ACADEMIC REGULATIONS
COURSE STRUCTURE
AND
DETAILED SYLLABUS

INFORMATION TECHNOLOGY

B.Tech - Four Year Degree Course

(Applicable for the Batches Admitted from 2020-21)

R-20

(Choice Based Credit System)

NEC

**NARASARAOPETA
ENGINEERING COLLEGE
(AUTONOMOUS)**

Kotappakonda Road, Yellamanda (P),
Narasaraopet - 522 601, Guntur Dist.,
Andhra Pradesh, INDIA.

NARASARAOPETA ENGINEERING COLLEGE
(AUTONOMOUS)

Course Structure and Syllabus

(R20 Regulations)

Information Technology

B.Tech – 4 Years course
(Applicable for the Batches admitted from 2020-21)

NEC
NARASARAOPETA
ENGINEERING COLLEGE
(AUTONOMOUS)

NARASARAOPETA
ENGINEERING COLLEGE
(AUTONOMOUS)

INSTITUTE VISION AND MISSION

VISION:

To emerge as a Centre of excellence in technical education with a blend of effective student centric teaching learning practices as well as research for the transformation of lives and community.

MISSION:

M1: Provide the best class infrastructure to explore the field of engineering and research.

M2: Build a passionate and a determined team of faculty with student centric teaching, imbibing experiential and innovative skills.

M3: Imbibe lifelong learning skills, entrepreneurial skills and ethical values in students for Addressing societal problems.

DEPARTMENT VISION AND MISSION

VISION:

To transform into a research and technological hub to develop prominent IT professionals to serve the needs of industry and society.

MISSION:

The department of Information Technology is committed to

M1: Induce preliminary and contemporary IT principles of the industry among the students.

M2: Develop strong force of students to solve the real time problems of the IT industry.

M3: Incubate the students with emerging entrepreneur intelligence.

PROGRAM EDUCATIONAL OBJECTIVES (PEOs)

The graduates of the programme are able to:

PEO1: Apply the knowledge of mathematics, science and engineering fundamentals to identify and solve IT and engineering problems.

PEO2: Use various software tools and technologies to solve problems related to Academia, industry and society.

PEO3: Work with ethical and moral values in the multi-disciplinary teams and can Communicate effectively among team members with continuous learning.

PEO4: Pursue higher studies and develop their career in software industry.

PROGRAM SPECIFIC OBJECTIVES (PSOs)

PSO1: Ability to analyze and develop computer programs in the areas related to Algorithms, system software, application software, web design, big data analytics, database design and networking for efficient design of computer based systems of varying complexity.

PSO2: Design, Implement and evaluate a computer-based system to meet desired needs.

PSO3: Develop IT application services with the help of different current engineering tools.

PROGRAM OUTCOMES (POs):

PO1	**Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
PO2	**Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
PO3	**Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
PO4	**Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
PO5	**Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
PO6	**The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
PO7	**Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
PO8	**Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PO9	**Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
PO10	**Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
PO11	**Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PO12	**Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

CURRICULAR FRAMEWORK FOR REGULAR , MINORS AND HONORS B.TECH PROGRAMMES OF ALL BRANCHES

1. **PREAMBLE**

The rapid transformation in every sphere of life is augmenting the need to prepare the present fast-paced generation to adapt to the changing knowledge & skill requirement on a life-long basis, in the fields of science, engineering, technology and humanities to influence society positively. The future looks up to multi-disciplinary, competent leaders who are Information and Communication Technology ready and driven by strong ethical values.

NEC envisions to nurture knowledge, skills, and attitude and values of the aspiring youth to enable them to become global citizens and towards that process, the institution has evolved a flexible integrated academic curriculum.

NEC introduced Outcome Based Education (OBE) and Choice Based Credit System (CBCS), which emphasized on honing the skills and knowledge of the graduates.

The Engineering curriculum is revised with an objective to fill the gaps in the existing curriculum with reference to skill development. The revised curriculum underwent a reorganization making the engineering education enshrined with skill development ecosystem to suit the industry's needs and to ensure the graduates employability.

The curriculum mandates students to take up five skill courses, Out of the five skill courses two shall be skill-oriented courses from the same domain and shall be completed in second year. Of the remaining 3 skill courses, one shall be necessarily be a soft skill course and the remaining 2 shall be skill-advanced courses either from the same domain or Job oriented skill courses, which can be of inter disciplinary nature. The students are also given the option of choosing between skill courses offered by the college and a certificate course offered by industry, a professional body, APSSDC or any other accredited body.

Another major change brought in the curriculum is the introduction of B.Tech with Honors or a B.Tech. with a Minor. This is to give an opportunity for the fast learners to earn additional credits either in the same domain or in a related domain, making them more proficient in their chosen field of discipline or be a graduate with multidisciplinary knowledge and job ready skills.

2. **PROGRAMS OFFERED BY THE COLLEGE**

Narasaraopeta Engineering College (NEC) offers a 4-year (8 semesters) **Bachelor of Technology** (B.Tech.) degree programme, under Choice Based Credit System (CBCS) for the following branches of Engineering.

S. No.	Name of the Program	Program Code
1.	Civil Engineering	01
2.	Electrical and Electronics Engineering	02
3.	Mechanical Engineering	03
4.	Electronics and Communication Engineering	04
5.	Computer Science and Engineering	05
6.	Information Technology	12
7.	CSE (Artificial Intelligence and Machine Learning)	42
8.	CSE (Artificial Intelligence)	43
9.	CSE(Data Science)	44
10.	CSE (Cyber Security)	46

3. **ELIGIBILITY FOR ADMISSION**

The total seats available as per the approved intake are grouped into two categories viz. category A and Category B with a ratio of 70:30 as per the state government guidelines vide G.O No.52.

The admissions for category A and B seats shall be as per the guidelines of Andhra Pradesh State Council for Higher Education (APSCHE) in consonance with government reservation policy.

   a. Under Category A: 70% of the seats are filled through   EAPCET counselling.
   b. Under Category B: 30% seats are filled based on 10+2 merits in compliance with guidelines of APSCHE

Eligibility for Admission - Under Lateral Entry Scheme (LES)

Students with diploma qualification have an option of direct admission into 2nd year B. Tech. (Lateral Entry Scheme). Under this scheme 10% seats of sanctioned intake will be available in each course as supernumerary seats. Admissions to this three-year B.Tech. Lateral entry Programme will be through ECET.

4. **AWARD OF THE DEGREE:**

For Regular and **LES**(Lateral Entry Scheme) **students**

 A student will be declared eligible for the award of B. Tech. degree if he/she fulfills the following:

   (a) Pursues a course of study in not less than four and not more than eight academic years for regular students. For LES students, pursue a course of study for not less than three academic years and not more than six academic years counted from the academic year of admission.

   (b) He/she shall forfeit their seat in B. Tech course and their admission stands cancelled after eight academic years for regular students and six academic years for LES students starting from the academic year of admission.

(c) Registers for 160 credits and must secure all the 160 credits for Regular students. Registers for 121 credits and must secure all the 121 credits for LES students

(d) A student shall be eligible for the award of B.Tech degree with Honors or Minor if he/she earns 20 credits in addition to the 160/121 credits and meet other specified requirements in the appropriate section of this document.

(e) A student shall be permitted to register either for Honors or for Minor and not for both simultaneously.

Academic Calendar

For all the eight/six semesters a common academic calendar shall be followed in each semester by having sixteen weeks of instruction, one week for the conduct of practical exams and with two weeks for theory examinations. Dates for registration, sessional and end semester examinations shall be notified in the academic calendar of every semester. The schedule for the conduct of all the curricular and co-curricular activities shall be notified in the planner.

4. Assigning of Credits:

1 Hr. Lecture (L) per week - 1 credit

1 Hr. Tutorial (T) per week - 1 credit

1 Hr. Practical (P) per week - 0.5 credits

2 Hours Practical (Lab)/week - 1 credit

5. Induction Program

When new students enter an institution, they come with diverse thoughts, backgrounds and preparations. It is important to help them adjust to the new environment and inculcate in them the ethos of the institution with a sense of larger purpose. Its purpose is to make the students feel comfortable in their new environment, open them up, set a healthy daily routine, create bonding in the batch as well as between faculty and students, develop awareness, sensitivity and understanding of the self, people around them, society at large, and nature.

A three-week induction program for first year B.Tech students is to be held in zero semester. Regular classes will start after the induction program.

The objectives of the program are as follows:

1. Assimilation in the ethos and culture of the institution
2. Exposure to a larger vision of life
3. Bonding among students and teachers
4. Learning a creative skill in arts
5. Regular lifestyle and professional discipline
6. Special assistance for needy students for improving proficiency in English and Mathematics

The above objectives will be achieved through the following activities:

1. Physical activity: Yoga, Mild Exercise, Games and sports etc.

2. Creative arts: Painting, Photography, music, dance etc.

3. Literary activity: General reading, writing summaries, debating, enacting a play etc.

4. Human Values: Discussion/Lectures in small groups of students with a faculty member

5. Lectures by eminent people: From industry, entrepreneurs, public life, social activists, alumni .

6. Exposure to department/branch, Innovation, Exploring Engineering.

6. DISTRIBUTION AND WEIGHTAGE OF MARKS

The performance of a student in each semester shall be evaluated subject – wise with a maximum of 100 marks for Theory and 50 marks for Mini Project/Practical Training/Internship/ Research Project/ Community Service Project. The Project Work shall be evaluated for 200 marks.

THEORY

For all theory subjects consisting of 5 units of syllabus in each subject, the assessment shall be for 30 marks through internal evaluation and 70 marks through external end semester examination of 3 hours duration.

INTERNAL EVALUATION

Internal evaluation is based on two **Cycles** of examinations. Each **Cycle** consists of three components.

1) **Assignment Test – 1 (A1)**:

   A1 will be conducted after the completion of 1st unit of syllabus. 5 or 6 questions will be given to students before 1 week of the commencement of the test. On the day of the test, each student will be given two questions at random. A1 will be evaluated for 05 marks.

2) **Quiz - 1(Q1)**:

   After the completion of the first two and half Units of syllabus (first half of the syllabus), along with the descriptive test, an online quiz test will be conducted for 20 marks and scaled down to 10 marks.

3) **Descriptive Test – 1(D1)**:

   Along with the Q1, a descriptive test will be conducted for 25 marks and scaled down to 15 marks. Two 10 marks questions from each of Unit-1 & Unit-2, and one 5 marks question from the first half of 3rd unit will be given.

   Cycle–I final marks = A1 (05 marks) + Q1 (10 marks) + D1 (15 marks) = 30 marks

   In the similar manner, Cycle–II Examination will be conducted as follows:

A2 test will be conducted after 3.5 units of syllabus (covering syllabus from 2.5 to 3.5 units)

After the completion of the 5th unit of Syllabus, Q2 and D2 will be conducted. For D2, one 5 marks question will be given from the second half of the third unit, two 10 marks questions will be given each from units 4 and 5.

Cycle–II final marks = A2 + Q2 + D2 = 30 Marks.

Final internal marks will be computed as **80 % of best cycle marks + 20% of least cycle marks.**

EXTERNAL EVALUATION

The semester end examinations will be conducted for 70 marks consisting of five questions carrying 14 marks each. Students have to answer all the questions. One question from each of the 5 units and may contain sub-questions. For each question there will be an "either" "or" choice, which means that there will be two questions from each unit and the student should answer either of the two questions.

PRACTICALS

INTERNAL EVALUATION

For practical subjects there shall be continuous evaluation during the semester for 15 internal marks and 35 end examination marks. The internal 15 marks shall be awarded as follows:

Day to day work - 5 marks,

Record-5 marks and

Internal laboratory test -5 marks.

EXTERNAL EVALUATION

For practical subjects there shall be an external examination at the end of the semester for 35 marks in the presence of an external examiner. The examination duration is 3 hours.

DRAWING SUBJECTS

For the subject having design and / or drawing, (such as Engineering Graphics, Engineering Drawing, Machine Drawing etc.,) and estimation, the distribution shall be 30 marks for Internal Evaluation and 70 marks for End Examination. There shall be two internal tests in a semester.

The 30 internal marks will be evaluated as follows:

Cycle–I:
Internal Test   : 15 marks. (1½ hour duration)
Day – to – day work: 15 marks (evaluation of charts)

In the Similar manner, **Cycle–II examination will be conducted for 30 marks**

The sum of 80% of the best and 20% of the least of two internal tests shall be considered.

Mandatory Course (M.C): Environmental Sciences/NSS/NCC, Universal Human Values, Ethics, Indian Constitution, Essence of Indian Traditional Knowledge etc non-credit (zero credits) mandatory courses. Environmental Sciences shall be offered compulsorily as mandatory course for all branches. A minimum of 75% attendance is mandatory in these subjects. There shall be an external examination for 70 marks and it shall be conducted by the college internally. Two internal examinations shall be conducted for 30 marks and a student has to secure at least 40% of the marks for passing the course. There is no online internal exam for mandatory courses. No marks or letter grade shall be printed in the transcripts for all mandatory non-credit courses, but only SATISFACTORY(S)/NOT-SATISFACTORY (F) will be specified.

- There shall be 05 Professional Elective courses and 04 Open Elective courses. All the Professional & Open Elective courses shall be offered for 03 credits, wherever lab component is involved it shall be (2-0-2) and without lab component it shall be (3-0-0) or (2-1-0) and for all minors /honors, it shall be (4-0-0). If a course comes with a lab component, that component has to be cleared separately. The concerned BOS shall explore the possibility of introducing virtual labs for such courses with lab component.

- All Open Electives are offered to students of all branches in general. However, a student shall choose an open Elective from the list in such a manner that he/she has not studied the same course in any form during the Programme.

- The college shall invite registration forms from the students at the beginning of the semester for offering professional and open elective courses. There shall be a limit on the minimum and maximum number of registrations based on class/section strength.

- Students shall undergo mandatory summer Internship/Community Service Project for a minimum of 4 to 8 weeks duration at the end of second and third year of the Programme.

- There shall be 05 skill-oriented courses offered during III to VII semesters. Among the five skill courses, four courses shall focus on the basic and advanced skills related to the domain courses and the remaining one shall be a soft skills course.

- Undergraduate Degree with Honors/Minor shall be issued by the Institute to the students who fulfill all the academic eligibility requirements for the B.Tech program and Honors/Minor program. The objective is to provide additional learning opportunities to academically motivated students. The regulations/guidelines are separately provided. Registering for Honors/Minor is optional.

● **Assessment:** The performance of a student in each semester shall be evaluated subject wise with a maximum of 100 marks for theory, 50 marks for practical subject. The distribution shall be 30% marks for Internal Evaluation and 70% marks for the End Semester Examinations. A student has to secure not less than 35% of marks in the end semester examination and minimum 40% of marks in the sum total of internal and end semester examination marks to earn the credits allotted to each course.

Internship/ Community Service Project (1.5 Credits):

It shall be completed in collaboration with local industries, Govt. Organizations, construction agencies, Industries, Hydal and thermal power projects and also in software MNCs in the area of concerned specialization of the UG programme.

Students shall pursue this course during summer vacation just before its offering as per course structure. The minimum duration of this course is at least 4 to 8 weeks. The student shall register for the course as per course structure after commencement of academic year. A supervisor/mentor/advisor has to be allotted from the institute to guide the students for taking up the summer internship. The supervisor shall monitor the attendance of the students while taking up the internship. After successful completion, students shall submit a summer internship technical report to the concerned department and appear for an oral presentation before the departmental committee consists of an external examiner; Head of the Department; supervisor of the internship and a senior faculty member of the department.

A certificate from industry/skill development center shall be included in the report. The report and the oral presentation shall carry 40% and 60% weightages respectively. It shall be evaluated for 50 external marks at the end of the semester. A student shall secure a minimum 40% of marks for successful completion. In case, if a student fails, he/she shall reappear as and when semester supplementary examinations are conducted.

Internship/Community Service Project will be evaluated at the end of the semester for 50 marks (Record/Report: 20 marks and viva-voce: 30 marks) along with laboratory end examinations in the presence of external and internal examiner. There are no internal marks for the Internship/Community Service Project.

Major Project (**12 credits**):

Evaluation: The total marks for project work 200 marks and distribution shall be 60 marks for internal and 140 marks for external evaluation. The supervisor assesses the student for 30 marks (Report: 15 marks, Seminar: 15 marks). At the end of the semester, all projects shall be showcased at the department for the benefit of all students and staff and the same is to be evaluated by the departmental Project Review Committee consisting of supervisor, a senior faculty and HOD for 30 marks. The external evaluation of Project Work is a Viva-Voce Examination conducted in the presence of internal examiner and external examiner and is evaluated for 140 marks.

MOOCS (1.5 Credits):

Meeting with the global requirements, to inculcate the habit of self-learning and in compliance with AICTE/ UGC guidelines, MOOC (Massive Open Online Course) have been introduced. Students have to complete an on-line course to fulfill the academic requirement of B.Tech course. Students can start registering for the course from II Year I semester. The student must register for the MOOCs course as per the academic credit requirements mentioned in the Course structure offered by NPTEL with the approval of the Head of the Department. The student will be awarded the credits given in the curriculum only after the submission of the certificate. Students must submit the NPTEL Pass certificate with required credits before the end of 3rd Year 2nd Semester.

In case the student is unable to submit an NPTEL certificate with required credits by the end of 3rd Year 2nd Semester, the student is required to submit 2 MOOCs Certificates from the reputed organizations approved by the concerned HOD before the commencement of 4th Year 1st Semester examinations.

Skill Oriented Courses (2 Credits)

1.   For skill oriented/skill advanced course, one theory and 2 practical hours or two theory hours may be allotted as per the decision of concerned BOS.

2.   Out of the five skill courses two shall be skill-oriented courses from the same domain and shall be completed in second year. Of the remaining 3 skill courses, one shall be necessarily be a soft skill course and the remaining 2 shall be skill-advanced courses either from the same domain or Job oriented skill courses, which can be of inter disciplinary nature.

3.   A pool of interdisciplinary job-oriented skill courses shall be designed by a common Board of studies by the participating departments/disciplines and the syllabus along with the pre requisites shall be prepared for each of the laboratory infrastructure requirements.

4.   The student shall be given an option to choose either the skill courses being offered by the college or to choose a certificate course being offered by industries/Professional bodies/APSSDC or any other accredited bodies as approved by the departmental committee.

5.   The Board of Studies of the concerned discipline of Engineering shall review the skill advanced courses being offered by eligible external agencies and prepare a fresh list every year incorporating latest courses based on industrial demand.

6.   If a student chooses to take a Certificate Course offered by industries/Professional bodies/APSSDC or any other accredited bodies, in lieu of the skill advanced course offered by the Department, the credits shall be awarded to the student upon producing the Course Completion Certificate from the agency/professional bodies as approved by the departmental committee.

Evaluation: The job oriented skill courses may be registered at the college or at any accredited external agency as approved by departmental committee. A student shall submit a record/report on the on the skills learned. If the student completes job oriented skill course at external agency, a certificate from the agency shall be included in the report. The course will be evaluated at the end of the semester for 50 marks (record: 15 marks and viva-voce: 35 marks) along with laboratory end examinations in the presence of external and internal examiner. There are no internal marks for the job oriented skill courses.

Curricular Framework for Honors Programme

1. Students of a Department/Discipline are eligible to opt for Honors Programme offered by the same Department/Discipline.

2. A student shall be permitted to register for Honors program at the beginning of 4th semester provided that the student must have acquired a minimum of 8.0 SGPA upto the end of 2nd semester without any backlogs.

In case of the declaration of the 3rd semester results after the commencement of the 4th semester and if a student fails to score the required minimum of 8 SGPA, his/her registration for Honors Programme stands cancelled and he/she shall continue with the regular Programme. An SGPA of 8 has to be maintained in the subsequent semesters without any backlog in order to keep the Honors Programme registration active.

3. Students can select the additional and advanced courses from their respective branch in which they are pursuing the degree and get an honors degree in the same. e.g. If a Mechanical Engineering student completes the selected advanced courses from same branch under this scheme, he/she will be awarded B.Tech. (Honors) in Mechanical Engineering.

4. In addition to fulfilling all the requisites of a Regular B.Tech Programme, a student shall earn 20 additional credits to be eligible for the award of B. Tech (Honors) degree. This is in addition to the credits essential for obtaining the Under Graduate Degree in Major Discipline (i.e. 160 credits).

5. Of the 20 additional Credits to be acquired, 16 credits shall be earned by undergoing specified courses listed as pools, with four courses, each carrying 4 credits. The remaining 4 credits must be acquired through two MOOCs, which shall be domain specific, each with 2 credits and with a minimum duration of 8/12weeks as recommended by the Departmental committee.

6. It is the responsibility of the student to acquire/complete prerequisite before taking the respective course. The courses offered in each pool shall be domain specific courses and advanced courses.

7. The concerned departmental committee shall decide on the minimum enrolments for offering Honors program by the department. If minimum enrolments criteria are not met then the students shall be permitted to register for the equivalent MOOC courses as approved by the concerned Head of the department in consultation with departmental committee. MOOC courses must be of minimum 8 weeks in duration.

Attendance will not be monitored for MOOC courses. Students have to acquire a certificate from the agencies approved by the departmental committee. with grading or marks or pass/fail in order to earn 4 credits. If the MOOC course is a pass/fail course without any grades, the grade to be assigned as per the guidelines approved by the departmental committee. .

8. The concerned BoS shall also consider courses listed under professional electives of the respective B. Tech programs for the requirements of B. Tech (Honors). However, a student shall be permitted to choose only those courses that he/she has not studied in any form during the Programme.

9. If a student drops or is terminated from the Honors program, the additional credits so far earned cannot be converted into free or core electives; they will remain extra. These additional courses will be mentioned in the transcript (but not in the degree certificate). In such cases, the student may choose between the actual grade or a "pass (P)" grade and also choose to omit the mention of the course as for the following: All the courses done under the dropped Minors will be shown in the transcript. None of the courses done under the dropped Minor will be shown in the transcript.

10. In case a student fails to meet the SGPA requirement for Degree with Honors at any point after registration, he/she will be dropped from the list of students eligible for Degree with Honors and they will receive regular B.Tech degree only. However, such students will receive a separate grade sheet mentioning the additional courses completed by them.

11. Honors must be completed simultaneously with a major degree program. A student cannot earn Honors after he/she has already earned bachelor's degree.

Curricular Framework for Minor Programme:

1.   a) Students who are desirous of pursuing their special interest areas other than the chosen discipline of Engineering may opt for additional courses in minor specialization groups offered by a department other than their parent department. For example, If Mechanical Engineering student selects subjects from Civil Engineering under this scheme, he/she will get Major degree of Mechanical Engineering with minor degree of Civil Engineering

b) Student can also opt for Industry relevant tracks of any branch to obtain the Minor Degree, for example, a B.Tech Mechanical student can opt for the industry relevant tracks like Data Mining track, IOT track, Machine learning track etc.

2.   The BOS concerned shall identify as many tracks as possible in the areas of emerging technologies and industrial relevance / demand. For example, the minor tracks can be the fundamental courses in CSE, ECE, EEE,CE,ME etc or industry tracks such as Artificial Intelligence (AI), Machine Learning (ML), Data Science (DS), Robotics, Electric vehicles, Robotics, VLSI etc.

3. The list of disciplines/branches eligible to opt for a particular industry relevant minor specialization shall be clearly mentioned by the respective BoS.

4. There shall be no limit on the number of programs offered under Minor. The Institution can offer minor programs in emerging technologies based on expertise in the respective departments or can explore the possibility of collaborating with the relevant industries/agencies in offering the program.

5. The concerned BoS shall decide on the minimum enrolments for offering Minor program by the department. If a minimum enrolments criterion is not met, then the students may be permitted to register for the equivalent MOOC courses as approved by the concerned Head of the department in consultation with BoS.

6. A student shall be permitted to register for Minors program at the beginning of 4th semester subject to a maximum of two additional courses per semester, provided that the student must have acquired 8 SGPA (Semester Grade point average) upto the end of 2nd semester without any history of backlogs. It is expected that the 3rd semester results may be announced after the commencement of the 4th semester. If a student fails to acquire 8 SGPA upto 3rd semester or failed in any of the courses, his registration for Minors program shall stand cancelled. An SGPA of 8 has to be maintained in the subsequent semesters without any backlog in order to keep the Minors registration active.

