4. Write a program to create, display, append, insert and reverse the order of the items in the array.
5. Write a program to add, transpose and multiply two matrices.
6. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

UNIT-V:

Introduction to Data Science: Functional Programming, JSON and XML in Python, NumPy with Python, Pandas.

Sample Experiments:

1. Python program to check whether a JSON string contains complex object or not.
2. Python Program to demonstrate NumPy arrays creation using array () function.
3. Python program to demonstrate use of ndim, shape, size, dtype.
4. Python program to demonstrate basic slicing, integer and Boolean indexing.
5. Python program to find min, max, sum, cumulative sum of array
6. Create a dictionary with at least five keys and each key represent value as a list where this list contains at least ten values and convert this dictionary as a pandas data frame and explore the data through the data frame as follows:
    a) Apply head () function to the pandas data frame
    b) Perform various data selection operations on Data Frame
7. Select any two columns from the above data frame, and observe the change in one attribute with respect to other attribute with scatter and plot operations in matplotlib

TEXT BOOKS:

1. Kenneth Lambert, "Fundamentals of Python: First Programs" , ISBN-13: 978-1337560092,cengage learning publishers, first edition,2012.
2. Allen B. Downey, "think python: how to think like a computer scientist", ISBN-13:978-1491939369, O'reilly, 2nd edition, 2016.
3. Reema Thareja, "Python Programming using Problem Solving Approach", ISBN-13:978-0-19948017-3, Oxford University Press, 2017

VIRTUAL LAB

1. https://python-iitk.vlabs.ac.in/Introduction.html

   Any three programs must be submitted with the result from the above link

ONLINE LEARNING RESOURCES

1. https://www.coursera.org/learn/python-for-applied-data-science-ai
2. https://www.coursera.org/learn/python?specialization=python#syllabus

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	0	0	30	70	100	0
SUBCODE: R23CC21MC	**ENVIRONMENTAL STUDIES**						

COURSE OBJECTIVES:

- To make the students to get awareness on environment
- To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day-to-day activities of human life
- To save earth from the inventions by the engineers.

COURSE OUTCOMES:

After completion of the course the student is able to

CO1: Understand multi-disciplinary nature of environmental studies and Analyze the natural resources and their importance for the sustenance of the life and recognize the need to conserve the natural resources. L2

CO2: Explain the concepts of the ecosystem and its function in the environment. The need for protecting the producers and consumers in various ecosystems and their role in the food web. Explain the biodiversity of India and the threats to biodiversity, and conservation practices to protect the biodiversity L2

CO3: Distinguish various attributes of the pollution, their impacts and measures to reduce or control the pollution along with waste management L2

CO4: Understand the rainwater harvesting, watershed management, ozonelayer depletion and waste land reclamationL2

CO5: Illustrate the causes of population explosion, value education and welfare programmes. L3

UNIT – I

Multidisciplinary Nature of Environmental Studies: – Definition, Scope and Importance – Need for Public Awareness.

Natural Resources : Renewable and non-renewable resources – Natural resources and associated problems – Forest resources – Use and over – exploitation, deforestation, case studies – Timber extraction – Mining, dams and other effects on forest and tribal people – Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies.

UNIT – II

Ecosystems: Concept of an ecosystem. – Structure and function of an ecosystem – Producers,

consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the following ecosystem:

a. Forest ecosystem.
b. Grassland ecosystem
c. Desert ecosystem
d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

Biodiversity and Its Conservation : Introduction and Definition: genetic, species and ecosystem diversity – Bio-geographical classification of India – Value of biodiversity: consumptive use, Productive use, social, ethical, aesthetic and option values – Biodiversity at global, National and local levels – India as a mega-diversity nation – Hot-sports of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – Endangered and endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT – III

Environmental Pollution: Definition, Cause, effects and control measures of:

a. Air Pollution.
b. Water pollution
c. Soil pollution
d. Marine pollution
e. Noise pollution

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.

UNIT – IV

Social Issues and the Environment: From Unsustainable to Sustainable development – Urban problems related to energy – Water conservation, rain water harvesting, watershedmanagement – Resettlement and rehabilitation of people; its problems and concerns. Case studies – Environmental ethics: Issues and possible solutions – Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Wasteland reclamation. – Consumerism and waste products. – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. – Water (Prevention and control of Pollution) Act – Wildlife Protection Act – Forest Conservation Act – Issues involved in enforcement of environmental legislation – Public awareness.

UNIT – V

Human Population And The Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human health –Human Rights – Value Education – HIV/AIDS – Women and Child Welfare – Role of information Technology in Environment and human health – Case studies.

Field Work: Visit to a local area to document environmental assets River/forest grassland/hill/mountain – Visit to a local polluted site-Urban/Rural/Industrial/Agricultural Study of common plants, insects, and birds – river, hill slopes, etc.

TEXTBOOKS:

1. Erach Bharucha,Text book of Environmental Studies for Undergraduate Courses,Universities Press (India) Private Limited, 2019.
2. Palaniswamy, Environmental Studies, 2/e, Pearson education, 2014.
3. S.Azeem Unnisa, Environmental Studies, Academic Publishing Company, 2021.
4. K.Raghavan Nambiar, "Text book of Environmental Studies for UndergraduateCourses as per UGC model syllabus", SciTech Publications (India), Pvt. Ltd, 2010.

REFERENCE BOOKS:

1. Deeksha Dave and E.Sai Baba Reddy, Textbook of Environmental Science, 2/e, Cengage Publications, 2012.
2. M.Anji Reddy, "Textbook of Environmental Sciences and Technology", BS Publication, 2014.
3. J.P. Sharma, Comprehensive Environmental studies, Laxmi publications, 2006.
4. J. Glynn Henry and Gary W. Heinke, Environmental Sciences and Engineering,Prentice Hall of India Private limited, 1988.
5. G.R. Chatwal, A Text Book of Environmental Studies, Himalaya Publishing House,2018.
6. Gilbert M. Masters and Wendell P. Ela, Introduction to Environmental Engineeringand Science, 1/e, Prentice Hall of India Private limited, 1991.

II B.TECH - II SEMESTER

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC2208	Optimization Techniques	MC	30	70	100	2	0	0	2
2	R23CC2202	Probability & Statistics	ES	30	70	100	3	0	0	3
3	R23CC2203	Operating Systems	PC	30	70	100	3	0	0	3
4	R23CC2204	Database Management Systems	PC	30	70	100	3	0	0	3
5	R23CC2205	Software Engineering	PC	30	70	100	2	1	0	3
6	R23IT22L4	Operating Systems & Software Engineering Lab	PC	30	70	100	0	0	3	1.5
7	R23CC22L1	Database Management Systems Lab	PC	30	70	100	0	0	3	1.5
8	R23IT22L2	Python with DJango	SC	30	70	100	0	1	2	2
9	R23CC22L3	Design Thinking &Innovation	E &H	30	70	100	1	0	2	2
TOTAL										**21**
Mandatory Community Service Project Internship of 08 weeks duration during summer vacation										

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2208	**OPTIMIZATION TECHNIQUES**						

COURSE OBJECTIVES:

1. To define an objective function and constraint functions in terms of design variables, and then state the optimization problem.
2. To state single variable and multi variable optimization problems, without and with constraints.
3. To explain linear programming technique to an optimization problem, define slack and surplus variables, by using Simplex method.
4. To state transportation and assignment problem as a linear programming problem to determine Simplex method.
5. To study and explain nonlinear programming techniques, unconstrained or constrained, and define exterior and interior penalty functions for optimization problems.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1. Formulate the optimization problem, without and with constraints, by using design variables from an engineering design problem.

CO2. Apply classical optimization techniques to minimize or maximize a multi-variable objective function, without or with constraints, and arrive at an optimal solution.

CO3. Apply and Solve transportation and assignment problem by using Linear programming Simplex method.

CO4. Apply gradient and non-gradient methods to nonlinear optimization problems and use interior or exterior penalty functions for the constraints to derive the optimal solutions

CO5. Formulate Dynamic programming technique to inventory control, production planning, engineering design problems etc. to reach a final optimal solution from the current optimal solution.

UNIT I:

INTRODUCTION AND CLASSICAL OPTIMIZATION TECHNIQUES:

Statement of an Optimization problem, design vector, design constraints, constraint surface, objective function, objective function surfaces, classification of Optimization problems.

CLASSICAL OPTIMIZATION TECHNIQUES: Single variable Optimization, multi variable Optimization without constraints, necessary and sufficient conditions for minimum/maximum, multivariable Optimization with equality constraints. Solution by method of Lagrange multipliers, multivariable Optimization with inequality constraints, Kuhn – Tucker conditions

UNIT II:

LINEAR PROGRAMMING: Standard form of a linear programming problem, geometry of linear programming problems, definitions and theorems, solution of a system of linear simultaneous equations, pivotal reduction of a general system of equations, motivation to the simplex method, simplex algorithm.

UNIT III:

TRANSPORTATION PROBLEM: Finding initial basic feasible solution by north – west corner rule, least cost method and Vogel's approximation method, testing for optimality of balanced transportation problems, Special cases in transportation problem.

UNIT IV:

NONLINEAR PROGRAMMING: Unconstrained cases, One – dimensional minimization methods: Classification, Fibonacci method, Univariate method, steepest descent method. Constrained cases– Characteristics of a constrained problem, Classification, Basic approach of Penalty Function method, Basic approaches of Interior and Exterior penalty function methods

UNIT V:

DYNAMIC PROGRAMMING: Dynamic programming multistage decision processes, types, concept of sub optimization and the principle of optimality, computational procedure in dynamic programming, examples illustrating the calculus method of solution, examples illustrating the tabular method of solution.

TEXTBOOKS:

1. "Engineering optimization: Theory and practice", Singiresu. S.Rao, New Age International (P) Limited, 3rd enlarged edition, 2013.
2. "Introductory Operations Research", H.S. Kasene& K.D. Kumar, Springer (India),Pvt.LTd.

REFERENCE BOOKS:

1. "Optimization Methods in Operations Research and systems Analysis", by K.V. Mital and C. Mohan, New Age International (P) Limited, Publishers, 3rd edition, 1996.
2. Operations Research, Dr.S.D.Sharma, Kedarnath, Ramnath& Co.

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2202	**PROBABILITY AND STATISTICS**						

COURSE OBJECTIVES:

- To familiarize the students with the foundations of probability and statistical methods.
- To impart probability concepts and statistical methods in various applications engineering.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO1:.Classify the concepts of data science and its importance [K2].

CO2: Interpret the association of characteristics and through correlation and regression tools [K4]

CO3: Apply discrete and continuous probability distributions [K3]

CO4: Design the components of a classical hypothesis test [K3]

CO5: Infer the statistical inferential methods based on small and large sampling tests [K4].

UNIT – I: Descriptive statistics and methods for data science:

Data science, Statistics Introduction, Population vs Sample, Collection of data, primary and secondary data, Type of variable: dependent and independent Categorical and Continuous variables, Data visualization, Measures of Central tendency, Measures of Variability , Skewness, Kurtosis.

UNIT – II: Correlation and Regression:

Correlation: Correlation coefficient, Rank correlation.

Linear Regression: Straight line, Multiple Linear Regression, Regression coefficients and properties.

Curvilinear Regression: Parabola, Exponential, Power curves.

UNIT – III: Probability and Distributions:

Probability, Conditional probability and Baye's theorem.

Random variables: Discrete and Continuous random variables.

Distribution functions: Probability mass function, Probability density function and Cumulative distribution functions, Mathematical Expectation and Variance, Binomial, Poisson, Uniform and Normal distributions.

UNIT – IV: Sampling Theory:

Introduction , Population and Samples, Sampling distribution of Means and Variance (definition only), Point and Interval estimations, Maximum error of estimate, Central limit theorem (without proof), Estimation using t- test.

UNIT – V: Tests of Hypothesis:

Introduction, Hypothesis, Null and Alternative Hypothesis, Type I and Type II errors, Level of significance, One tail and two-tail tests . Test of significance for large samples and

Small Samples: Single and difference means, Single and two proportions, Student's t- test, F-test, χ^2-test.

TEXT BOOKS:

1. Miller and Freund's, Probability and Statistics for Engineers,7/e, Pearson, 2008.
2. S. C. Gupta and V.K. Kapoor, Fundamentals of Mathematical Statistics, 11/e, Sultan Chand & Sons Publications, 2012.

REFERENCE BOOKS:

1. Shron L. Myers, Keying Ye, Ronald E Walpole, Probability and Statistics Engineers and the Scientists,8th Edition, Pearson 2007.
2. Jay l. Devore, Probability and Statistics for Engineering and the Sciences, 8th Edition, Cengage publishers.
3. Sheldon M. Ross, Introduction to probability and statistics Engineers and the Scientists, 4th Edition, Academic Foundation, 2011.
4. Johannes Ledolter and Robert V. Hogg, Applied statistics for Engineers and Physical Scientists, 3rd Edition, Pearson, 2010.

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2203	**OPERATING SYSTEMS**						

COURSE OBJECTIVES:

- Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
- Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
- Illustrate different conditions for deadlock and their possible solutions.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Classify various operating system generations, functions and services. [K2]
CO 2: Analyze process scheduling, management and synchronization. [K4]
CO 3: Analyze deadlock prevention, detection, avoidance and recovery techniques [K4]
CO 4: Analyze various memory management and storage management techniques [K4].
CO 5: Analyze the concepts of file system [K2]

UNIT - I

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Free and Open-Source Operating Systems
System Structures: Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Building and Booting an Operating System, Operating system debugging

UNIT - II

Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication.
Threads and Concurrency: Multithreading models, Thread libraries, Threading issues.
CPU Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling.

UNIT – III

Synchronization Tools: The Critical Section Problem, Peterson's Solution, Mutex Locks, Semaphores, Monitors, Classic problems of Synchronization.
Deadlocks: system Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

UNIT - IV

Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping.
Virtual Memory Management: Introduction, Demand paging, Copy-on-write, Page replacement, Allocation of frames, Thrashing

UNIT - V

Storage Management: Overview of Mass Storage Structure, HDD Scheduling.

File System: File System Interface: File concept, Access methods, Directory Structure; File system Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management; File-System Internals: File-System Mounting, Partitions and Mounting, File Sharing.

Text Books:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson , 2016

Reference Books:

1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
2. Operating Systems: A Concept Based Approach, D.M Dhamdhere, 3rd Edition, McGraw- Hill, 2013

Online Learning Resources:

1. https://nptel.ac.in/courses/106/106/106106144/
2. http://peterindia.net/OperatingSystems.html

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2204	**DATABASE MANAGEMENT SYSTEMS**						

COURSE OBJECTIVES:

- Introduce database management systems and to give a good formal foundation on the relational model of data and usage of Relational Algebra
- Introduce the concepts of basic SQL as a universal Database language
- Demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
- Provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Interpret the fundamentals of DBMS. [K2]
CO 2: Analyze relational database designing. [K4]
CO 3: Develop queries in RDBMS [K3]
CO 4: Analyze database design methodology and normalization process [K4].
CO 5: Analyze transaction concepts and File indexing. [K2]

UNIT I:

Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.

Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

UNIT II:

Relational Model: Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus. BASIC SQL:Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

UNIT III:

SQL:Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions(Date and Time, Numeric, String conversion).Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view(updatable and non-updatable), relational set operations.

UNIT IV:

Schema Refinement (Normalization):Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependencyLossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Coddnormal form(BCNF), MVD, Fourth normal form(4NF), Fifth Normal Form (5NF).

UNIT V:

Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm.

Introduction to Indexing Techniques: B+ Trees, operations on B+Trees, Hash Based Indexing:

TEXT BOOKS:

1) Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4)
2) Database System Concepts,5th edition, Silberschatz, Korth, Sudarsan,TMH (For Chapter 1 and Chapter 5)

REFERENCE BOOKS:

1) Introduction to Database Systems, 8thedition, C J Date, Pearson.
2) Database Management System, 6th edition, RamezElmasri, Shamkant B. Navathe, Pearson
3) Database Principles Fundamentals of Design Implementation and Management, Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning.

WEB-RESOURCES:

1) https://nptel.ac.in/courses/106/105/106105175/
2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012758066728202245 6_shared/overview

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC2205	**SOFTWARE ENGINEERING**						

COURSE OBJECTIVES:

The objectives of this course are to introduce

- Software life cycle models, Software requirements and SRS document.
- Project Planning, quality control and ensuring good quality software.
- Software Testing strategies, use of CASE tools, Implementation issues, validation &verification procedures.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Analyze Software Life Cycle models. [K4]
CO 2: Analyze the importance of software requirement and project management [K4]
CO 3: Analyze various types of software design techniques [K4]
CO 4: Analyze Software testing and quality management [K4].
CO 5: Analyze various CASE tools and software maintenance process models. [K4]

UNIT I:

Introduction: Evolution, Software development projects, Exploratory style of software developments, Emergence of software engineering, Notable changes in software development practices, Computer system engineering.

Software Life Cycle Models: Basic concepts, Waterfall model and its extensions, Rapid application development, Agile development model, Spiral model.

UNIT II:

Software Project Management: Software project management complexities, Responsibilities of a software project manager, Metrics for project size estimation, Project estimation techniques, Empirical Estimation techniques, COCOMO, Halstead's software science, risk management.

Requirements Analysis And Specification: Requirements gathering and analysis, Software Requirements Specification (SRS), Formal system specification, Axiomatic specification, Algebraic specification, Executable specification and 4GL.

UNIT III:

Software Design: Overview of the design process, How to characterize a good software design? Layered arrangement of modules, Cohesion and Coupling.approaches to software design.

Agility: Agility and the Cost of Change, Agile Process, Extreme Programming (XP)
Function-Oriented Software Design: Overview of SA/SD methodology, Structured analysis, Developing the DFD model of a system, Structured design, Detailed design, and Design Review.
User Interface Design: Characteristics of a good user interface, Basic concepts, Types of user interfaces, Fundamentals of component-based GUI development, and user interface design methodology.