7. A student shall earn additional 20 credits in the specified area to be eligible for the award of B. Tech degree with Minor. This is in addition to the credits essential for obtaining the Under Graduate Degree in Major Discipline (i.e. 160 credits).

8. Out of the 20 Credits, 16 credits shall be earned by undergoing specified courses listed by the concerned BoS along with prerequisites. It is the responsibility of the student to acquire/complete prerequisite before taking the respective course. If a course comes with a lab component, that component has to be cleared separately. A student shall be permitted to choose only those courses that he/she has not studied in any form during the Programme.

9. In addition to the 16 credits, students must pursue at least 2 courses through MOOCs. The courses must be of minimum 8 weeks in duration. Attendance will not be monitored for MOOC courses. Student has to acquire a certificate from the agencies approved by the BOS with grading or marks or pass/fail in order to earn 4 credits.

10. Student can opt for the Industry relevant minor specialization as approved by the concerned Departmental committee. Students can opt the courses from Skill Development Corporation (APSSDC) or can opt the courses from an external agency recommended and approved by concerned BOS and should produce a course completion certificate. The Departmental committee of the concerned discipline of Engineering shall

review such courses being offered by eligible external agencies and prepare a fresh list every year incorporating latest skills based on industrial demand.

11.   A committee should be formed at the level of the College/department to evaluate the grades/marks given by external agencies to a student which are approved by the concerned Departmental committee. Upon completion of courses the departmental committee should convert the obtained grades/marks to the maximum marks assigned to that course. The controller of examinations can take a decision on such conversions and may give appropriate grades.

12.   If a student drops (or terminated) from the Minor program, they cannot convert the earned credits into free or core electives; they will remain extra. These additional courses will find mention in the transcript (but not in the degree certificate). In such cases, the student may choose between the actual grade or a "pass (P)" grade and also choose to omit the mention of the course as for the following: All the courses done under the dropped Minors will be shown in the transcript. None of the courses done under the dropped Minor will be shown in the transcript.

13.   In case a student fails to meet the SGPA requirement for B.Tech degree with Minor at any point after registration, he/she will be dropped from the list of students eligible for degree with Minors and they will receive B. Tech degree only. However, such students will receive a separate grade sheet mentioning the additional courses completed by them.

14.   Minor must be completed simultaneously with a major degree program. A student cannot earn the Minor after he/she has already earned bachelor's degree.

PASS MARK CRITERIA

A student shall be deemed to have satisfied the pass mark, if he secures not less than 35% of marks in the end examinations and a minimum of 40% of marks in the sum total of the internal evaluation and end examination taken together as detailed below.

On passing a course of a program, the student shall earn the credits as assigned to that course.

S.No	Category of Subject	Max. Marks	Internal Marks	External Marks	External pass %	External pass mark	Over all pass %	Over all pass mark
1	Theory/ Drawing	100	30	70	35	25	40	40
2	Practical	50	15	35	35	12	40	20
3	Internship/Skill development courses/Community service	50	-	50	40%	20	40	20

	project							
4	Project Work	200	60	140	35	49	40	80
5	MOOCs(Credit Course)	Certificate must be submitted before the end semester examinations of that semester in which MOOCS course is offered.						

15.   Attendance Requirements:

a) A student is eligible to write the end semester examinations if he acquires a minimum of 40% in each subject and 75% of attendance in aggregate of all the subjects.

b) Condonation of shortage of attendance in aggregate up to 10% (65% and above, and below 75%) may be granted by the College Academic Committee. However, this condonation concession is applicable only to any two semesters during the entire programme.

c) Shortage of Attendance below 65% in aggregate shall not be condoned.

d) A student who is short of attendance in a semester may seek re-admission into that semester when offered within 4 weeks from the date of commencement of class work.

e) Students whose shortage of attendance is not condoned in any semester are not eligible to write their end semester examination of that class.

f) A stipulated fee shall be payable towards condonation of shortage of attendance to the college. Students availing condonation on medical ground shall produce a medical certificate issued by the competent authority.

g) A student will be promoted to the next semester if he satisfies the (i) attendance requirement of the present semester and (ii) minimum required credits.

h) If any candidate fulfills the attendance requirement in the present semester, he shall not be eligible for readmission into the same class.

i) For induction programme attendance shall be maintained as per AICTE norms.

j) For non-credit mandatory courses the students shall maintain the attendance similar to credit courses

17.   Promotion Rules:

a) A student shall be promoted from first year to second year if he fulfills the minimum attendance requirements.

b) A student will be promoted from II year to III year if he fulfills the academic requirement of 40% of credits up to II year II-Semester from all the examinations, whether or not the candidate takes the examinations and secures prescribed minimum attendance in II year II semester.

c) A student shall be promoted from III year to IV year if he fulfills the academic requirements of 40% of the credits up to III year II semester from all the examinations, whether or not the candidate takes the examinations and secures prescribed minimum attendance in III year II semester.

d) For LES, point C is only applicable

18.   Grading:

After each subject is evaluated for 100 marks, the marks obtained in each subject will be converted to a corresponding letter grade as given below, depending on the range in which the marks obtained by the student fall.

Marks Range	Level	Letter Grade	Grade Point
≥ 90	Outstanding	A+	10
80-89	Excellent	A	9
70-79	Very Good	B	8
60-69	Good	C	7
50-59	Fair	D	6
40-49	Satisfactory	E	5
< 40	Fail	F	0
-	Absent	AB	-
-	Malpractice	MP	-

Calculation of Semester Grade Point Average (SGPA) and Cumulative Grade Point Average (CGPA):

i.   The Semester Grade Point Average (SGPA) is the ratio of sum of the product of the number of credits with the grade points scored by a student in all the courses taken by a student and the sum of the number of credits of all the courses undergone by a student, i.e.

$$SGPA = \Sigma\ (C_i \times G_i) / \Sigma\ C_i$$

Where, C_i is the number of credits of the ith subject and G_i is the grade point scored by the student in the ith course.

ii. The Cumulative Grade Point Average (CGPA) will be computed in the same manner taking into account all the courses undergone by a student over all the semesters of a program, i.e.

$$CGPA = \Sigma (C_i \times S_i) / \Sigma C_i$$

Where 'Si' is the SGPA of the ith semester and C_i is the total number of credits in that semester

iii. Both SGPA and CGPA shall be rounded off to 2 decimal points and reported in the transcripts.

iv. SGPA & CGPA will be calculated for those candidates who have passed all the subjects in that or up to that semester respectively.

v. *Grade Point:* It is a numerical weight allotted to each letter grade on a 10-point scale.

vi. *Letter Grade:* It is an index of the performance of students in a said course. Grades are denoted by letters A+, A, B, C, D, E and F.

vii. As per AICTE regulations, conversion of CGPA into equivalent percentage as follows:
    Equivalent Percentage = (CGPA – 0.75) x 10

Award of Class:

After a student has satisfied the requirements prescribed for the completion of the program and is eligible for the award of B. Tech. degree, he/she shall be placed in one of the following:

Class Awarded	CGPA Secured
First Class with Distinction	≥ 7.75 (With No subject failures)
First Class	≥ 6.75 (With subject failures)
Second Class	≥ 5.75 & < 6.75
Pass Class	≥ 5.0 & < 5.75

20. Gap - Year:

Gap Year – concept of Student Entrepreneur in Residence shall be introduced and outstanding students who wish to pursue entrepreneurship are allowed to take a break of one year at any time after I year/II year/III year to pursue entrepreneurship full time. This period shall be counted for the maximum time for graduation. An evaluation committee at institute level shall be constituted to evaluate the proposal

submitted by the student and the committee shall decide on permitting the student for availing the Gap Year.

REVALUATION

1. Students can submit the application for revaluation, along with the prescribed fee for revaluation of his answer script(s) of theory subject(s) as per the notification issued by the Controller of Examinations.

2. The Controller of Examinations shall arrange for revaluation of such answer script(s).

3. An evaluator, other than the first evaluator shall revaluate the answer script(s).

SUPPLEMENTARY EXAMINATIONS: A student who has failed to secure the required credits can appear for a supplementary examination, as per schedule announced by the College authorities.

MALPRACTICE IN EXAMINATIONS: Disciplinary action will be taken in case of malpractice during Mid/End examinations as per the rules framed by the College.

MINIMUM INSTRUCTION DAYS

The minimum instruction days for each semester shall be 90 working days.

There shall be no branch transfer after the completion of the admission process.

WITHHOLDING OF RESULTS

If the student has not paid the dues, if any, to the college or if any case of indiscipline is pending against him, the result of such a student will be kept withheld. His degree will be withheld in such cases.

TRANSITORY REGULATIONS

Discontinued or detained candidates are eligible for readmission as and when next offered. A candidate, who is detained or discontinued in a semester, on readmission shall be required to do all the subjects in the curriculum prescribed for the batch of students in which the student joins subsequently. However, exemption will be given to those candidates who have already passed such subjects in the earlier semester(s) he was originally admitted into and substitute subjects are offered in place of them as decided by the Board of Studies. However, the decision of the Board of Studies will be final.

A student who is following JNTUK curriculum and detained due to shortage of attendance at the end of the first semester of first year shall join the autonomous batch of first year first semester. Such students shall study all the subjects prescribed for the batch in which the student joins and considered on par with regular candidates of Autonomous stream and will be governed by the autonomous regulations.

A student who is following JNTUK curriculum, detained due to lack of credits or shortage of attendance at the end of the second semester of first year or at the subsequent semesters shall join with the autonomous batch in the appropriate semester. Such candidates shall be required to pass in all the subjects in the program prescribed by the Board of Studies concerned for that batch of students from that semester onwards to be eligible for the award of degree. However, exemption will be given in the subjects of the semester(s) of the batch which he had passed earlier and substitute subjects will be offered in place of them as decided by the Board of Studies. The student has to clear all his backlog subjects up to previous semester by appearing for the supplementary examinations conducted by JNTUK for the award of degree will be sum of the credits up to previous semester under JNTUK regulations and the credits prescribed for the semester in which a candidate seeks readmission and subsequent semesters under the autonomous stream. The class will be awarded based on the academic performance of a student in the autonomous pattern.

Transfer candidates (from non-autonomous college affiliated to JNTUK)

A student who is following JNTUK curriculum, transferred from other college to this college in second year first semester or subsequent semesters shall join with the autonomous batch in the appropriate semester. Such candidates shall be required to pass in all the subjects in the program prescribed by the Board of Studies concerned for that batch of students from that semester onwards to be eligible for the award of degree. However, exemption will be given in the subjects of the semester(s) of the batch which he had passed earlier and substitute subjects are offered in their place as decided by the Board of Studies. The student has to clear all his backlog subjects up to previous semester by appearing for the supplementary examinations conducted by JNTUK for the award of degree. The total number of credits to be secured for the award of the degree will be the sum of the credits up to previous semester under JNTUK regulations and the credits prescribed for the semester in which a candidate joined after transfer and subsequent semesters under the autonomous stream. The class will be awarded based on the academic performance of a student in the autonomous pattern.

Transfer candidates (from an autonomous college affiliated to JNTUK)

A student who has secured the required credits up to previous semester as per the regulations of other autonomous institutions shall also be permitted to be transferred to this college.

A student who is transferred from the other autonomous colleges to this college in second year first semester or subsequent semesters shall join with the autonomous batch in the appropriate semester. Such candidates shall be required to pass in all the subjects in the program prescribed by the Board of Studies concerned for that batch of students from that semester onwards to be eligible for the award of degree.

However, exemption will be given in the subjects of the semester(s) of the batch which he had passed earlier and substitute subjects are offered in their place as decided by the Board of studies.

The total number of credits to be secured for the award of the degree will be the sum of the credits up to previous semester as per the regulations of the college from which he has transferred and the credits prescribed for the semester in which a candidate joined after transfer and subsequent semesters under the autonomous stream. The class will be awarded based on the academic performance of a student in the autonomous pattern.

Scope

1. The academic regulations should be read as a whole, for the purpose of any interpretation.
2. In case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Academic Council is final.
3. The college may change or amend the academic regulations, course structure or syllabi at any time, and the changes or amendments made shall be applicable to all students with effect from the date notified by the College Authorities.

MALPRACTICES RULES
DISCIPLINARY ACTION FOR / IMPROPER CONDUCT IN EXAMINATIONS

➢ The Principal shall refer the cases of Malpractices in Internal Assessment Test and Semester end examinations to a malpractice prevention committee constituted by him for the purpose. Such committee shall follow the approved levels of punishment. The Principal shall take necessary action against the students based on the recommendations of the committee.

➢ Any action by the candidate trying to get undue advantage in the performance or trying to help another, or derive the same through unfair means is punishable according to the provisions contained hereunder:

	Nature of Malpractices/ Improper conduct	Punishment
	If the candidate:	
1(a)	Possesses or keeps accessible in examination hall, any paper, note book, programmable calculators, Cell phones, pager, palm computers or any other form of material concerned with or related to the subject of the examination (theory or practical) in which he is appearing but has not made use of (material shall include any marks on the body of the candidate which can be used as an aid in the subject of the examination).	Expulsion from the examination hall and cancellation of the performance in that subject only.
1(b)	Gives assistance or guidance or receives it from any other candidate orally or by any other body language methods or communicates through cell phones with any candidate or persons in or outside the exam hall in respect of any matter.	Expulsion from the examination hall and cancellation of the performance in that subject only of all the candidates involved. In case of an outsider, he will be handed over to the police and a case is registered against him.
2.	Has copied in the examination hall from any paper, book, programmable calculators, palm computers or any other form of material relevant to the subject of the examination (theory or practical) in which the candidate is appearing.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted to appear for the remaining examinations of the subjects of that Semester/year. The Hall Ticket of the candidate is to be cancelled and sent to the college.
3.	Impersonates any other candidate in connection with the examination.	The candidate who has impersonated shall be expelled from examination hall. The candidate is also debarred and forfeits the seat. The

		performance of the original candidate, who has been impersonated, shall be cancelled in all the subjects of the examination (including practicals and to be allowed to appear for examinations of the remaining subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all college examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat. If the imposter is an outsider, he will be handed over to the police and a case is registered against him.
4.	Smuggles in the Answer book or additional sheet or takes out or arranges to send out the question paper during the examination or answer book or additional sheet, during or after the examination.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all college examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat.
5.	Uses objectionable, abusive or offensive language in the answer paper or in letters to the examiners or writes to the examiner requesting him to award pass marks.	Cancellation of the performance in that subject.
6.	Refuses to obey the orders of the Chief Superintendent/Assistant – Superintendent /any officer on duty or misbehaves or creates disturbance of any kind in and around the examination hall or organizes a walk out or instigates others to walk out, or threatens the officer-in charge or any person on duty in or outside the examination hall of any injury to his person or to any of his relations whether by words, either spoken or written or by signs or by visible representation, assaults the officer-in-charge, or any person on duty in	In case of students of the college, they shall be expelled from examination halls and cancellation of their performance in that subject and all other subjects the candidate(s) has (have) already appeared and shall not be permitted to appear for the remaining examinations of the subjects of that semester/year. The candidates also are debarred and forfeit their seats. In case of outsiders, they will be handed over to the police and a police case is registered against them.

	or outside the examination hall or any of his relations, or indulges in any other act of misconduct or mischief which result in damage to or destruction of property in the examination hall or any part of the college campus or engages in any other act which in the opinion of the officer on duty amounts to use of unfair means or misconduct or has the tendency to disrupt the orderly conduct of the examination.	
7.	Leaves the exam hall taking away answer script or intentionally tears of the script or any part thereof inside or outside the examination hall.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred for two consecutive semesters from class work and all college examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with forfeiture of seat.
8.	Possess any lethal weapon or firearm in the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred and forfeits the seat.
9.	If student of the college, who is not a candidate for the particular examination or any person not connected with the college indulges in any malpractice or improper conduct mentioned in clause 6to 8.	Student of the college expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The candidate is also debarred and forfeits the seat. Person(s) who do not belong to the college will be handed over to

		police and, a police case will be registered against them.
10.	Comes in a drunken condition to the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year.
11.	Copying detected on the basis of internal evidence, such as, during valuation or during special scrutiny.	Cancellation of the performance in that subject and all other subjects the candidate has appeared including practical examinations and project work of that semester/year examinations.
12.	If any malpractice is detected which is not covered in the above clauses 1 to 11 shall be reported to the college for further action to award suitable punishment.	

OTHER MATTERS:

1. Physically challenged candidates who have availed additional examination time and a scribe during their intermediate / EAMCET examinations will be given similar concessions on production of relevant proof / documents.

2. The Principal shall deal in an appropriate manner with any academic problem which is not covered under these rules and regulations, in consultation with the Heads of the departments and subsequently such actions shall be placed before the Academic Council for ratification. Any emergency modification of regulation, approved in the meetings of the Heads of the departments shall be reported to the Academic Council for ratification.

GENERAL:

1. The academic council may, from time to time, revise, amend or change the regulations, schemes of examinations and / or syllabi.

2. Where ever the words ''he'' ''him'' ''his'', occur in the regulations, they include ''she'', ''her'', ''hers''.

3. The academic regulation should be read as a whole for the purpose of any interpretation.

4. In the case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Principal is final.

ANNEXURE-I

COMMUNITY SERVICE PROJECT

……Experiential learning through community engagement

As per the decision of the concerned department BoS

Introduction

- Community Service Project is an experiential learning strategy that integrates meaningful community service with instruction, participation, learning and community development
- Community Service Project involves students in community development and service activities and applies the experience to personal and academic development.
- Community Service Project is meant to link the community with the college for mutual benefit. The community will be benefited with the focused contribution of the college students for the village/ local development. The college finds an opportunity to develop social sensibility and responsibility among students and also emerge as a socially responsible institution.

Objective

Community Service Project should be an integral part of the curriculum, as an alternative to the 4 to 8 weeks of Summer Internships / Apprenticeships / On the Job Training, whenever there is an exigency when students cannot pursue their summer internships. The specific objectives are;

- To sensitize the students to the living conditions of the people who are around them,

- To help students to realize the stark realities of the society.

- To bring about an attitudinal change in the students and help them to develop societal consciousness, sensibility, responsibility and accountability
- To make students aware of their inner strength and help them to find new /out of box solutions to the social problems.
- To make students socially responsible citizens who are sensitive to the needs of the disadvantaged sections.
- To help students to initiate developmental activities in the community in coordination with public and government authorities.
- To develop a holistic life perspective among the students by making them study culture, traditions, habits, lifestyles, resource utilization, wastages and its management, social problems, public administration system and the roles and responsibilities of different persons across different social systems.

Implementation of Community Service Project

- Every student should put in a minimum of **180 hours** for the Community Service Project during the summer vacation.

- Each class/section should be assigned with a mentor.

- Specific Departments could concentrate on their major areas of concern. For example, Dept. of Computer Science can take up activities related to Computer Literacy to different sections of people like - youth, women, house-wives, etc
- A log book has to be maintained by each of the student, where the activities undertaken/involved to be recorded.
- The log book has to be countersigned by the concerned mentor/faculty incharge.

- Evaluation to be done based on the active participation of the student and grade could be awarded by the mentor/faculty member.
- The final evaluation to be reflected in the grade memo of the student.

- TheCommunity Service Project should be different from the regular programmes of NSS/NCC/Green Corps/Red Ribbon Club, etc.
- Minor project report should be submitted by each student. An internal Viva shall also be conducted by a committee constituted by the principal of the college.
- Award of marks shall be made as per the guidelines of Internship/apprentice/ on the job training

Procedure

- A group of students or even a single student could be assigned for a particular habitation or village or municipal ward, as far as possible, in the near vicinity of their place of stay, so as to enable them to commute from their residence and return back by evening or so.

- The Community Service Project is a twofold one –

  o First, the student/s could conduct a survey of the habitation, if necessary, in terms of their own domain or subject area. Or it can even be a general survey, incorporating all the different areas. A common survey format could be designed. This should not be viewed as a duplication of work by the Village or Ward volunteers, rather, it could be another primary source of data.
  o Secondly, the student/s could take up a social activity, concerning their domain or subject area. The different areas, could be like –

      - Agriculture

      - Health

      - Marketing and Cooperation

      - Animal Husbandry

      - Horticulture

      - Fisheries

      - Sericulture

      - Revenue and Survey

      - Natural Disaster Management

      - Irrigation

      - Law & Order

      - Excise and Prohibition

      - Mines and Geology

      - Energy

      - Internet

- Free Electricity

- Drinking Water

EXPECTED OUTCOMES

BENEFITS OF COMMUNITY SERVICE PROJECT TO STUDENTS

Learning Outcomes

- Positive impact on students' academic learning

- Improves students' ability to apply what they have learned in "the real world"

- Positive impact on academic outcomes such as demonstrated complexity of understanding, problem analysis, problem-solving, critical thinking, and cognitive development

- Improved ability to understand complexity and ambiguity

Personal Outcomes

- Greater sense of personal efficacy, personal identity, spiritual growth, and moral development

- Greater interpersonal development, particularly the ability to work well with others, and build leadership and communication skills

Social Outcomes

- Reduced stereotypes and greater inter-cultural understanding

- Improved social responsibility and citizenship skills

- Greater involvement in community service after graduation

Career Development

- Connections with professionals and community members for learning and career opportunities

- Greater academic learning, leadership skills, and personal efficacy can lead to greater opportunity

Relationship with the Institution

- Stronger relationships with faculty

- Greater satisfaction with college

- Improved graduation rates

BENEFITS OF COMMUNITY SERVICE PROJECT TO FACULTY MEMBERS

- Satisfaction with the quality of student learning

- New avenues for research and publication via new relationships between faculty and community

- Providing networking opportunities with engaged faculty in other disciplines or institutions

- A stronger commitment to one's research

BENEFITS OF COMMUNITY SERVICE PROJECT TO COLLEGES AND UNIVERSITIES

- Improved institutional commitment

- Improved student retention

- Enhanced community relations

BENEFITS OF COMMUNITY SERVICE PROJECT TO COMMUNITY

- Satisfaction with student participation

- Valuable human resources needed to achieve community goals

- New energy, enthusiasm and perspectives applied to community work

- Enhanced community-university relations.

SUGGESTIVE LIST OF PROGRAMMES UNDER COMMUNITY SERVICE PROJECT

The following is the recommended list of projects for Engineering students. The lists are not exhaustive and open for additions, deletions and modifications. Colleges are expected to focus on specific local issues for this kind of projects. The students are expected to carry out these projects with involvement, commitment, responsibility and accountability. The mentors of a group of students should take the responsibility of motivating, facilitating, and guiding the students. They have to interact with local leadership and people and

appraise the objectives and benefits of this kind of projects. The project reports shall be placed in the college website for reference. Systematic, Factual, methodical and honest reporting shall be ensured.

For Engineering Students

1. Water facilities and drinking water availability

2. Health and hygiene

3. Stress levels and coping mechanisms

4. Health intervention programmes

5. Horticulture

6. Herbal plants

7. Botanical survey

8. Zoological survey

9. Marine products

10. Aqua culture

11. Inland fisheries

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY: KAKINADA

KAKINADA-533003, Andhra Pradesh (India)

For Constituent Colleges and Affiliated Colleges of JNTUK

Ragging

Prohibition of ragging in educational institutions Act 26 of 1997

Salient Features

⇒ Ragging within or outside any educational institution is prohibited.

⇒ Ragging means doing an act which causes or is likely to cause Insult or Annoyance of Fear or Apprehension or Threat or Intimidation or outrage of modesty or Injury to a student

	Imprisonment upto	Fine Upto
Teasing, Embarrassing & Humiliation	6 Months	+ Rs. 1,000/-
Assaulting or Using Criminal force or Criminal intimidation	1 Year	+ Rs. 2,000/-
Wrongfully restraining or confining or causing hurt	2 Years	+ Rs. 5,000/-
Causing grievous hurt, kidnapping or Abducts or rape or committing unnatural offence	5 Years	+ Rs. 10,000/-
Causing death or abetting suicide	10 Months	+ Rs. 50,000/-

In Case of Emergency CALL TOLL FREE No. : 1800 - 425 - 1288

LET US MAKE JNTUK A RAGGING FREE UNIVERSITY

R20 COURSE STRUCTURE- IT

I B.TECH - I SEMESTER

S.NO	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC1101	Technical and Communicative English -I	HS	30	70	100	3	0	0	3
2	R20CC1102	Linear Algebra and Calculus	BS	30	70	100	2	1	0	3
3	R20CC1104	Applied Physics	BS	30	70	100	3	0	0	3
4	R20CC1105	Problem Solving Using C	ES	30	70	100	3	0	0	3
5	R20CC11L1	Soft Skills and Communication Skills Lab	HS	15	35	50	0	0	3	1.5
6	R20CC11L2	Problem Solving Using C Lab	ES	15	35	50	0	0	3	1.5
7	R20CC11L4	Applied Physics Lab	BS	15	35	50	0	0	3	1.5
8	R20CC11L7	CSE Workshop	BS	30	70	100	0	1	4	3
TOTAL										**19.5**

R20 COURSE STRUCTURE- IT

I B.TECH – II SEMESTER

S.NO.	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC1202	Numerical Methods and Statistics	BS	30	70	100	2	1	0	3
2	R20CC1204	Engineering Chemistry	BS	30	70	100	3	0	0	3
3	R20CC1206	Problem Solving Using Python	ES	30	70	100	3	0	0	3
4	R20CC1208	Electronic Devices and Logic Design	ES	30	70	100	3	0	0	3
5	R20CC12L2	Engineering Chemistry Lab	BS	15	35	50	0	0	3	1.5
6	R20CC12L3	R Programming Lab	ES	15	35	50	0	0	3	1.5
7	R20CC12L8	LINUX Programming	ES	15	35	50	0	0	3	1.5
8	R20CC12L12	Problem Solving Using Python Lab	ES	30	70	100	0	0	6	3
9	R20CCMC1	Environmental Studies	MC	-	-	-	2	0	0	0
TOTAL										**19.5**

R20 COURSE STRUCTURE- IT

DEPARTMENT OF INFORMATION TECHNOLOGY

II B.TECH - I SEMESTER

S.NO	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC2102	Mathematical Foundations of Computer Science	BS	30	70	100	2	1	0	3
2	R20CC2103	OOPs through Java	PC	30	70	100	3	0	0	3
3	R20CC2104	Data Structures	PC	30	70	100	3	0	0	3
4	R20CI2101	Computer Organization	PC	30	70	100	3	0	0	3
5	R20CC2105	Front End Web Technologies	PC	30	70	100	3	0	0	3
6	R20CC21L1	Data Structures Lab	PC	15	35	50	0	0	3	1.5
7	R20CC21L2	OOPs through Java Lab	PC	15	35	50	0	0	3	1.5
8	R20CC21L3	Front End Web Technologies Lab	ES	15	35	50	0	0	3	1.5
9	R20CC21SC1	Data Science Tools	SOC	-	50	50	1	0	2	2
10	R20CCMC2	Constitution of India	MC	-	-	-	2	0	0	0
										21.5

R20 COURSE STRUCTURE- IT

II B.TECH – II SEMESTER

S.NO.	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC2201	Technical and Communicative English -II	HS	30	70	100	3	0	0	3
2	R20CC2203	Database Management Systems	PC	30	70	100	3	0	0	3
3	R20CC2204	Software Engineering	PC	30	70	100	3	0	0	3
4	R20IT2202	Design Analysis of Algorithms	PC	30	70	100	3	0	0	3
5	R20IT2205	Computer Networks	OE	30	70	100	3	0	0	3
6	R20CC22L1	Database Management Systems Lab	PC	15	35	50	0	0	3	1.5
7	R20CC22L2	Mobile Application Development Lab	PC	15	35	50	0	0	3	1.5
8	R20IT22L3	SE and UML Lab	PC	15	35	50	0	0	3	1.5
9	R20CC22SC2	Artificial Intelligence Tools	SOC	-	50	50	1	0	2	2
TOTAL										**21.5**

R20 COURSE STRUCTURE- IT
III B.TECH – I SEMESTER

S.NO.	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC3101	Operating Systems	PC	30	70	100	3	0	0	3
2	R20IT3103	Automata and Compiler Design	PC	30	70	100	3	0	0	3
3	R20IT3104	Advanced Web Technologies	PC	30	70	100	3	0	0	3
4		**Open Elective-1**	PC	30	70	100	3	0	0	3
5	R20CC3102 R20CC3106 R20IT3107 R20IT3105	**Professional Elective – I** 1.Data Warehousing and Data Mining 2.Computer Graphics 3.Software Testing Methodologies 4.NoSQL Database Systems	PE	30	70	100	3	0	0	3
6	R20IT31L3	Advanced Web Technologies Lab	PC	15	35	50	0	0	3	1.5
7	R20CC31L2	CN & OS LAB	PC	15	35	50	0	0	3	1.5
8	R20CC31L1	English Employability Skills	SOC	-	50	50	1	0	2	2
9	R20CC31IN	Internship/ Community Service Project	PR	-	50	50	0	0	0	1.5
10	R20CC31MC02	Essence of Indian Traditional Knowledge	MC	-	-	-	2	0	0	0
TOTAL										21.5

R20 COURSE STRUCTURE- IT
III B.TECH – II SEMESTER

S.NO	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC3204	Machine Learning	PC	30	70	100	3	0	0	3
2	R20IT3202	Agile Methodologies	PC	30	70	100	3	0	0	3
3	R20CC3201	Cryptography and Network Security	PC	30	70	100	3	0	0	3
4	R20CC3206 R20CC3202 R20IT3205	**Professional Elective – II** 1.Big Data Analytics 2.Mobile Computing 3.Design Patterns	PE	30	70	100	3	0	0	3
5		**Open Elective – II**	OE	30	70	100	3	0	0	3
6	R20CC32L2	Machine Learning Lab	PC	15	35	50	0	0	3	1.5
7	R20CC32L1	Agile Lab	PC	15	35	50	0	0	3	1.5
8	R20CC31L3	Software Lab-2	ES	15	35	50	0	0	3	1.5
9	R20IT32L4	IOT	SOC	-	50	50	1	0	2	2
10	R20CC32MC2	PE and HV	MC	-	-	-	2	0	0	0
TOTAL										21.5

R20 COURSE STRUCTURE- IT
IV B.TECH – I SEMESTER

S.NO	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20IT4105 R20CC4106 R20CC4103	**Professional Elective – III** 1. Deep Learning 2. Natural Language Processing 3.Service oriented Architecture	PE	30	70	100	3	0	0	3
2	R20IT4107 R20IT4110 R20IT4109	**Professional Elective – IV** 1. Block Chain Technologies 2. DevOps 3. Medical Image Data Processing	PE	30	70	100	3	0	0	3
3	R20IT4111 R20IT4112 R20IT4102	**Professional Elective – V** 1. Data Visualization Techniques 2. Biometric Security 3. Human Computer Interaction	PE	30	70	100	3	0	0	3
4		**Open Elective – III**	OE	30	70	100	3	0	0	3
5		**Open Elective – IV**	OE	30	70	100	3	0	0	3
6	R20CC4101 R20CC4117	**Humanities and Social Science Electives** 1.Business Management Concepts for Engineers 2.Entrepreneurship and Innovation	HSSE	30	70	100	3	0	0	3
7		Agile with SCRUM	SOC	-	50	50	1	0	2	2
8	R20CC41IN	Internship / Community Service Project	PR	-	50	50	0	0	0	1.5
9	R20CC41MC	MOOCs	PC	-	-	-	-	-	-	1.5
TOTAL										**23**

R20 COURSE STRUCTURE- IT
IV B.TECH – II SEMESTER

S.NO.	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC42PW	Internship and Project Work	PR	60	140	200	-	-	-	12
TOTAL										12

I B.TECH - I SEMESTER

S.No	Subject Code	SUBJECT	Cat. Code	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC1101	Technical and Communicative English -I	HS	30	70	100	3	0	0	3
2	R20CC1102	Linear Algebra and Calculus	BS	30	70	100	2	1	0	3
3	R20CC1104	Applied Physics	BS	30	70	100	3	0	0	3
4	R20CC1105	Problem Solving Using C	ES	30	70	100	3	0	0	3
5	R20CC11L1	Soft Skills and Communication Skills Lab	HS	15	35	50	0	0	3	1.5
6	R20CC11L2	Problem Solving Using C Lab	ES	15	35	50	0	0	3	1.5
7	R20CC11L4	Applied Physics Lab	BS	15	35	50	0	0	3	1.5
8	R20CC11L7	CSE Workshop	BS	30	70	100	0	1	4	3
TOTAL										19.5

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC1101	**TECHNICAL AND COMMUNICATIVE ENGLISH - I** **(Common to All Branches)**						

COURSE OBJECTIVES:
- To enable the engineering students develop their basic communication skills in English for academic and social purposes.
- To equip the students with appropriate oral and written communication skills.
- To inculcate the skills of listening, reading and critical thinking.
- To integrate English Language learning with employability skills and training.
- To enhance the students' proficiency in reading skills enabling them meet the academic demands of their course.

COURSE OUTCOMES:
Learners are able to

CO1: Interpret explicit and implicit meaning of a text, recognize key passages; raise questions and summarize it. [K3]**.**

CO2: Compose paragraphs, essays, emails, letters, reports, resume and transfer information into tables, Pie and bar diagrams. **[K6].**

CO3: Build grammatically correct sentences using a variety of sentence structures**. [K3]**

CO4: Enhance word power and usage of lexicons **[K3].**

Teaching Methodology:

The methodology of teaching will be chalk and talk, PPT, audio-visual, flipped class and activity based teaching.

UNIT-I

Hours of Instruction per unit: 8
1. **A Drawer full of Happiness**
    a. **Listening**   : Dialogues, Task based listening activities.
    b**. Speaking**   : Asking and answering general questions.
    c. **Reading**   : Skimming, Scanning.
    d. **Writing**   : Punctuations, Paragraphs.
    e. **Grammar & Vocabulary** : Nouns, Adjuncts,
                    GRE Vocabulary,
                    Technical Vocabulary.

UNIT-II

Hours of Instruction per unit: 8
2. **Nehru's Letter to daughter Indira on her Birthday**
    a. **Listening**   : Individual and pair based listening to the audio track.
    b**. Speaking**   : Discussion in pairs / small groups on specific topics.
    c. **Reading**   : Identifying sequence of ideas; recognising verbal techniques.
    d. **Writing**   : Summarising, Paraphrasing.
    e. **Grammar & Vocabulary**   : Articles, Adjectives, Prepositions
                     Verbal Competence,
                     Synonyms & Antonyms,

Analogy,
GRE Vocabulary,
Technical Vocabulary.

UNIT-III
Hours of Instruction per unit: 8
3. Stephen Hawking- Positivity 'Benchmark'

a. **Listening**	: Listening for global comprehension and summarising.
b. **Speaking**	: Discussing specific topics in pairs (or) small groups and reporting the discussion, Complaining, Apologising.
c. **Reading**	: Reading between the lines, Critical reading for evaluation.
d. **Writing**	: Official Letter writing, E-Mail etiquette, General Netiquette, Covering Letter & Resume writing.
e. **Grammar & Vocabulary**	: Phrasal verbs, Verbs, Tenses (Present, Past & Future), Concord: Subject-Verb Agreement, Verbal reason, Using equivalents, Word associations, GRE Vocabulary, Technical Vocabulary.

UNIT-IV
Hours of Instruction per unit: 8
4. Like a Tree, Unbowed: Wangari Maathai- Biography

a. **Listening**	: Making predictions while listening to conversations (or) transactional dialogues.
b. **Speaking**	: Role plays for practice of conversational English in academic contexts (formal and informal) .
c. **Reading**	: Information transfer (Tables, Bar Diagrams, Line Graphs, Pie Diagrams)
d. **Writing**	: Interpreting visual information, Statement of Purpose (SOP)
e. **Grammar & Vocabulary**	: Gender inclusive language (Gendered Noun, Gender-neutral Noun), Quantifying expressions, Adjectives, Adverbs, Degrees of comparison, GRE Vocabulary, Technical Vocabulary.

UNIT-V
Hours of Instruction per unit: 8
5. "Stay Hungry, Stay Foolish"- Rushmi Bansal

a. **Listening**	: Identifying key terms, understanding concepts, interpreting the concepts.
b. **Speaking**	: Formal oral presentations on topics from academic contexts.
c. **Reading**	: Reading comprehension, The RAP strategy for in-depth reading, Intensive reading and extensive reading.

d. **Writing** : Academic proposals, Poster presentation.

e. **Grammar & Vocabulary** : Reported Speech, Reporting verbs for academic purposes,
Corrections of sentences,
GRE Vocabulary,
Technical Vocabulary.

TEXTBOOKS:

1. INFOTECH ENGLISH , Maruthi Publications, Guntur- 522001.

REFERENCES:

1. Raymond Murphy, *Murphy's English Grammar,* Cambridge University Press 2004
2. Meenakshi Raman, Sangeeta Sharma, *Technical Communication: English Skills for Engineers*, Oxford University Press, 2009
3. Michael Swan, *Practical English Usage,* Oxford University Press, 1996

ONLINE SOURCES:

1. www.enchantedlearning.com
2. https://www.englisch-hilfen.de/en/
3. https://www.bbc.co.uk/learningenglish/
4. https://in.usembassy.gov/education-culture/american-spaces/american-space-new-delhi/collection/
5. https://www.talkenglish.com/speaking/basics/speaking_basics_ii.aspx
6. https://www.englishclub.com/speaking/
7. https://agendaweb.org/listening-exercises.html
8. https://www.esolcourses.com/content/topicsmenu/listening.html
9. https://www.esl-lab.com/
10. https://www.eagetutor.com/eage-fluent-english-speaking-search-p.htm?gclid=EAIaIQobChMIpr-F5OzH7QIVChsrCh1kBAkzEAMYASAAEgINpfD_BwE
11. https://www.myenglishpages.com/site_php_files/reading.php
12. https://www.cambridgeenglish.org/learning-english/free-resources/write-and-improve/

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	1	-	30	70	100	3
SUBCODE: R20CC1102	**LINEAR ALGEBRA AND CALCULUS** (Common to All Branches)						

COURSE OBJECTIVES:
- Understanding basic concepts of linear algebra (systems of linear equations, matrix calculus).
- To become proficiency in solving computational problems of linear algebra.
- To acquire knowledge on mean value theorems in calculus.
- Familiarization about the techniques in calculus and multivariate analysis.

COURSE OUTCOMES:
Upon successful completion of the course, the students should be able to

CO 1: Solve the system of linear equations.[K3]

CO 2: Analyze the applications of matrices in various fields and obtain Eigen values and Eigenvectors.[K4]

CO 3: Apply the mean value theorems in calculus to Engineering problems.[K3]

CO 4: Apply the functions of several variables to evaluate the rates of change with respect to Time and space variables in engineering. [K3]

CO 5: Determine the area and volume by interlinking them to appropriate double and triple integrals. [K5]

SYLLABUS
UNIT-I:
LINEAR SYSTEMS OF EQUATIONS: (10 hours)
Rank of a matrix - Echelon form, Normal form, Solution of linear systems, Direct Methods, Gauss elimination, Gauss Jordon and Gauss Seidal Methods. Solutions of linear simultaneous equations: LU decomposition.

Application: Finding the current in a electrical circuit, Traffic flow

UNIT – II:
EIGENVALUES AND EIGENVECTORS (12 hours)
Eigenvalues, Eigenvectors, Properties, Cayley - Hamilton Theorem(without proof), Quadratic forms, Reduction of quadratic form to canonical form, Rank, Positive definite, negative definite, semi definite, index, signature.

Application: Finding powers and inverse of a square matrix using Cayley Hamilton's Theorem.

UNIT – III:
MEAN VALUE THEOREMS (8 hours)
Review on limits and continuity, Mean Value theorems (without proofs): Rolle's theorem, Lagrange's theorem, Cauchy's theorem, Taylor's (Generalized mean value) theorem, increasing and decreasing functions, Maxima and minima of function of single variable.

UNIT- IV:
PARTIAL DIFFERENTION: (8 hours)
Function of two or more variables, Partial derivatives, Total derivatives, change of variables, Jacobian - functional dependence, Taylor's theorem for Two variables. Maxima and Minima of functions of two variables, Lagrange's method of undetermined multipliers.

UNIT-V:
MULTIPLE INTEGRALS: (10 hours)
Double and triple integrals, Change of Variables, Change of order of Integration, volume.
Application: Momenta of Inertia.

TEXT BOOK :
1. Dr. B.S. Grewal, "*Higher Engineering Mathematics*", 43rd Edition, Khanna Publishers, 2012.
2. B.V. Ramana, "Higher Engineering Mathematics", 32nd Edition, McGraw Hill Education, 2018.

REFERENCES:
1. N.P. Bali, Bhavanari Satyanarayana, Indrani Promod Kelkar, "*Engineering Mathematics*", University Science Press, (An Imprint of Lakshmi Publications Pvt., Ltd) New Delhi, 2012.
2. Kreyszig E, "*Advanced Engineering Mathematics*", 8th Edition, John Wiley, Singapore, 2001.
3. Greenberg M D, "*Advanced Engineering Mathematics*", 2nd Edition, Pearson Education, Singapore, Indian Print, 2003.
4. Peter V. O'Neil, *"Advanced Engineering Mathematics"*, 7th Edition, Cengage Learning, 2011.
5. Bhavanari Satyanarayana, Pradeep Kumar T.V. & Srinivasulu D, "Linear Algebra and Vector Calculus", Studera Press, New Delhi, 2017.

WEB SOURCE REFERENCES:

1.https://nptel.ac.in/courses/122107036/32
2.https://nptel.ac.in/courses/122107036/27
3.https://nptel.ac.in/courses/122101003/downloads/Lecture-4.pdf
4.https://nptel.ac.in/courses/122101003/downloads/Lecture-6.pdf
5.https://nptel.ac.in/courses/122104017/28

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC1104	APPLIED PHYSICS (Common to ECE,EEE,CSE,IT&CAI)						

COURSE OBJECTIVES:

- To impart knowledge in basic concepts of wave optics, fiber optics, properties of solid crystal materials and magnetic materials, acoustics, superconductors.
- To familiarize the applications of materials relevant to engineering field.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Interpret the experimental evidence of wave nature of light and interference in thin films, Diffraction grating and Polarization in various fields. **[K2]**

CO 2: Analyze and understand various types of lasers & optical fibers.[**K4]**

CO 3: Identify the crystal structures and XRD techniques. **[K3]**.

CO 4: Apply the magnetic materials in engineering field. [**K3]**

CO 5: Identify the various applications of semiconductors in engineering field. **[K3]**

SYLLABUS

UNIT– I

Interference & Diffraction: Introduction -Interference in thin films by reflection – Newton's rings, introduction to diffraction – difference between Fresnel's and Fraunhofer diffraction - Fraunhofer diffraction at single slit (qualitative) - Diffraction grating.

Polarization: Introduction – Types of Polarization – Double refraction – Nicol's prism-Quarter wave plate and Half Wave plate – Applications.

UNIT–II

Lasers: Introduction – Characteristics of lasers – Spontaneous and Stimulated emission of radiation – Population inversion – Ruby laser – Helium Neon laser-Applications.

Fiber Optics: Introduction- Basic Structure and Principle of optical fiber - Acceptance angle – Acceptance cone - Numerical Aperture-Applications.

UNIT–III

Crystallography : Introduction – Space lattice – Basis – Unit Cell – Lattice parameters – Bravais lattices – Crystal systems – Structures and packing fractions of SC,BCC and FCC.

X-Ray Diffraction: Directions and planes in crystals – Miller indices – Separation between successive (h k l) planes – Bragg's law.

UNIT-IV

Electromagnetic Fields: Gauss divergence theorem - Stokes theorem (Quantitative) – Fundamental laws of electromagnetism – Maxwell's Electromagnetic Equations.

Magnetic materials: Magnetic Susceptibility- Magnetic permeability –Classification of Magnetic materials – Dia, Para, and Ferro – Hysteresis Loop- Soft and Hard magnetic materials – Applications- Superconductivity-Properties, Meissner effect - Type-I and Type-II super conductors.

UNIT-V

Quantum Mechanics: Introduction –de-Broglie's concept of Matter waves – Physical significance of wave function - Schrodinger Time Independent wave equations – Particle in a one dimensional potential box.

Semiconductor Physics: Origin of energy band formation in solids- classification of materials into conductors, semiconductors and insulators, Intrinsic and Extrinsic semiconductor- Hall Effect.

REFERENCE BOOKS:

1. Charles Kittle, "Introduction to solid state physics" ISBN: 9788126578436, Willey India Pvt.Ltd, 5TH edition, 2012.

2. M.Arumugam, "Applied Physics", ISBN: 81-89638-01-7, Anuradha Agencies, 4th edition, 2013.

3. D.K.Bhattacharya, "Engineering Physics", ISBN: 0198065426, 9780198065425, Oxford University press, 2nd edition, 2010.

4. Sanjay D Jain and Girish G Sahasrabudhe "Engineering Physics", University Press ISBN: 8173716781,1st edition, 2010.

1. B.K.Pandey & S. Chaturvedi "Engineering Physics" ISBN: 8131517616, Cengage Learning, 1st edition, 2012.

WEB REFERENCES:

1. http://link.springer.com/physics
2. http://www.thphys.physics.ox.ac.uk
3. http://www.sciencedirect.com/science
4. http://www.e-booksdirectory.com

E-BOOKS:

1. http://www.peaceone.net/basic/Feynman
2. http://physicsdatabase.com/free-physics-books
3. http://www.damtp.cam.ac.uk/user/tong/statphys/sp.pdf
4. http://www.freebookcentre.net/Physics/Solid-State-Physics-Books.html

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC1105	**PROBLEM SOLVING USING C** **(Common to All Branches)**						

COURSE OBJECTIVE:

- To know the basic problem solving process using Flow Charts and algorithms.
- To understand the basic concepts of control structures in C.
- To learn concepts of arrays, functions, pointers and Dynamic memory allocation in C.
- To use the concepts of structures, unions, files and command line arguments in C.

COURSE OUTCOMES:

After completion of this course, the students would be able to:
CO1: Develop algorithms and flow charts for simple problems. [K3]
CO2: Utilize suitable control structures for developing code in C. [K3]
CO3: Make use of functions and arrays in developing modular programs. [K3]
CO4: Make use of structures and pointers to write well-structured programs. [K3]
CO5: Make use of file Operations in C programming for a given application. [K3]

SYLLABUS
UNIT I

Introduction to Algorithms and Programming Languages: Algorithm – Key features of Algorithms – Some more Algorithms – Flow Charts – Pseudo code – Programming Languages – Generation of Programming Languages – Structured Programming Language.

Introduction to C: Structure of C Program – Writing the first C Program -Compiling and Executing C Programs - Using Comments – Keywords – Identifiers – Basic Data Types in C – Variables – Constants – I/O Statements in C - Operators in C -Programming Examples – Type Conversion and Type Casting.

UNIT II

Decision Control and Looping Statements: Introduction to Decision Control Statements – Conditional Branching Statements – Iterative Statements – Nested Loops – Break and Continue Statement – Goto Statement.

Functions: Introduction – using functions – Function declaration/ prototype – Function Definition – function call – return statement – Passing parameters – Scope of variables –Storage Classes – Recursive functions – Recursion vs Iteration.

UNIT III

Arrays: Introduction – Declaration of Arrays – Accessing elements of the Array – Storing Values in Array – Calculating the length of the Array – Operations on Array — Two Dimensional Arrays –Operations on Two Dimensional Arrays.

Strings: Introduction – Reading Strings – Writing Strings – String Manipulation functions -Array of Strings.

UNIT IV

Pointers: Introduction to Pointers – declaring Pointer Variables – Pointer Expressions and Pointer Arithmetic – Null Pointers – Passing Arguments to Functions using Pointer, Dynamic Memory Allocation.

Structure, Union, and Enumerated Data Types: Introduction – Nested Structures –Arrays of Structures – Structures and Functions – Self-referential Structures – Union –Enumerated Data Types.