UNIT IV:

Coding And Testing: Coding, Code review, Software documentation, Testing, Black-box testing, White-Box testing, Debugging, Program analysis tools, Integration testing**,** Testing object-oriented programs, Smoke testing, and Some general issues associated with testing.
Software Reliability And Quality Management: Software reliability. Software quality, Software quality management system, ISO 9000.SEI Capability maturity model.

UNIT V:

Computer-Aided Software Engineering (Case): CASE and its scope, CASE environment, CASE support in the software life cycle.
Software Maintenance: Characteristics of software maintenance, Software reverse engineering, Software maintenance process models and Estimation of maintenance cost.

TEXT BOOKS:

1. Fundamentals of Software Engineering, Rajib Mall, 5th Edition,PHI.
2. Software Engineering A practitioner's Approach, Roger S. Pressman, 9th Edition, Mc-Graw Hill International Edition.

REFERENCE BOOKS:

1. Software Engineering, Ian Sommerville,10thEdition, Pearson.
2. SoftwareEngineering, PrinciplesandPractices, Deepak Jain, Oxford University Press.

WEB RESOURCES:

1) https://nptel.ac.in/courses/106/105/106105182/
2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012605895063871 48827_shared/overview
3) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_013382690411003 904735_shared/overview

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23IT22L4	**OPERATING SYSTEMS & SOFTWARE ENGINEERING LAB**						

COURSE OBJECTIVES

The main objectives of the course are to

- Provide insights into system calls, file systems, semaphores,
- Develop and debug CPU Scheduling algorithms, page replacement algorithms, thread implementation
- Implement Bankers Algorithms to Avoid the Dead Lock

Experiments covering the Topics:

- UNIX fundamentals, commands & system calls
- CPU Scheduling algorithms, thread processing
- IPC, semaphores, monitors, deadlocks
- Page replacement algorithms, file allocation strategies
- Memory allocation strategies

COURSE OUTCOMES

After completion of the course, the students would be able to:

CO 1: Experiment with various Unix Commands and system calls [K3]
CO 2: Experiment with various operating system concepts such as scheduling algorithms, page replacement algorithms. IPC mechanism, memory allocation, file allocation and handling deadlocks.[K3]
CO 3: Design various S/W applications using E-R diagrams, DFD, CFD, Structured charts UML diagrams etc and estimate the effort using COCOMO model and FP oriented estimation model.[K5]
CO 4: Design the test cases for e-Commerce and Mobile applications[K5]

Sample Experiments in Operating System:

1. Practicing of Basic UNIX Commands.
2. Write programs using the following UNIX operating system calls
   fork, exec, getpid, exit, wait, close, stat, opendir and readdir
3. Simulate UNIX commands like cp, ls, grep, etc.,
4. Simulate the following CPU scheduling algorithms
   a) FCFS b) SJF c) Priority d) Round Robin
5. Control the number of ports opened by the operating system with
   a) Semaphore b) Monitors.
6. Write a program to illustrate concurrent execution of threads using pthreads library.
7. Write a program to solve producer-consumer problem using Semaphores.
8. Implement the following memory allocation methods for fixed partition

a) First fit b) Worst fit c) Best fit

9. Simulate the following page replacement algorithms
   a) FIFO b) LRU c) LFU
10. Simulate Paging Technique of memory management.
11. Implement Bankers Algorithm for Dead Lock avoidance and prevention
12. Simulate the following file allocation strategies
    a) Sequential b) Indexed c) Linked
13. Download and install nachos operating system and experiment with it.

Sample Experiments in Software Engineering:

1) Perform the following, for the following experiments:
   i. Do the Requirement Analysis and Prepare SRS
   ii. Draw E-R diagrams, DFD, CFD and structured charts for the project.
   a. Course Registration System
   b. Students Marks Analyzing System
   c. Online Ticket Reservation System
   d. Stock Maintenance
2) Consider any application, using COCOMO model, estimate the effort.
3) Consider any application, Calculate effort using FP oriented estimation model.
4) Draw the UML Diagrams for the problem a, b, c, d.
5) Design the test cases for e-Commerce application (Flipcart, Amazon)
6) Design the test cases for a Mobile Application (Consider any example from Appstore)
7) Design and Implement ATM system through UML Diagrams.

REFERENCE BOOKS:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson, 2016
3. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
4. Operating Systems: A Concept Based Approach, D.M Dhamdhere, 3rd Edition, McGraw- Hill, 2013

ONLINE LEARNING RESOURCES:

1. https://www.cse.iitb.ac.in/~mythili/os/
2. http://peterindia.net/OperatingSystems.html
3. www.cs.washington.edu/~tom/nachos

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3				1.5
SUBCODE: R23CC22L1	**DATABASE MANAGEMENT SYSTEMS LAB**						

COURSE OBJECTIVES:

This Course will enable students to

- Populate and query a database using SQL DDL/DML Commands
- Declare and enforce integrity constraints on a database
- Writing Queries using advanced concepts of SQL
- Programming PL/SQL including procedures, functions, cursors and triggers

Experiments covering the topics:

- DDL, DML, DCL commands
- Queries, nested queries, built-in functions,
- PL/SQL programming- control structures
- Procedures, Functions, Cursors, Triggers,
- Database connectivity- ODBC/JDBC

COURSE OUTCOMES:

After Completion of this course student must be able to

CO1: Apply SQL commands like DDL, DML, DCL and Indexing to perform different Database operations [K3].
CO2: Develop PL/SQL block statements, control statements and cursors. [K3]
CO3: Develop PL/SQL programs using functions and procedures. [K3]
CO4: Develop PL/SQL programs using packages and Triggers. [K3]
CO5: Develop a Java Program to connect to a database. [K3].

Sample Experiments:

1. Creation, altering and droping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.
2. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSET, Constraints. Example:- Select the roll number and name of the student who secured fourth rank in the class.
3. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
4. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)

5.
   i. Create a simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
   ii. Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.
6. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
7. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, RAISE-APPLICATION ERROR.
8. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
9. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
10. Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.
11. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers
12. Create a table and perform the search operation on table using indexing and non-indexing techniques.
13. Write a Java program that connects to a database using JDBC
14. Write a Java program to connect to a database using JDBC and insert values into it
15. Write a Java program to connect to a database using JDBC and delete values from it

TEXT BOOKS/SUGGESTED READING:

1. Oracle: The Complete Reference by Oracle Press
2. Nilesh Shah, "Database Systems Using Oracle", PHI, 2007
3. Rick F Vander Lans, "Introduction to SQL", Fourth Edition, Pearson Education, 2007

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	1	2				2
R23IT22L2	**PYTHON WITH DJANGO (SKILL ENHANCEMENT COURSE)**						

COURSE OBJECTIVES:

The main objectives of the course are to

- Design and build static as well as dynamic web pages and interactive web-based applications
- Web development using Django framework.
- Analyze and create functional website in Django and deploy Django Web Application on Cloud

COURSE OUTCOMES:

After completion of the course, students are able to:

CO1: Develop Web Applications using Python Libraries. [K3]
CO2: Create applications using MVC architecture, interacting bootstrap, tables, grids and carouselsof Django.[K5]
CO3: Crate applications using interacting accounts and authentication on Django.[K5]
CO4: Create Apps by SQLitewith Django.[K5]
CO5: Develop websiteand deploy Djangoweb applications on cloud.[K3]

UNIT-I : Python libraries for web development :

Collections-Container datatypes, Tkinter-GUI applications, Requests-HTTP requests, BeautifulSoup4-web scraping, Scrapy, Zappa, Dash, CherryPy, Turbo Gears, Flask, Web2Py, Bottle, Falcon, Cubic Web, Quixote, Pyramid.

Sample Experiments:

1. Write a Python GUI program to import Tkinter package and create a window. Set its title and add a label to the window.
2. Write a Python program that designs a simple login form with labels and Entry widgets, arranging them in a grid using the Grid geometry manager.
3. Write a program using BeautifulSoup4 library for web scraping for a given URL
4. Develop a sample Hello World page using Flask framework
5. Develop a sample web page using CherryPy / Web2Py / Bottle Framework

UNIT-II: Introduction to Django Framework

Understanding Django environment, Features of Django and Django architecture, MVC and MTV, Urls and Views, Mapping the views to URLs, Django Template, Template inheritance Django Models, Creating model for site, Converting the model into a table, Fields in Models, Integrating Bootstrap into Django, Creating tables, Creating grids, Creating carousels.

Sample Experiments:

6. Create a Sample "Hello World" Application using Django
7. Create a Login and Registration Page using MVC architecture in Django Framework
8. Create a sample page in Django by integrating BootStrap.
9. Create an application with Tables, grids in Django
10. Create a Django App with Carousels feature.

UNIT-III : Integrating Accounts & Authentication on Django

Introduction to Django Authentication System, Security Problem & Solution with Django Creating Registration Form using Django, Adding Email Field in Forms, Configuring email settings, Sending emails with Django, Adding Grid Layout On Registration Page, Adding Page Restrictions, Login Functionality Test and Logout.

Sample Experiments:

11. Create a registration page using Authentication System
12. Create an application in Django to send emails using email settings and Grid Layout
13. Create an application in Django using page restriction / authentication with Login and Logout Functionality
14. Create a sample form using Django Forms

UNIT-IV: Connecting SQLite with Django

Database Migrations, Fetch Data From Database, Displaying Data On Templates, Adding Condition On Data,Sending data from url to view, Sending data from view to template, Saving objects into database, Sorting objects, Filtering objects, Deleting objects, Difference between session and cookie, Creating sessions and cookies in Django.

Sample Experiments:

15. Create an app in Django which fetches data from database and show as list and also save objects in database
16. Create an app in Django for performing CRUD operations on records in a database
17. Create an app in Django which uses session management and cookies to store and manage user sessions.

UNIT-V: Deploying Django Web Application on Cloud

Creating a functional website in Django, Four Important Pillars to Deploy, registering on Heroku and GitHub, Push project from Local System to GitHub, working with Django Heroku,Working with Static Root, Handling WSGI with gunicorn, setting up Database & adding users.

Sample Experiments:

18. Create a website in Django with login, and registration page.
19. Register on GitHub, and Heroku and deploy the website on Heroku with all the functionalities developed.

20. Configure Django to handle static files.

Text books:

1. Martin C.Brown, “Python: The Complete Reference Paper back”, 4th Edition 2018, McGraw Hill Education.
2. Reema Thareja, “Python Programming: Using Problem Solving Approach”, 3rd Edition 2017,Oxford.
3. Daniel Rubio, Apress, ”Beginning Django Web Application Development and Deployment with Python”, 2nd Edition 2017, Apress.

Reference Books:

1. Tom Aratyn, “Building Django 2.0 Web Applications: Create enterprise-grade, scalable Python web applications easily with Django 2.0”, 2nd Edition 2018, Packt Publishing.

2. Harry Percival, “Test-Driven Development with Python: Obey the Testing Goat: Using Django, Selenium and JavaScript”,2nd Edition 2019, Kindle Edition.

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	1	0	2	30	70	100	2
SUBCODE: R23CC22L3	**DESIGN THINKING & INNOVATION**						

COURSE OBJECTIVES:

- **Bring awareness on innovative design and new product development.**
- **Explain the basics of design thinking.**
- **Familiarize the role of reverse engineering in product development.**
- **Train how to identify the needs of society and convert into demand.**
- **Introduce product planning and product development process**

COURSE OUTCOMES

After completion of the course, students are able to:

CO1: Define the concepts related to design thinking. [K1].
CO2: Infer the fundamentals of Design Thinking and innovation. [K2].
CO3: Apply the design thinking techniques for solving problems various sectors. [K3].
CO4: Analyze to work in a multidisciplinary environment.[K4].
CO5: Evaluate the value of creativity. [K4]

UNIT – I Introduction to Design Thinking

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT - II Design Thinking Process

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT - III Innovation

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations. Creativity to Innovation. Teams for innovation, Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT - IV Product Design

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications. Innovation towards product design Case studies.

Activity: Importance of modeling, how to set specifications, Explaining their own product design.

UNIT – V Design Thinking in Business Processes

Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs. Design thinking for Startups. Defining and testing Business Models and Business Cases. Developing & testing prototypes.

Activity: How to market our own product, about maintenance, Reliability and plan for startup.

TEXTBOOKS:

1. Tim Brown, Change by design, 1/e, Harper Bollins, 2009.
2. Idris Mootee, Design Thinking for Strategic Innovation, 1/e, Adams Media, 2014.

REFERENCE BOOKS:

1. David Lee, Design Thinking in the Classroom, Ulysses press, 2018.
2. Shrrutin N Shetty, Design the Future, 1/e, Norton Press, 2018.
3. William lidwell, Kritinaholden, &Jill butter, Universal principles of design, 2/e, Rockport Publishers, 2010.
4. Chesbrough.H, The era of open innovation, 2003.

ONLINE LEARNING RESOURCES:

1. https://nptel.ac.in/courses/110/106/110106124/
2. https://nptel.ac.in/courses/109/104/109104109/
3. https://swayam.gov.in/nd1_noc19_mg60/preview
4. https://onlinecourses.nptel.ac.in/noc22_de16/preview.

III B.TECH.
I SEMESTER
COURSE
STRUCTURE &
SYLLABUS

III B. TECH - I SEMESTER

S. No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23IT3108	Advanced Java	PC	30	70	100	3	0	0	3
2	R23CC3101	Computer Networks	PC	30	70	100	3	0	0	3
3	R23CC3103	Automata Theory & Compiler Design	PC	30	70	100	3	0	0	3
4	R23CC3102 R23IT3104 R23CC3105 R23CC3106 R23CC3107 R23CC31MOOC	**Professional Elective -1** 4. Object Oriented Analysis and Design 5. Cyber Security 6. Artificial Intelligence 7.Microprocessors & Microcontrollers 8.Data Warehousing & Data Mining 9.12-week MOOC Swayam/ NPTEL course recommended by the BoS	PE	30	70	100	3	0	0	3
5		**Open Elective- I**	PC	30	70	100	3	0	0	3
6	R23IT31L1	Advanced Java Lab	PC	30	70	100	0	0	3	1.5
7	R23IT31L2	Computer Networks Lab	PC	30	70	100	0	0	3	1.5
8	R23IT31L3	Full Stack Development 1	SC	-	50	50	0	1	2	2
9	R23IT31L4	User Interface Design using Flutter / **NEC Design Thinking & IDEA**	ES	-	50	50	0	0	2	1

		Lab/SWAYAM Plus - Android Application Development (with Flutter)								
10	R23IT31CSP	Evaluation of Community Service Internship	PR	-	50	50	-	-	-	2
TOTAL										**23**
Mandatory Community Service Project Internship of 08 weeks duration during summer vacation										

S.No	**Subject Code**	**Subject**	**Cat. Code**	**Internal Marks**	**External Marks**	**Total Marks**	**L**	**T**	**P**	**Credits**
1	R23CC31	MINORS	MC	30	70	100	3	0	0	3
2	R23CC31	MINORS	MC	30	70	100	3	0	0	3
3	R23CC31	HONORS	HC	30	70	100	3	0	0	3
4	R23CC31	HONORS	HC	30	70	100	3	0	0	3

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23IT3108	**ADVANCED JAVA**						

COURSE OBJECTIVES:

This course develops programming ability of students to create dynamic web applications using server-side technology with Java Database Connectivity. Students can learn networking and remote method invocation using Java API and different Java frameworks like spring will increase the ability of students in web application development.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Develop simple JDBC applications to establish a connection and interact with databases. **[K3]**

CO2: Explain the working of HTTP protocols and related APIs, and how they are used to facilitate client-server communication in web-based applications. **[K2]**

CO3: Configure Servlets to develop dynamic web applications using session tracking and events. **[K3]**

CO4: Develop dynamic web applications using Java Server Pages (JSP). **[K3]**

CO5: Develop robust Java web applications using the Spring MVC framework. **[K3]**

SYLLABUS

UNIT I:

JDBC Programming: JDBC Architecture, Types of JDBC Drivers, Introduction to major JDBC Classes and Interface, creating simple JDBC Application, Types of Statement (Statement Interface, Prepared Statement, Callable Statement), Exploring Result Set Operations, Batch Updates in JDBC, Creating CRUD Application, Using Row sets Objects, Managing Database Transaction.

UNIT II:

J2EE and Web Development: J2EE Architecture Types, J2EE Containers, Types of Servers in J2EE Application, HTTP Protocols and API, Request Processing in Web Application Structure, Web Containers and Web Architecture Models.

UNIT III:

Servlet API and Overview: Servlet Introduction, Servlet Life Cycle(SLC), Types of Servlet, Servlet Configuration with Deployment Descriptor, Working with Servlet Context and Servlet Config Object, Attributes in Servlet,, Response and Redirection using Request Dispatcher and using send Redirect Method, Filter API, Manipulating Responses using Filter API, Session Tracking: using Cookies, HTTP Session, Hidden Form Fields and URL Rewriting, Types of Servlet Event: Context Level and Session Level.

UNIT IV:

Java Server Pages (JSP): Introduction to JSP, Comparison with Servlet, JSP Architecture, JSP: Life Cycle, Scripting Elements, Directives, Action Tags, Implicit Objects, Expression Language (EL), JSP Standard Tag Libraries (JSTL), Custom Tag, Session Management, Exception Handling, CRUD Application.

UNIT V:

Java Web Frameworks: Spring MVC Spring: Introduction, Architecture, Spring MVC Module, Life Cycle of Bean Factory, Explore: Constructor Injection, Dependency Injection, Inner Beans, Aliases in Bean Scopes, Spring Annotations, Spring AOP Module, Spring DAO, Database Transaction Management, CRUD Operation using DAO and Spring API.

Textbooks:

1. Black Book "Java server programming" J2EE, 1st ed., Dream Tech Publishers, 2008.
2. Complete Reference J2EE, James Keogh, McGraw Hill publication
3. Professional Java Server Programming, Subrahmanyam Allamaraju, Cedric Buest, Wiley Publication
4. Spring in Action, 3rd edition, Craig walls, Manning Publication

Reference Books:

1. Core Java, Volume II: Advanced Features, Cay Horstmann, Gary Cornell Pearson Publication
2. JDBC™ API Tutorial and Reference, Third Edition, Maydene Fisher, Jon Ellis, Jonathan Bruce, Addison Wesley
3. Beginning JSP, JSF and Tomcat, Giulio Zambon, Apress.