UNIT V

Files: Introduction to Files – Using Files in C – Reading Data from Files – Writing Data To Files – Detecting the End-of-file – Error Handling during File Operations – Accepting Command Line Arguments – Functions for Selecting a Record Randomly - Remove –Renaming a File – Creating a Temporary File

TEXT BOOKS:

1. Reema Thareja**, "**Programming in C**"**, First **edition,** OXFORD University Press 2018.

REFERENCE BOOKS

1. REEMA THAREJA, "Introduction to C programming" OXFORD UNIVERSITY PRESS
2. Rachhpal Singh, "Programming in C", kalyani publishers.
3. E Balagurusamy, "computing fundamentals & c programming", isbn 978-0-07- 066909-3, Tata McGraw-Hill, Second Reprint, 2008.
1. Ashok N Kamthane, "Programming with ANSI and Turbo C", Pearson Edition Publications, 2002.
5. Dennis Richie and Brian Kernighan, "The C programming Language", 2nd edition.

WEB REFERENCES:

1. http://cprogramminglanguage.net/
2. http://lectures-c.blogspot.com/
3. http://www.coronadoenterprises.com/tutorials/c/c_intro.htm
4. http://vfu.bg/en/e-Learning/Computer-Basics--computer_basics2.pdf
5. https://www.edx.org/learn/c-programming
6. https://www.programiz.com/c-programming

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC11L1	**SOFT SKILLS & COMMUNICATION SKILLS LAB** **(Common to All Branches)**

COURSE OBJECTIVES:
- To build confidence in the students to communicate effectively in English.
- To strengthen the oral communication skills to enable them to interact with the people in various social situations.
- To enable the learners improve pronunciation with the knowledge of phonetics.
- To provide exposure to students to soft skills like Goal Setting, Time Management, Interpersonal Skills, and Intra Personal Skills.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:
CO1: Communicate effectively with good pronunciation, overcoming mother tongue influence in academic and professional environment.[K3]
CO 2: Listen and comprehend several accents of English Language.[K4]
CO 3: Take part in various conversations/discourses using formal and informal expressions.[K4]
CO 4: Adapt soft skills successfully in personal and professional life.[K5]

UNIT– I
    a. Introduction to Phonetics.
    b. Listening - TEDx Talks (https://www.ted.com/talks/ashweetha_shetty_how-education-helped-me-rewrite-my-life?language-en#t-623369)
    c. Self-Introduction

UNIT–II
    a. Pronunciation Rules & Common Errors in Pronunciation.
    b. Listening -TEDx Talks(https://www.youtube.com/watch?v=Dk20-E0yx_s)
    c. Role Play

UNIT–III
    a. Situational Dialogues (Inviting, Accepting and Declining Invitations)
    b. Listening - TEDx Talks (https://www.youtube.com/watch?v=IgAnj6r1O48)
    c. JAM

UNIT-IV
    a. Situational Dialogues (Commands, Instructions and Requests)
    b. Listening -TEDx Talks(https://youtu.be/SKvMxZ284AA)
    c. Telephonic Etiquette.

UNIT-V
    a. Time Management.
    b. Goal Setting.
    c. Interpersonal Skills & Intra personal skills.

TEXT BOOKS:
"Strengthen Your Communication Skills", Maruthi Publications, 2013.

REFERENCE BOOKS:
1. Meenakshi Raman, Sangeeta Sharma, Technical Communication: Principles and Practice, Oxford University Press, 2015
2. J.D.O Conner, Better English Pronunciation, Cambridge University Press 1980.
3. T.Balasubramanian, "A Text Book of English Phonetics for Indian Students", Macmillan,1981
4. Penny ur Grammar Practice Activities, Cambridge University Press, 2010.
5. Mark Hancock, Pronunciation in Use, Oxford University Press 2007.
6. K. R Lakshmi Narayanan, T. Murugavan, Managing Soft Skills,Scitech Publications, 2010.
7. K V S G Murali Krishna, K V K K Prasad, Placement and Personality Development, Second Edition, Reem Publications Pvt. Limited, 2012
8. Shiv Khera, You can Win, Bloomsbury Publication, 2014
9. Stephen R. Covey, The 7 Havits of Highly Effective People, Free Press, 1989

ONLINE SOURCES:
1. www.enchantedlearning.com
2. https://www.englisch-hilfen.de/en/
3. https://www.bbc.co.uk/learningenglish/
4. https://in.usembassy.gov/education-culture/american-spaces/american-space-new-delhi/collection/
5. https://www.talkenglish.com/speaking/basics/speaking_basics_ii.aspx
6. https://www.englishclub.com/speaking/
7. https://agendaweb.org/listening-exercises.html
8. https://www.esolcourses.com/content/topicsmenu/listening.html
9. https://www.esl-lab.com/
10. https://www.eagetutor.com/eage-fluent-english-speaking-search-p.htm?gclid=EAIaIQobChMIpr-F5OzH7QIVChsrCh1kBAkzEAMYASAAEgINpfD_BwE
11. https://www.myenglishpages.com/site_php_files/reading.php
12. https://www.cambridgeenglish.org/learning-english/free-resources/write-and-improve/

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC11L2	**PROBLEM SOLVING USING C LAB** **(Common to All Branches)**						

COURSE OBJECTIVE:

- The purpose of this course is to introduce to students to the field of language. The students will be able to enhance their analyzing and problem solving skills and use the same for writing programs in C.

COURSE OUTCOMES:

After completion of this C Programming Lab, students would be able to:

CO 1: Study, analyze and understand logical structure of computer programming and different constructs to develop programs in C Language. [K4]

CO 2: Compare and contrast various data types and operator precedence. [K2]

CO 3: Analyze the use of conditional and looping statements to solve problems associated with conditions and repetitions. [K4]

CO 4: Analyze simple data structures, use of pointers and dynamic memory allocation techniques. [K4]

CO5: Make use of functions and file I/O operations in developing C Programs. [K3]

EXERCISE 1

Construct Flowcharts for the following through Raptor:

   i)   Develop a calculator to convert time, distance, area, volume and temperature from one unit to another.

   ii)   Calculate simple and compound interest for various parameters specified by the user.

   iii) Calculate the average of n numbers.

EXERCISE 2

  a) Write a C Program to calculate the area of triangle using the formula
Area $= \sqrt{(s*(s-a)*(s-b)*(s-c))}$ where s= (a+b+c)/2.

  b) Write a C Program to find the largest of three numbers using ternary operator.

  c) Write a C Program to swap two numbers without using a temporary variable.

EXERCISE 3

  a) Write a C program to find the roots of a quadratic equation.

  b) Write a C program, which takes two integer operands and one operator form the user, performs the operation and then prints the result. Consider the operators +,-,*, /, % and use Switch Statement.

EXERCISE 4

  a) Write a C program to find the sum of individual digits of a positive integer and find the reverse of the given number.

  b) Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.

EXERCISE 5

  a)   Write a C Program to print the multiplication table of a given number n up to a given value, where n is entered by the user.

  b)   Write a C Program to enter a decimal number, and calculate and display the binary equivalent of that number.

  c)   Write a C Program to check whether the given number is Armstrong number or not.

EXERCISE 6

  a)   Write a C program to interchange the largest and smallest numbers in the array.

b) Write a C program to input two m x n matrices, check the compatibility and perform addition and multiplication of them.

EXERCISE 7

a) Write a C Program to find sum of following series for a given n value.
i. 1+(1+2)+(1+2+3)+(1+2+3+4)+(1+2+3+4+5)+...+(1+2+...+n).
ii. 1+(2+2)+(3+3+3)+(4+4+4+4)+…+(n+n+n+n..+n).

b) Write a C Program to display following patterns for a given n value

```
i.          1
         2    2
      3    3    3            if n =3

i.          1
         2  2
       3  3   3
        2  2
          1                 if n=3.
```

EXERCISE 8

Draw a flow chart using Raptor and write C programs that use both recursive and non-recursive Functions for the following

i) To find the factorial of a given integer.
ii) To find the GCD greatest common divisor of two given integers.

EXERCISE 9

a) Write a C Program to find Fibonacci sequence.
b) Write C programs illustrating call by value and call by reference concepts.

EXERCISE 10

Write C Programs for the following string operations without using the built in functions - to concatenate two strings

a) To append a string to another string
b) To compare two strings

EXERCISE 11

Write C Programs for the following string operations without using the built in functions

a) To find whether a given string is palindrome or not
b) Write a C Program to count number of occurrences of each character in a given string. Example: if input 'APPLE' then output is 'A count 1, P count 2, L count 1, E count 1'

EXERCISE 12

Write a C program that uses functions to perform the following operations:

a) To insert a sub-string in to given main string from a given position.
b) To delete n Characters from a given position in a given string.
c) To replace a character of string either from beginning or ending or at a specified location

EXERCISE 13

a) Write a C Program to Implement Taylor series method
b) Write a C Program to Implement Euler's method
c) Write a C Program to Implement Runge Kutta method

EXERCISE 14

a) Write C Program to reverse a string using pointers
b) Write a C Program to compare two arrays using pointers
c) Write a C program to swap two numbers using pointers

EXERCISE 15

a) Write the following C Programs using Dynamic memory management functions.
i. Accept size of array from user then read n elements into two arrays and store sum of those two arrays in third array, display three arrays using pointers.

ii.   User will specify data type and data to store, use generic pointer to store that data and display given input.

EXERCISE 16
Examples which explores the use of structures, union and other user defined variables

EXERCISE 17
a)   Write a C program which copies one file to another.
b)   Write a C program to count the number of characters and number of lines in a file.
c)   Write a C Program to merge two files into a third file. The names of the files must be entered using command line arguments.

EXERCISE 18
Virtual Lab: http://cse02-iiith.vlabs.ac.in/ /
Any three programs must be submitted with result from the above link.
* At the end of the semester the student has to submit a Mini-Project on Computer Programming. The list of Mini-Projects is available in the department.
Virual Lab : http://ps-iiith.vlabs.ac.in/

TEXT BOOKS:
1. Reema Thareja, " Programming in C", OXFORD.
2. The C programming Language by Dennis Richie and Brian Kernighan 2nd ed.

REFERENCE BOOKS:
1. Dr.E.Balaguruswamy, "Programming in ANSI C", Tata McGraw-Hill Education.
2. Hanly, "Problem Solving and Program Design in C", Koffman, 7th ed, PEARSON.
3. Forouzan, Gilberg, Prasad ,"C Programming, A Problem Solving Approach", CENGAGE.
4. Programming in C, Second Edition by Ashok N.Kamthane, Pearson.

WEB REFERENCES:
1. https://www.topcoder.com/community/competitive-programming/
2. https://cboard.cprogramming.com/c-programming/158586-project-euler-problem-2-solution.html
3. https://www.hackerrank.com/domains/c
4. https://leetcode.com/discuss/general-discussion/144138/C-programming-solutions/

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC11L4	**APPLIED PHYSICS LAB** **(Common to CSE, ECE, IT, CSE(AI), EEE)**						

COURSE OBJECTIVES:
To impart physical measurement skills and make the students understand coherence between theoretical and practical knowledge.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:
CO1: Apply the principle of physics in engineering field **(K3)**
CO2: Utilize the modern engineering physics techniques and tools in real time applications. **(K3)**
CO3: Analyse characteristics, usage and the behaviour of materials. **(K4)**

LIST OF EXPERIMENTS:
1. Rigidity modulus of material by wire-dynamic method (torsional pendulum)
2. Determination of wavelength of a source-Diffraction Grating-Normal incidence
3. Newton's rings –Radius of Curvature of Plano Convex Lens.
4. Determination of thickness of thin wire- Air wedge method
5. Determination of wavelength of Laser Source-single slit diffraction.
6. Determine the Numerical aperture of an optical fiber.
7. Melde's experiment – Transverse and Longitudinal modes.
8. Magnetic field along the axis of a current carrying coil – Stewart and Gee's apparatus.
9. Verification of laws of stretched string by using Sonometer.
10. Calculate the energy loss in a given ferromagnetic material by plotting B-H Curve.
11. Energy Band gap of a Semiconductor p - n junction.
12. Characteristics of Thermistor – temperature coefficient

TEXT BOOKS:
1. Engineering Physics Lab Manual by Dr.Y. Aparna & Dr.K.Venkateswarao (V.G.S.Book links).
2. Physics Practical Manual, Lorven Publications
3. S. Balasubramanian , M.N. Srinivasan " A Text book of Practical Physics"- S Chand Publishers, 2017.

WEB REFERENCES:
1. https://www.youtube.com/watch?v=NDsSPtL9dyQ
2. https://www.youtube.com/watch?v=9agoJRCnu4w
3. https://www.youtube.com/watch?v=bv-lLJreyCU
4. http://vlab.amrita.edu/index.php

I B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	1	-	4	30	70	100	3
SUBCODE: R20CC12L7	CSE WORKSHOP						

COURSE OBJECTIVES:

- Enabling the student to understand basic hardware and software tools through practical exposure.

COURSE OUTCOME:

After completion of this course, the student should be able to
CO1: Demonstrate the need of PC hardware components, applications and softwares.[K2]
CO2: Explain the knowledge of networks, internet and World Wide Web, Search engines, Netiquette. [K2]
CO3: Install and use different software like Windows XP, Linux.
CO4: Identify and fix the defective PC and software related issues.[K3]
CO5: Formalise with parts of windows word, Excel and Power point.

PC Hardware

Task 1: Identification of the peripherals of a computer. To prepare a report containing the block diagram of the CPU along with the configuration of each peripheral and its functions. Description of various I/O Devices.

Task 2: (Optional): A Practice on disassembling the components of a PC and assembling them to back to working condition.

Task 3: Examples of Operating Systems- DOS, MS Windows, Installation of MS windows on a PC

Task 4: Introduction to Memory and Storage Devices, I/O Port, Device Drivers, Assemblers, Compilers, Interpreters, Linkers, Loaders.

Task 5: Hardware Troubleshooting (Demonstration): Identification of a problem and fixing a defective PC (improper assembly or defective peripherals).
Software Troubleshooting (Demonstration): Identification of problem and fixing the PC for any software issues.

Internet & Networking Infrastructure

Task 6: Demonstrating Importance of Networking, Transmission Media, Networking Devices- Gateway, Routers, Hub, Bridge, NIC, Bluetooth technology, Wireless Technology, Modem, DSL, and Dialup Connection.

Orientation & Connectivity Boot Camp and Web Browsing: Students are trained to configure the network settings to connect to the Internet. They are trained to demonstrate the same through web browsing (including all tool bar options) and email access.

Task 7: Search Engines & Netiquette:
Students are enabled to use search engines for simple search, academic search and any other context based search (Bing, Google etc).Students are acquainted to the principles of micro-blogging, wiki, collaboration using social networks, participating in online technology forums.

Task 8: Cyber Hygiene (Demonstration) : Awareness of various threats on the internet. Importance of Security patch updates and Anti-Virus solution Ethical Hacking, Firewalls, Multi-factors authentication techniques including Smart card Biometrics and also practiced.

Word

Task 9: MS Word Orientation: Accessing, overview of toolbars, saving files, Using help and resources, rulers, formatting, Drop Cap, Applying Text effects, Using Character Spacing, OLE in Word, using templates, Borders and Colors, Inserting Header and Footer, Using Date and Time option, security features in word, converting documents while saving.

Task 10 : Creating Project : Abstract Features to be covered:-Formatting Styles, Inserting Table, Bullets and Numbering, Changing Text Direction, Cell alignment, footnote, Hyperlink, Symbols, Spell Check, Track Changes, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes and Paragraphs.

Excel

Task 11: Using spread sheet features of EXCEL including the macros, formulae, pivot tables, graphical representations.
Creating Scheduler - Features to be covered:-Gridlines, Format Cells, Summation, auto fill, Formatting Text.

Task 12: Performance Analysis: Features to be covered:-Split cells, freeze panes, group and outline, Sorting, Boolean and Logical operators, Conditional Formatting.

Power Point

Task 13: Students will be working on basic power point utilities and tools which help them create basic power point presentation. Topic covered during this week includes:- PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows, Hyperlinks, Inserting –Images, Clip Art, Tables and Charts in PowerPoint.

Task 14: Focusing on the power and potential of Microsoft power point Helps them learn best practices in designing and preparing power point presentation. Topic covered during this week includes:- Master Layouts (slide, template and notes), Types of views (basic, presentation, slide slotter, notes etc), Inserting – Background , textures, Design Templates, Hidden slides, OLE in PPT.

TEXT BOOKS:
Faculty to consolidate the workshop manuals using the following references.
1. Anita Goel , Computer Fundamentals, Pearson
2. Scott. Mueller QUE , Scott Mueller's Upgrading and Repairing PCs, 18/e, Pearson, 2008

REFERENCE BOOKS:
1. Essential Computer and IT Fundamentals for Engineering and Science Students, Dr.N.B.Venkateswarlu.
2. G Praveen Babu, M V Narayana, "Information Technology Workshop", BS Publications, 3e
3. Vikas Gupta, "Comdex Information Technology", Dreamtech.

WEB REFERENCES:

1. https://www.microsoft.com/en-us/garage/profiles/script-lab/
2. https://algonquincollege.libguides.com/slc/library-lab
3. https://technology.ku.edu/services/training-workshops
4. https://appsource.microsoft.com/en-us/product/office/wa104380862?tab=overview

I B.TECH – II SEMESTER

S.No.	Subject Code	SUBJECT	Cat. Code	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC1202	Numerical Methods and Statistics	BS	30	70	100	2	1	0	3
2	R20CC1204	Engineering Chemistry	BS	30	70	100	3	0	0	3
3	R20CC1206	Problem Solving Using Python	ES	30	70	100	3	0	0	3
4	R20CC1208	Electronic Devices and Logic Design	ES	30	70	100	3	0	0	3
5	R20CC12L2	Engineering Chemistry Lab	BS	15	35	50	0	0	3	1.5
6	R20CC12L3	R Programming Lab	ES	15	35	50	0	0	3	1.5
7	R20CC12L12	Problem Solving Using Python Lab	ES	15	35	50	0	0	3	1.5
8	R20CC12L13	CSE Workshop	ES	30	70	100	0	0	6	3
9	R20CCMC1	Environmental Studies	MC	-	-	-	2	0	0	0
TOTAL										19.5

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	1	-	30	70	100	3
SUBCODE: R20CC1202	**NUMERICAL METHODS AND STATISTICS (CSE, IT & AI)**						

COURSE OBJECTIVES:

• To elucidate the different numerical methods to solve nonlinear algebraic equations.
• To propagate the use of different numerical techniques for carrying out numerical integration.

COURSE OUTCOMES:

Upon successful completion of the course, the students should be able to

CO1: Evaluate approximating roots of polynomials and transcendental equations by different algorithms.   [**K5**]

CO2: Apply Newton's forward backward and Lagrange's interpolation for equal and unequal intervals. [**K3**]

CO3: Apply different algorithms for approximating solutions of ordinary differential equation to its analytical computations.[**K3**]

CO4: Decide whether to accept or reject a statement about parameter in decision making problems. [**K5**]

SYLLABUS

UNIT –I: ITERATION METHODS: (8 hours)
Solution of Algebraic and Transcendental Equations: Introduction- Bisection method, Method of false position, Iteration method, Newton-Raphson method (One variable and simultaneous Equations).

UNIT –II: INTERPOLATION: (10 hours)
Interpolation: Introduction- Errors in polynomial interpolation – Finite differences- Forward differences-Backward differences –Central differences – Symbolic relations and separation of symbols - Differences of a polynomial-Newton's formulae for interpolation – Interpolation with unequal intervals – Newton's Divided difference formula, Lagrange's interpolation formula.

UNIT –III: NUMERICAL DIFFERENTIATION AND INTEGRATION: (10 hours)
Numerical Differentiation, Ordinary differential equations-Taylor's series, Euler and modified Euler's methods. Runge-Kutta method of fourth order for solving first and second order equations. Numerical integration- trapezoidal rule, Simpson's 1/3rd and 3/8th rules.

UNIT IV: SAMPLING DISTRIBUTION: (10 hours)

Estimation: Point Estimation, Interval Estimation, Bayesian Estimation.

UNIT V: TESTING OF HYPOTHESIS: (10 hours)
Formulation of null hypothesis, critical regions, level of significance.
Large sample tests: test for single mean test for single proportion.
Small Sample tests: Student t-distribution (single mean, two means and paired t-test), Testing of equality of variances (F-test), $\chi2$ - test for goodness of fit, $\chi2$ - test for independence of attributes.

TEXT BOOK :
1. Dr. B.S. Grewal, "*Higher Engineering Mathematics*", 43nd Edition, Khanna Publishers, 2012.
2. **Miller and Freund's,** Probability and Statistics for Engineers, 7/e, Pearson, 2008.

REFERENCES:
1. N.P. Bali, Bhavanari Satyanarayana, Indrani Promod Kelkar, "*Engineering Mathematics*", University Science Press, (An Imprint of Lakshmi Publications Pvt., Ltd) New Delhi, 2012.
2. Kreyszig E, "*Advanced Engineering Mathematics*", 8th Edition, John Wiley, Singapore, 2001.
3. Jaan Kiusalaas "Numerical Methods in Engineering with Python", Cambridge University Press, 2005 Edition.
4. Curtis F. Gerald, Patrick O. Wheatley, "Applied Numerical Analysis", 7 th edition, Pearson.

WEB SOURCE REFERENCES:
1. https://www.youtube.com/watch?v=QqhSmdkqgjQ
2. https://www.digimat.in/nptel/courses/video/111107105/L01.html
3. https://nptel.ac.in/courses/122/102/122102009/
4. http://www.nptelvideos.in/2012/11/numerical-methods-and-computation.html
5. https://nptel.ac.in/courses/111/105/111105041/
6. https://nptel.ac.in/courses/111/106/111106112/
7. https://nptel.ac.in/content/storage2/courses/103106120/LectureNotes/Lec1_2.pdf

I B.TECH II SEMESTERS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC1204	**ENGINEERING CHEMISTRY (COMMON TO ALL BRANCHES)**						

COURSE OBJECTIVES:
- To analyze water for its various parameters and its significance in industrial and domestic allocations.
- To acquire the knowledge on types of polymers, fuels and their applications.
- To provide information on exciting advanced materials available in engineering.
- To apply the electrochemical principles, understand the fundamentals of corrosion and development of different techniques in corrosion control.
- To learn the importance of engineering materials used in daily life and industry.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:

CO 1: Analyze the suitable method of water treatment depending on the quality treatment. [K4]

CO 2: Compare different types of polymers, fuels and their importance.[K4]

CO 3: Utilize the advanced materials as engineering materials and apply them in domestic and industrial life.[K3]

CO 4: Distinguish electrical energy sources and importance of corrosion science.[K4]

CO 5: Identify different types of engineering materials and applications in engineering. **[K3]**

SYLLABUS
UNIT-I: WATER CHEMISTRY
Characteristics of water: Sources, Impurities–Hardness & its units–Industrial water characteristics–Softening of water by external treatment methods (Lime soda process, Zeolite and Ion exchange process)–Numerical problems on lime soda process–Desalination of brackish water (Reverse osmosis and Electrodialysis).

Water analysis techniques: Alkalinity–hardness (Complexo-metric)–Break point chlorination–Free chlorine–DO–BOD and COD.

UNIT-II: POLYMERS AND FUEL CHEMISTRY
Polymers: Introduction to polymers–Chain growth (free radical, ionic)–Step growth polymerization–Coordination polymerization–Copolymerization with specific examples–Thermoplastics and thermosets–Plastic moulding methods (Compression & Injection moulding)–Rubbers–Natural rubber–Processing–Vulcanization.

Fuels-Types of fuels–Calorific value–Numerical problems based on calorific value–Analysis of coal–Liquid fuels–Refining of petroleum–Cracking of heavy oil–Knocking and anti knocking agents–Octane and cetane values.

UNIT-III: CHEMISTRY OF ADVANCED MATERIALS
Nano materials: Introduction–Sol-gel method & Chemical reduction method of preparation – Characterization by BET method and TEM methods–Carbon nano tubes and fullerenes: Types–Preparation–Properties and Applications.

Liquid crystals: Introduction–Types–Applications.

Composite materials: Introduction–Definition–Types–Applications–Cermets.

UNIT-IV: ELECTROCHEMISTRY AND CORROSION

Electrochemistry: Galvanic cells–Single electrode potential–Reference electrodes–Electrochemical series–Batteries (primary, secondary and fuel cells)–Applications of secondary batteries in E-vehicles.

Corrosion: Causes and effects of corrosion–Theories of corrosion (chemical and electrochemical corrosion)–Factors effecting corrosion–Corrosion control methods–Cathode protection–Sacrificial anodic, Impressed current methods–Surface coatings–Methods of application on metals (Hot dipping, Galvanizing, Tinning, Cladding, Electroplating, Electroless plating)–Organic surface coatings–Paints–Constituents and their functions–Pigment Volume Concentration.

UNIT-V: CHEMISTRY OF ENGINEERING MATERIALS

Lubricants: Introduction–Mechanism of lubrication–Classification of lubricants–Properties and testing of lubricating oils.

Cement & Refractories: Manufacture–Setting and hardening of cement–Failures of cement–Slag cement–Refractory: Introduction–Classification and properties of refractories.

TEXT BOOKS:

1. Shikha Agarwal, "**Engineering Chemistry**", ISBN 1107476410, 2nd Edition, Cambridge University Press, New Delhi, (2019).
2. O.G. Palana, "**Engineering Chemistry**", ISBN 0070146101, Tata McGraw Hill Education Private Limited, New Delhi, (2009).
3. B. Rama Devi, Ch. Venkata Ramana Reddy, Prashantharath, "**Text Book of Engineering Chemistry**", ISBN 9789353500511, Cenage Learning India Pvt. Ltd, (2016).

REFERENCE BOOKS:

1. P.C. Jain and M. Jain "**Engineering Chemistry**", ISBN 8187433175, 15/e, Dhanpat Rai & Sons, Delhi, (2015).
2. B.S Murthy and P. Shankar, "**A Text Book of NanoScience and NanoTechnology"**, University Press (2013).
3. K. Sesha Maheshwaramma and Mridula Chugh, "**Engineering Chemistry"**, Pearson India Edn services, (2016).
4. S.S. Dara, "**A Textbook of Engineering Chemistry"**, ISBN 8121932645, S.Chand Publisher, (2010)

WEB REFERENCES:

1. URL: https://www.youtube.com/watch?v=CWOJW4357Bg
2. URL: https://www.youtube.com/watch?v=H1Y1oxQ5eUA&t=627s
3. URL: https://www.youtube.com/watch?v=1xWBPZnEJk8
4. URL: https://www.youtube.com/watch?v=p9yPXdT0k48&t=225s
5. URL: https://www.youtube.com/watch?v=xb_xndPe4n0&t=390s

E-BOOKS:

1. "**Engineering Chemistry**" (NPTEL Web-book), by B.L. Tembe, Kamaluddin and M.S. Krishnan.

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC1206	**PROBLEM SLOVING USING PYTHON** (Common to CSE ,IT&AI)						

COURSE OBJECTIVE:

- To teach problem solving through flow charting tool-Raptor.
- To elucidate problem solving through python programming language.
- To introduce function oriented programming paradigm through python.
- To train in development of solutions using modular concepts.

COURSE OUTCOMES:

After successful completion of this course, the students would be able to:
CO 1: Summarize the fundamental concepts of python programming. [K2]
CO 2: Interpret object oriented and event driven programming in python. [K2]
CO 3: Apply the suitable data structures to solve the real time problems. [K3]
CO 4: Apply regular expressions for many different situations. [K3]

SYLLABUS:

UNIT-I
Introduction to python: Numbers, strings, variables, operators, expressions, Indentation, String operations and functions, math function calls, Input/output statements, conditional if, while and for loops,

UNIT-II

Functions: user defined functions, parameters to functions, recursive functions, and lambda function.
Event driven programming: Turtle graphics, Turtle bar chart, Widgets, key press events, mouse events, timer events.

UNIT-III

Data structures: List- list methods & functions, Tuple-tuple methods & functions, Dictionaries-dictionary methods & functions, traversing dictionaries. Sets-methods & functions, Files.

UNIT-IV
OOP: class, object, methods, constructors, inheritance, inheritance types, polymorphism, operator overloading, abstract classes, exception handling.

UNIT-V:
Regular expressions: Power of pattern matching and searching using regex in python, Meta characters and Sequences used in Patterns, Password, email, URL validation using regular expression, Pattern finding programs using regular expression.

TEXT BOOKS:

1. Kenneth Lambert, "Fundamentals of Python: First Programs" , ISBN-13: 978-1337560092,cengage learning publishers, first edition,2012.
2. Allen B. Downey, "think python: how to think like a computer scientist", ISBN-13: 978-1491939369, O'reilly, 2nd edition, 2016.
3. Reema Thareja, "Python Programming using Problem Solving Approach", ISBN-13:978-0-19-948017-3, Oxford University Press, 2017.

REFERENCE BOOKS:

1. Vamsi kurama, "Python programming : A modern approach", ISBN-978-93-325-8752-6,pearson,2018.
2. Mark Lutz , "Learning python", ISBN: 1-56592-464-9,Orielly, 4th edition, 1999 .
3. W.Chun, "Core python programming", ISBN-13: 978-0132269933, pearson, 2nd edition, 2016.

WEB RESOURCES:

1. https://raptor.martincarlisle.com/
2. http://www.ict.ru.ac.za/Resources/cspw/thinkcspy3/thinkcspy3.pdf
3. https://zhanxw.com/blog/wp-content/uploads/2013/03/BeautifulCode_2.pdf
4. http://www.ict.ru.ac.za/Resources/cspw/thinkcspy3/thinkcspy3.pdf
5. https://www.cse.msu.edu/~stockman/ITEC/Scratch/BGC2011Scratch-Rev1.pdf
6. https://nostarch.com/scratchplayground
7. http://fusecontent.education.vic.gov.au/9f79537a-66fc-4070-a5ce-e3aa315888a1/scratchreferenceguide14.pdf

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC1208	**ELECTRONIC DEVICES AND LOGIC DESIGN**						

COURSE OBJECTIVES:
- To discuss the characteristics of semiconductor diodes.
- To illustrate the different types of Transistors and their applications.
- To demonstrate the basics of Boolean algebra and reduction techniques.
- To design of combinational circuits.
- To design sequential circuits like registers and counters.

COURSE OUTCOMES:
After completion of this course, the students will be able to
CO1: Apply P-N diodes and Special diodes in electronic circuits.[K3]
CO2: Compare different types of transistors (BJT, FET and MOSFET) with their working principles.[K2]
CO3: Make use of Boolean algebra and K-map and to minimize combinational functions.[K3]
CO4: Develop combinational circuits and sequential circuits.[K3]
CO5: Construct different types of registers and counters.[K3]

SYLLABUS:
UNIT I: Junction Diode Characteristics
Open circuited PN Junction, Forward and Reverse bias, V-I characteristics, Applications of Diode – Switch, Rectifiers (without and with filters), Zener Diode characteristics, Zener as voltage regulator, LED.

UNIT II: Transistors
BJT, Configuration of BJT, Input and Output Characteristics of CB, CE and CC Configuration, JFET, MOSFETs – Construction, Characteristics and Applications, Comparison between BJT and JFET, Comparison between JFET and MOSFET.

UNIT III: Number Systems, Logic Gates and Boolean algebra
Binary, Octal, Decimal and Hexadecimal Number Systems, Conversion of Numbers from one Radix to another Radix, 1's Complement and 2's Complement.
Basic Gates- AND, OR and NOT, Universal Gates- NAND and NOR, EX-OR and EX-NOR Gates, De-Morgan's Laws, Minimization of Logic Functions using Boolean Theorems and Karnaugh map method.

UNIT IV: Combinational and Sequential Logic Circuits
Combinational: Design of Half Adder, Full Adder, Half Subtractor, Full Subtractor, Design of Decoders, Encoders, Multiplexers, Demultiplexers. Sequential:Basic sequential logic circuits: Latch and Flip-Flop, Truth tables and excitation tables of RS, JK, T and D Flip-Flops.

UNIT V: Registers and Counters

Buffer Register, Control Buffer Register, Bidirectional Shift Registers, Universal Shift Registers. Synchronous Counter, Ripple Counter, Ring Counter, Modulus Counter.

TEXT BOOKS:

1. Electronic Devices and Circuits – J. Millman, C.C. Halkias, TMGH, 2nd Edition 1998.
2. Digital Design – M. Morris Mano, Pearson, 3rd Edition, 2009.

REFERENCES:

1. Electronic Devices and Circuits Theory- Robert L. Boylestad and Louis Nashelsky, Pearson Education, 9th Edition, 2008.
2. Fundamentals of Logic Design- Charles H. Roth, Jr, Thomson Learning, 5th Edition, 2005.

WEB REFERENCES:

1. Student Resources provided in https://www.electronics-tutorials.ws/ for basic electronic circuits
 2. http://nptel.ac.in/courses/117105080/ on Electronics and Communication Engineering
3. http://www2.ece.ohio-state.edu/ee327/ Electronic Devices and Circuit laboratory
4. https://searchworks.stanford.edu/view/11352963 for fundamentals of Electronics available in Digital Library
5. https://archive.org/details/ElectronicDevicesCircuits
6. https://www.youtube.com/watch?v=CeD2L6KbtVM
7. http://onlinecourses.nptel.ac.in/noc20_ee70/preview

I B.TECH II SEMESTERS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC12L2	**ENGINEERING CHEMISTRY LAB (COMMON TO ALL BRANCHES)**						

COURSE OBJECTIVES:
- To provide the students with a solid foundation in chemistry laboratory required to solve the engineering problems.
- To expose the students in practical aspects of the theoretical concepts.
- To train the students on how to handle the instruments.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:
CO 1: Develop and perform analytical chemistry techniques to address the water related problems (hardness, alkalinity, Chlorine, DO). [K6]
CO 2: Explain the functioning of different analytical instruments.[K5]
CO 3: Compare viscosity and surface tension of different oils.[K4]
CO 4: Measure molecular/system properties such as strength of solutions, conductance of solutions and acid number of lubricating oils, etc.[K5]

LIST OF EXPERIMENTS
Introduction to chemistry laboratory–Molarity, Normality, Primary, Secondary standard solutions, Volumetric titrations, Quantitative analysis, Qualitative analysis etc.

1. Estimation of NaOH using standard HCl solution

2. Determination of hardness of water sample by EDTA method

3. Determination of alkalinity of water sample

4. Determination of Dissolved Oxygen content of water sample by Winkler's method

5. Determination of Dissolved Chlorine by Mohr's method

6. Estimation of Fe^{+2} by using $KMnO_4$

7. Preparation of phenol formaldehyde resin/Urea formaldehyde

8. Conductometric titration between strong acid and strong base

9. Determination of viscosity of a liquid by Ostwald's viscometer

10. Determination of surface tension of a liquid by Stalagnometer

11. Determination of moisture content present in given coal sample

12. Determination of acid value of an oil

VIRTUAL LABS:
1. Soil Analysis- Determination of pH of soil
2. Water analysis - Determination of Physical parameters

TEXT BOOKS:
1. N.K Bhasin and Sudha Rani "**Laboratory Manual on Engineering Chemistry**" 3/e, Dhanpat Rai Publishing Company (2007).
2. Mendham J, Denney RC, Barnes JD, Thosmas M and Sivasankar B "**Vogel's Quantitative Chemical Analysis**" 6/e, Pearson publishers (2000).
3. Sudharani, "**Lab manual on Engineering Chemistry**" Dhanpat Rai Publications, Co., New Delhi. (2009).

WEB REFERENCES:
1. URL: https://vlab.amrita.edu

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC12L3	**R PROGRAMMING LAB**						

COURSE OBJECTIVES:

- To make the student to get a clear understanding of the core concepts of R like import data in various formats for statistical computing, data manipulation, business analytics etc.
- To implement various functions, data structures.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Apply the all basic operators on various data types.[K3]
CO 2: Develop programs using Conditional Statements and various types of loops.[K3]
CO 3: Develop programs using Matrices, Lists and Frames.[K3]
CO 4: Develop programs using Functions, Math functions and Statistical functions in R.[K3]
CO 5: Analyze the real word datasets presented in different formats using R libraries to perform exploratory data analysis and visualization.[K3]

LIST OF EXPERIMENTS

EXERCISE 1:
   a) Write a program to illustrate basic Arithmetic in R
   b) Write a program to illustrate Variable assignment in R
   c) Write a program to illustrate data types in R

EXERCISE 2:
   a) Write a program to illustrate if-else-else if in R
   b) Write a Program to illustrate While and For loops in R
   c) Write a program to illustrate Logical & and Logical | operators in R.

EXERCISE 3:
   a) Write a program to illustrate creating and naming a vector in R
   b) Write a program to illustrate create a matrix and naming matrix in R
   c) Write a program to illustrate Add column and Add a Row in Matrix in R
   d) Write a program to illustrate Selection of elements in Matrixes in R
   e) Write a program to illustrate Performing Arithmetic of Matrices

EXERCISE 4:
   a) How to Create a Matrix in R
   b) Print dimension of the matrix with dim()
   c) Construct a matrix with 5 rows that contain the numbers 1 up to 10 and byrow = FALSE
   d) Print dimension of the matrix with dim()
   e) Add a Column to a Matrix with the cbind()
   f) Slice a Matrix
   g) Write a program to illustrate Compare Matrices and Compare vectors

EXERCISE 5:
   a) Write a program to illustrate Factors in R
   b) Case study of why you need use a Factor in R
   c) Write a program to illustrate Ordered Factors in R

EXERCISE 6:
a) How to Create a Data Frame
b) Slice Data Frame
c) Append a Column to Data Frame
d) Select a Column of a Data Frame
e) Subset a Data Frame
f) Write a program to illustrate Data Frame Selection of elements in a Data frame
g) Write a program to illustrate Sorting a Data frame
h) Merge Data Frames in R: Full and Partial Match

EXERCISE 7:

a) Write a program to illustrate List ? Why would you need a List
b) Write a program to illustrate Adding more elements into a List

EXERCISE 8:
a) Write a program to illustrate Function inside function in R
b) Write a program to illustrate some built in Mathematical Functions.
c) Write a program to calculate mean, mode, SD, variance.

EXERCISE 9:
Cleaning data in R:
a) Characteristics of Clean Data and Messy Data
b) Load Data into R with readxl
c) View the Data with tidyr::glimpse()
d) Looking to Data Types
e) Comparing to read.csv()
f) Combining Datasets
g) Clean Up Column Names with magrittr Magic!
h) The Pipe Operation

EXERCISE 10:
Data visualization in R:
a) Histogram
b) Bar / Line Chart
c) Box plot
d) Scatter plot
e) Heat Map
f) Mosaic Map
g) Map Visualization
h) 3D Graphs
i) Correlogram
j) Write a program to illustrate Customizing and Saving to Graphs in R.

TEXT BOOKS:
1. Robert I. Kabacoff, R in Action-Data analysis and graphics with R, 2e, Manning Publications
2. David Dietrich, Barry Heller, and Beibei Yang, Data Science & Big Data Analytics:

Discovering, Analyzing, Visualizing and Presenting Data, EMC Education Services, John Wiley & Sons, Inc.

REFERENCE BOOKS:
1. Garrett Grolemund, Hands-On Programming with R, Orielly. 2. Paul Teetor, R Cookbook, O'Reilly

WEB REFERENCES:
1. https://rpubs.com/
2. https://b-ok.asia/ireader/2604048
3. https://d1b10bmlvqabco.cloudfront.net/attach/ighbo26t3ua52t/igp9099yy4v10/igz7vp 4w5su9/OReilly_HandsOn_Programming_with_R_2014.pdf
4. https://www.guru99.com/r-matrix-tutorial.html
5. https://www.guru99.com/r-data-frames.html
6. https://www.guru99.com/r-sort-data-frame.html
7. https://www.guru99.com/r-dplyr-tutorial.html
8. https://www.guru99.com/r-merge-data-frames.html
9. https://www.guru99.com/r-functions-programming.html
10. https://www.dataquest.io/blog/load-clean-data-r-tidyverse/
11. https://www.analyticsvidhya.com/blog/2015/07/guide-data-visualization-r/

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	1	4	30	70	100	3
SUBCODE: R20CS11L8	**LINUX PROGRAMMING LAB**						

COURSE OBJECTIVES:
- Facility with UNIX command syntax and semantics.
- Ability to read and understand specifications, scripts and programs.
- Individual capability in problem solving using the tools presented within the class.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:
CO 1: Apply the fundamental UNIX utilities. [K3]
CO 2: Utilize the Unix file system[K3]
CO 3: Experiment with shell and UNIX filters. [K3]
CO 4: Analyze the Shell Programming constructs to develop shell scripts. [K4]

LIST OF EXPERIMENTS

WEEK1
1. Execution of various basic and file related commands in unix.
   basic and file related commands: man, echo, passwd, uname, who, date, stty, pwd, cd, mkdir, rmdir, ls, cp, mv, rm, cat, more, wc, ln.

WEEK2
2. Execution of various disk related commands.
   disk related commands: df, dfspace, du, ulimit
3. Execution of various process related commands.
   process related commands: ps, kill, nice, at, batch, crontab

WEEK3
4. Use the following file permission related commands.
   a) chmod, b) chown, c) chgrp d) umask
5. Execution of various basic filters in unix.
   Filters: head, tail, cut, paste, sort, uniq, cmp, diff, comm and tr

WEEK4
6. Use the following shell metacharacters.
   a) I/O Redirection (>,   <,   >>,   <<, |)
   b) Filename substitution (?,   *,   [.....])
   c) Quoting metacharacters (\,   "…",   '….',   ` cmd`)
   d) Process execution (;,   (),   &,   &&, ||)
   e) Positional parameters ($1 to $9)

WEEK5
7.   a) Write a grep command that selects the lines from the file1 that have exactly three characters
   b) Write a grep command that selects the lines from the file1 that have at least three characters.
   c) Write a grep command that selects the lines from the file1 that have three or fewer characters

d) Write a grep command that selects the lines from the file1 that have the string UNIX.

e) Write a grep command that selects the lines from the file1 that have only the string UNIX.

WEEK6

8. a) Write a sed command that deletes the first character in each line in a file

b) Write a sed command that deletes the character before the last character in each line in a file.

WEEK7

9. a) Write an awk command to print the lines and line number in the given input file

b) Write an awk command to print first field and second field only if third field value is >=50 in the given input file.

WEEK8

10. a) Write A shell script that takes a command –line argument and reports on whether it is directory, a file, or something else

b) Write a shell script that accepts one or more file name as a arguments and converts all of them to uppercase, provided they exits in the current directory

c) Write a shell script that determines the period for which a specified user is working on the system

WEEK9

11. a) Write a shell script that accepts a file name starting and ending line numbers as arguments and displays all the lines between the given line numbers

b) Write a shell script that deletes all lines containing a specified word I one or more files supplied as arguments to it.

WEEK10

12. a) Write a shell script that computes the gross salary of a employee according to the following

    1) if basic salary is <1500 then HRA 10% of the basic and DA =90% of the basic

    2) if basic salary is >1500 then HRA 500 and DA =98% of the basic

    The basic salary is entered interactively through the key board

b) Write a shell script that accepts two integers as its arguments and computes the value of first number raised to the power of the second number

WEEK 11

13. a) Write an interactive file handling shell program. Let it offer the user the choice of copying, removing, renaming or linking files. Once the user has made a choice, have the program ask the user for necessary information, such as the file name ,new name and so on.

b) Write a shell script that takes a login name as command –line argument and reports when that person logs in

c) Write a shell script which receives two files names as arguments. It should check whether the two file contents are same or not. If they are same then second file should be deleted.

WEEK 12

14. a) Write a shell script that displays a list of all files in the current directory to which the user has read write and execute permissions

   b) Develop an interactive script that asks for a word and file name and then tells how many times that word occurred in the file.

   c) Write a shell script to perform the following string operations.
  1) To extract a sub string from a given string
  2) To find the length of a given string

WEEK 13

15. a) Write a shell script to display reverse numbers from given argument list
   b) Write a shell script to display factorial value from given argument list
   c) Write a shell script to search given number using binary search.
   d) Write a shell script to sort the elements in a array using bubble sort technique

WEEK 14

16. a) Write a C program that simulate the following unix commands
  1. mv
  2. cp
   b) Write a C program that simulates ls command.

TEXT BOOKS:

1. The Unix programming Environment by Brain W. Kernighan & Rob Pike, Pearson.
2. Introduction to Unix Shell Programming by M.G.Venkateshmurthy, Pearson.

REFERENCE BOOKS:

1. Unix and shell programming by B.M. Harwani, OXFORD university press.
2. Unix Concepts and Applications by Sumitabha Das, 4thEdition., Tata McGraw Hill.

WEB REFERENCES:

2. https://www.learnshell.org
3. https://www.udemy.com/shellprogramming/ 3
4. https://www.edureka.co/unix
5. https://www.goeduhub.com/8761/online-tutorial-training-certification-in-linux-unix

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC12L12	**PROBLEM SOLVING USING PYTHON LAB** (Common to CSE & IT)						

COURSE OBJECTIVE:

- To introduce programming through Visual programming tool - Scratch
- To teach problem solving through Flow charting tool - Raptor
- To elucidate problem solving through python programming language
- To introduce function-oriented programming paradigm through python
- To train in development of solutions using modular concepts
- To teach practical Python solution patterns

COURSE OUTCOMES:

After successful completion of this course, the students would be able to:

CO1: Develop interactive visual programs using Scratch.[K3].

CO2: Develop Python programs for numerical and text based problems. [K3].

CO3: Develop graphics and event based programming using Python. [K3].

CO4: Develop Python programs on object oriented programming and regular expressions. [K3].

LABORATORY EXPERIMENTS

WEEK-1:

1. Design a script in Scratch to make a sprite to draw geometrical shapes such as Circle, Triangle, Square, and Pentagon.
2. Design a script in Scratch to make a sprite to ask the user to enter two different numbers and an arithmetic operator and then calculate and display the result.

WEEK-2:

3. Design a Python script to convert a Binary number to Decimal number and verify if it is a Perfect number.
4. Design a Python script to determine if a given string is a Palindrome using recursion
5.

WEEK-3:

6. Design a Python script to sort numbers specified in a text file using lists.
7. Design a Python script to determine the difference in date for given two dates in YYYY:MM:DD format $0 <= YYYY <= 9999$, $1 <= MM <= 12$, $1 <= DD <= 31$ following the leap year rules.

WEEK-4:

8. Design a Python Script to determine the Square Root of a given number without using inbuilt functions in Python.
9. Design a Python Script to determine the time difference between two given times in HH:MM:SS format. $0 <= HH <= 23$, $0 <= MM <= 59$, $0 <= SS <= 59$.
10. Write a Python program to convert a date of yyyy-mm-dd format to dd-mm-yyyy format.

WEEK-5:

11. Design a Python Script to convert a given number to words

12. Design a Python Script to convert a given number to roman number.

WEEK-6:
13. Design a Python Script to generate the frequency count of words in a text file.
14. Design a Python Script to print a spiral pattern for a 2 dimensional matrix.

WEEK-7:
15. Write a Python program to convert a given tuple of positive integers into an integer.
16. Write a Python program to create a dictionary grouping a sequence of key-value pairs into a dictionary of lists.
    Original list:
    [('yellow', 1), ('blue', 2), ('yellow', 3), ('blue', 4), ('red', 1)]
    Grouping a sequence of key-value pairs into a dictionary of lists:
    {'yellow': [1, 3], 'blue': [2, 4], 'red': [1]}

WEEK-8:
17. Write a Python program to remove the intersection of a 2nd set from the 1st set.
18. Write a Python program to count the number of strings where the string length is 2 or more and the first and last character are same from a given list of strings.
    SampleList:['abc','xyz','aba','1221']
    Expected Result : 2

WEEK-9:
19. Design a Python script to generate statistical reports Minimum, Maximum, Count, Average, Sum etc) on public datasets.
20. Design a Python script using the Turtle graphics library to construct a turtle bar chart representing the grades obtained by N students read from a file categorising them into distinction, first class, second class, third class and failed.

WEEK-10:
21. Write a Python program to replace all occurrences of space, comma, or dot with a colon.
22. Write a Python program to match a string that contains only upper and lowercase letters, numbers, and underscores.