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3101	**COMPUTER NETWORKS**						

COURSE OBJECTIVES:

- To provide insight about networks, topologies, and the key concepts.
- To gain comprehensive knowledge about the layered communication architectures (OSI and TCP/IP) and its functionalities.
- To understand the principles, key protocols, design issues, and significance of each layer in ISO and TCP/IP.
- To know the basic concepts of network services and various network applications.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Explain the structure, functions, and types of computer networks, and compare the OSI and TCP/IP models. **[K2]**

CO2: Analyze the data link layer design issues, functionalities and protocols. **[K4]**

CO3: Analyze various media access methods such as Random Access, Controlled Access protocols and compare various Ethernet Standards. **[K4]**

CO4: Apply routing algorithms and congestion control techniques in the network layer and understand internetworking concepts.**[K3]**

CO5: Describe the functionalities of transport and application layer protocols. **[K2]**

SYLLABUS

UNIT I:

Introduction: Network Types, LAN, MAN, WAN, Network Topologies Reference models- The OSI Reference Model- the TCP/IP Reference Model - A Comparison of the OSI and TCP/IP Reference Models, OSI Vs TCP/IP.

Physical Layer –Introduction to Guided Media- Twisted-pair cable, Coaxial cable and Fiber optic cable and introduction about unguided media.

UNIT II:

Data link layer: Design issues, **Framing**: fixed size framing, variable size framing, flow control, error control, error detection and correction codes, CRC, Checksum: idea, one's complement internet checksum, services provided to Network Layer, **Elementary Data Link Layer protocols**: simplex protocol, Simplex stop and wait, Simplex protocol for Noisy Channel.

Sliding window protocol: One bit, Go back N, Selective Repeat-Stop and wait protocol, Data link layer in HDLC, point to point protocol (PPP)

UNIT III:

Media Access Control: Random Access: ALOHA, Carrier sense multiple access (CSMA), CSMA with Collision Detection, CSMA with Collision Avoidance, **Controlled Access:** Reservation, Polling, Token Passing, **Channelization:** frequency division multiple Access (FDMA), time division multiple access (TDMA), code division multiple access (CDMA).

Wired LANs: Ethernet, Ethernet Protocol, Standard Ethernet, Fast Ethernet (100 Mbps), Gigabit Ethernet, 10 Gigabit Ethernet.

UNIT IV:

The Network Layer Design Issues – Store and Forward Packet Switching-Services Provided to the Transport layer- Implementation of Connectionless Service-Implementation of Connection Oriented Service- Comparison of Virtual Circuit and Datagram Networks, Routing Algorithms-The Optimality principle-shortest path, Flooding, Distance vector, Link state, Hierarchical, Congestion Control Algorithms-General principles of congestion control, Congestion prevention policies, Approaches to Congestion Control-Traffic Aware Routing- Admission Control-Traffic Throttling-Load Shedding. Traffic Control Algorithm-Leaky bucket & Token bucket.

Internet Working: How networks differ- How networks can be connected- Tunnelling, internetwork routing-, Fragmentation, network layer in the internet – IP protocols-IP Version 4 protocol-IPV4 Header Format, IP addresses, Class full Addressing, CIDR, Subnets-IP Version 6-The main IPV6 header, Transition from IPV4 to IPV6, Comparison of IPV4 & IPV6.

UNIT V:

The Transport Layer: Transport layer protocols: Introduction-services- port number-User data gram protocol-User datagram-UDP services-UDP applications-Transmission control protocol: TCP services- TCP features- Segment- A TCP connection- windows in TCP- flow control-Error control, Congestion control in TCP.

Application Layer –- World Wide Web: HTTP, Electronic Mail-Architecture- web based mail-email security- TELENET-local versus remote Logging-Domain Name System

Textbooks:

1. Computer Networks, Andrew S Tanenbaum, Fifth Edition. Pearson Education/PHI
2. Data Communications and Networks, Behrouz A. Forouzan, Fifth Edition TMH.

References Books:

1. Data Communications and Networks- Achut S Godbole, AtulKahate
2. Computer Networks, Mayank Dave, CENGAGE

E-Resources:

https://onlinecourses.nptel.ac.in/noc22_cs19/preview

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3103	**AUTOMATA THEORY & COMPILER DESIGN**						

COURSE OBJECTIVES:

- Introducing the notion of formal languages and grammar
- Design of Grammars, FAs and PDAs
- To become familiar with the underlying theory and methods used in compiler design
- To Introduce the parsing techniques, code optimization techniques and generate code

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Construct regular expressions, languages and finite automata for given problems.**[K3]**

CO2: Design CFGs, construct derivations and parse trees, identify ambiguity, and demonstrate the equivalence between PDAs and CFGs. **[K6]**

CO3: Analyze the lexical and syntax analysis phases of a compiler and construct top down and bottom-up parsers. **[K4]**

CO4: Construct SDDs and SDTs for given grammars and language constructs.**[K3]**

CO5: Translate high-level language constructs into intermediate code and target machine code. **[K2]**

SYLLABUS

UNIT I:

Regular Expressions, Languages and Finite Automata

Formal Languages and the Chomsky Hierarchy, Regular Expressions and Regular Languages, Algebraic Laws for Regular Expressions, Applications of Regular Expressions, Abstract model of Finite Automaton, Transition Tables and Transition Graphs, Deterministic Finite Automata (DFA), Nondeterministic Finite Automata (NFA), Converting NFA to DFA, Finite Automata with ϵ transitions (NFA-ϵ), Converting NFA-ϵ to NFA/DFA, Minimization of Finite Automata, Equivalence of FA and Regular Expressions

UNIT II:

Context Free Grammars and Push Down Automata:

Context Free Grammars (CFG) and Context Free Languages (CFL), Design of CFGs, Leftmost and Rightmost Derivations, Parse Trees, Applications of CFGs, Ambiguity in Grammars and Languages, Push Down Automata (PDA), The Language of a PDA, Equivalence of PDAs and CFGs

UNIT III:

Lexical Analysis and Top-Down Parsing

The structure of a compiler, Role of lexical analyzer, Input Buffering, Sp3+
ecification of tokens, Recognition of tokens, The Lexical Analyzers Generator –LEX
Introduction to Syntax Analysis, Eliminating ambiguity and left recursion from a CFG, Recursive

Decent Parsing, LL (1) Grammars, Non recursive Predictive Parsing

UNIT IV:

Bottom-Up Parsing and Syntax Directed Translation

Shift-Reduce Parsing, Simple LR parsing, Canonical LR(1) Parsing, LALR Parsing, Parser Generators

Syntax Directed Definitions, Evaluation Orders for SDDs, Syntax Directed Translation Schemes

UNIT V:

Intermediate Code Generation, Code Generation and Optimization:

Three address code, Types and Declarations, Translation of Expressions, Type Checking, Control Flow, Issues in the design of a Code Generator, The Target Language, A simple Code Generator Basic Blocks and Flow Graphs, Optimization of Basic Blocks, Peephole Optimization

Textbooks:

1. Introduction to Automata Theory, Languages and Computation, J.E.Hopcroft, R.Motwani and J.D.Ullman, 3rd Edition, Pearson, 2008.
2. Compilers Principles, Techniques and Tools, 2nd Edition, Alfred V.Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, Pearson

Reference Books:

1. Introduction to Languages and The Theory of Computation, John C. Martin, McGraw Hill.
2. Theory of Computer Science-Automata, Languages and Computation, K.L.P.Mishra and N.Chandrasekaran, 3rd Edition, PHI, 2007
3. Compiler Construction‖, K.V.N. Sunitha, Pearson, 2013
4. Compiler Design, Sandeep Saxena, Rajkumar Singh Rathore, Schank publication

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3102	**OBJECT ORIENTED ANALYSIS AND DESIGN (PROFESSIONAL ELECTIVE-I)**						

COURSE OBJECTIVES:

The main objective is the students to

- Become familiar with all phases of OOAD.
- Master the main features of the UML.
- Master the main concepts of Object Technologies and how to apply them at work and develop the ability to analyze and solve challenging problems in various domains.
- Learn the Object design Principles and understand how to apply them towards Implementation.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Analyze the fundamentals, principles and architecture of various models of UML. **[K4]**

CO2: Illustrate the basic structural modeling with case study by Using UML. **[K2]**

CO3: Analyze Class & Object Diagrams with case study using UML. **[K4]**

CO4: Analyze Basic Behavioral Modeling with case study using UML. **[K4]**

CO5: Analyze advanced Behavioral Modeling with case study using UML. **[K4]**

SYLLABUS

UNIT I:

Introduction to UML: Importance of modeling, principles of modeling, object-oriented modeling, conceptual model of the UML, Architecture, and Software Development Life Cycle.

UNIT II:

Basic Structural Modeling: Classes, Relationships, common Mechanisms, and diagrams. Case Study: Control System: Traffic Management.

UNIT III:

Class & Object Diagrams: Terms, concepts, modeling techniques for Class & Object Diagrams. **Advanced Structural Modeling:** Advanced classes, advanced relationships, Interfaces, Types and Roles, Packages. **Case Study:** AI: Cryptanalysis.

UNIT IV:

Basic Behavioral Modeling-I: Interactions, Interaction diagrams Use cases, Use case Diagrams, Activity Diagrams. **Case Study:** Web Application: Vacation Tracking System

UNIT V:

Advanced Behavioral Modeling: Events and signals, state machines, processes and Threads, time and space, state chart diagrams. **Architectural Modeling:** Component, Deployment, Component diagrams and Deployment diagrams. **Case Study:** Weather Forecasting

Textbooks:

1. Grady BOOCH, Robert A. Maksimchuk, Michael W. ENGLE, Bobbi J. Young, Jim Conallen, Kellia Houston, "Object- Oriented Analysis and Design with Applications", 3rd edition, 2013, PEARSON.
2. Grady Booch, James Rumbaugh, Ivar Jacobson: The Unified Modeling Language User Guide, Pearson Education.

Reference Books:

1. Meilir Page-Jones: Fundamentals of Object-Oriented Design in UML, Pearson Education.
2. Pascal Roques: Modeling Software Systems Using UML2, WILEY- Dreamtech India Pvt. Ltd.
3. Atul Kahate: Object Oriented Analysis & Design, The McGraw-Hill Companies.
4. Appling UML and Patterns: An introduction to Object – Oriented Analysis and Design and Unified Process, Craig Larman, Pearson Education.

E-Resources:

https://archive.nptel.ac.in/courses/106/105/106105153/

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23IT3104	**CYBER SECURITY (PROFESSIONAL ELECTIVE-I)**						

COURSE OBJECTIVES

The aim of the course is to

- identify security risks and take preventive steps
- understand the forensics fundamentals
- understand the evidence capturing process
- understand the preservation of digital evidence

COURSE OUTCOMES

After successful completion of this course, the students will be able to:

CO1: Outline the basic terminology of cybercrimes. **[K2]**

CO2: Apply various forensic tools and techniques for investigating and analyzing cybercrimes. **[K3]**

CO3: Demonstrate the process of digital evidence collection, preservation and recovery during cybercrime investigations. **[K3]**

CO4: Evaluate and apply forensic tools for investigating systems, devices and networks. **[K4]**

CO5: Explain the Legal framework and role of cyber law. **[K2]**

SYLLABUS

UNIT I:

Introduction to Cybercrime: Introduction, Cybercrime: Definition and Origins of the Word, Cybercrime and Information Security, Cybercriminals, Classifications of Cybercrime, Cyberstalking, Cybercafe and Cybercrimes, Botnets. Attack Vector, Proliferation of Mobile and Wireless Devices, Security Challenges Posed by Mobile Devices, Attacks on Mobile/Cell Phones, Network and Computer Attacks.

UNIT II:

Tools and Methods: Proxy Servers and Anonymizers, Phishing, Password Cracking, Keyloggers and Spywares, Virus and Worms, Trojan Horses and Backdoors, Steganography, Sniffers, Spoofing, Session Hijacking Buffer overflow, DoS and DDoS Attacks, SQL Injection, Buffer Overflow, Attacks on Wireless Networks, Identity Theft (ID Theft), Foot Printing and Social Engineering, Port Scanning, Enumeration.

UNIT III:

Cyber Crime Investigation: Introduction, Investigation Tools, eDiscovery, Digital Evidence Collection, Evidence Preservation, E-Mail Investigation, E-Mail Tracking, IP Tracking, E-Mail Recovery, Hands on Case Studies. Encryption and Decryption Methods, Search and Seizure of

Computers, Recovering Deleted Evidence, Password Cracking.

UNIT IV:

Computer Forensics and Investigations: Understanding Computer Forensics, Preparing for Computer Investigations. Current Computer Forensics Tools: Evaluating Computer Forensics Tools, Computer Forensics Software Tools, Computer Forensics Hardware Tools, Validating andTesting Forensics Software, Face, Iris and Fingerprint Recognition, Audio Video Analysis, Windows System Forensics, Linux System Forensics, Graphics and Network Forensics, E-mail Investigations, Cell Phone and Mobile Device Forensics.

UNIT V:

Cyber Crime Legal Perspectives: Introduction, Cybercrime and the Legal Landscape around the World, The Indian IT Act, Challenges to Indian Law and Cybercrime Scenario in India, Consequences of Not Addressing the Weakness in Information Technology Act, Digital Signatures and the Indian IT Act, Amendments to the Indian IT Act, Cybercrime andPunishment, Cyberlaw, Technology and Students: Indian Scenario.

Textbooks:

1. Sunit Belapure Nina Godbole "Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives", WILEY, 2011.
2. Nelson Phillips and Enfinger Steuart, "Computer Forensics and Investigations", Cengage Learning, New Delhi, 2009.

Reference Books:

1. Michael T. Simpson, Kent Backman and James E. Corley, "Hands on Ethical Hacking and Network Defence", Cengage, 2019.
2. Computer Forensics, Computer Crime Investigation by John R. Vacca, Firewall Media, New Delhi.

E-Resources:

1. CERT-In Guidelines- http://www.cert-in.org.in/
2. https://www.coursera.org/learn/introduction-cybersecurity-cyber-attacks [Online Course]
3. https://computersecurity.stanford.edu/free-online-videos [Free Online Videos]
4. Nickolai Zeldovich. 6.858 Computer Systems Security. Fall 2014. Massachusetts Institute of Technology: MIT Open Courseware, https://ocw.mit.edu License: Creative Commons BY-NC-SA.

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3105	**ARTIFICIAL INTELLIGENCE (PROFESSIONAL ELECTIVE-I)**						

PRE-REQUISITE:

1. Knowledge in Computer Programming.
2. A course on "Mathematical Foundations of Computer Science".
3. Background in linear algebra, data structures and algorithms, and probability.

COURSE OBJECTIVES:

1. The student should be made to study the concepts of Artificial Intelligence.
2. The student should be made to learn the methods of solving problems using Artificial Intelligence.
3. The student should be made to introduce the concepts of Expert Systems.
4. To understand the applications of AI, namely game playing, theorem proving, and machine learning.
5. To learn different knowledge representation techniques

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Explain the design and behavior of AI intelligent agents in problem solving and problem formulation. **[K2]**

CO2: Analyze the applications of search strategies and problem reductions. **[K4]**

CO3: Develop the Knowledge representations in Artificial Intelligence. **[K3]**

CO4: Apply fundamental concepts of logic-based reasoning and learning methods to solve AI problems. **[K3]**

CO5: Analyze Architecture and roles of typical Exprt Systems. **[K4]**

SYLLABUS

UNIT I:

Introduction: AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

UNIT II:

Searching- Searching for solutions, uniformed search strategies – Breadth first search, depth first Search. Search with partial information (Heuristic search) Hill climbing, A* ,AO* Algorithms, Problem reduction, Game Playing-Adversarial search, Games, mini-max algorithm, optimal decisions in multiplayer games, Problem in Game playing, Alpha-Beta pruning, Evaluation functions.

UNIT III:

Representation of Knowledge: Knowledge representation issues, predicate logic- logic programming, semantic nets- frames and inheritance, constraint propagation, representing knowledge using rules, rules-based deduction systems. Reasoning under uncertainty, review of probability, Bayes' probabilistic interferences and dempster Shafer theory.

UNIT IV:

Logic concepts: First order logic. Inference in first order logic, propositional vs. first order inference, unification & lifts forward chaining, Backward chaining, Resolution, learning from observation Inductive learning, Decision trees, Explanation based learning, Statistical Learning methods, Reinforcement Learning.

UNIT V:

Expert Systems: Architecture of expert systems, Roles of expert systems – Knowledge Acquisition Meta knowledge Heuristics. Typical expert systems – MYCIN, DART, XCON: Expert systems shells.

Textbooks:

1. S. Russel and P. Norvig, "Artificial Intelligence – A Modern Approach", Second Edition, Pearson Education.
2. Kevin Night and Elaine Rich, Nair B., "Artificial Intelligence (SIE)", Mc Graw Hill

Reference Books:

1. David Poole, Alan Mackworth, Randy Goebel," Computational Intelligence: a logical approach", Oxford University Press.
2. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problem solving", Fourth Edition, Pearson Education.
3. J. Nilsson, "Artificial Intelligence: A new Synthesis", Elsevier Publishers.
4. Artificial Intelligence, Saroj Kaushik, CENGAGE Learning.

e- Resources:

1. https://ai.google/
2. https://swayam.gov.in/nd1_noc19_me71/preview

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3106	**MICROPROCESSORS & MICROCONTROLLERS (PROFESSIONAL ELECTIVE-I)**						

COURSE OBJECTIVES:

- To introduce fundamental architectural concepts of microprocessors and microcontrollers.
- To impart knowledge on addressing modes and instruction set of 8086 and 8051
- To introduce assembly language programming concepts
- To explain memory and I/O interfacing with 8086 and 8051
- To introduce16 bit and 32-bit microcontrollers.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Analyze the various basic buildings blocks of 8086 Microprocessor. **[K4]**

CO2: Make use of 8086 microprocessor instructions to write programs on the target Microprocessor. **[K3]**

CO3: Analyze various basic building blocks of 8051 Microcontrollers. **[K4]**

CO4: Analyze the functions of 8051 Microcontrollers for various interfacing circuits. **[K4]**

SYLLABUS

UNIT I:

8086 Architecture: Main features, pin diagram/description, 8086 microprocessor family, internal architecture, bus interfacing unit, execution unit, interrupts and interrupt response, 8086 system timing, minimum mode and maximum mode configuration.

UNIT II:

8086 Programming: Program development steps, instructions, addressing modes, assembler directives, writing simple programs with an assembler, assembly language program development tools.

UNIT III:

8086 Interfacing: Semiconductor memories interfacing (RAM, ROM), Intel 8255 programmable peripheral interface, Interfacing switches and LEDS, Interfacing seven segment displays, software and hardware interrupt applications, Intel 8251 USART architecture and interfacing, Intel 8237a DMA controller, stepper motor, A/D and D/A converters, Need for 8259 programmable interrupt controllers.

UNIT IV:

Microcontroller, Architecture of 8051, Special Function Registers (SFRs), I/O Pins Ports and

Circuits, Instruction set, Addressing modes, Assembly language programming.

UNIT V:

Interfacing Microcontroller, Programming 8051 Timers, Serial Port Programming, Interrupts Programming, LCD & Keyboard Interfacing, ADC, DAC & Sensor Interfacing, External Memory Interface, Stepper Motor and Waveform generation, Comparison of Microprocessor, Microcontroller, PIC and ARM processors.

Textbooks:

1. Microprocessors and Interfacing – Programming and Hardware by Douglas V Hall, SSSP Rao, Tata McGraw Hill Education Private Limited, 3rd Edition,1994.
2. K M Bhurchandi, A K Ray, Advanced Microprocessors and Peripherals, 3rd edition, McGraw Hill Education, 2017.
3. Raj Kamal, Microcontrollers: Architecture, Programming, Interfacing and System Design, 2nd edition, Pearson, 2012.

Reference Books:

1. Ramesh S Gaonkar, Microprocessor Architecture Programming and Applications with the 8085, 6th edition, Penram International Publishing, 2013.
2. Kenneth J. Ayala, The 8051 Microcontroller, 3rd edition, Cengage Learning, 2004.

e-Resources:

https://archive.nptel.ac.in/courses/108/105/108105102/

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3107	**DATA WAREHOUSING & DATA MINING (PROFESSIONAL ELECTIVE-I)**						

Pre-requisites: Data Structures, Algorithms, Probability & Statistics, Data Base Management Systems

COURSE OBJECTIVES:

The main objective of the course is to

- Introducing basic concepts and techniques of data warehousing and data mining
- Examine the types of data to be mined and apply pre-processing methods on raw data
- Discover interesting patterns, analyze supervised and unsupervised models and estimate the accuracy of the algorithms.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Illustrate the fundamental concepts of data warehousing, OLAP, data visualization, and data mining, including key methods like data cube modeling and pattern mining. **[K3]**

CO2: Outline the need for and importance of pre-processing techniques and apply them. **[K2]**

CO3: Apply classification techniques to solve classification problems, build predictive models, and evaluate their effectiveness. **[K3]**

CO4: Analyze the performance and outcomes of association rule mining techniques by comparing frequent item set generation using Apriori and FP-Growth algorithms. **[K4]**

CO5: Analyze the strengths and weaknesses of different clustering algorithms, including K-means, agglomerative hierarchical clustering, and DBSCAN, in various data contexts. **[K4]**

SYLLABUS

UNIT I:

Data Warehousing and Online Analytical Processing: Basic concepts, Data Warehouse Modeling: Data Cube and OLAP, Data Warehouse Design and Usage, Data Warehouse Implementation, Cloud Data Warehouse, Data Mining and Patten Mining, Technologies, Applications, Major issues, Data Objects & Attribute Types, Basic Statistical Descriptions of Data, Data Visualization, Measuring Data Similarity and Dissimilarity. (Textbook- 1)

UNIT II:

Data Preprocessing: An Overview, Data Cleaning, Data Integration, Data Reduction, Data Transformation and Data Discretization. (Textbook- 1)

UNIT III:

Classification: Basic Concepts, General Approach to solving a classification problem, Decision Tree Induction: Attribute Selection Measures, Tree Pruning, Scalability and Decision Tree Induction, Visual Mining for Decision Tree Induction, Bayesian Classification Methods: Bayes Theorem, Naïve Bayes Classification, Rule-Based Classification, Model Evaluation and Selection. (Textbook- 2)

UNIT IV:

Association Analysis: Problem Definition, Frequent Itemset Generation, Rule Generation: Confident Based Pruning, Rule Generation in Apriori Algorithm, Compact Representation of frequent item sets, FP-Growth Algorithm. (Textbook- 2)

UNIT V:

Cluster Analysis: Overview, Basics and Importance of Cluster Analysis, Clustering techniques, Different Types of Clusters; K-means: The Basic K-means Algorithm, K-means Additional Issues, Bi-secting K Means, Agglomerative Hierarchical Clustering: Basic Agglomerative Hierarchical Clustering Algorithm DBSCAN: Traditional Density Center-Based Approach, DBSCAN Algorithm, Strengths and Weaknesses. (Textbook- 2)

Textbooks:

1. Data Mining concepts and Techniques, 3rd edition, Jiawei Han, Michel Kamber, Elsevier, 2011.
2. Introduction to Data Mining: Pang-Ning Tan & Michael Steinbach, Vipin Kumar, Pearson, 2012.

Reference Books:

1. Data Mining: Vikram Pudi and P. Radha Krishna, Oxford Publisher.
2. Data Mining Techniques, Arun K Pujari, 3rd edition, Universities Press,2013.
3. (NPTEL course by Prof.PabitraMitra) http://onlinecourses.nptel.ac.in/noc17_mg24/preview
4. http://www.saedsayad.com/data_mining_map.htm

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23IT31L1	**ADVANCED JAVA LAB**						

COURSE OBJECTIVES:

The main objectives of the course are

- To make use of Servlet and JSP API in the process of enterprise application deployment.
- Implement components such as JSTL
- Distinguish Application Server, Web Container, JDBC
- Design and Development of web applications having collaboration of Servlets, JSPs, Spring

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Implement JDBC to perform database operations using Statement and Prepared Statement. **[K3]**

CO2: Develop server-side logic using Servlets for web applications. **[K3]**

CO3: Create dynamic web pages using JSP and integrate backend functionality. **[K4]**

CO4: Use JSTL to simplify JSP development and enhance code readability. **[K3]**

CO5: Build MVC-based web applications using Spring Framework and manage database transactions. **[K4]**

Lab should cover the following concepts:

- JDBC programming
- J2EE and Web development
- Servlets
- Java Server Pages
- Java Web Frameworks

List of Experiments:

1. Write a JDBC application which will interact with Database and perform the following task.
    a. Create Student Table with Roll No, Name, and Address field and insert a few records.
    b. Using Statement Object display the content of Record.
    c. Using Statement Object Insert Two Record.
    d. Using Statement Object Update One Record.
    e. Using Statement Object Delete One Record.
    f. Using Statement Object display the content of Record.

2. Write a JDBC application which will interact with Database and perform the following task.

a. Create Student Table with Roll No, Name, and Address field and insert a few records.
b. Using Prepared Statement Object display the content of Record.
c. Using Prepared Statement Object Insert Two Record.
d. Using Prepared Statement Object Update One Record.
e. Using Prepared Statement Object Delete One Record.
f. Using Prepared Statement Object display the content of Record

3. Write a JDBC application which will interact with Database and perform the following task.
    a. Create a store procedure which will insert one record into employee table.
    b. Create a store procedure which will retrieve salary for given employee id.
    c. Write a java application which will call the above procedure and display appropriate information on screen

4. Design a JDBC application which will demonstrate Scrollable Result Set functionality.

5. Design a JDBC application which will demonstrate Updatable Result Set functionality.

6. Write down the Program for testing the Servlet and study deployment descriptor.

7. Write down the program for testing the include action for servlet collaboration.
8. Create login form and perform state management using Cookies, HTTP Session and URL Rewriting.

9. Write down the Program which displays the simple JSP file

10. Write down the program in which input the two numbers in an HTML file and then display the addition in JSP file.

11. Perform Database Access through JSP.

12. Write down a program which demonstrates the core tag of JSTL.

13. Write down a program which demonstrates the Format tag of JSTL.

14. Write down a program which demonstrates the Function tag of JSTL.

15. Write down a program which demonstrates the SQL tag of JSTL.

16. Study and Implement MVC using Spring Framework

17. Using Spring Template manage Database and Transaction.

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23IT31L2	**COMPUTER NETWORKS LAB**						

COURSE OBJECTIVES:

Learn basic concepts of computer networking and acquire practical notions of protocols with the emphasis on TCP/IP. A lab provides a practical approach to Ethernet/Internet networking: networks are assembled, and experiments are carried out to understand the layered architecture and how do some important protocols work

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Identify and configure basic networking devices and construct a Local Area Network (LAN)**[K3].**

CO2: analyze and Implement error detection and correction techniques**[K4].**

CO3: Develop and simulate data link layer and routing protocols**[K3].**

CO4: Utilize network analysis tools to monitor, simulate, evaluate network performance and security**[K3].**

List of Experiments:

Study of Network devices in detail and connect the computers in Local Area Network.

1. Write a Program to implement the data link layer farming methods such as i) Character stuffing ii) bit stuffing.
2. Write a Program to implement data link layer farming method checksum.
3. Write a program for Hamming Code generation for error detection and correction.
4. Write a Program to implement on a data set of characters the three CRC polynomials – CRC 12, CRC 16 and CRC CCIP.
5. Write a Program to implement Sliding window protocol for Go back N.
6. Write a Program to implement Sliding window protocol for Selective repeat.
7. Write a Program to implement Stop and Wait Protocol.
8. Write a program for congestion control using leaky bucket algorithm
9. Write a Program to implement Dijkstra ‘s algorithm to compute the Shortest path through a graph.
10. Write a Program to implement Distance vector routing algorithm by obtaining routing table at

each node (Take an example subnet graph with weights indicating delay between nodes).

11. Write a Program to implement Broadcast Tree by taking subnet of hosts.
12. Wireshark
    i. Packet Capture Using Wire shark
    ii. Starting Wire shark
    iii. Viewing Captured Traffic
    iv. Analysis and Statistics & Filters.
13. How to run Nmap scan
14. Operating System Detection using Nmap
15. Do the following using NS2 Simulator
    i. NS2 Simulator-Introduction
    ii. Simulate to Find the Number of Packets Dropped
    iii. Simulate to Find the Number of Packets Dropped by TCP/UDP
    iv. Simulate to Find the Number of Packets Dropped due to Congestion
    v. Simulate to Compare Data Rate& Throughput.

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	1	2	30	70	100	2
SUBCODE: R23IT31L3	**FULL STACK DEVELOPMENT -1 (SKILL ENHANCEMENT COURSE)**						

COURSE OBJECTIVES:

The main objectives of the course are to

- Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events
- Node.js

COURSE OUTCOMES:

After Completion of this course student will be able to:

CO1: Develop static html pages by using HTML5 elements and attributes. **[K3]**

CO2: Construct a static html page by using Cascading Style Sheets. **[K3]**

CO3: Build webpages using Java Script. **[K3]**

CO4: Develop a Web page Using jQuery. **[K3]**

SAMPLE EXPERIMENTS:

1. Lists, Links and Images

a. Write a HTML program, to explain the working of lists.
   Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.
b. Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.
c. Create a HTML document that has your image and your friend's image with a specific height and width. Also, when clicked on the images it should navigate to their respective profiles.
d. Write a HTML program, in such a way that, rather than placing large images on a page, the

preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full-sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

a. Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, row span, colspan)
b. Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, row span, colspan etc.).
c. Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using <select>&<option> tags, <text area> and two buttons i.e.: submit and reset. Use tables to provide a better view).
d. Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame image, second frame paragraph, third frame □ hyperlink. And also make sure of using "no frame" attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <fig caption>, <footer>, <header>, <main>, <nav>, <section>, , tags.
b. Write a HTML program, to embed audio and video into HTML web page.
c. Write a program to apply different types (or levels of styles or style specification formats) - inline, internal, external styles to HTML elements. (identify selector, property and value).

4. Selector forms

a. Write a program to apply different types of selector forms
    i. Simple selector (element, id, class, group, universal)
    ii. Combinator selector (descendant, child, adjacent sibling, general sibling)
    iii. Pseudo-class selector
    iv. Pseudo-element selector
    v. Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

a. Write a program to demonstrate the various ways you can reference a color in CSS.
b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
c. Write a program using the following terms related to CSS font and text:
    i. font-size ii. font-weight iii. font-style
    iv. text-decoration v. text-transformation vi. text-alignment
d. Write a program, to explain the importance of CSS Box model using
    i. Content ii. Border iii. Margin iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

a. Write a program to embed internal and external JavaScript in a web page.
b. Write a program to explain the different ways for displaying output.

c. Write a program to explain the different ways for taking input.
d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

a. Write a program using document object properties and methods.
b. Write a program using window object properties and methods.
c. Write a program using array object properties and methods.
d. Write a program using math object properties and methods.
e. Write a program using string object properties and methods.
f. Write a program using regex object properties and methods.
g. Write a program using date object properties and methods.
h. Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

8. JavaScript Conditional Statements and Loops

a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words "LARGER NUMBER" in an information message dialog. If the numbers are equal, output HTML text as "EQUAL NUMBERS".
b. Write a program to display weekdays using switch case.
c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
d. Write a program to print data in objects using for-in, for-each and for-of loops
e. Develop a program to determine whether a given number is an 'ARMSTRONG NUMBER' or not. [E.g.: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e.,13 + 53+ 33 = 153]
f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (E.g.: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1- 10's, 1-2's & 1-1's)

9. JavaScript Functions and Events

a. Design a appropriate function should be called to display
    i. Factorial of that number
    ii. Fibonacci series up to that number
    iii. Prime numbers up to that number
    iv. Is it palindrome or not
b. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
    i. Factorial of that number
    ii. Fibonacci series up to that number
    iii. Prime numbers up to that number
    iv. Is it palindrome or not
c. Write a program to validate the following fields in a registration page
    i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
    ii. Mobile (only numbers and length 10 digits)

iii. E-mail (should contain format like xxxxxxx@xxxxxx.xxx)

Textbooks:

1. Programming the World Wide Web, 7th Edition, Robet W Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones & Bartlett Learning, 2019 (Chapters 1-11).
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, APress, O'Reilly.

Web Links:

1. https://www.w3schools.com/html
2. https://www.w3schools.com/css
3. https://www.w3schools.com/js/
4. https://www.w3schools.com/nodejs

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	2	30	70	100	1
SUBCODE: R23IT31L4	**USER INTERFACE DESIGN USING FLUTTER**						

COURSE OBJECTIVES:

- Learn to Implement Flutter Widgets and Layouts
- Understands Responsive UI Design and with Navigation in Flutter
- Knowledge on Widgets and customize widgets for specific UI elements, Themes
- Understand to include animation apart from fetching data

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Install Flutter and DART SDK. **[K2]**

CO2: Experiment various Flutter Widgets, layouts, themes. **[K3]**

CO3: Create an application to navigate between screens. **[K4]**

CO4: Apply State management techniques in developing flutter applications. **[K3]**

CO5: Design and Develop Responsive flutter app with animations. **[K3]**

CO6: Utilize REST API for retrieving data. **[K3]**

List of Experiments:

Students need to implement the following experiments

1. a) Install Flutter and Dart SDK.
   b) Write a simple Dart program to understand the language basics.

2. a) Explore various Flutter widgets (Text, Image, Container, etc.).
   b) Implement different layout structures using Row, Column, and Stack widgets.

3. a) Design a responsive UI that adapts to different screen sizes.
   b) Implement media queries and breakpoints for responsiveness.

4. a) Set up navigation between different screens using Navigator.
   b) Implement navigation with named routes.

5. a) Learn about stateful and stateless widgets.
   b) Implement state management using set State and Provider.

6. a) Create custom widgets for specific UI elements.
   b) Apply styling using themes and custom styles.

7. a) Design a form with various input fields.
   b) Implement form validation and error handling.

8. a) Add animations to UI elements using Flutter's animation framework.

b) Experiment with different types of animations (fade, slide, etc.).

9. a) Fetch data from a REST API.
   b) Display the fetched data in a meaningful way in the UI.

10. a) Write unit tests for UI components.
    b) Use Flutter's debugging tools to identify and fix issues.

Textbooks:

1. Marco L. Napoli, Beginning Flutter: A Hands-on Guide to App Development.
2. Rap Payne, Beginning App Development with Flutter: Create Cross-Platform Mobile Apps 1st Edition, Apres
3. Richard Rose, Flutter & Dart Cookbook, Developing Full stack Applications for the Cloud, Oreilly.

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	2		70	100	1
SUBCODE: R23IT31L4	**NEC DESIGN THINKING & IDEA LAB**						

COURSE OBJECTIVES:

1. To accelerate development of indigenous products in line with the "Make in India" campaign.
2. To encourage aspiring engineers to actualize their ideas under one roof.
3. To impart multidisciplinary education to all students to promote innovation and product development.
4. To promote experiential learning and entrepreneur skills.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Recall the basic concepts of Design Thinking. **[K2]**
CO2: Use the equipment, tools and inventories associated with Design Thinking Laboratory. **[K3]**
CO3: Perform fundamental fabrication operation using hand tools, power tools, welding equipment, laser cutter and engraver. **[K3]**
CO4: Perform fundamental electrical and electronic circuit design using PCB machine. **[K3]**
CO5: Develop innovative products by implementing the design thinking approach. **[K4]**

DESIGN THINKING

Design Thinking: Definition, Need and Objective, Concepts and Brainstorming, Stages – Empathize, Define, Ideate, Prototype, Test. Practical Examples of Customer Challenges, Alignment of Customer Expectations with Product Design - Feedback, Re-Design and Re-Create.