WEEK-11:
23. Write a Python program to check that a string contains only a certain set of characters in this case a-z, A-Z and 0-9
24. Write a Python program to find the occurrence and position of the substrings within a string.

WEEK-12:
25. Design a Python script on oop's concepts: Class variables and instance variable
    i. Robot ii) ATM Machine
26. Virtual Lab: http://ps-iiith.vlabs.ac.in/ any three programs must be submitted with result from the above link.

TEXT BOOKS:
1. Kenneth Lambert, "Fundamentals of Python: First Programs" , ISBN-13: 978-1337560092,cengage learning publishers, first edition,2012.
2. Allen B. Downey, "think python: how to think like a computer scientist", ISBN-13: 978-1491939369, O'reilly, 2nd edition, 2016.
3. Reema Thareja, "Python Programming using Problem Solving Approach", ISBN-13:978-0-19-948017-3, Oxford University Press, 2017.

REFERENCE BOOKS:
1. Vamsi kurama, "Python programming : A modern approach", ISBN-978-93-325-8752-6,pearson,2018.
2. Mark Lutz , "Learning python", ISBN: 1-56592-464-9,Orielly, 4th edition, 1999 .
3. W.Chun, "Core python programming", ISBN-13: 978-0132269933, pearson, 2nd edition, 2016.

WEB RESOURCES:
1. https://raptor.martincarlisle.com/
2. http://www.ict.ru.ac.za/Resources/cspw/thinkcspy3/thinkcspy3.pdf
3. https://zhanxw.com/blog/wp-content/uploads/2013/03/BeautifulCode_2.pdf
4. http://www.ict.ru.ac.za/Resources/cspw/thinkcspy3/thinkcspy3.pdf
5. https://www.cse.msu.edu/~stockman/ITEC/Scratch/BGC2011Scratch-Rev1.pdf
6. https://nostarch.com/scratchplayground
7. http://fusecontent.education.vic.gov.au/9f79537a-66fc-4070-a5ce-e3aa315888a1/scratchreferenceguide14.pdf

I B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	-	-	-	-	-	0
SUBCODE: R20CCMC1	**ENVIRONMENTAL STUDIES** (COMMON TO ALL BRANCHES)						

COURSE OBJECTIVES:

- To make the students aware about the environment and it's inter–disciplinary, to familiarize the concept of ecosystem and their importance, basic understanding of the ecosystem and its diversity.
- Overall understanding of the natural resources.
- To bring the awareness among students about the importance of biodiversity and the need for its conservation.
- To make the students understand the adverse effects of environmental pollution, its causes and measures to control it.
- Acquaintance on various environmental challenges induced due to unplanned anthropogenic activities. Awareness on the social issues, environmental legislation and global treaties understanding the environmental policies and regulations.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Explain the concepts of the ecosystem and its function in the environment. The need for protecting the producers and consumers in various ecosystems and their role in the food web.[K2]

CO 2: Analyze the natural resources and their importance for the sustenance of the life and recognize the need to conserve the natural resources.[K4]

CO 3: Explain the biodiversity of India and the threats to biodiversity, and conservation practices to protect the biodiversity.[K2]

CO 4: Distinguish various attributes of the pollution, their impacts and measures to reduce or control the pollution along with waste management practices.[K4]

CO 5: Interpret Environmental policy, legislation, environmental assessment and the stages involved in EIA Environmental audit.[K2]

UNIT – I

Multidisciplinary nature of Environmental Studies: Definition, Scope and Importance – Need for Public Awareness. Institutions and people in Environment.

Ecosystems:

Definitions and concepts – Characteristics of ecosystem – Structural and functional features – Producers, consumers and decomposers and food webs – Types of ecosystems – Forests, grassland, desert, crop land, pond, lake, river and marine ecosystems – Energy flow in the ecosystem – Ecological pyramids – Ecological successions.

UNIT – II

Natural Resources: Water resources–Use and over utilization of surface and natural resourced ground water–Floods, drought, conflicts over water, dams–benefits and problems on tribal population & Environment. Forest resources: Use and over–exploitation, deforestation.

Mineral resources: Use and exploitation, tribal & environmental effects of extracting and using mineral resources.
Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer–pesticide problems, water logging, salinity–concept of sustainable agricultural methods.
Energy Resources: Renewable (wind energy, tidal energy) and non-renewable energy resources (Fossil fuels, coal).

UNIT – III

Biodiversity: Definition: genetic, species and ecosystem diversity- classification - Value of biodiversity: consumptive use, productive use, social-Biodiversity at national and local levels. India as a mega-diversity nation - Hot-spots of biodiversity
Conservation of biodiversity: Threats to biodiversity: habitat loss, man wildlife conflicts - Endangered and endemic species of India – Conservation of biodiversity: In-Situ conservation and Ex- situ conservation.

UNIT – IV

Environmental Pollution and Control Technologies: Definition, Cause, effects and control measures of Air pollution, Water pollution, Soil pollution, Noise pollution, and nuclear hazards. Role of an individual in prevention of pollution. - Pollution case studies, Good Agricultural Practices – Drip irrigation, soil erosion and desertification.
Solid Waste Management: Sources, Classification, effects and control measures of urban and industrial solid wastes. Consumerism and waste products, Biomedical, Hazardous and e – waste management.Covid-19-and environmental Health –Impact of the Coronavirus-Precautions and infection control.

UNIT – V

Environmental Policy, Legislation and Environmental Management: Environmental ethics: Issues and possible solutions. Environmental Protection Act, Legal aspects -Air (Prevention and Control of Pollution) Act. – Water (Prevention and control of Pollution) Act - Wildlife Protection Act -Forest Conservation Act-Issues involved in enforcement of environmental legislation.
Impact Assessment and its significance - various stages of EIA, preparation of EMP and EIS, Environmental audit, Ecotourism.
Visit to some local Polluted Site: Study of an industrially Polluted area.

TEXT BOOKS:

1. AnubhaKaushik& C. P. Kaushik, Environmental Studies,NewAge   International (P)   Ltd.,   New Delhi. Fourth edition,2014.
2. P. N. Palanisamy, P. Manikandan, A. Geetha, and K. ManjulaRani,Environmental Studies, Pearson Education, Chennai.ISBN 978-93-325-2052-3,Secondedition-2014.

REFERENCE BOOKS:

1. Deekshita Dave & P. UdayaBhaskar, Text Book of Environmental Studies CengageLearning.
2. Shaashi Chawla, a Textbook of Environmental Studies, TMH, NewDelhi.

3. Benny Joseph Environmental Studies, Tata McGraw Hill Co, NewDelhi.
4. Dr.K.V.S.G. Murali Krishna, Environmental Studies VGS Publishers, Vijayawada, First Edition2016.
5. Bharucha, E. Text book of Environmental Studies, First edition, Universities Press (India) Pvt., Ltd., Hyderabad,2005.

WEB REFERENCES:

1.URL: https://www.youtube.com/watch?v=7G3eXI_DPn8
2.URL: https://www.eolss.net/sample-chapters/C09/E6-70-05-01.pdf
3.URL: https://www.youtube.com/watch?v=QuRL6NbyvEQ
4.URL: https://google/ Introduction to Environmental Studies5JM1G2
5.URL: http://www.teacherspayteachers.com/Product/Food-Chains-Trophic-Levels-and-
    Ecological-Pyramids-PowerPoint Click theabove

II B.TECH - I SEMESTER

S.No	Subject Code	SUBJECT	Cat. Code	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC2102	Mathematical Foundations of Computer Science	BS	30	70	100	2	1	0	3
2	R20CC2103	OOPs through Java	PC	30	70	100	3	0	0	3
3	R20CC2104	Data Structures	PC	30	70	100	3	0	0	3
4	R20CI2101	Computer Organization	PC	30	70	100	3	0	0	3
5	R20CC2105	Front End Web Technologies	PC	30	70	100	3	0	0	3
6	R20CC21L1	Data Structures Lab	PC	15	35	50	0	0	3	1.5
7	R20CC21L2	OOPs through Java Lab	PC	15	35	50	0	0	3	1.5
8	R20CC21L3	Front End Web Technologies Lab	ES	15	35	50	0	0	3	1.5
9	R20CC21SC1	Data Science Tools	SOC	-	50	50	1	0	2	2
10	R20CCMC2	Constitution of India	MC	-	-	-	2	0	0	0
										21.5

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC2102	**MATHEMATICAL FOUNDATIONS OF COMPUTER SCIENCE** **(CSE ,IT&AI)**						

COURSE OBJECTIVE:

- The course provides with the basic mathematical implication for computer science, applications of mathematics in computer science.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Apply the logical statements, connectivity among the statements and forms different types of normal forms. [K3]

CO 2: Analyze the theory of Inference for statement calculus. [K4]

CO 3: Classify the types of graphs and trees to formulate computational problems.[K4]

CO 4: Apply DNF and CNF on Boolean algebraic functions to simplify the digital (logic) circuits. [K3]

CO 5: Solve mathematical problems with recurrence relations using different methods. [K3]

SYLLABUS

UNIT – I: Mathematical Logic: (10 hours)

Statements and Notations, Connectives - Negation, Conjunction, Disjunction, Statement Formulas and Truth tables, Conditional Statements, Bi Conditional Statements, Well-formed Formulas, Tautologies, Equivalence of Formulas, Duality Law, Tautological Implications, Functionally Complete Sets of Connectives, Other Connectives; Normal Forms - Disjunctive Normal Forms, Conjunctive Normal Forms, Principal Disjunctive Normal Forms, Principal Conjunctive Normal Forms, Ordering and Uniqueness of Normal Forms.

UNIT – II: THE THEORY OF INFERENCE FOR THE STATEMENT CALCULUS:
                                                            (10 hours)

Validity Using Truth Tables, Consistency of Premises and Indirect method of proof.

Predicate calculus: Predicates, Statement Function, Variables and Quantifiers, Free and Bound Variables, Inference Theory of Predicate Calculus, Exercises.

Mathematical Induction: Principle of Mathematical Induction, Exercises.

UNIT – III: GRAPH THEORY: (12 hours)

Definitions, finite and infinite graphs, incidence and degree, isolated pendant vertices, isomorphism, sub graphs, walk, path and circuit, connected and disconnected graphs, components, Euler graphs, Euler graph theorem, operations on graphs, decomposition of Euler graphs into circuits, arbitrarily traceable Euler graphs, Hamiltonian paths and circuits, number of edge disjoint Hamiltonian circuits in complete graph with odd number of vertices, travelling salesman problem.

Trees: Some properties of trees, pendant vertices, distance and centers, rooted and binary trees, spanning trees, fundamental circuit, shortest spanning trees, Kruskal's algorithm

UNIT – IV: RECURRENCE RELATION: (8 hours)

Recurrence Relations, Formation of Recurrence Relations, Solving linear homogeneous recurrence Relations by substitution method, generating functions and The Method of Characteristic Roots. Solving Inhomogeneous Recurrence Relations.

UNIT – V: BOOLEAN ALGEBRAS & COMBINATORICS: (8 hours)

Boolean Algebras: Boolean Algebras, Boolean Polynomials, Disjunctive and Conjunctive Normal forms, Switching Circuits and Applications.

Combinatorics: Basic Counting Principles, Permutations and Combinations: Permutations, Combinations, Restricted Combinations, Pigeonhole Principle and its Application.

TEXT BOOKS:

1. Tremblay & Manohar, "Discrete Mathematical Structures with Applications to Computer Science", TMH.
2. Bhavanari Satyanarayana and Kunchan Syam Prasad "Discrete Mathematics", PHI, India, ISBN: 978-81-203-4948-3.
3. Bhavanari Satyanarayana, T. V. Pradeep, Sk. Mohiddin Shaw, "Mathematical Foundation for Computer Science", B.S Publications, Hyd: 2016, ISBN: 978-93-83635-81-8.

REFERENCE BOOKS:

1. Rosen, "Discrete Mathematics and its Applications with combinatorics and graph theory", 7th edition, TMH
2. Purna Chandra Biswal, "Discrete Mathematics and Graph theory", 3rd rd, PHI.
3. Joe L. Mott, Abraham Kandel, Theodore P. Baker, "Discrete Mathematics for Computer Scientists and Mathematicians", 2nd Edition, PHI.

ADDITIONAL RESOURCES:

1. nptel.ac.in/courses/106106094
2. nptel.ac.in/courses/106108054 (Graph Theory)

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC2103	**OOPS THROUGH JAVA** (Common to CSE & IT)						

COURSE OBJECTIVE:

- The course provides fundamentals of object-oriented programming in Java and development of user interface.

COURSE OUTCOMES:

After completion of this course, the students would be able to:

CO1: Interpret the syntax and semantics of java programming language and OOPs concepts. [K2]

CO2: Make use of different predefined classes and packages and interfaces to develop programmes using OOPs concepts. [K3]

CO3: Apply exception handling and multithreading mechanisms on java programs.[K3]

CO4: Develop java programmes using collection framework & I/O. [K3]

CO5: Make use of AWT, Applets and Event-Handling to develop GUI. [K3]

SYLLABUS

UNIT-I

Oriented Languages (Classes, Objects, Abstraction, Encapsulation, Inheritance, Polymorphism), Procedural languages Vs. OOP. The History and Evolution of Java, Java Buzzwords, java program structure.

Data Types, Variables, and Arrays: The primitive types, variables, type conversion and casting, Automatic Type Promotion in Expressions, Arrays, Operators, Control statements.

Introducing Classes : Class fundamentals, Declaring the objects, Assigning Object Reference Variables, Introducing Methods, Constructors, The this keyword, Garbage Collection, the finalize() Method.

UNIT-II

A Closer Look at Methods and Classes: Overloading Methods, Using objects as Parameters, Returning Objects, Understanding static , Nested and Inner Classes.

Inheritance: Inheritance Basics and types of inheritance, Using super, Method Overriding, Dynamic Method Dispatch, Using Abstract Classes, using final with Inheritance, The Object class.

Packages and Interfaces: Packages, Access Protection, Importing Packages, Interfaces, Default Interface Methods, Use static Methods in an Interface.

UNIT-III

String Handling: String class, StringBuffer class, StringBuilder Class,

Exception Handling: Fundamentals, Exception types, Uncaught Exceptions, Using try and catch, multiple catch Clauses, Nested try Statements, throw, throws, finally, Java's Built-in Exceptions, Creating Your Own Exception Subclasses.

Multithreaded Programming : The Java Threaded Model, The Main Thread , Creating a Thread, Creating Multiple Threads, Using is Alive() and join(), Thread Priorities, Synchronization, Inter Thread Communication, Suspending, Resuming, Stopping Threads.

UNIT-IV

Collections Framework in Java- Introduction to Java collections, Overview of Java collection frame work, Commonly used Collection classes- ArrayList,LinkedList, HashSet, Hash table, HashMap, TreeSet,TreeMap , StringTokenizer.

Input/Output: reading and writing data - Byte Stream, Console, Character Stream, Buffered Byte Stream, Buffered Character Stream; java.io package.

UNIT-V

The Applet Class: Applet Basics, Applet Architecture, An Applet Skeleton, Simple Applet Display Methods, Requesting Repainting, The HTML APPLET Tag, Passing Parameters to Applets.
Event Handling: Two Event Handling Mechanisms, The Delegation Event Model, Event Classes, The KeyEvent Class, Sources of Events, Event Listener Interfaces, Using The Delegation Event Model, Adapter Classes , Inner Classes.
Introducing the AWT: java.awt package, Components and Containers, Button, Label, Checkbox, Radio buttons, List boxes, Choice boxes, Text field and Text area, container classes, Layouts, Menu, Scroll bar.

TEXT BOOKS:

1. Herbert Schildt, "The Complete Reference Java", 8/e, , TMH, 2011. (UNITS : I, IV, V 2. Sachin Malhotra, Saurabh Choudhary, "Programming in JAVA", 2/e, , Oxford, 2014.   (UNITS: I, II & III)

REFERENCE BOOKS:

1. JAVA Programming, K. Rajkumar,1/e, Pearson,2013.
2. Core JAVA, Black Book, Nageswara Rao, Wiley, 1/e, Dream Tech, 2012.

WEB REFERENCES:

https://www.tutorialspoint.com/java/index.html

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC2104	**DATA STRUCTURES** (Common to CSE, IT & AI)						

COURSE OBJECTIVE:

- Comprehensive knowledge of data structures and exposure to algorithmic complexities, recursive algorithms, searching, sorting and hashing techniques
- Applying Stack and Queue techniques for logical operations
- Understand Linked-list representation models in various types of applications
- Implementation of tree in various forms, orientation on graphs, representation of graphs, graph traversals, spanning trees Graphs

COURSE OUTCOMES:

After the completion of this course the student should be able to:

CO1 : Apply Searching, Sorting and Hashing techniques to solve problems.[K3]

CO2 : Analyze basic data structures such as Stacks, Queues and Linked List. [K4] **CO3 :**
Solve problems involving Advanced concepts of Trees. [K3]

CO4 : Analyze variety of Graph data structures that are used in various applications. [K4]

SYLLABUS:

UNIT – I

Introduction to Data Structures and Algorithms: Basic Terminology – Preliminaries of algorithms. Data Structures, Abstract Data Types (ADTs) Algorithms, Time and Space Complexity (worst-case, average-case, best-case).

UNIT-II

Searching and Sorting : Introduction to Searching, Linear Search, Binary Search, Fibonacci Search. Introduction to Sorting, Bubble sort, Selection sort, Insertion sort , Merge sort Algorithm, Heap sort, Quick sort Algorithm.

UNIT – III

Stacks: Definition, Representation of Stack, Stack ADT, Applications, Implementation, Reversing List. **Queues:** Definition, Representation of Queue, Queue ADT, Implementation of Queue using two Stacks, Exceptions, Applications, Circular Queues , Priority Queues. Infix to Postfix Conversion, Factorial Calculation,

UNIT - IV

Linked Lists: Introduction, Singly linked list, Representation of Single Linked List, Operations of SLL-Insertion, Deletion, Applications of Single Linked List: Polynomial Expression Representation. Doubly linked list, Representation of Double Linked List, Operations of Double Linked List- Insert, Delete. Circular linked list, Representation of Circular Linked List, Operations of Circular Linked List.

UNIT – V

Trees: Introduction, Binary Trees, Traversing a Binary Tree. Binary Search Trees, operations on Binary Search Trees (insertions and deletions), AVL Trees.

Graphs: Introduction, Graph Terminology, Directed Graphs, Representations of Graphs, Adjacency Matrix Representation, (Adjacency List Representation), Applications(Minimum Spanning Tree Using Prims & Kruskals Algorithm, Dijkstra's shortest path)

TEXT BOOKS:

1. "Data Structures and Algorithmic Thinking with Python", Narasimha Karumanchi, IIT Bombay, CareerMonk Publications, First Edition, 2018.
2. Data Structures and Algorithms in Python, Michael T. Goodrich, Second Edition,2013.

REFERENCE BOOKS:

1. Python Data Structures and Algorithms, Benjamin Baka, Kindle Edition.
2. Hands-On Data Structures and Algorithms with Python, Dr. Basant Agarwal and Benjamin Baa, 2nd Edition.

WEB REFERENCES:

1. https://www.youtube.com/watch?v=YWnBbNj_G-U
2. https://www.youtube.com/watch?v=RBxS6niE6q4

II B.TECH. I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CI2101	**COMPUTER ORGANIZATION** **(Common to CSE, IT & CSE(AI))**						

COURSE OBJECTIVES:

- Comprehensive knowledge of computer system including the analysis and design of components of the system.
- Describes different parameters of a memory system, organization and mapping of various types of memories.
- Illustrates algorithms for basic arithmetic operations using binary representation.
- Describes the means of interaction of devices with CPU, their characteristics and operating modes.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Interpret the computer system from user's perspective and can explain how Arithmetic Logic Unit works. [K2]

CO 2: Explain of basic components of the system and illustrate data paths and control flow for sequencing in CPUs. [K2]

CO 3: Interpret the Micro operations and Microprogramming for design of control unit of CPU. [K2]

CO 4: Develop Main Memory Interfacing Circuit and can apply various cache memory mapping techniques. [K3]

CO 5: Apply algorithms to perform arithmetic operations on binary representation of fixed point data. [K3]

CO 6: Interpret various I/O interface devices. [K2]

SYLLABUS:

UNIT - I

Introduction: Types of Computers, Functional units of Basic Computer (Block diagram of Micro Computer).

Register Transfer and Micro-operations: Register Transfer language, Register Transfer, Bus and memory transfers - Three-State Bus Buffers, Memory Transfer; Arithmetic micro operations, Binary Adder, Binary Adder _Subtractor, Binary Incrementer, Arithmetic Circuit; Logical micro operations- List of Logic Microoperations, Hardware Implementation, Some Applications; Shift micro operations-Hardware Implementation, Arithmetic logic shift unit.

UNIT - II

Basic Computer Organization and Design: Instruction codes – Stored Program Organization, Indirect Address, Computer Registers – Common Bus Systems, Computer instructions – Instruction Set Completeness, Timing and control, Instruction cycle – Fetch and Decode, Determine the Type of Instruction, Register Reference Instructions, Memory – Reference Instructions – AND to AC, ADD to AC, LDA :Load to AC,STA: Store AC, BUN: Branch Unconditionally, BSA: Branch and Save Return Address, ISZ: Increment and Skip if Zero, Control Flow Chart, Input – Output Instructions and Interrupt – Input – Output Configuration, Input-Output Instructions.

UNIT - III

Central Processing Unit: Instruction formats – Three Address Instructions, Two Address Instructions, One Address Instructions, Zero Address Instructions, RISC Instructions, Addressing modes – Numerical Example, Data Transfer and manipulation – Data Transfer Instructions, Data Manipulation Instructions, Arithmetic Instructions, Logical and Bit Manipulation Instructions, Shift Instructions, Program control – Status Bit Conditions, Conditional Branch Instructions, Subroutine Call and Return, Program Interrupt, Types of Interrupts, Reduced Instruction Set Computer – CISC Characteristics, RISC Characteristics. Micro Programmed Control Unit: Control memory, Address sequencing – Conditional Branching, Mapping of Instructions, Subroutines, Micro program example – Computer Configuration, Microinstruction Format, Symbolic Microinstructions, The Fetch Routine, Symbolic Microprogram, Design of control unit – Microprogram Sequencer.

UNIT - IV

The Memory System: Memory Hierarchy, Main memory - RAM and ROM Chips, Memory Address Maps, Memory Connection to CPU, Auxiliary memory – Magnetic Disks, Magnetic Tape, Associative Memory – Hardware Organization, Match Logic, Cache Memory – Associative Mapping, Direct Mapping, Set-Associative Mapping, Writing into Cache. Computer Arithmetic: Addition and subtraction – Addition and Subtraction with Signed Magnitude Data, Hardware Implementation, Hardware Algorithm, Addition and Subtraction with Signed 2's Complement Data, Multiplication Algorithms –Booth Multiplication Algorithm.

UNIT – V

Input-Output Organization: Peripheral Devices – ASCII Alphanumeric Characters, Input Output Interface – I/O Bus and Interface Modules, I/O vs Memory Bus, Isolated vs Memory Mapped I/O, Example of I/O Interface, Asynchronous data transfer – Strobe Control, Handshaking, Asynchronous Serial Transfer, Modes of Transfer – Example of Programmed I/O, Interrupt Initiated I/O, Priority Interrupts – Daisy Chaining Priority, Parallel Priority Interrupt, Priority Encoder, Interrupt Cycle, Direct memory Access – DMA Controller, DMA Transfer.

TEXT BOOKS:

1. M. Morris Mano, "Computer System Architecture", Third Edition, Pearson.2008

REFERENCE BOOKS:

1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, "Computer Organization", McGraw Hill, 5/e, 2002.
2. William Stallings, "Computer Organization and Architecture", Pearson 6/e, 2006.
3. Structured Computer Organization, Andrew S. Tanenbaum, Pearson, 4/e, 2005.
4. Sivarama P. Dandamudi, "Fundamentals of Computer Organization and Design", Springer, 2006.

WEB REFERENCES:

1. nptel.ac.in/courses/106106092
2. nptel.ac.in/courses/106103068

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC2105	**FRONT END WEB TECHNOLOGIES**						

COURSE OBJECTIVE:

- This course is designed to introduce students with no programming experience to the programming languages and techniques associated with the World Wide Web. The course will introduce web-based media-rich programming tools for creating interactive web pages.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO1: Interpret a webpage and identify its elements and attributes.[K2].