INTRODUCTION TO TOOLS AND EQUIPMENT

Introduction to Hand Tools and Power Tools - 3-axis CNC routing, basic turning, milling, drilling and grinding operations, Laser cutting, Laser engraving etc.

Basic 2D and 3D designing using CAD tools such as Free CAD, Sketchup, Prusa Slicer, Flat CAM, Inkspace and OpenBSP - 2D and 3D structures for prototype building using CNC machine - Basic welding and other joining techniques for assembly - Basics of 3D scanning, Point cloud data generation for reverse engineering.

Exposure to PCB prototype fabrication - Familiarity and use of soldering and de-soldering equipment - Usage of Breadboard, Arduino, Raspberry Pi.

EXPERIMENTAL LEARNING

1. 2D profile cutting of press fit box / casing in acrylic (3 or 6 mm thickness) / polymer / cardboard / MDF (2 mm thickness) board using laser cutter and engraver.

2. Machine 3D geometry on soft material such as soft wood using CNC router.
3. Fabricate products like trusses using cutting and welding tools.
4. 3D printing of scanned geometry using FDM or SLA printer.
5. Designing a suitable PCB layout, fabrication and testing of the circuit.
6. Assemble and disassemble electronic components on a PCB using soldering and de-soldering equipment.
7. Embedded programming using Arduino, Raspberry Pi and Beagle Bone.

DESIGN THINKING PROJECT

1. Design and implementation of a capstone project.

TOTAL PERIODS: 30

Textbooks

1. Veeranna D.K, "Workshop / Manufacturing Practices (with Lab Manual)", AICTE's Prescribed Textbook, Khanna Book Publishing, 2022.
2. E. Bala Guruswamy, "Developing Thinking Skills (The way to Success)", Khanna Book Publishing Company,2022.

Reference Books

1. Lal, D. M., "Design Thinking- Beyond the Sticky Notes", Sage Publications India Pvt. Ltd., 2021.
2. Malik, A. D. M., "Design Thinking for Educators", Notion Press, Chennai, India, 2019.
3. Panke, S., "Design Thinking in Education: Perspectives, Opportunities and Challenges", Open Education Studies, 2021.

Web Resources

1. https://fab-coep.vlabs.ac.in/List%20of%20experiments.html
2. https://www.innovationtraining.org/how-to-use-design-thinking-to-design-an-innovation-lab/
3. https://www.erdster.co.in/design-thinking-lab.html

Community Service

III Year I Semester	Evaluation of Community Service/ Internship(R23IT31CSP)	L	T	P	C
		0	0	0	2

COURSE OBJECTIVES:

Community Service Project should be an integral part of the curriculum, as an alternative to the 4 to 8 weeks of Summer Internships / Apprenticeships / On the Job Training, whenever there is an exigency when students cannot pursue their summer internships. The specific objectives are.

- To sensitize the students to the living conditions of the people who are around them,
- To help students to realize the stark realities of society.
- To bring about an attitudinal change in the students and help them to develop societal con sciousness, sensibility, responsibility and accountability
- To make students aware of their inner strength and help them to find new /out of box solutions to the social problems.
- To make students socially responsible citizens who are sensitive to the needs of the disadvantaged sections.
- To help students to initiate developmental activities in the community in coordination with public and government authorities.
- To develop a holistic life perspective among the students by making them study culture, traditions, habits, lifestyles, resource utilization, wastages and its management, social problems, public administration system and the roles and responsibilities of different persons across different social systems.

COURSE OUTCOMES:

CO1: Demonstrate a comprehensive understating of General Engineering principles and their application to real world problems

CO2: Analyze and solve complex Engineering / societal problems using appropriate mathematical, scientific and computational techniques

CO3: Design software systems that meets specific requirements while considering practical constraints such as cost and environmental impact

CO4: Effectively communicate technical ideas & solutions through written reports/presentations and discussions with peers and stakeholders

CO5: Work collaboratively in multidisciplinary teems, exhibiting leadership and accountability and ethical responsibility in engineering/software projects

COURSE OUTCOMES:

CO1: Demonstrate strong oral and written communication skills in the professional platform

CO2: Exhibit collaboration, ethical behavior, and responsible work ethics

CO3: Apply critical thinking and innovative solutions to challenges

CO4: Manage tasks efficiently and adopt to workspace culture and industry policies

CO5: Engage in lifelong learning while maintaining high quality and productive work

CO6: Develop skills necessary for a smooth transition into professional role

OPEN ELECTIVE - I

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23OE3124	**PRINCIPLES OF OPERATING SYSTEMS (OPEN ELECTIVE-I)**						

COURSE OBJECTIVES:

The main objective of the course is to make students

- Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
- Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
- Illustrate different conditions for deadlock and their possible solutions.

COURSE OUTCOMES:

After completion of the course, students will be able to

CO 1: Classify various operating system generations and functionalities. **[K2]**

CO 2: Interpret process management and apply various process scheduling algorithms. **[K3]**

CO 3: Analyze different process synchronization various deadlock Techniques **[K4]**

CO 4: Compare and contrast various memory management techniques and Disk scheduling. algorithms **[K4].**

CO 5: Analyze the concepts of file system [**K2]**

SYLLABUS

UNIT I:

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Free and Open-Source Operating Systems System Structures: Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Building and Booting an Operating System, Operating system debugging

UNIT II:

Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication. Threads and Concurrency: Multi-threading models, Thread libraries, Threading issues. CPU Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling.

UNIT III:

Synchronization Tools: The Critical Section Problem, Peterson's Solution, Mutex Locks,

semaphores, Monitors, Classic problems of Synchronization. Deadlocks: system Model, Dead lock characterization, Methods for handling Dead locks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

UNIT IV:

Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping. Virtual Memory Management: Introduction, Demand paging, Copy-on-write, Page replacement Allocation of frames, Thrashing Storage Management: Overview of Mass Storage Structure, HDD Scheduling.

UNIT V:

File systems: File System Interface :File concept ,Accessmethods,DirectoryStructure;Filesystem Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management; File-System Internals: File-System Mounting, Partitions and Mounting, File Sharing. Protection: Go also of protection, Principles of protection, Protection Rings, Domain of Protection, Access matrix

Textbooks:

1. Operating System Concepts, Silberschatz, GalvinPB, GagneG,10th Edition,Wiley, 2018.
2. Modern Operating Systems, TanenbaumAS,4th Edition,Pearson ,2016.

Reference Books:

1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
2. OperatingSystems:A Concept Based Approach, D.MDhamdhere,3rd Edition, McGraw- Hill, 2013

OnlineLearningResources:

1. https://nptel.ac.in/courses/106/106/106106144/
2. http://peterindia.net/OperatingSystems.html

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23OE3119	**COMPUTER ORGANIZATION AND ARCHITECTURE (OPEN ELECTIVE-I)**						

COURSE OBJECTIVES:

The main objective of the course is to

- provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
- Describe memory hierarchy concepts
- Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

COURSE OUTCOMES:

After completion of the course, students will be able to

CO1: Analyze data representation and digital logic circuits. **[K4]**

CO2: Analyze the basic structure of computers. **[K4]**

CO3: Analyze the computer arithmetic algorithms. **[K4]**

CO4: Analyze the processor, memory and input-output organizations. **[K4]**

SYLLABUS

UNIT I:

Data Representation: Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, components, Signed binary numbers, Binary codes

Digital Logic Circuits-I: Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers

UNIT II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters

Basic Structure of Computers: Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von- Neumann Architecture

UNIT III:

Computer Arithmetic: Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed-operand Multiplication, Fast Multiplication, Integer

Division, Floating-Point Numbers and Operations

Processor Organization: Fundamental Concepts, Execution of Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control

UNIT IV:

The Memory Organization: Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage

UNIT V:

Input/Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces

Textbooks:

1. Computer Organization, Carl Hamacher, ZvonkoVranesic, SafwatZaky, 6th edition, McGraw Hill
2. Digital Design, 6th Edition, M. Morris Mano, Pearson Education.
3. Computer Organization and Architecture, William Stallings, 11thEdition, Pearson.

Reference Books:

1. Computer Systems Architecture, M.Moris Mano, 3rdEdition, Pearson
2. Computer Organization and Design, David A. Paterson, John L.Hennessy, Elsevier
3. Fundamentals of Logic Design, Roth, 5thEdition, Thomson

Online Learning Resources:

1. https://nptel.ac.in/courses/106/103/106103068/

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
SUBCODE: R23OE3125	**WEB TECHNOLOGIES (OPEN ELECTIVE-I)**						

COURSE OBJECTIVES:

From the course the student will learn

- Translate user requirements into the overall architecture and implementation of new systems and Manage Project and coordinate with the Client
- Write backend code in PHP language and write optimized front end code HTML and JavaScript
- Understand, create and debug database related queries and Create test code to validate the applications against client requirement
- Monitor the performance of web applications & infrastructure and Troubleshooting web application with a fast and accurate resolution

COURSE OUTCOMES:

After completion of the course, students will be able to

CO1: Illustrate the basic concepts of HTML and CSS & apply those concepts to design static web pages. **[K2]**

CO2: Summarize various concepts related to dynamic web pages and validate them using JavaScript. **[K2]**

CO3: Develop web Applications using Scripting Languages & Frameworks. **[K3]**

CO4: Create and deploy secure, usable database driven web applications using PHP and RUBY. **[K6]**

SYLLABUS

UNIT I

HTML5: Fundamentals of HTML, working with text, organizing text in HTML, working with Links and URLs, creating tables, working with Images, Colors and Canvas, working with Forms, working with Multimedia.

UNIT II

Cascading Style Sheets: CSS3-Introduction to Cascading Style Sheets-Features – Inline Style, – Internal or embedded style sheets, External Style Sheet, backgrounds and color gradients in CSS, fonts and text styles, creating boxes and columns using CSS. Displaying, positioning and floating an element, list styles, table layouts, pseudo-classes and pseudo-elements. Effects in CSS.

UNIT III

JavaScript - Introduction to JavaScript, Objects, Primitives Operations and Expressions, Control Statements, Arrays, Functions, Constructors, Pattern Matching using Regular Expressions,

Fundamentals of Angular JS and NODE JS Angular Java Script- Introduction to Angular JS Expressions: ARRAY, Objects, Strings, Angular JS Form Validation & Form Submission.
Node.js- Introduction, Advantages, Node.js Process Model, Node JS Modules, Node JS File system, Node JS URL module, Node JS Events.

UNIT IV

PHP Programming: Introduction to PHP, Creating PHP script, Running PHP script. Working with variables and constants: Using variables, Using constants, Data types, Operators. Controlling program flow: Conditional statements, Control statements, Arrays, functions.

UNIT V

Web Servers- IIS (XAMPP, LAMP) and Tomcat Servers. Java Web Technologies-Introduction to Servlet, Life cycle of Servlet, Servlet methods, Java Server Pages.
Database connectivity – Servlets, JSP, PHP, Practice of SQL Queries. Introduction to Mongo DB and jQuery.
Web development frameworks – Introduction to Ruby, Ruby Scripting, Ruby on rails –Design, Implementation and Maintenance aspects.

Textbooks:

1) Programming the World Wide Web, 7th Edition, Robet W Sebesta, Pearson, 2013.
2) Web Technologies, 1st Edition 7th impression, Uttam K Roy, Oxford, 2012.
3) Pro Mean Stack Development, 1st Edition, ELad Elrom, Apress O'Reilly, 2016
4) Java Script & jQuery the missing manual, 2nd Edition, David sawyer mcfarland, O'Reilly, 2011.
5) Web Hosting for Dummies, 1st Edition, Peter Pollock, John Wiley & Sons, 2013.
6) RESTful web services, 1st Edition, Leonard Richardson, Ruby, O'Reilly, 2007.

Reference Books:

1) Ruby on Rails Up and Running, Lightning fast Web development, 1st Edition, Bruce Tate, Curt Hibbs, Oreilly, 2006.
2) Programming Perl, 4th Edition, Tom Christiansen, Jonathan Orwant, O'Reilly, 2012.
3) Web Technologies, HTML, JavaScript, PHP, Java, JSP, XML and AJAX, Black book, 1st Edition, Dream Tech, 2009.
4) An Introduction to Web Design, Programming, 1st Edition, Paul S Wang, Sanda S Katila, Cengage Learning, 2003.

III B. TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
SUBCODE: R23OE3126	**UNIX AND SHELL PROGRAMMING (OPEN ELECTIVE-I)**						

COURSE OBJECTIVES:

This course introduces the fundamentals of the Unix operating system, its architecture, features, and essential commands. It emphasizes shell scripting for task automation, text processing tools like grep and awk for data manipulation, and system calls for file and directory management. Students will gain hands-on experience with Unix utilities, scripting, and file handling for effective system-level programming.

COURSE OUTCOMES

After completion of the course, students will be able to

CO1: Explain the architecture, features, and commands of the Unix operating system. **[K2]**

CO2: Develop shell scripts using shell features for automation of tasks in a Unix environment.

[K2]

CO3: Analyze text processing tools like grep and awk for data manipulation and report generation.

[K4]

CO4: Analyze file management operations using system calls and directory APIs in Unix**. [K4]**

SYLLABUS

UNIT 1:

Introduction to Unix -Architecture of Unix, Features of Unix, Unix Commands-PATH, man, echo, printf, script, passwd, uname, who, date, stty, pwd, cd, mkdir, rmdir, ls, cp, mv, rm, cat, more, wc, Ip, od, tar, gzip.

UNIT II:

Unix Utilities: Introduction to unix file system, vi editor, file handling utilities, security by file permissions, process utilities, disk utilities, networking commands, unlink, du, df, mount, umount, find, unmask, ulimit, ps, w, finger, arp, ftp, telnet, rlogin. Text processing utilities and backup utilities, detailed commands to be covered are tail, head, sort, nl, uniq, grep, egrep, fgrep, cut, paste, join, tee, pg, comm, cmp, diff, tr, awk, cpio

UNIT III:

Introduction to Shells: Unix Session, Standard Streams, Redirection, Pipes, Tee Command, Command Execution, Command-Line Editing, Quotes, Command Substitution, Job Control, Aliases, Variables, Predefined Variables, Options, Shell/Environment Customization.

C Shell Programming: Basic Script concepts, Expressions, Decisions: Making Selections, Repetition, special Parameters and Variables, changing Positional Parameters, Argument Validation, Debugging Scripts, Script Examples (Concatenating files, Display Beginning and End of files, Translating Characters, Files with Duplicate Lines, Count characters, Words or Lines, Comparing Files).

UNIT IV:

Grep: Operation, grep Family, Searching for File Content.

awk: Execution, Fields and Records, Scripts, Operations, Patterns, Actions, Associative Arrays, String Functions, String Functions, Mathematical Functions, User Defined Functions, Using System commands in awk, Applications, awk and grep, sed and awk.

UNIT V:

File Management: File Structures, System Calls for File Management create, open, close, read, write, Iseek, link, symlink, unlink, stat, fstat, lstat, chmod, chown, Directory API - opendir, readdir, closedir, mkdir, rmdir, umask.

Filters:

Filters and Pipes, Concatenating files, Display Beginning and End of files, Cut and Paste, Sorting, Translating Characters, Files with Duplicate Lines, Count characters, Words or Lines, Comparing Files.

Textbooks:

1. Unix and shell Programming Behrouz A. Forouzan, Richard F. Gilberg. Thomson
2. Your Unix the ultimate guide, Sumitabha Das, TMH. 2nd Edition.

REFERENCES:

1. Unix for programmers and users, 3rd edition, Graham Glass, King Ables, Pearson Education.
2. Unix programming environment, Kernighan and Pike, PHI. / Pearson Education
3. The Complete Reference Unix, Rosen, Host, Klee, Farber, Rosinski, Second Edition, TMH

B.Tech. III Year II Semester

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC3203	Cloud Computing	PC	30	70	100	3	0	0	3
2	R23CC3201	Cryptography & Network Security	PC	30	70	100	3	0	0	3
3	R23CC3206	Machine Learning	PC	30	70	100	3	0	0	3
4	R23CC3202 R23IT3211 R23CC3209 R23CC3210 R23CC32MOOC1	**Professional Elective -II** 6. Software Testing Methodologies 7. Augmented Reality & Virtual Reality 8. DevOps 9. Generative AI 10. 12 week MOOC Swayam/NPTEL course recommended by the BoS	PE	30	70	100	3	0	0	3
5	R23CC3205 R23CC3204 R23CC3207 R23CC3208 R23CC32MOOC2	**Professional Elective -III** 6. Software Project Management 7. Mobile Adhoc Networks 8. Natural Language Processing 9. Distributed Operating System 10. 12 week MOOC Swayam/NPTEL course recommended by the BoS	PE	30	70	100	3	0	0	3
6	R23OE3225	**Open Elective- II** 1. Principles of	OE	30	70	100	3	0	0	3

		Database Management Systems. 4. Distributed Databases 5. Software Engineering								
7	R23IT32L1	Cloud Computing Lab	PC	30	70	100	0	0	3	1.5
8	R23IT32L2	Machine Learning Lab	PC	-	50	50	0	0	3	1.5
9	R23IT32L3 R23IT32L4	Soft skills / / SWAYAM Plus – 21st Century Employabilit y Skills	SC	-	50	50	0	1	2	2
10	R23IT32MC	Technical Paper Writing & IPR	PR	-	50	50	2	0	0	-
TOTAL										**23**
Mandatory Industry Internship / Mini Project of 08 weeks duration during summer vacation										

* Under Industry Internship interested students can pursue SWAYAM Plus courses viz., Hands-on Masterclass on Data Analytics OR Artificial Intelligence for Real-World Application

S.No	Subject Code	Subject	Cat. Code	Internal Marks	External Marks	Total Marks	L	T	P	Credits
1	R23CC32	MINORS	MC	30	70	100	3	0	3	4.5
2	R23CC32	MINORS	HC	30	70	100	3	0	0	3

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3203	**CLOUD COMPUTING**						

COURSE OBJECTIVES:

- To explain the evolving utility computing model called cloud computing.
- To introduce the various levels of services offered by cloud.
- To discuss the fundamentals of cloud enabling technologies such as distributed computing, service-oriented architecture and virtualization.
- To emphasize the security and other challenges in cloud computing.
- To introduce the advanced concepts such as containers, serverless computing and cloud-centric Internet of Things.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Analyze the fundamentals of cloud computing **[K4].**

CO2: Examine the technologies that enable cloud computing such as distributed systems, parallel computing, SOA, web services and virtualization **[K4].**

CO3: Analyze the architecture and management of virtual machines and containers **[K4].**

CO4: Analyze the major challenges in cloud computing such as security, scalability, interoperability and energy efficiency **[K4].**

CO5: Explore and assess advanced topics in cloud computing including server less architecture, cloud-based IoT, edge/fog computing, DevOps and quantum cloud computing **[K4].**

SYLLABUS

UNIT-

1:

Introduction to Cloud Computing Fundamentals Cloud computing at a glance, defining a cloud, cloud computing reference model, types of services (IaaS, PaaS, SaaS), cloud deployment models (public, private, hybrid), utility computing, cloud computing characteristics and benefits, cloud service providers (Amazon Web Services, Microsoft Azure, Google AppEngine).

UNIT-II:

Cloud Enabling Technologies Ubiquitous Internet, parallel and distributed computing, elements of parallel computing, hardware architectures for parallel computing (SISD, SIMD, MISD, MIMD), elements of distributed computing, Inter-process communication, technologies for distributed computing, remote procedure calls (RPC), service-oriented architecture (SOA), Web services, virtualization.

UNIT-III:

Virtualization and Containers Characteristics of virtualized environments, taxonomy of virtualization techniques, virtualization and cloud Computing, pros and cons of virtualization, technology examples (XEN, VMware), building blocks of containers, container platforms (LXC, Docker), container orchestration, Docker Swarm and Kubernetes, public cloud VM (e.g. Amazon EC2) and container (e.g. Amazon Elastic Container Service) offerings.

UNIT-IV:

Cloud computing challenges Economics of the cloud, cloud interoperability and standards, scalability and fault tolerance, energy efficiency in clouds, federated clouds, cloud computing security, fundamentals of computer security, cloud security architecture, cloud shared responsibility model, security in cloud deployment models.

UNIT -V:

Advanced concepts in cloud computing Serverless computing, Function-as-a-Service, serverless computing architecture, public cloud (e.g. AWS Lambda) and open-source (e.g. OpenFaaS) serverless platforms, Internet of Things (IoT), applications, cloud-centric IoT and layers, edge and fog computing, DevOps, infrastructure-as-code, quantum cloud computing.

Textbooks:

1. Mastering Cloud Computing, 2nd edition, Rajkumar Buyya, Christian Vecchiola, Thamarai Selvi, Shivananda Poojara, Satish N. Srirama, Mc Graw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier, 2012.

Reference Books:

1. Cloud Computing, Theory and Practice, Dan C Marinescu, 2nd edition, MK Elsevier, 2018.
2. Essentials of cloud Computing, K. Chandrasekhran, CRC press, 2014.
3. Online documentation and tutorials from cloud service providers (e.g., AWS, Azure, GCP)

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3201	**CRYPTOGRAPHY & NETWORK SECURITY**						

COURSE OBJECTIVES:

The main objectives of this course are to explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, public key algorithms, design issues and working principles of various authentication protocols and various secure communication standards including Kerberos, IPsec, and SSL/TLS.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Summarize cryptographic principles, security goals, attacks, and foundational mathematics **[K2].**
CO2: Apply and analyze symmetric encryption techniques including DES and AES **[K3].**
CO3: Evaluate asymmetric cryptographic systems such as RSA, Rabin, ElGamal, and ECC **[K5].**
CO4: Explain digital signatures, hash functions, and assess Kerberos-based key management [**K2].**
CO5: Analyse network and system security mechanisms like SSL/TLS, IPsec, firewalls, and IDS **[K4].**

SYLLABUS

UNIT I:

Basic Principles: Security Goals, Cryptographic Attacks, Services and Mechanisms, Mathematics of Cryptography- integer arithmetic, modular arithmetic, matrices, linear congruences.

UNIT II:

Symmetric Encryption: Mathematics of Symmetric Key Cryptography-algebraic structures, GF(2^n) Fields, Introduction to Modern Symmetric Key Ciphers-modern block ciphers, modern stream ciphers, Data Encryption Standard- DES structure, DES analysis, Security of DES, Multiple DES, Advanced Encryption Standard-transformations, key expansions, AES ciphers, Analysis of AES.

UNIT III:

Asymmetric Encryption: Mathematics of Asymmetric Key Cryptography-primes, primality testing, factorization, CRT, Asymmetric Key Cryptography- RSA crypto system, Rabin cryptosystem, Elgamal Crypto system, ECC

UNIT IV:

Data Integrity, Digital Signature Schemes & Key Management: Message Integrity and Message Authentication-message integrity, Random Oracle model, Message authentication, Cryptographic Hash Functions-whirlpool, SHA-512, Digital Signature- process, services, attacks, schemes, applications, Key Management-symmetric key distribution, Kerberos.

UNIT V:

Network Security-I: Security at application layer: PGP and S/MIME, Security at the Transport Layer: SSL and TLS, **Network Security-II :** Security at the Network Layer: IPSec-two modes, two security protocols, security association, IKE, ISAKMP, System Security-users, trust, trusted systems, buffer overflow, malicious software, worms, viruses, IDS, Firewalls.

Textbooks:

1. Cryptography and Network Security, 3rd Edition Behrouz A Forouzan, Deb deep Mukhopadhyay, McGraw Hill,2015
2. Cryptography and Network Security,4th Edition, William Stallings, (6e) Pearson,2006
3. Everyday Cryptography, 1st Edition, Keith M.Martin, Oxford,2016

Reference Books:

1. Network Security and Cryptography, 1st Edition, Bernard Meneges, Cengage Learning,2018

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3206	**MACHINE LEARNING**						

COURSE OBJECTIVES:

The objective of the course is to

- Define machine learning and its different types (supervised and unsupervised) and understand their applications.
- Apply supervised learning algorithms including decision trees and k-nearest neighbours (k-NN).
- Implement unsupervised learning techniques, such as K-means clustering

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Interpreting foundational understanding of machine learning and the standard workflow for developing ML systems. **[K2]**

CO2: Analyze and apply instance-based learning methods using proximity measures for solving classification and regression problems**. [K4]**

CO3: Construct and compare decision trees and probabilistic models for effective decision-making in supervised learning tasks**. [K4]**

CO4. Utilizing linear and non-linear machine learning models, including neural networks, for and prediction. **[K4]**

CO5: Apply unsupervised learning techniques for discovering underlying structures in data through various clustering approaches**. [K3]**

SYLLABUS

UNIT I:

Introduction to Machine Learning: Evolution of Machine Learning, Paradigms for ML, Learning by Rote, Learning by Induction, Reinforcement Learning, Types of Data, Matching, Stages in Machine Learning, Data Acquisition, Feature Engineering, Data Representation, Model Selection, Model Learning, Model Evaluation, Model Prediction, Search and Learning, Data Sets.

UNIT II:

Nearest Neighbor-Based Models: Introduction to Proximity Measures, Distance Measures, Non-Metric Similarity Functions, Proximity Between Binary Patterns, Different Classification Algorithms Based on the Distance Measures, K-Nearest Neighbor Classifier, Radius Distance Nearest Neighbor Algorithm, KNN Regression, Performance of Classifiers, Performance of Regression Algorithms.

UNIT III:

Models Based on Decision Trees: Decision Trees for Classification, Impurity Measures, Properties, Regression Based on Decision Trees, Bias–Variance Trade-off, Random Forests for Classification and Regression. The Bayes Classifier: Introduction to the Bayes Classifier, Bayes' Rule and Inference, The Bayes Classifier and its Optimality, Multi-Class Classification, Class Conditional Independence and Naive Bayes Classifier (NBC)

UNIT IV:

Linear Discriminants for Machine Learning: Introduction to Linear Discriminants, Linear Discriminants for Classification, Perceptron Classifier, Perceptron Learning Algorithm, Support Vector Machines, Linearly Non-Separable Case, Non-linear SVM, Kernel Trick, Logistic Regression, Linear Regression, Multi-Layer Perceptron's (MLPs), Backpropagation for Training an MLP.

UNIT V:

Clustering: Introduction to Clustering, Partitioning of Data, Matrix Factorization, Clustering of Patterns, Divisive Clustering, Agglomerative Clustering, Partitional Clustering, K-Means Clustering, Soft Partitioning, Soft Clustering, Fuzzy C-Means Clustering, Rough Clustering, Rough K-Means Clustering Algorithm, Expectation Maximization-Based Clustering, Spectral Clustering.

Textbooks:

1. "Machine Learning Theory and Practice", M N Murthy, V S Ananthanarayana, Universities Press (India), 2024

Reference Books:

1. "Machine Learning", Tom M. Mitchell, McGraw-Hill Publication, 2017
2. "Machine Learning in Action",Peter Harrington, DreamTech
3. "Introduction to Data Mining", Pang-Ning Tan, Michel Stenbach, Vipin Kumar, 7th Edition, 2019.

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3202	**SOFTWARE TESTING METHODOLOGIES (PROFESSIONAL ELECTIVE-II)**						

COURSE OBJECTIVES

- To provide knowledge of the concepts in software testing such as testing process, criteria, strategies, and methodologies.
- To develop skills in software test automation and management using the latest tools.

COURSE OUTCOMES

After successful completion of the course, students will be able to:

CO 1: Outline the software testing terminology**. [K1]**

CO 2: Compare and contrast various behavioral testing methodologies**. [K4]**

CO 3: Summarize various dynamic testing techniques. **[K2]**

CO 4: Interpret various validation activities and Software quality models**. [K2]**

CO 5: Analyze debugging techniques and testing tools. **[K4]**

SYLLABUS

UNIT - I:

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs Flow graphs and Path testing: Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

UNIT - II:

Transaction Flow Testing: transaction flows, transaction flow testing techniques.

Data Flow testing: Basics of data flow testing, strategies in data flow testing, application of data flow testing.

Domain Testing: domains and paths, Nice & ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

UNIT - III:

Paths, Path products and Regular expressions: path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.

Logic Based Testing: overview, decision tables, path expressions, kv charts, specifications.

UNIT - IV:

State, State Graphs and Transition testing: state graphs, good & bad state graphs, state testing, Testability tips.

UNIT - V:

Graph Matrices and Application: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools. (Student should be given an exposure to a tool like Jmeter/selenium/soapUI/Catalon).

Textbooks:

1. Software Testing techniques - Baris Beizer, Dreamtech, second edition.
2. Software Testing Tools – Dr. K. V. K. K. Prasad, Dreamtech.

Reference Books:

1. The craft of software testing - Brian Marick, Pearson Education.
2. Software Testing Techniques – SPD(Oreille)
3. Software Testing in the Real World – Edward Kit, Pearson.
4. Effective methods of Software Testing, Perry, John Wiley.
5. Art of Software Testing – Meyers, John Wiley.

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23IT3211	**AUGMENTED REALITY & VIRTUAL REALITY (PROFESSIONAL ELECTIVE-II)**						

COURSE OBJECTIVES:

- Provide a foundation to the fast-growing field of AR and make the students aware of the various AR concepts.
- To give historical and modern overviews and perspectives on virtual reality. It describes the fundamentals of sensation, perception, and technical and engineering aspects of virtual reality systems.

COURSE OUTCOMES:

After successful completion of the course, students will be able to:

CO1: Explain the foundational concepts, history, and applications of Augmented Reality and Virtual Reality systems. **[K2]**

CO2: Analyse various tracking, display, and interaction technologies used in AR systems, and describe software architecture requirements for AR development. **[K3]**

CO3: Analyse the principles of computer vision used in AR, including marker and natural feature tracking methods. **[K3]**

CO4: Apply knowledge of human visual perception and physiology to the design and evaluation of VR experiences. **[K4]**

CO5: Analyse user interaction mechanisms, motion systems, and audio rendering techniques to create immersive AR/VR environments. **[K3]**

SYLLABUS

UNIT I

Introduction to Augmented Reality: Augmented Reality - Defining augmented reality, history of augmented reality, Examples, Related fields

Displays: Multimodal Displays, Visual Perception, Requirements and Characteristics, Spatial Display Model, Visual Displays

Tracking: Tracking, Calibration, and Registration, Coordinate Systems, Characteristics of Tracking Technology, Stationary Tracking Systems, Mobile Sensors

UNIT II

Computer Vision for Augmented Reality: Marker Tracking, Multiple-Camera Infrared Tracking, Natural Feature Tracking by Detection, Outdoor Tracking.

Interaction: Output Modalities, Input Modalities, Tangible Interfaces, Virtual User Interfaces on Real Surfaces, Augmented Paper, Multi-view Interfaces, Haptic Interaction

Software Architectures: AR Application Requirements, Software Engineering Requirements, Distributed Object Systems, Dataflow, Scene Graphs

UNIT - III

Introduction to Virtual Reality: Defining Virtual Reality, History of VR, Human Physiology and Perception

The Geometry of Virtual Worlds: Geometric Models, Axis-Angle Representations of Rotation, Viewing Transformations

Light and Optics: Basic Behavior of Light, Lenses, Optical Aberrations, The Human Eye, Cameras, Displays

UNIT - IV

The Physiology of Human Vision: From the Cornea to Photoreceptors, From Photoreceptors to the Visual Cortex, Eye Movements, Implications for VR

Visual Perception: Visual Perception - Perception of Depth, Perception of Motion, **Perception of Color Visual Rendering:** Visual Rendering -Ray Tracing and Shading Models, Rasterization, Correcting Optical Distortions, Improving Latency and Frame Rates, Immersive Photos and Videos

UNIT - V

Motion in Real and Virtual Worlds: Velocities and Accelerations, The Vestibular System, Physics in the Virtual World, Mismatched Motion and Vection

Interaction: Motor Programs and Remapping, Locomotion, Social Interaction

Audio: The Physics of Sound, The Physiology of Human Hearing, Auditory Perception, Auditory Rendering

Textbooks:

1. Augmented Reality: Principles & Practice by Schmalstieg / Hollerer, Pearson Education India;First edition (12 October 2016),ISBN-10: 9332578494
2. Virtual Reality, Steven M. LaValle, Cambridge University Press, 2016

Reference Books:

1. Allan Fowler-AR Game Development‖, 1st Edition, A press Publications, 2018, ISBN 978-1484236178
2. Understanding Virtual Reality: Interface, Application and Design, William R Sherman and Alan B Craig, (The Morgan Kaufmann Series in Computer Graphics)". Morgan Kaufmann Publishers, San Francisco, CA, 2002
3. Designing for Mixed Reality, Kharis O'Connell Published by O'Reilly Media, Inc., 2016, ISBN:9781491962381
4. Sanni Siltanen- Theory and applications of marker-based augmented reality. Julkaisija – Utgivare Publisher. 2012. ISBN 978-951-38-7449-0
5. Gerard Jounghyun Kim, "Designing Virtual Systems: The Structured Approach", 2005

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3209	**DEVOPS (PROFESSIONAL ELECTIVE-II)**						

COURSE OBJECTIVES:

The main objectives of this course are to:

- Describe the agile relationship between development and IT operations.
- Understand the skill sets and high-functioning teams involved in DevOps and related methods to reach a continuous delivery capability.
- Implement automated system update and DevOps lifecycle.

COURSE OUTCOMES:

After successful completion of the course, students will be able to:

CO1: Describe the relationship between Agile, DevOps, and the software development lifecycle (SDLC), and explain the principles, tools, and architecture of DevOps **[K2]**.

CO2: Utilize Git for source code management, including version control, branching, merging, and collaboration and evaluate code quality using tools like SonarQube **[K2]**.

CO3: Analyze Continuous Integration (CI) using Jenkins by configuring pipelines, builds, and master-slave architecture for automated testing and integration**[K3].**

CO4: Analyze Continuous Delivery (CD) processes using Docker for containerization and Selenium for testing, enabling rapid and reliable software deployment**[K3]**.

CO5: Apply Configuration Management and container orchestration using Ansible and Kubernetes/OpenShift and understand infrastructure automation with Puppet and Chef**[K4]**.

SYLLABUS

UNIT I:

Introduction to DevOps: Introduction to SDLC, Agile Model. Introduction to Devops. DevOps Features, DevOps Architecture, DevOps Lifecycle, Understanding Workflow and principles, Introduction to DevOps tools, Build Automation, Delivery Automation, Understanding Code Quality, Automation of CI/ CD. Release management, Scrum, Kanban, delivery pipeline, bottlenecks, examples.

UNIT II:

Source Code Management (GIT): The need for source code control, The history of source code management, Roles and code, source code management system and migrations. What is Version

Control and GIT, GIT Installation, GIT features, GIT workflow, working with remote repository, GIT commands, GIT branching, GIT staging and collaboration. UNIT TESTING - CODE COVERAGE: Junit, nUnit & Code Coverage with Sonar Qube, SonarQube - Code Quality Analysis.

UNIT III:

Build Automation - Continuous Integration (CI): Build Automation, What is CI Why Cl is Required, CI tools, Introduction to Jenkins (With Architecture), jenkins workflow, jenkins master slave architecture, Jenkins Pipelines, PIPELINE BASICS - Jenkins Master, Node, Agent, and Executor Freestyle Projects & Pipelines, Jenkins for Continuous Integration, Create and Manage Builds, User Management in Jenkins Schedule Builds, Launch Builds on Slave Nodes.

UNIT-IV

Continuous Delivery (CD): Importance of Continuous Delivery, CONTINUOUS DEPLOYMENT CD Flow, Containerization with Docker: Introduction to Docker, Docker installation, Docker commands, Images & Containers, DockerFile, Running containers, Working with containers and publish to Docker Hub.

Testing Tools: Introduction to Selenium and its features, JavaScript testing.