CO2: Build webpages using HTML5 [K3].

CO3: Make use of Cascading Style Sheets on webpages [K3].

CO4: Make use of Java Script to write nteractive webpages [K3].

CO5: Build dynamic webpages with JQuery [K3].

CO6: Make use of JQuery UI to develop dynamic webpages [K3].

SYLLABUS:

UNIT I:

HTML5: Fundamentals of HTML, working with text, organizing text in HTML, working with Links and URLs, creating tables, working with Images, Colors and Canvas, working with Forms, working with Multimedia.

UNIT II:

Cascading Style Sheets: CSS3-Introduction to Cascading Style Sheets-Features – Inline Style, – Internal or embedded style sheets, External Style Sheet, backgrounds and color gradients in CSS, fonts and text styles, creating boxes and columns using CSS. Displaying, positioning and floating an element, list styles, table layouts, pseudo-classes and pseudo-elements. Effects in CSS.

UNIT - III

Introduction to JavaScript: General syntactic characteristics, primitives, operations, expressions and Control Statements. **Objects in JavaScript**: Object creation and modification, Arrays, Functions. **Dynamic HTML with JavaScript**: Positioning elements, moving elements, element visibility, changing colors and fonts, dynamic content. **Regular Expressions in JavaScript**: Pattern matching using regular expressions. **Working with Events**: onload, onclick, onsubmit, onmouseover, onmouseout, onkeydown, onkeyup and onkeypress.

UNIT - IV

JQuery API:

Introduction: What jQuery can Do, Who Develops jQuery? Obtaining jQuery, Installing jQuery, programming conventions, markup and CSS conventions, JavaScript conventions. **Selecting and Filtering Elements**: Using the selectors API, filtering a selection, working within the context of a selection, working with an element's relatives, slicing a selection, adding to a selection. **Events**: The various event wrapper methods, attaching other events, attaching persistent event handlers, removing

event Handlers,creating custom events.

UNIT - V

JQuery UI: Drag and Drop: Implementing Drag and Drop, **Sortable**: Making a List Sortable, Customizing Sortable, **Selectable, Accordion**: Building an Accordion UI, Changing the Default Pane, Changing the Accordion Event, Setting the Header Elements, **Date picker**: Implementing a Date picker, Localizing the Date picker, **Dialogue**: Implementing a Dialog, Styling a Dialog, Making a Modal Dialog, Auto-Opening the Dialog, Controlling Dynamic Interaction, Animating the Dialog, Working with Dialog Events.

TEXT BOOKS:

1. Kogent Learning solutions Inc., "HTML 5 Black book", Dreamtech.,2011, (Unit I,II,III).
2. Uttam K Roy, "Web Technologies",Oxford,2010 (Unit IV).
3. Richard York , Web Development with JQuery, Wiley publications, 2/e ,2015(Unit V)

REFERENCE BOOKS:

1. Robert W Sebesta, "Programming the World Wide Web", 7ed, Pearson, 2012
2. Paul S Wang, Sanda S Katila, "An Introduction to Web Design, Programming", Cengage, 2003.

WEB REFERENCES:

1. https://www.w3schools.com/
2. nptel.ac.in/courses/106105084/13
3. https://www.coursera.org
4. https://www.w3schools.com/
5. https://jqueryui.com/
6. https://api.jquery.com/
7. https://www.educba.com/what-is-html5/

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC21L1	**DATA STRUCTURES LAB** (Common to CSE, IT & AI)						

COURSE OBJECTIVES:

- To teach efficient storage mechanisms of data for an easy access
- To design and implementation of various basic and advanced data structures.
- To introduce various techniques for representation of the data in the real world.
- To understanding about writing algorithms and step by step approach in solving problems with the help of fundamental data structures

COURSE OUTCOMES:

After the completion of this course the student should be able to

CO 1: Analyze algorithms, Searching, Sorting and hashing Techniques.[K4]

CO 2: Make use of elementary data structures such as stacks, Queues and linked list to develop their applications.[K3]

CO 3: Examine different tree traversal techniques. [K4]

CO 4: Experiment with different graph traversal techniques.[K4]

LABORATORY EXPERIMENTS

WEEK - 1

a) Write a recursive Python program which computes the nth Fibonacci number, for appropriate values of n.

b) Write recursive Python programs for the following
   i)   Factorial of a given number
   ii) GCD Computation
   iii) Towers of Hanoi

WEEK - 2

a) Write a Python program that use both recursive and non-recursive functions to perform linear search.

b) Write a Python program that use both recursive and non-recursive functions to perform binary search.

WEEK - 3

a) Write a Python program to implement Bubble sort.

b) Write a Python program to implement Insertion sort.

c) Write a Python program to implement Selection sort.

WEEK - 4

a) Write a Python program to implement Quick sort.

b) Write a Python program to implement Merge sort.

c) Write a Python program to implement Heap sort.

WEEK - 5

a)   Write a Python program to implement Stack operations using arrays

b)   Write a Python program to implement Queue operation using arrays.

WEEK – 6

a)   Write a Python program to convert infix expression into postfix expression using Stack.

WEEK - 7

a)   Write a Python program to implement Stack operation using Linked list.

b)   Write a Python program to implement Queue operations using Linked lists.

WEEK - 8

Write a Python program to implement the following operations on a singly linked using functions

i)   Insertion
ii)   Deletion
iii)   Displaying
iv)   Reversing

WEEK - 9

a)   Write a Python program to store a polynomial expression in memory using linked list
b)   Write a Python program to representation the given sparse matrix using arrays.

WEEK - 10

a)   Write a Python program to implement following Operations on a Binary Tree
i)   Create
ii)   In-order traversal
iii)   Pre-order traversal
iv)   Post-order traversal
b)   Write a Python program to implement following Operations a Binary Search Tree
i)   Create
ii)   Insert
iii)   Delete

WEEK - 11

a)   Write a Python program to compute the shortest path of a graph using Dijkstra's algorithm
b)   Write a Python program to find the minimum spanning tree using Krushkall's Algorithm.

WEEK - 12

Virtual Lab: http://cse01-iiith.vlabs.ac.in/
Any three programs must be submitted with result from the above link.

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC21L2	**OOPS THROUGH JAVA LAB**						

COURSE OBJECTIVE:

- The course provides user interface and application development program implementation using core java principles.

COURSE OUTCOMES:

After completion of this course, the student will be able to:

CO1: Develop java programs by using OOP concepts. [K3]
CO2: Make use of interfaces, exception handling and threads to develop JAVA programs. [K3]
CO3: Make use of exception handling and collections in Java Programming. [K3]
CO4: Develop GUIs with AWT, Applets and Event Handling. [K3]

LIST OF PROGRAMS:

1. Write a JAVA program to display default value of all primitive data types of JAVA.
2. Write a JAVA program to display the Fibonacci sequence
3. Write a JAVA program give example for command line arguments.
4. Write a JAVA program to sort given list of numbers.
5. Write a JAVA program to search for an element in a given list of elements (linear search).
6. Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
7. Write a JAVA program to determine multiplication of two matrices.
8. Write a JAVA program to sort an array of strings
9. Write a JAVA program to check whether given string is palindrome or not.
10. Write a JAVA program to give the example for 'this' operator. And also use the 'this' keyword as return statement.
11. Write a JAVA program to demonstrate static variables, methods, and blocks.
12. Write a JAVA program to give the example for 'super' keyword.
13. Write a JAVA program that illustrates simple inheritance.
14. Write a JAVA program to maintain Student Grading Database using multilevel inheritance. Student is Super class, which contains roll no, name, address. Marks derived from Student class, which contains subject names and respective marks. Result is derived from Marks class, which contains total, grade.
15. Write a JAVA program demonstrating the difference between method overloading and method overriding.
16. Write a JAVA program demonstrating the difference between method overloading and constructor overloading.
17. Write a JAVA program to create a package named pl, and implement this package in Ex class.
18. Write a JAVA program to create a package named mypack and import it in Circle class.
19. Write a JAVA program illustrating multiple inheritance using interfaces.
20. Write a JAVA program for example of try and catch block. In this check whether the given array size is negative or not.

21. Write a JAVA program for creation of user defined exception.

22. Write a JAVA program to illustrate creation of threads using runnable interface (start method start each of the newly created thread. Inside the run method there is sleep() for suspend the thread for 500 milliseconds).

23. Write a JAVA program to create a class MyThread in this class a constructor, call the base class constructor, using super and starts the thread. The run method of the class starts after this. It can be observed that both main thread and created child thread are executed concurrently.

24. Write a JAVA program to create an abstract class named Shape, that contains an empty method named numberOfSides ().Provide three classes named Trapezoid, Triangle and Hexagon, such that each one of the classes contains only the method numberOfSides (), that contains the number of sides in the given geometrical figure.

25. Write a Java Program to Implement HashMap API.

26. Write a Java Program to Implement HashSet API.

27. Write a Java Program to Implement ArrayList API.

28. Write a Java Program to Implement TreeSet API.

29. Write a Java Program to Implement TreeMap API.

30. Write a JAVA program using StringTokenizer class, which reads a line of integers and then displays each integer and the sum of all integers.

31. Write a JAVA program that displays number of characters, lines and words in a text file.

32. Write a JAVA program that describes the life cycle of an applet.

33. Write a JAVA program that describes passing parameters to an applet.

34. Write a JAVA program that allows user to draw lines, rectangles and ovals.

35. Write a JAVA program that displays the x and y position of the cursor movement using Mouse.

36. Write a JAVA program to create a border layout control.

37. Write a JAVA program to create a grid layout control.

38. Write a JAVA program to create a simple calculator.

Virtual Lab: http://ps-iiith.vlabs.ac.in/, www.w3schools.com
Any three programs must be submitted with result from the above link.

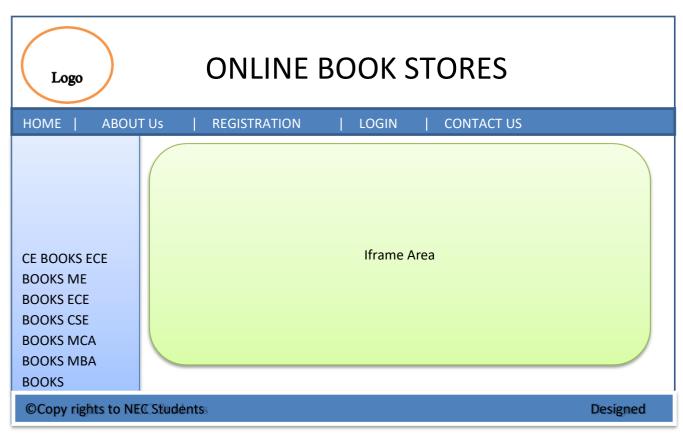| II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC21L3	**FRONT END WEB TECHNOLOGIES LAB**						

COURSE OBJECTIVES:

- This course provide students with theoretical and practical skills in the design and development of web pages using HTML5,CSS, JS and jQery.

COURSE OUTCOMES:

After Completion of this course, students would be able to:

CO 1: Develop static html pages [K3].

CO 2: Develop Interactive Web Pages with different styles and client side validations[K3].

CO 3: Make use of JQuery programming to develop Web pages [K3].

CO 4: Apply JQuery UI to HTML pages [K3].

LIST OF PROGRAMS:

Lab 1: Create the following web

1. Welcome.html
   It explain about website
   (Hint: Heading the website (Preferable H1, Describe website) it includes minimum two paragraphs)

2. Aboutus.html (Hint: About owner of website)

3.   Contactus.html
4.   List.html (Hint: Mention List of courses)

Lab 2:

a.   Create web pages for each course. Example cse.html (Hint: It contains Heading and List of subjects in tabular form) Example

SNo	Title Book	Author	Publisher	Price	Image
--	--	--	--	--	--

b.   Create Registration and Login forms
        Registration Form: It contains Student Name, Roll Number, Password, Gender, Email ID, Phone Number, opted course and languages known.
        Login Form: It contains roll number as User ID, password, submit button and cancel button.

Lab 3: Apply CSS 3 on web-pages created on Lab 1 and Lab2.
        Make use of the selectors like class, id, html elements, pseudo classes and elements

Lab 4:

a.   Apply validation on Registration and Login forms.
b.   In contactus.html web-page add Google maps.

Lab 5:

a.   Design HTML5 web page by embedding Audio, Video elements.
b.   Write HTML5 and JavaScript code to draw Arc, Circle, Rectangle and Triangle using Canvas.

Lab 6: Bootstrap Concepts on Grid System, Menus

Lab 7: Create index.html page and design it as shown in above screen (Hint: Use Bootstrap Grid System, Horizontal and vertical menus, footer, table etc.)

Lab 8: Write a jQuery code to make draggable Rectangle

Lab 9: Write jQuery code to demonstrate the usage of important options disabled, delay,   distance and clone in the drag function of jQuery UI.

Lab 10: Write jQuery code to demonstrate three options addClass, disable and tolerance in the drop function of jQuery UI.

Lab 11: Write jQuery code to demonstrates the use of two options delay and distance of selectable() method.

Lab 12: Write jQuery code to demonstrate Accordion and Date Picker.

Lab 13: Virtual Lab : www.w3schools.com

WEB REFERENCES:

1.   https://www.w3schools.com/
2.   https://jqueryui.com/
3.   https://api.jquery.com/
4.   https://www.educba.com/software-development/software-development-tutorials/html-tutorial/

II B.TECH- I- SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	0	0	4	0	50	50	2
SUBCODE: R20CC21SC1	**DATA SCIENCE TOOL LAB**						

COURSE OBJECTIVE:

- To familiarize students with how various statistics like mean median etc. can be collected for data exploration in Python
- To provide a solid undergraduate foundation in both probability theory and mathematical statistics and at the same time provides an indication of the relevance and importance of the theory in solving practical problems in the real world

COURSE OUTCOMES:

After completion of this course, the students will be able to:

CO 1: Demonstrate the basic arithmetic programming in python[K3]

CO 2: Analyze different data structures and choose suitable one for a given problem[K4]

CO 3: Demonstrate Data cleaning, processing for the given dataset using respective packages.[K3]

CO 4: Perform Data visualization[K3]

CO 5: Solve the problems related to Descriptive and Inferential Statistics for a given scenario.[K4]

SYLLABUS:

WEEK 1:

1. .write a program illustrate data types in python
2. write a program illustrate variable assignment in python
3. .write a program illustrate basic Arithmetic in python

WEEK 2:

1. write a program illustrate if-elif in python
2. write a program illustrate while and for loop in python
3. write a program demonstrate function in python

WEEK 3:

1. write a program illustrate list, tuple, dict in python
2. write a program illustrate 1-D,2-D,3-D numpy in python
3. write a program illustrate working with Array slicing, indexing, Aggregation, broadcasting in python

WEEK 4:

1. write a program illustrate Reading and Writing Data in Text Format

2. write a program illustrate count of words in text file

3. write a program illustrate 3rd maximum number,9th minimum number, mean, standard deviation

WEEK 5:

write a program illustrate data processing using pandas library for Group By, pivot table

WEEK 6:

Data visualization in python:

write a program illustrate line chart, Bar chart, histogram, pie, bar chart, create subplot

WEEK 7:

Data interface:
1. Load data from different files like csv, excel python
2.data description

WEEK 8:

Data visualization:

1.write a program illustrate different plotting data distribution like univariate ,bivariate distribution

2. write a program illustrate plotting categorical and Time-series data

WEEK 9:

1. write a program illustrate working with series, data frame and sorting and ranking in pandas in python

2.merge two different data frames

WEEK 10

Probability distribution

1.demonstration of normal, binomial and Poisson distribution

TEXT BOOKS:

1. EMC Education Services "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley Publishers, 2012.

2. Cathy O'Neil and Rachel Schutt , "Doing Data Science", O'Reilly, 2015.

 3. Jiawei Han, Micheline Kamber and Jian Pei, Data Mining: Concepts and Techniques, 3rd ed.

REFERENCE BOOKS:

1. Jojo Moolayil, "Smarter Decisions : The Intersection of IoT and Data Science", PACKT, 2016.

2. David Dietrich, Barry Heller, Beibei Yang, "Data Science and Big data Analytics", EMC 2013.

3. Raj, Pethuru, "Handbook of Research on Cloud Infrastructures for Big Data Analytics", IGI Global.

4. Hastie, Trevor, et al., "The elements of statistical learning: Data Mining, Inference, and Prediction", Vol. 2. No. 1. New York: Springer, 2009

II B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	-	-	-	-	-	0
SUBCODE: R20CC21MC2	**CONSTITUTION OF INDIA (MC)**						

COURSE OBJECTIVES:

- To train students in understanding the basic structure of Indian Constitution
- To aware the students about the role of constitution in a democratic society
- To prepare students to live better and happily with other fellow beings through the application of Fundamental Rights in their lives.
- To know about the powers of Union Government and State Government

COURSE OUTCOMES:

CO1: Examine salient features of Indian Constitution and live accordingly in
   society & interpret the meaning of Fundamental Rights of State Policy.
CO2: Discover various aspects of Union Government legislation and live up to the expectations of the rules.
CO3: Critically examine State Government legislation and improve your living standards by
   following the rules strictly
CO4: Examine powers and functions of local bodies such as Municipalities and Panchayats
   and, take advantage of available resources for better living
CO5: Analyze the powers and functions of Election Commission and The Union Public
   Service Commission and decide upon it for safe and secured life.

UNIT-I:
INTRODUCTION TO INDIAN CONSTITUTION & FUNDAMENTAL RIGHTS:
Meaning of the term Indian Constitution –Preamble- Constituent Assembly- Salient Features of Indian Constitution. Fundamental Rights -Fundamental Duties -The Directive Principles of State Policy.

UNIT-II:
UNION GOVERNMENT : Union Government -Union Legislature (Parliament) -Lok Sabha and Rajya Sabha (with Powers and Functions) -Union Executive -President of India (with Powers and Functions) -Prime Minister of India (with Powers and Functions) -Union Judiciary (Supreme Court) -Jurisdiction of the Supreme Court

UNIT-III:
STATE GOVERNMENT : State Government -State Legislature (Legislative Assembly / Vidhan Sabha, Legislative Council / Vidhan Parishad) -Powers and Functions of the State Legislature -State Executive-Governor of the State (with Powers and Functions) -The Chief Minister of the State (with Powers and Functions) -State Judiciary (High Courts)

UNIT-IV:
LOCAL SELF GOVERNANCE : Powers and functions of Municipalities, Panchyats, ZP's and Co –Operative Societies

UNIT-V:

SOVEREIGN BODIES : Election Commission of India (with Powers and Functions) -The Union Public Service Commission (with Powers and Functions)

TEXT BOOKS:

1. Introduction to constitution of India, Durga Das Basu, Lexis Nexis Publications
2. Constitution of India by PRFESSIONAL BOOK PUBLISHERS
3. The Constitution of India by Arun K Tiru vengadam, Blooms bury publishers.
4. The constitution of India by PM Bakshi, Universal law publishing co
5. The Constitution of India by S.R. Bhansali, Universal law publishing co

II B.TECH – II SEMESTER

S.No.	Subject Code	SUBJECT	Cat. Code	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC2201	Technical and Communicative English -II	HS	30	70	100	3	0	0	3
2	R20CC2203	Database Management Systems	PC	30	70	100	3	0	0	3
3	R20CC2204	Software Engineering	PC	30	70	100	3	0	0	3
4	R20IT2202	Design Analysis of Algorithms	PC	30	70	100	3	0	0	3
5	R20IT2205	Computer Networks	OE	30	70	100	3	0	0	3
6	R20CC22L1	Database Management Systems Lab	PC	15	35	50	0	0	3	1.5
7	R20CC22L2	Mobile Application Development Lab	PC	15	35	50	0	0	3	1.5
8	R20IT22L3	SE and UML Lab	PC	15	35	50	0	0	3	1.5
9	R20CC22SC2	Artificial Intelligence Tools	SOC	-	50	50	1	0	2	2
TOTAL										**21.5**

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC2201	**TECHNICAL AND COMMUNICATIVE ENGLISH - II** (Common to All Branches)						

COURSE OBJECTIVES:
- To equip the students with appropriate oral and written communication skills.
- To inculcate the skills of listening, reading and critical thinking.
- To enhance the students' proficiency in reading skills enabling them meet the academic needs of their course.
- To enable the engineering students develop their basic communication skills in English for academic and social purposes.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:

CO 1: Infer explicit and implicit meaning of a text, recognize key passages; raise questions and summarize it **(Apply-3).**

CO2: Compose paragraphs, essays, emails, letters, reports, resume and transfer information into tables, Pie and bar diagrams. **(Creating-5).**

CO3: Build grammatically correct sentences using a variety of sentence structures **(Apply3).**

CO4: Enhance word power and usage of lexicons **(Apply3).**

UNIT– I
1. **A Proposal to Gridle the Earth, Nellie Bly**
   a) **Placement Papers**.
   b) **Reading**: Skimming for main idea, scanning for specific piece of information.
   c) **Writing**: Note – making flowed by paragraph writing, effective opening sentences, introducing the topic, key words, main idea, summarize the main idea.
   d) **Grammar and Vocabulary**: Content words and function words, verbs, nouns, adjectives and adverbs. Basic sentence structure and simple question form, framing jargon, technical vocabulary (15 words)

UNIT–II
2. **The District School As It Was by One who Went to It, Warren Burton**
   a) **Placement Papers.**
   b) **Reading**: Identifying the sequence of ideas and recognizing verbal techniques to link the ideas in a paragraph.
   c) **Writing**: Paragraph writing, using key words/phrases and organizing points in a coherent manner.
   d) **Grammar and Vocabulary**: Linkers, articles and prepositions.

UNIT–III
3. **The future of Work- Jacob Morgan**
   a) **Placement Papers**.
   b) **Reading**: Sequencing of ideas and recognizing verbal techniques to link the ideas in a paragraph.
   c) **Writing**: Paragraph writing, using key words/phrases and organizing points in a coherent manner.
   d) **Grammar and Vocabulary**: Cohesive devices, articles and prepositions.

UNIT-IV
4. **H.G.Wells and the Uncertainties of Progress, Peter J. Bowler**
    a) **Placement Papers**.
    b) **Reading**: Understand and interpret graphic elements used in texts.
    c) **Writing**: Information transfer.
    d) **Grammar and Vocabulary**: Adjectives, adverbs and antonyms.

UNIT-V
5. **Leaves from the Mental Portfolio of a Eurasian, Sui Sin Far**
    a) **Placement Papers**.
    b) **Reading:** Reading for comprehension.
    c) **Writing**: Essay writing
    d) **Grammar and Vocabulary**: Articles, prepositions, tenses, subject verb agreement and technical jargon (15 words)

TEXT BOOKS:
1. English All Round -I (Communication skills for Under Graduate Learners)– Orient Black Swan Pvt.Ltd.Publisher, 1st edition,2019

REFERENCE BOOKS:
1. Raymond Murphy, *Murphy's English Grammar,* Cambridge University Press 2004
2. Meenakshi Raman, Sangeeta Sharma, *Technical Communication: English Skills for Engineers*, Oxford University Press, 2009
3. Michael Swan, *Practical English Usage,* Oxford University Press, 1996

WEB REFERENCES:
1. https://www.grammarly.com/blog
2. https://www.englishclub.com/
3. www.nonstopenglish.com/
4. https://www.fluentu.com/blog/english/
5. https://beta.freerice.com/
6. https://prepinsta.com/cognizant/
7. https://www.geeksforgeeks.org/tcs-placement-paper-mcq-1/
8. https://www.firstnaukri.com/career-guidance/infosys-placement-papers-with-solutions-2019-firstnaukri-prep
9. https://in.usembassy.gov/education-culture/american-spaces/dostihouse-mumbai/library-services/
10. https://www.youtube.com/user/bbclearningenglish
11. https://www.cambridgeenglish.org/learning-english/free-resources/write-and-improve/
12. https://englishlive.ef.com/blog/language-lab/5-simple-ways-improve-written-english/

II B.TECH. II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUB CODE: R20CC2203	**DATABASE MANAGEMENT SYSTEMS** (Common to CSE, IT & AI)						

COURSE OBJECTIVE:

• Provides students with theoretical knowledge and practical skills in the design, use of databases and database management systems in information technology applications.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO1 : Interpret the fundamentals of DBMS. [K2]

CO2 : Analyze DB design methodology and normalization process. [K4]

CO3 : Develop Queries in RDBMS. [K3]

CO4 : Compare and Contrast various transaction and concurrency management techniques. [K2]

CO5 : Analyze various file organizations and indexing techniques. [K4]

SYLLABUS:

UNIT I:

Introduction: History of Data base Systems, Data base System Applications, purpose of database systems, View of Data, Database Languages, Database Access from applications Programs, data base System Structure, data base Users and Administrators, Transaction Management, Storage Manager, the Query Processor.