UNIT-V

Configuration Management - ANSIBLE: Introduction to Ansible, Ansible tasks, Roles, Jinja templating, Vaults, Deployments using Ansible.

CONTAINERIZATION USING KUBERNETES(OPENSHIFT): Introduction to Kubernetes Namespace & Resources, CI/CD - On OCP, BC, DC & ConfigMaps, Deploying Apps on Openshift Container Pods. Introduction to Puppet master and Chef.

Textbooks:

1. Joyner, Joseph., Devops for Beginners: Devops Software Development Method Guide for Software Developers and It Professionals, 1st Edition Mihails Konoplows, 2015.
2. Alisson Machado de Menezes., Hands-on DevOps with Linux,1st Edition, BPB Publications, India, 2021.

Reference Books:

1. Len Bass, Ingo Weber, Liming Zhu. DevOps: A Software Architect's Perspective. Addison Wesley; ISBN-10
2. Gene Kim Je Humble, Patrick Debois, John Willis. The DevOps Handbook, 1st Edition, IT Revolution Press, 2016.
3. Verona, Joakim Practical DevOps, 1st Edition, Packt Publishing, 2016.
4. Joakim Verona. Practical Devops, Ingram short title; 2nd edition (2018). ISBN10: 1788392574
5. Deepak Gaikwad, Viral Thakkar. DevOps Tools from Practitioner's Viewpoint. Wiley publications. ISBN: 9788126579952

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3210	**GENERATIVE AI (PROFESSIONAL ELECTIVE-II)**						

COURSE OBJECTIVES:

- Understand the basics of Generative AI.
- Know the basics of Text Generation.
- Understand the process of generating videos.
- Know about GAN and its variants.

COURSE OUTCOMES:

After successful completion of the course, students will be able to:

CO1: Outlining the fundamental principles and types of generative models, including GANs, VAEs, and diffusion models. **[K2]**

CO2: Interpreting the architecture and functioning of language models, including transformers, attention mechanisms, and multimodal LLMs. **[K2]**

CO3: Apply generative modeling techniques to text generation, including prompt engineering and retrieval-augmented generation. **[K3]**

CO4: Analyze and compare generative models for image synthesis, including GANs, VAEs, and transformer-based models like DALL·E**.[K4]**

CO5: Apply GAN variants and neural networks for creative generation tasks such as painting, music, and games. **[K3]**

CO6: Understand and apply tools, frameworks, and open-source platforms (e.g., Hugging Face, Lang Chain) for training, fine-tuning, and deploying generative AI models. **[K3]**

SYLLABUS

UNIT I:

Introduction To Gen Ai: Historical Overview of Generative modelling, Difference between Gen AI and Discriminative Modeling, Importance of generative models in AI and Machine Learning, Types of Generative models, GANs, VAEs, autoregressive models and Vector quantized Diffusion models, Understanding if probabilistic modeling and generative process, Challenges of Generative Modeling, Future of Gen AI, Ethical Aspects of AI, Responsible AI, Use Cases.

UNIT II:

Generative Models For Text: Language Models Basics, Building blocks of Language models, Transformer Architecture, Encoder and Decoder, Attention mechanisms, Generation of Text, Models like BERT and GPT models, Generation of Text, Autoencoding, Regression Models, Exploring ChatGPT, Prompt Engineering: Designing Prompts, Revising Prompts using Reinforcement Learning

from Human Feedback (RLHF), Retrieval Augmented Generation, Multimodal LLM, Issues of LLM like hallucination.

UNIT III:

Generation of Images: Introduction to Generative Adversarial Networks, Adversarial Training Process, Nash Equilibrium, Variational Autoencoders, Encoder-Decoder Architectures, Stable Diffusion Models, Introduction to Transformer-based Image Generation, CLIP, Visual Transformers ViT- Dall-E2 and Dall-E3, GPT-4V, Issues of Image Generation models like Mode Collapse and Stability.

UNIT IV:

Generation of Painting, Music, and Play: Variants of GAN, Types of GAN, Cyclic GAN, Using Cyclic GAN to Generate Paintings, Neural Style Transfer, Style Transfer, Music Generating RNN, Muse GAN, Autonomous agents, Deep Q Algorithm, Actor-critic Network.

UNIT V:

Open-Source Models And Programming Frameworks: Training and Fine tuning of Generative models, GPT 4 All, Transfer learning and Pretrained models, Training vision models, Google Copilot, Programming LLM, Lang Chain, Open-Source Models, Llama, Programming for Times former, Deployment, Hugging Face.

Textbooks:

1. Denis Rothman, “Transformers for Natural Language Processing and Computer Vision”, Third Edition , Packt Books, 2024

Reference Books:

1. David Foster, ”Generative Deep Learning”, O’Reily Books, 2024.
2. Altaf Rehmani, “Generative AI for Everyone”, BlueRose One, 2024.

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3205	**SOFTWARE PROJECT MANAGEMENT (PROFESSIONAL ELECTIVE-III)**						

COURSE OBJECTIVES:

At the end of the course, the student shall be able to:

- To describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project
- To compare and differentiating organization structures and project structures
- To implement a project to manage project schedule, expenses and resources with the application of suitable project management tools

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Outline the key concepts and objectives of software project management **[K1].**

CO2: Interpret the phases of the software development life cycle and their relevance to project management **[K2].**

CO3: Apply software estimation and planning techniques to manage project timelines and costs **[K3].**

CO4: Analyze different software process workflows and identify appropriate methodologies for given scenarios **[K4].**

CO5: Compare conventional and agile project management approaches in terms of efficiency and adaptability **[K4].**

SYLLABUS

UNIT I:

Conventional Software Management: The waterfall model, conventional software Management performance.

Evolution of Software Economics: Software Economics, pragmatic software cost estimation.

Improving Software Economics: Reducing Software product size, improving software processes, improving team effectiveness, improving automation, Achieving required quality, peer inspections.

The old way and the new: The principles of conventional software Engineering, principles of modern software management, transitioning to an iterative process.

UNIT II:

Life cycle phases: Engineering and production stages, inception, Elaboration, construction, transition phases.

Artifacts of the process: The artifact sets, Management artifacts, Engineering artifacts, programmatic artifacts.

UNIT III:

Model based software architectures: A Management perspective and technical perspective.
Workflows of the process: Software process workflows, Iteration workflows.
Checkpoints of the process: Major mile stones, Minor Milestones, Periodic status assessments.
Iterative Process Planning: Work breakdown structures, planning guidelines, cost and schedule estimating, Iteration planning process, Pragmatic planning.

UNIT IV:

Project Organizations and Responsibilities: Line-of-Business Organizations, Project Organizations, evolution of Organizations.
Process Automation: Automation Building blocks, The Project Environment.
Project Control and Process instrumentation: The seven core Metrics, Management indicators, quality indicators, life cycle expectations, pragmatic Software Metrics, Metrics automation.

UNIT V:

Agile Methodology, ADAPTing to Scrum, Patterns for Adopting Scrum, Iterating towards Agility. **Fundamentals of DevOps**: Architecture, Deployments, Orchestration, Need, Instance of applications, DevOps delivery pipeline, DevOps eco system. DevOps adoption in projects: Technology aspects, Agiling capabilities, Tool stack implementation, People aspect, processes

Textbooks:

1. Software Project Management, Walker Royce, PEA, 2005.
2. Succeeding with Agile: Software Development Using Scrum, Mike Cohn, Addison Wesley.
3. The DevOps Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations, Gene Kim , John Willis , Patrick Debois , Jez Humb,1st Edition, O'Reilly publications, 2016.

Reference Books:

1. Software Project Management, Bob Hughes,3/e, Mike Cotterell, TMH
2. Software Project Management, Joel Henry, PEA
3. Software Project Management in practice, Pankaj Jalote, PEA, 2005,
4. Effective Software Project Management, Robert K.Wysocki, Wiley,2006.
5. Project Management in IT, Kathy Schwalbe, Cengage

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3204	**MOBILE ADHOC NETWORKS (PROFESSIONAL ELECTIVE-III)**						

COURSE OBJECTIVES:

From the course the student will learn

- Architect sensor networks for various application setups.
- Devise appropriate data dissemination protocols and model links cost.
- Understanding of the fundamental concepts of wireless sensor networks and has a basic knowledge of the various protocols at various layers.
- Evaluate the performance of sensor networks and identify bottlenecks.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Understand the characteristics and design issues of Mobile Ad Hoc Networks (MANETs). **[K2]**

CO2: Analyze routing and transport protocols in ad hoc networks. **[K4]**

CO3: Identify and apply security solutions in MANETs. **[K3]**

CO4: Demonstrate knowledge of Wireless Sensor Network (WSN) architecture, clustering, and applications. **[K2]**

CO5: Apply knowledge of key management, WSN operating systems, and simulation tools. **[K3]**

SYLLABUS

UNIT I:

Introduction to Ad Hoc Wireless Networks- Cellular and Ad Hoc Wireless Networks, Characteristics of MANETs, Applications of MANETs, Issues and Challenges of MANETs, Ad Hoc Wireless Internet, MAC protocols for Ad hoc Wireless Networks-Issues, Design Goals and Classifications of the MAC Protocols.

UNIT II:

Routing Protocols for Ad Hoc Wireless Networks- Issues in Designing a Routing Protocol, Classifications of Routing Protocols, Topology-based versus Position-based Approaches, Issues and design goals of a Transport layer protocol, Classification of Transport layer solutions, TCP over Ad hoc Wireless Networks, Solutions for TCP over Ad Hoc Wireless Networks, Other Transport layer protocols.

UNIT III:

Security protocols for Ad hoc Wireless Networks- Security in Ad hoc Wireless Networks, Network Security Requirements, Issues and Challenges in Security Provisioning, Network Security Attacks, Key Management, Secure Routing in Ad hoc Wireless Networks, Cooperation in MANETs, Intrusion

Detection Systems.

UNIT IV:

Basics of Wireless Sensors and Applications- The Mica Mote, Sensing and Communication Range, Design Issues, Energy Consumption, Clustering of Sensors, Applications, Data Retrieval in Sensor Networks-Classification of WSNs, MAC layer, Routing layer, Transport layer, High-level application layer support, Adapting to the inherent dynamic nature of WSNs.

UNIT V:

Security in WSNs- Security in WSNs, Key Management in WSNs, Secure Data Aggregation in WSNs, Sensor Network Hardware-Components of Sensor Mote, Sensor Network Operating Systems– TinyOS, LA-TinyOS, SOS, RETOS, Imperative Language-nesC, **Dataflow Style Language-** TinyGALS, Node-Level Simulators, NS-2 and its sensor network extension, TOSSIM.

Textbooks:

1. Ad Hoc Wireless Networks – Architectures and Protocols, 1st edition, C. Siva Ram Murthy, B. S. Murthy, Pearson Education, 2004
2. Ad Hoc and Sensor Networks – Theory and Applications, 2nd edition *Carlos Corderio Dharma P.Aggarwal,* World Scientific Publications / Cambridge University Press, March 2006

Reference Books:

1. Wireless Sensor Networks: An Information Processing Approach, 1st edition, *Feng Zhao, Leonidas Guibas,* Elsevier Science imprint, Morgan Kauffman Publishers, 2005, rp2009
2. Wireless Ad hoc Mobile Wireless Networks – Principles, Protocols and Applications, 1st edition, Subir Kumar Sarkar, et al., Auerbach Publications, Taylor & Francis Group, 2008
3. Ad hoc Networking, 1st edition,*Charles E.Perkins*, Pearson Education, 2001
4. Wireless Ad hoc Networking, 1st edition, *Shih-Lin Wu, Yu-Chee Tseng,* Auerbach Publications, Taylor & Francis Group, 2007
5. Wireless Sensor Networks – Principles and Practice, 1st edition, Fei Hu, Xiaojun Cao, An Auerbach book, CRC Press, Taylor & Francis Group, 2010

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3207	**NATURAL LANGUAGE PROCESSING (PROFESSIONAL ELECTIVE-III)**						

COURSE OBJECTIVES:

This course introduces the fundamental concepts and techniques of natural language processing (NLP).

- Students will gain an in-depth understanding of the computational properties of natural languages and the commonly used algorithms for processing linguistic information.
- The course examines NLP models and algorithms using both the traditional symbolic and the more recent statistical approaches.
- Enable students to be capable of describing the application based on natural language processing and to show the points of syntactic, semantic and pragmatic processing.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Illustrate the fundamental concepts, challenges, and models in Natural Language Processing including both rule-based and statistical approaches. **[K2]**

CO2: Apply word-level analysis techniques such as N-grams, Part-of-Speech (Pos) tagging, and Hidden Markov Models to process natural language data. **[K3]**

CO3: Analyze and implement syntactic parsing methods including Context-Free Grammars, Probabilistic CFGs, and Dependency Parsing. **[K4]**

CO4: Interpret semantic and pragmatic aspects of language using logic-based representations and perform Word Sense Disambiguation (WSD) using various apriorisches. **[K2]**

CO5: Analyze NLP tools and resources like WordNet, Prop Bank, and Treebanks for discourse. **[K4]**

SYLLABUS

UNIT I:

INTRODUCTION: Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM – Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance.

UNIT II:

WORD LEVEL ANALYSIS: Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part- of-Speech Tagging, Rule-based, Stochastic and Transformation-based tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models.

UNIT III:

SYNTACTIC ANALYSIS: Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing – Shallow parsing Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs – Feature structures, Unification of feature structures

UNIT IV:

SEMANTICS AND PRAGMATICS: Requirements for representation, First-Order Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.

UNIT V:

DISCOURSE ANALYSIS AND LEXICAL RESOURCES: Discourse segmentation, Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm – Coreference Resolution – Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC).

Textbooks:

1. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, 2nd Edition, Daniel Jurafsky, James H. Martin -Pearson Publication,2014.
2. Natural Language Processing with Python, First Edition, Steven Bird, Ewan Klein and Edward Loper, OReilly Media,2009.

Reference Books:

1. Language Processing with Java and Ling Pipe Cookbook, 1st Edition, Breck Baldwin, Atlantic Publisher, 2015.
2. Natural Language Processing with Java, 2nd Edition, Richard M Reese, OReilly Media,2015.
3. Handbook of Natural Language Processing, Second, NitinIndurkhya and Fred J. Damerau, Chapman and Hall/CRC Press, 2010.Edition
4. Natural Language Processing and Information Retrieval, 3rd Edition, TanveerSiddiqui, U.S. wary, Oxford University Press,2008.

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23CC3208	**DISTRIBUTED OPERATING SYSTEM (PROFESSIONAL ELECTIVE-III)**						

COURSE OBJECTIVES:

The main objective of the course is to introduce design issues and different message passing techniques in DOS, distributed systems, RPC implementation and its performance in DOS, distributed shared memory and resource management, distributed file systems and evaluate the performance in terms of fault tolerance, file replication as major factors

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Apply basic message passing techniques and demonstrate inter-process communication using concepts from distributed operating systems and the 4.3 BSD UNIX IPC mechanism. **[K3]**

CO2: Apply basic RPC mechanisms and analyze client-server communication using stub generation, parameter passing, and RPC message handling techniques. **[K3]**

CO3: Apply synchronization mechanisms and Distributed Shared Memory concepts such as memory consistency, mutual exclusion, and event ordering in distributed system scenarios. **[K3]**

CO4: Apply task assignment and load distribution strategies to manage processes and threads effectively in distributed environments. **[K3]**

CO5: Analyze the effectiveness of various distributed file system models and fault tolerance strategies in ensuring consistency, availability, and reliability. **[K4]**

SYLLABUS

UNIT I:

Fundamentals:

What is Distributed Computing Systems? Evolution of Distributed Computing System; Distributed Computing System Models; What is Distributed Operating System? Issues in Designing a Distributed Operating System; Introduction to Distributed Computing Environment (DCE).

Message Passing:

Introduction, Desirable features of a Good Message Passing System, Issues in PC by Message Passing, Synchronization, Buffering, Multi-datagram Messages, Encoding and Decoding of Message Data, Process Addressing, Failure Handling, Group Communication, Case Study: 4.3 BSD UNIX IPC Mechanism.

Unit II: Remote Procedure Calls:

Introduction, The RPC Model, Transparency of RPC, Implementing RPC Mechanism, Stub Generation, RPC Messages, Marshaling Arguments and Results, Server Management, Parameter-

Passing Semantics, Call Semantics, Communication Protocols for RPCs, Complicated RPCs, Client-Server Binding, Exception Handling, Security, Some Special Types of RPCs, RPC in Heterogeneous Environments, Lightweight RPC, Optimization for Better Performance, Case Studies: Sun RPC

Unit III: Distributed Shared Memory:

Introduction, General Architecture of DSM systems, Design and Implementation Issues of DSM, Granularity, Structure of Shared Memory Space, Consistency Models, Replacement Strategy, Thrashing, Other approaches to DSM, Heterogeneous DSM, Advantages of DSM. Synchronization: Introduction, Clock Synchronization, Event Ordering, Mutual Exclusion, Dead Lock, Election Algorithms

Unit IV: Resource Management:

Introduction, Desirable Features of a Good Global Scheduling Algorithm, Task Assignment Approach, Load – Balancing Approach, Load – Sharing Approach Process Management: Introduction, Process Migration, Threads.

Unit V: Distributed File Systems:

Introduction, Desirable Features of a Good Distributed File System, File models, File–Accessing Models, File – Sharing Semantics, File – Caching Schemes, File Replication, Fault Tolerance, Atomic Transactions and Design Principles.

Textbooks

1. Pradeep. K. Sinha: Distributed Operating Systems: Concepts and Design, PHI, 2007.

Reference Books:

1. Andrew S. Tanenbaum: Distributed Operating Systems, Pearson Education, 2013.

2. Ajay D. Kshemkalyani and MukeshSinghal, Distributed Computing: Principles, Algorithms and Systems, Cambridge University Press, 2008

3. SunitaMahajan, Seema Shan, " Distributed Computing", Oxford University Press,2015

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23IT32L1	**CLOUD COMPUTING LAB**						

COURSE OBJECTIVES:

- To introduce the various levels of services offered by cloud.
- To give practical knowledge about working with virtualization and containers.
- To introduce the advanced concepts such as serverless computing and cloud simulation.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Demonstrate various service types, delivery models and technologies of a cloud computing environment.[K3]

CO2: Illustrate the services based on virtual machines and containers in the cloud offerings.[K3]

CO3: Analyze the challenges associated with a cloud-based application.[K4]

CO4: Explain advanced cloud concepts such as serverless computing and cloud simulation. [K2]

CO5: Examine various programming paradigms suitable to solve real world and scientific problems using cloud services.[K2]

List of Experiments:

1. Lab on web services
2. Lab on IPC, messagaging, publish/subscribe
3. Install VirtualBox/VMware Workstation with different flavours of Linux or windows OS on top of windows8 or above.
4. Install a C compiler in the virtual machine created using VirtualBox and execute Simple Programs.
5. Create an Amazon EC2 instance and set up a web-server on the instance and associate an IP address with the instance. In the process, create a security group allowing access to port 80 on the instance.

OR

6. Do the same with OpenStack
7. Install Google App Engine. Create a hello world app and other simple web applications using python/java.
8. Start a Docker container and set up a web-server (e.g. apache2 or Python based Flask micro web framework) on the instance. Map the host directory as a data volume for the container.
9. Find a procedure to transfer the files from one virtual machine to another virtual machine. Similarly, from one container to another container.
10. Find a procedure to launch virtual machine using trystack (Online Openstack Demo Version)
11. Install Hadoop single node cluster and run simple applications like word count.
12. Utilize OpenFaaS – Serverless computing framework and demonstrate basic event driven function

invocation.

13. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.

Textbooks:

1. Mastering Cloud Computing, 2nd edition, Rajkumar Buyya, Christian Vecchiola, Thamarai Selvi, Shivananda Poojara, Satish N. Srirama, McGraw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier, 2012.

Reference Books:

1. Cloud Computing, Theory and Practice, Dan C Marinescu, 2nd edition, MK Elsevier, 2018.
2. Cloud Computing: Principles and Paradigms by Rajkumar Buyya, James Broberg and Andrzej M. Goscinski, Wiley, 2011.
3. Online documentation and tutorials from cloud service providers (e.g. AWS, Google App Engine)
4. Docker, Reference documentation, https://docs.docker.com/reference/
5. OpenFaaS, Serverless Functions Made Simple, https://docs.openfaas.com/

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	3	30	70	100	1.5
SUBCODE: R23IT32L2	**MACHINE LEARNING LAB**						

COURSE OBJECTIVES:

- To learn about computing central tendency measures and Data preprocessing techniques
- To learn about classification and regression algorithms
- To apply different clustering algorithms for a problem.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Analyze datasets using statistical and pre-processing techniques to prepare data for machine learning applications. **[K4]**

CO2: Analyze the performance of classification algorithms such as KNN, Decision Tree, Random Forest, Naïve Bayes, Support Vector Machine, Logistic Regression, and Multi-layer Perceptron. **[K4]**

CO3: Analyze regression techniques including KNN, Decision Tree, Simple Linear Regression, and Random Forest by evaluating prediction accuracy and model behavior. **[K4]**

CO4: Analyze and compare clustering algorithms including K-means, Fuzzy C-Means, and Expectation Maximization based on cluster validity and parameter sensitivity. **[K4]**

Software Required: Python

The lab should cover the concepts studied in the course work, sample list of Experiments:

1. Compute Central Tendency Measures: Mean, Median, Mode Measure of Dispersion: Variance, Standard Deviation.

2. Apply the following Pre-processing techniques for a given dataset.
   a. Attribute selection b. Handling Missing Values c. Discretization
   d. Elimination of Outliers

3. Apply KNN algorithm for classification and regression

4. Demonstrate decision tree algorithm for a classification problem and perform parameter tuning for better results

5. Demonstrate decision tree algorithm for a regression problem

6. Apply Random Forest algorithm for classification and regression

7. Demonstrate Naïve Bayes Classification algorithm.

8. Apply Support Vector algorithm for classification

9. Demonstrate simple linear regression algorithm for a regression problem

10. Apply Logistic regression algorithm for a classification problem

11. Demonstrate Multi-layer Perceptron algorithm for a classification problem

12. Implement the K-means algorithm and apply it to the data you selected. Evaluate performance by measuring the sum of the Euclidean distance of each example from its class center. Test the performance of the algorithm as a function of the parameters K.

14. Demonstrate the use of Fuzzy C-Means Clustering

15. Demonstrate the use of Expectation Maximization based clustering algorithm

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	1	2	30	70	100	2
SUBCODE: R23IT32L3	**SOFT SKILLS (SKILL ENHANCEMENT COURSE)**						

COURSE OBJECTIVES:

- To equip the students with the skills to effectively communicate in English
- To train the students in interview skills, group discussions and presentation skills
- To motivate the students to develop confidence
- To enhance the students' interpersonal skills
- To improve the students' writing skills

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Demonstrate effective verbal and non-verbal communication skills in academic and professional settings **[K3]**

CO2: Apply appropriate techniques interviews, group discussions and overall presentations with increased confidence **[K3]**

CO3: Exhibit enhanced interpersonal and teamwork skills in collaborative Environment **[K4]**

CO4: Produce clear, coherent and professional written content such as e-mails, reports and resumes **[K6]**

SYLLABUS

UNIT I:

Analytical Thinking & Listening Skills: Self-Introduction, Shaping Young Minds - A Talk by Azim Premji (Listening Activity), Self – Analysis, Developing Positive Attitude, Perception.

Communication Skills: Verbal Communication; Non-Verbal Communication (Body Language)

UNIT II:

Self-Management Skills: Anger Management, Stress Management, Time Management, Six Thinking Hats, Team Building, Leadership Qualities

Etiquette: Social Etiquette, Business Etiquette, Telephone Etiquette, Dining Etiquette

UNIT III:

Standard Operation Methods: Basic Grammars, Tenses, Prepositions, Pronunciation, Letter Writing; Note Making, Note Taking, Minutes Preparation, Email & Letter Writing

UNIT-IV:

Job-Oriented Skills: Group Discussion, Mock Group Discussions, Resume Preparation, Interview Skills, Mock Interviews

UNIT V:

Interpersonal relationships: Introduction, Importance, Types, Uses, Factors affecting interpersonal relationships, Accommodating different styles, Consequences of interpersonal relationships

Textbooks:

1. Barun K. Mitra, Personality Development and Soft Skills, Oxford University Press, 2011.
2. S.P. Dhanavel, English and Soft Skills, Orient Blackswan, 2010.

Reference books:

1. R.S.Aggarwal, A Modern Approach to Verbal & Non-Verbal Reasoning, S.Chand& Company Ltd., 2018.
2. Raman, Meenakshi& Sharma, Sangeeta, Technical Communication Principles and Practice, Oxford University Press, 2011.

E-resources:

1. https://swayam-plus.swayam2.ac.in/courses/course-details?id=P_CAMBR_01

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	0	0	30	70	100	-
SUBCODE: R23IT32MC	**TECHNICAL PAPER WRITING & IPR**						

COURSE OBJECTIVE:

The course will explain the basic related to writing the technical reports and understanding the concepts related to formatting and structuring the report. This will help students to comprehend the concept of proofreading, proposals and practice

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Apply the principles of effective technical writing, including correct sentence formation and appropriate use of tenses. **[K3]**

CO2: Analyze the needs and expectations of different types of readers to tailor the report's content, tone, and style accordingly. **[K4]**

CO3: Apply effective verbal presentation skills for delivering technical information clearly and confidently. **[K3]**

CO4: Apply different types of formatting tools on word processing documents and Index to enhance, navigation and structure to collaborate effectively on document drafts. **[K3]**

CO5: Analyze the role of international cooperation and agreements in the protection and enforcement of Intellectual Property rights globally. **[K4]**

SYLLABUS

UNIT I:

Introduction: An introduction to writing technical reports, technical sentences formation, using transitions to join sentences, Using tenses for technical writing.

Planning and Structuring: Planning the report, identifying reader(s), Voice, Formatting and structuring the report, Sections of a technical report, Minutes of meeting writing.

UNIT II:

Drafting report and design issues: The use of drafts, Illustrations and graphics.

Final edits: Grammar, spelling, readability and writing in plain English: Writing in plain English, Jargon and final layout issues, Spelling, punctuation and Grammar, Padding, Paragraphs, Ambiguity.

UNIT III:

Proofreading and summaries: Proofreading, summaries, Activities on summaries. **Presenting final reports:** Printed presentation, Verbal presentation skills, Introduction to proposals and practice.

UNIT IV: Using word processor:

Adding a Table of Contents, Updating the Table of Contents, Deleting the Table of Contents, Adding an Index, Creating an Outline, Adding Comments, Tracking Changes, Viewing Changes, Additions, and Comments, Accepting and Rejecting Changes , Working with Footnotes and Endnotes, Inserting citations and Bibliography, Comparing Documents, Combining Documents, Mark documents final and make them read only., Password protect Microsoft Word documents., Using Macros.

UNIT V:

Nature of Intellectual Property: Patents, Designs, Trade and Copyright. Process of **Patenting and Development:** technological research, innovation, patenting, development. International Scenario: International cooperation on Intellectual Property

Textbooks:

1. Kompal Bansal & Parshit Bansal, "Fundamentals of IPR for Beginner's", 1st Ed., BS Publications, 2016.
2. William S. Pfeiffer and Kaye A. Adkins, "Technical Communication: A Practical Approach", Pearson.
3. Ramappa,T., "Intellectual Property Rights Under WTO", 2nd Ed., S Chand, 2015.

Reference Books:

1. Adrian Wallwork , English for Writing Research Papers, Springer New York Dordrecht Heidelberg London, 2011.
2. Day R, How to Write and Publish a Scientific Paper, Cambridge University Press(2006)

E-resources:

1. https://www.udemy.com/course/reportwriting/
2. https://www.udemy.com/course/professional-business-english-and-technical-report-writing/
3. https://www.udemy.com/course/betterbusinesswriting/

OPEN ELECTIVE- II

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23OE3225	**PRINCIPLES OF DATABASE MANAGEMENT SYSTEMS**						

COURSE OBJECTIVES:

- Introducing database management systems and to give a good formal foundation on the relational model of data and usage of Relational Algebra
- Introduce the concepts of basic SQL as a universal Database language
- Demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
- Provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Interpret the fundamentals of DBMS. **[K2]**
CO 2: Analyze relational database designing. **[K4]**
CO 3: Develop queries in RDBMS. **[K3]**
CO 4: Analyze database design methodology and normalization process **[K4].**
CO 5: Analyze transaction concepts and File indexing. **[K2]**

SYLLABUS

UNIT I:

Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.

Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

UNIT II:

Relational Model: Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus. BASIC SQL:Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

UNIT III:

SQL: Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions(Date and Time, Numeric, String conversion).Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view(updatable and non-updatable), relational set operations.

UNIT IV:

Schema Refinement (Normalization):Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependencyLossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce- Coddnormal form (BCNF), MVD, Fourth normal form(4NF), Fifth Normal Form (5NF).

UNIT V:

Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock
based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm.
Introduction to Indexing Techniques: B+ Trees, operations on B+Trees, Hash Based Indexing:

Textbooks:

1) Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4)
2) Database System Concepts,5th edition, Silberschatz, Korth, Sudarsan,TMH (For Chapter 1 and Chapter 5)

Reference Books:

1) Introduction to Database Systems, 8thedition, C J Date, Pearson.
2) Database Management System, 6th edition, RamezElmasri, Shamkant B. Navathe, Pearson
3) Database Principles Fundamentals of Design Implementation and Management, Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning.

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23OE3226	**CLOUD COMPUTING**						

COURSE OBJECTIVES:

- To explain the evolving utility computing model called cloud computing.
- To introduce the various levels of services offered by cloud.
- To discuss the fundamentals of cloud enabling technologies such as distributed computing, service-oriented architecture and virtualization.
- To emphasize the security and other challenges in cloud computing.
- To introduce the advanced concepts such as containers, serverless computing and cloud-centric Internet of Things.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Analyze the fundamentals of cloud computing **[K4].**

CO2: Examine the technologies that enable cloud computing such as distributed systems, parallel computing, SOA, web services and virtualization **[K4].**

CO3: Analyze the architecture and management of virtual machines and containers **[K4].**

CO4: Analyze the major challenges in cloud computing such as security, scalability, interoperability and energy efficiency **[K4].**

CO5: Explore and assess advanced topics in cloud computing including server less architecture, cloud-based IoT, edge/fog computing, DevOps and quantum cloud computing **[K4]**

SYLLABUS

UNIT I:

Introduction to Cloud Computing Fundamentals

Cloud computing at a glance, defining a cloud, cloud computing reference model, types of services (IaaS, PaaS, SaaS), cloud deployment models (public, private, hybrid), utility computing, cloud computing characteristics and benefits, cloud service providers (Amazon Web Services, Microsoft Azure, Google AppEngine).

UNIT II:

Cloud Enabling Technologies

Ubiquitous Internet, parallel and distributed computing, elements of parallel computing, hardware architectures for parallel computing (SISD, SIMD, MISD, MIMD), elements of distributed computing, Inter-process communication, technologies for distributed computing, remote procedure

calls (RPC), service-oriented architecture (SOA), Web services, virtualization.

UNIT III:

Virtualization and Containers

Characteristics of virtualized environments, taxonomy of virtualization techniques, virtualization and cloud Computing, pros and cons of virtualization, technology examples (XEN, VMware), building blocks of containers, container platforms (LXC, Docker), container orchestration, Docker Swarm and Kubernetes, public cloud VM (e.g. Amazon EC2) and container (e.g. Amazon Elastic Container Service) offerings.

UNIT-IV:

Cloud computing challenges

Economics of the cloud, cloud interoperability and standards, scalability and fault tolerance, energy efficiency in clouds, federated clouds, cloud computing security, fundamentals of computer security, cloud security architecture, cloud shared responsibility model, security in cloud deployment models.

UNIT -V:

Advanced concepts in cloud computing

Serverless computing, Function-as-a-Service, serverless computing architecture, public cloud (e.g. AWS Lambda) and open-source (e.g. OpenFaaS) serverless platforms, Internet of Things (IoT), applications, cloud-centric IoT and layers, edge and fog computing, DevOps, infrastructure-as-code, quantum cloud computing.

Textbooks:

1. Mastering Cloud Computing, 2nd edition, Rajkumar Buyya, Christian Vecchiola, Thamarai Selvi, Shivananda Poojara, Satish N. Srirama, Mc Graw Hill, 2024.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier, 2012.

Reference Books:

1. Cloud Computing, Theory and Practice, Dan C Marinescu, 2nd edition, MK Elsevier, 2018.
2. Essentials of cloud Computing, K. Chandrasekhran, CRC press, 2014.
3. Online documentation and tutorials from cloud service providers (e.g., AWS, Azure, GCP)

e-Resources

https://onlinecourses.nptel.ac.in/noc21_cs14/preview

III B. TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	0	0	30	70	100	3
SUBCODE: R23OE3227	**SOFTWARE ENGINEERING**						

COURSE OBJECTIVES:

The objectives of this course are to introduce

- Software life cycle models, Software requirements and SRS document.
- Project Planning, quality control and ensuring good quality software.
- Software Testing strategies, use of CASE tools, Implementation issues, validation &verification procedures.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Analyze Software Life Cycle models. **[K4]**

CO 2: Analyze the importance of software requirement and project management **[K4]**

CO 3: Analyze various types of software design techniques **[K4]**

CO 4: Analyze Software testing and quality management **[K4].**

CO 5: Analyze various CASE tools and software maintenance process models. **[K4]**

SYLLABUS

UNIT I:

Introduction: Evolution, Software development projects, Exploratory style of software developments, Emergence of software engineering, Notable changes in software development practices, Computer system engineering.

Software Life Cycle Models: Basic concepts, Waterfall model and its extensions, Rapid application development, Agile development model, Spiral model.

UNIT II:

Software Project Management: Software project management complexities, Responsibilities of a software project manager, Metrics for project size estimation, Project estimation techniques, Empirical Estimation techniques, COCOMO, Halstead's software science, risk management.

Requirements Analysis And Specification: Requirements gathering and analysis, Software Requirements Specification (SRS), Formal system specification, Axiomatic specification, Algebraic specification, Executable specification and 4GL.

UNIT III:

Software Design: Overview of the design process, how to characterize a good software design? Layered arrangement of modules, Cohesion and Coupling. Approaches to software design.

Agility: Agility and the Cost of Change, Agile Process, Extreme Programming (XP)

Function-Oriented Software Design: Overview of SA/SD methodology, Structured analysis, Developing the DFD model of a system, Structured design, Detailed design, and Design Review.
User Interface Design: Characteristics of a good user interface, Basic concepts, Types of user interfaces, Fundamentals of component-based GUI development, and user interface design methodology.

UNIT IV:

Coding And Testing: Coding, Code review, Software documentation, Testing, Black-box testing, White-Box testing, Debugging, Program analysis tools, Integration testing**,** testing object-oriented programs, Smoke testing, and some general issues associated with testing.
Software Reliability And Quality Management: Software Reliability. Software quality, Software quality management system, ISO 9000.SEI Capability maturity model.

UNIT V:

Computer-Aided Software Engineering (Case): CASE and its scope, CASE environment, CASE support in the software life cycle.
Software Maintenance: Characteristics of software maintenance, Software reverse engineering, Software maintenance process models and Estimation of maintenance cost.

Textbooks:

1. Fundamentals of Software Engineering, Rajib Mall, 5th Edition,PHI.
2. Software Engineering A practitioner's Approach, Roger S. Pressman, 9th Edition, Mc- Graw Hill International Edition.

Reference Books:

1. Software Engineering, Ian Sommerville,10thEdition, Pearson.
2. SoftwareEngineering, PrinciplesandPractices, Deepak Jain, Oxford University Press.

Web Resources:

1) https://nptel.ac.in/courses/106/105/106105182/
2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012605895063871 48827_shared/overview
3) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_013382690411003 904735_shared/overview