UNIT-II:

Introduction to Database Design: Data base design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Case Study .

The Relational Model: Introduction to the Relational Model, Integrity Constraint Over relations, Enforcing Integrity constraints, Querying relational data, Logical data base Design ER to Relational, Introduction to Views, Destroying /altering Tables and Views.

UNIT III:

Relational Algebra: Relational Algebra.

SQL: Queries, Constraints, Triggers:- Form of Basic SQL Query, Union, Intersect and Except, Nested Queries, Aggregative Operators, NULL values, Complex Integrity Constraints in SQL, Triggers and Active Data bases.

UNIT IV:

Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies, reasoning about FDS, FIRST, SECOND and THIRD Normal forms, BCNF, Properties of Decomposition, Multi valued Dependencies, FOURTH Normal Form.

UNIT V:

Transactions: Transaction Concept, Transaction State, Implementation of Atomicity and Durability, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation.

Concurrency Control: Lock-based protocols, Timestamp-based protocols.

Overview of Storage and Indexing:

Data on External Storage, File Organization and Indexing, Index data Structures

Tree Structured Indexing: Indexed Sequential Access Methods (ISAM), B+ Trees: A Dynamic index Structure.

TEXT BOOKS:

1. Raghuram Krishnan, Johannes Gehrke, "Database Management Systems", TMH, 3/e, 2008.
2. Silberschatz, Korth, "Database System Concepts", TMH, 6/e, 2010.

REFERENCE BOOKS:

1. Ramez Elmasri, Shamkant B. Navathe, "Fundamentals of Database Systems", PEA, 6/e, 2011.
2. C J Date, "Introduction to Database Systems", PEA, 8/e, 2006.
3. Database System Concepts, Peter ROB, Coronel, Ceneage, 6/2, 2011.

WEB REFERENCES:

1. nptel.ac.in/courses/106106093
2. nptel.ac.in/courses/106104135

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT2202	**DESIGN AND ANALYSIS OF ALGORITHMS**						

COURSE OBJECTIVES:

- To analyze the asymptotic performance of algorithms.
- To write rigorous correctness proofs for algorithms.
- To demonstrate a familiarity with major algorithms and data structures.
- To apply important algorithmic design paradigms and methods of analysis.
- To synthesize efficient algorithms in common engineering design situations.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Apply asymptotic notations to measure the performance of algorithms. [K3]

CO 2: Apply divide-and-conquer paradigm when an algorithmic design situation calls for it. [K3]

CO 3: Identify all feasible solutions to get optimal solutions using greedy method. [K3]

CO 4: Apply dynamic-programming approach, to solve real world problems. [K3]

CO 5: Apply fundamental graph traversal techniques to solve various applications using Backtracking. [K3]

CO 6: Analyse least cost and FIFO branch and bound paradigms. [K4]

SYLLABUS:

UNIT-I
Introduction: Algorithm Specification, Performance Analysis -Space complexity, Time complexity, Asymptotic Notations (Big-oh notation, Omega notation, Theta notation).

UNIT-II
Divide and Conquer: General method, Binary search, Merge sort, Quick sort, Strassen's matrix multiplication.

UNIT-III
Greedy method: General method, Knapsack problem, Job sequencing with deadlines, Minimum cost spanning trees, Single source shortest paths.

UNIT-IV
Dynamic Programming: The General method, All pairs shortest path problem, Optimal binary search trees, 0/1 knapsack, Reliability design, The Travelling sales person problem, Matrix-chain multiplication.

UNIT-V
Backtracking: The General method, N-Queen problem, Sum of subsets, Graph coloring, Hamiltonian cycles.
Branch and Bound: The method, 0/1 knapsack problem, Travelling sales person problem.

TEXT BOOK:

1. Fundamentals of Computer Algorithms, Second Edition – Ellis Horowitz, Sartaj Sahni and rdSanguthevar Rajasekaran, Universities Press.

REFERENCE BOOKS:

1. S. Sridhar, Oxford,   Design and Analysis of Algorithms, First Edition –.
2. T.H.Cormen, C.E.Leiserson, R.L.Rivest and C.Stein , Introduction to Algorithms, second
    edition, ,   PHI Pvt.Ltd.
3. Parag Himanshu Dave, Himanshu Bhalchandra Dave , Design and Analysis of Algorithms, Second Edition
–, Pearson Education.
4. Alfred V. Aho, John E. Hopcroft, Jeffrey D. Ullman , Design and Analysis of Computer Algorithms –,
Pearson Education.
5. Anany Levitin , Introduction to the Design and Analysis of Algorithms, Third Edition –, Pearson
Education.

WEB REFERENCES:

1. http://www.personal.kent.edu/~rmuhamma/Algorithms/algorithm.html

2. https://www.coursera.org/learn/algorithms-divide-conquer

3. http://nptel.ac.in/courses/106101060/

4. https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-046j-design-and-analysis-of-algorithms-spring-2015/index.html

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT2205	**COMPUTER NETWORKS**						

COURSE OBJECTIVES:

• To provide knowledge on the fundamental concepts of the Computer Networks and problem solving techniques on Networks.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:

CO 1: Summarize basic concepts of Data Communication and Networking. [K2]
CO 2: Compare and Contrast OSI and TCP/IP reference models. [K2]
CO 3: Interpret data link layer services and multiple access protocols. [K2]
CO 4: Analyse different routing protocols. [K4]
CO 5: Illustrate the essential principles of different transport layer protocols. [K2]
CO 6: Summarize various application layer protocols. [K2]

SYLLABUS:
UNIT – I
Introduction: OSI Overview, TCP/IP and Other Network Models, Examples of Networks: Novell Networks, Arpanet, Internet, Network Topologies: WAN, LAN, MAN.

UNIT – II
Data Link Layer: Design Issues- Framing, Services Provided to Network Layer, Flow Control, Error Control, Error Detection and Correction-CRC, Checksum-Idea, One's Complement, Hamming code. IEEE Standards: 802.3, 802.11.

UNIT – III
Elementary Data Link Layer Protocols: Simplex Protocol, Simplex Stop and Wait, Simplex Protocol for Noisy Channel.
Sliding Window Protocol: One Bit, Go Back N, Selective Repeat-Stop And Wait Protocol, Examples Of Data Link Protocols- HDLC, PPP.
Medium Access Control Sub Layer: Chanel Allocation Problem, ALOHA, Carrier Sense Multiple Access (CSMA), CSMA With Collision Detection, CSMA with Collision Avoidance,

UNIT – IV
Network Layer: Network Layer Design Issues- Store And Forward Packet Switching, Service Provided to Transport Layer, Connection Oriented and Connection Less Service, Comparison of Virtual Circuit and Datagram Subnets.
Routing Algorithms: Optimality Principle, Shortest Path Routing, Flooding, Hierarchical Routing, Broad Cast, Multi Cast, Distance Vector Routing, Link State Routing.
Network Layer in Internet: IP Protocol, IP Address, IPv4 frame format.

UNIT –V

Transport Layer: The Transport Services- Services Provided to the Upper Layer, Transport Service Primitives, Elements of Transport Protocol-Addressing, Connection Establishment, Connection Release. The Internet Transport Protocols: TCP and UDP.

Application Layer: DNS (Domain Naming System)-DNS Namespace, Name Servers, Electronic Mail-Architecture And Services, Message Format-MIME, Sending and Receiving E-mail, Message Transfer-SMTP.The World Wide Web- Architecture Overview, URL, HTTP.

TEXT BOOKS:
1. Andrew S Tanenbaum, "Computer Networks, Pearson Education/PHI, 4th Edition.
2. Behrouz A.Forouzan, "Data Communications and Networks", TMH, Third Edition,

REFERENCE BOOKS:
1. S.Keshav, "An Engineering Approach to Computer Networks", Pearson Education 2nd Edition,
2. W.A. Shay, Thomson, "Understanding Communications and Networks", 3rd Edition.

WEB REFERENCES:
1. https://onlinecourses.nptel.ac.in/noc18_cs38.
2. https://in.udacity.com/course/computer-networking--ud436.
3. https://www.class-central.com/subject/computer-networking.
4. https://www.youtube.com/watch?v=3DZLItfbqtQ&list=PL32DBC269EF768F74

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC2204	**SOFTWARE ENGINEERING**						

COURSE OBJECTIVES:
- The student will have a broad understanding of the discipline of software engineering and its application to the development and management of software systems.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:
CO 1: Analyse basic software engineering models. [K4].
CO 2: Demonstrate the various Object Oriented Design models [K2].
CO 3: Outline the software prototyping, analysis and design [K2].
CO 4: Outline the importance of software testing and project management [K4].

SYLLABUS
UNIT I
Introduction to software engineering : Evolution and impact of software engineering, Software life cycle models, Waterfall model, Prototyping model, Evolution and spiral models, Feasibility study, Functional and non-functional requirements, Requirement gathering, Requirement analysis and specification.

UNIT II
SRS Documentation: Requirements Elicitation, Requirements Documentation, Use Cases, Unified Modeling Language, Introduction
Conceptual Model of the UML, Architecture, **Class Diagrams**-Terms and Concepts, Common Modeling Techniques- Modeling Logical Database Schema, Forward and Reverse Engineering, **Object Diagrams**-Terms and Concepts, Common Modeling Techniques, Modeling Object Structures, Forward and Reverse Engineering, **Interaction Diagrams**- Terms and Concepts, Common Modeling Techniques-Modeling a Flows of Control by Time Ordering, Modeling a Flows of Control by Organization, Forward and Reverse Engineering.

UNIT III
Use cases- Terms and Concepts, **Use case Diagrams**- Terms and Concepts, Common Modeling Techniques-Modeling the Requirements of a System, Forward and Reverse Engineering, **Activity Diagrams**- Terms and Concepts, Common Modeling Techniques-Modeling a Workflow, Modeling an Operation, Forward and Reverse Engineering, **State Machines**-Terms and Concepts, **State Chart Diagrams**- Terms and Concepts, Common Modeling Techniques- Modeling Reactive Objects, Forward and Reverse Engineering, **Component**-Terms and Concepts, **Deployment**- Terms and Concepts, **Component Diagrams**- Terms and Concepts, Common Modeling Techniques- Modeling Executable Release, Modeling a Physical Database, Forward and Reverse Engineering and **Deployment Diagrams**- Terms and Concepts, Common Modeling Techniques-Modeling an Embedded System, Modeling a Client/Server System, Forward and Reverse Engineering.

UNIT IV
Analysis Phase: Analysis Object Model (Domain Model), Analysis Dynamic Model, Non-Functional Requirements, Analysis Patterns.

Design Phase: System Design Architecture, Design Principles, Design Concepts, Design Patterns, Architecture Styles, Dynamic Object Modeling, Static Object Modeling, Interface Specification, Object Constraint Language.

UNIT V
Testing: Fundamentals of testing, Black box testing techniques, White box testing techniques, Levels of testing, Test cases

Software project management : Project management, Project planning and control, Cost estimation, Project scheduling using PERT and GANTT charts, Software configuration management.

TEXT BOOKS:
1. Software Engineering:A Practitioner Approach By Roger S.Pressman, Mcgraw Hill Education
2. Grady Booch, James Rumbaugh, Lvor Jacobson, "The Unified Modeling Language - User Guide", Addition Wesley 1999.

REFERENCES:
1. Software Engineering By Ian Sommerville, Pearson
2. Fundamentals Of Software Engineering By Rajib Mall, Prentice Hall
3. Software Engineering Fundamentals By Ali Behforooz And Fredericks J. Hudson, Oxford University Press

WEB REFERENCES:
1.URL: https://www.youtube.com/watch?v=BqVqjJq7_vI
2.URL: https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/

E-BOOKS:
1. https://www.edutechlearners.com/object-oriented-system-development-by-ali-bahrami/

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC22L1	**DATABASE MANAGEMENT SYSTEMS LAB** (Common to CSE, IT & AI)						

COURSE OUTCOMES:

After Completion of this course student must be able to

CO1 : Apply SQL commands like DDL, DML and DCL to perform different Database operations [K3].

CO2 : Develop PL/SQL block statements, control statements and cursors. [K3]

CO3 : Develop PL/SQL programs using functions and procedures. [K3]

CO4 : Develop PL/SQL programs using packages and Triggers. [K3]

PROGRAMS LIST:

1. Creation, altering and dropping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.

2. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date).

3. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.

4. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSET, Constraints.
   Example:- Select the roll number and name of the student who secured fourth rank in the class.

5. i) Creation of simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
   ii) Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.

6. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.

7. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, RAISE- APPLICATION ERROR.

8. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.

9. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.

10. Program development using creation of package specification, package bodies, private objects, package variables and cursors and calling stored packages.

11. Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.

12. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers

TEXT BOOKS:
1. SCOTT URMAN, "ORACLE DATA BASE LOG PL/SQL Programming", Tata Mc-Graw Hill.

REFERENCES:
1. Benjamin Rosenzweig, Elena Silvestrova "ORACLE PL/SQL by example", Pearson Education 3/e
2. Dr.P.S. Deshpande, "SQL & PL/SQL for Oracle 10g", Black Book.
3. Pranab kumar Das Gupta, P Radha Krishna, "Data Base Management System, Oracle SQL and PL/SQL" , PHI.

WEB REFERENCES:
3. nptel.ac.in/courses/106106093
4. nptel.ac.in/courses/106104135
5. https://www.edx.org/course/databases-5-sql
6. https://www.coursera.org/projects/introduction-to-relational-database-and-sql

II B.TECH- II-SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CS22L2	**SOFTWARE ENGINEERING AND UML LAB**						

COURSE OBJECTIVES:

- To Classify the requirements and prepare software requirement documents for analyzing the projects.
- To learn importance of modelling in Software Development Life Cycle.
- To know about different diagrams and relationships.
- To develop a unified application for a system.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to :

CO 1: Compare the process of requirements development and requirements management and Examine the importance of requirements classification. [K4]

CO 2: Build use case diagrams that specify requirements for a software system.[K3]

CO 3: Develop class diagrams that demonstrate design model of a software system. .[K3]

CO 4: Make use of interaction diagrams to model the dynamic aspects of a software system [K3]

CO 5: Develop various applications using unified modeling language. .[K3]

LIST OF EXPERIMENTS

1. Requirements Development
2. Requirements Classification and Verification
3. Learning the usage of Rational Rose Software and different tools that are helpful to implement UML.
4. Create UML for Library Management system
5. Create UML for ATM system
6. Create UML for Online Railway Reservation system.
7. Create UML for Banking System.
8. Create UML for Airlines System.
9. Create UML for Student Information System.

ONLINE REFERENCES:

1. https://www.udemy.com/uml-fundamentals/
2. https://www.youtube.com/watch?v=OkC7HKtiZC0&list=PLGLfVvz_LVvQ5G-LdJ8RLqe-ndo7QITYc
3. https://www.youtube.com/watch?v=RRXe1omEGWQ&list=PLD4EF3E3AD055F3C7

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: 20CC22L2	**MOBILE APPLICATION DEVELOPMET LAB**						

COURSE OBJECTIVES:
- To enlighten the student with knowledge base in Android Applications Development.

COURSE OUTCOMES:
On successful completion of this course, the students will be able to:

CO1 : Demonstrate various components of Android Framework.[K2].
CO2 : Develop user Interfaces for the Android Application.[K3].
CO3 : Develop Android Applications using Android API and Services.[K3].
CO4 : Develop Android Applications which access data from Internet.[K3].

LIST OF EXPERIMENTS
1. Create Hello World Android App using **Android Studio** and explain each step in detail.
2. Create an Activity that receive name form the user and displays **Hello Name** to the user using Android Studio.
3. Create an Activity that demonstrates the Life Cycle of an Activity.
4. Create an Android Application which receives URL form the user and open appropriate page in the system browser with the help of Implicit Intents using Android Studio.
5. Create an Android App which receives name form the user and displays welcome name in Second Activity.
6. Create Login Screen Application which shows Home screen if Login success otherwise displays error message using Android Studio.
7. Write an Android application program that demonstrate the use of
   a. RelativeLayout.
   b. LinearLayout.
   c. GridLayout.
   d. TableLayout.
8. Write an Android application program that demonstrates the use ImageView.
9. Write an Android application program that demonstrates the use of ListView and ArrayAdapter.
10. Write an Android application program that demonstrates how to create Custom ListView and Custom Adapters.
11. Write an Android application program that demonstrates the use of SQLite Database and Cursor.
12. Write an Android application program that demonstrates the use AsyncTask.
13. Write an Android application program that demonstrates Notifications.
14. Write an Android application program that demonstrates Shared Preferences.
15. Write an Android application program that connect to the internet, gets JSON data and displays the result in UI by parsing JSON data.

WEB REFERENCES:
1. https://developer.android.com/index.html
2. http://nptel.ac.in/courses/106106147/10
3. https://www.edx.org/course/introduction-mobile-application-hkustx-comp107x-2
4. https://www.coursera.org/specializations/android-app-development

II B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	4	15	35	50	2
SUBCODE: R20CC22L4	**ARTIFICIAL INTELLIGENCE**						

COURSE OBJECTIVE:

- Develop a basic understanding of the building blocks of AI as presented in terms of intelligent agents: Search, Knowledge representation, inference, logic and learning.
- The knowledge of artificial intelligence plays a considerable role in some applications students develop for courses in the program.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Summarize the characteristics of AI that make it useful to real-world problems. [K2]

CO 2: Analyse different search techniques and predicate logic in artificial Intelligence. [K4]

CO 3: Interpret knowledge representation and symbolic reasoning using different rules. [K2]

CO 4: Apply the basic knowledge on learning and reinforcement learning. [K3]

CO 5: Make use of the power of AI in Natural language processing as an advanced Application of AI. [K3]

SYLLABUS

UNIT - I

Introduction to AI, Problems, Problem Spaces and Search: Defining the Problem as a State space Search, Production Systems, Problem Characteristics, Production system characteristics, Issues in the Design of Search Programs.

UNIT - II

Heuristic Search Techniques: Generate-and-test, Hill Climbing, Best-First Search, Problem Reduction, Constraint Satisfaction, Means-Ends Analysis.

Knowledge Representation Using Predicate Logic: Representing Simple Facts in logic, Representing Instance and Isa Relationships, Computable Functions and Predicates, Resolution.

UNIT - III

Representing Knowledge Using Rules: Procedural versus Declarative Knowledge, Logic Programming, Forward versus Backward Reasoning, Matching, Control Knowledge.

Weak slot-and-filler structures: Semantic Nets, Frames,

Strong slot-and-filler structures: Conceptual dependency, Scripts

UNIT - IV

Learning: Rote learning, learning by taking advice, learning in problem solving,

Reinforcement Learning: Markov Decision Problem, Q-Learning, Q-Learning Algorithm, temporal difference Algorithm

UNIT – V

Natural Language Processing: Syntactic Processing, Semantic Analysis, Discourse and Pragmatic Processing, Statistical Natural language Processing, Spell Checking,

Parallel and Distributed AI: Parallelism in Reasoning Systems, Distributed Reasoning Systems

TEXT BOOKS:
1. Elaine Rich & Kevin Knight, "Artificial Intelligence", Tata McGraw Hill Edition, 3rd Edition, Reprint 2008.
2. Artificial Intelligence- Saroj Kaushik, CENGAGE Learning,
3. Carl Townsend, "Introduction to TURBO PROLOG", BPB Publications. 2011
4. Tom M Mitchell, "Machine Learning", McGraw-Hill Science/Engineering/Math, 1997.

REFERENCE BOOKS:
1. Artificial Intelligence- Saroj Kaushik, CENGAGE Learning,
2. Patrick Henry Winston, 'Artificial Intelligence', Pearson Education, 2003
3. Russel and Norvig, 'Artificial Intelligence', Pearson Education, PHI, 2003

WEB REFERENCES
1. https://www.coursera.org/learn/machine-learning
2. https://www.simplilearn.com/big-data-and-analytics/machine-learning
3. https://www.appliedaicourse.com/course/applied-ai-course-online
4. http://nptel.ac.in/courses/106105152

COURSE STRUCTURE- IT
III B.TECH – I SEMESTER

S.NO.	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC3101	Operating Systems	PC	30	70	100	3	0	0	3
2	R20IT3103	Automata and Compiler Design	PC	30	70	100	3	0	0	3
3	R20IT3104	Advanced Web Technologies	PC	30	70	100	3	0	0	3
4		**Open Elective-1**	PC	30	70	100	3	0	0	3
5	R20CC3102 R20CC3106 R20IT3107 R20IT3105	**Professional Elective – I** 1.Data Warehousing and Data Mining 2.Computer Graphics 3.Software Testing Methodologies 4.NoSQL Database Systems	PE	30	70	100	3	0	0	3
6	R20IT31L3	Advanced Web Technologies Lab	PC	15	35	50	0	0	3	1.5
7	R20CC31L2	CN & OS LAB	PC	15	35	50	0	0	3	1.5
8	R20CC31L1	English Employability Skills	SOC	-	50	50	1	0	2	2
9	R20CC31IN	Internship/ Community Service Project	PR	-	50	50	0	0	0	1.5
10	R20CC31MC02	Essence of Indian Traditional Knowledge	MC	-	-	-	2	0	0	0
		TOTAL								**21.5**

III B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC3101	**OPERATING SYSTEMS**						

COURSE OBJECTIVES:

To gain knowledge about the Operating Systems concepts such as process, main memory management, secondary memory management, Deadlocks, CPU and disk scheduling etc.,

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 1: Classify various operating system functionalities and generations. [K2]
CO 2: Interpret process management and exemplify the process synchronization techniques. [K2]
CO 3: Apply various process scheduling algorithms. [K3]
CO 4: Distinguish various memory management techniques and apply various deadlock techniques. [K4]
CO 5: Compare and contrast various disk scheduling algorithms and can interpret the file system implementations. [K2]

SYLLABUS:

UNIT - I

Computer System and Operating System Overview: Overview of Operating System - What operating systems do, User view, System view, defining operating systems; Operating Systems functions- Process Management, Memory Management, Storage Management, File- System Management, Mass-Storage Management, Caching, Protection and security; Distributed systems, Special purpose systems, Real-Time Embedded Systems, Multimedia Systems, Handheld Systems, Operating Systems Structures, Simple Structure, Layered Approach, Micro Kernels, Modules; Systems Calls- Process control, File management, Device management, Information maintenance, Communication; Operating systems generation.

UNIT - II

Process Management: Process, Process States, Process Control Block, Process Scheduling- Scheduling Queues, Schedulers; Operations- Process Creation, Process termination; Inter process communication- Shared-Memory Systems, Message-Passing Systems, Naming, Synchronization, Buffering; Multi Thread programming models- Many to one, One to one, Many to Many model;
Process Scheduling Criteria- CPU scheduler, Preemptive scheduling, Dispatcher, Scheduling Criteria; CPU Scheduling Algorithms- First Come First Serve, Shortest job first, Priority Scheduling, Round robin scheduling.

UNIT - III

Concurrency: Process Synchronization, The Critical-Section Problem, Peterson's Solution, Synchronization Hardware. Semaphores- Usage, Implementation, Deadlock and Starvation; Classic Problems of Synchronization- Bounded buffer problem, Readers writers' problem, Dining-Philosophers problem; Monitors- Usage, Dining-Philosophers solution using monitors.

Memory Management: Swapping, Contiguous Memory Allocation- Memory Allocation, Fragmentation; Paging- Basic Method, Hardware Method, Protection, shared pages; Structure of the Page table- Hierarchical Paging, Hashed Page Tables. Segmentation- Basic Method, hardware.

UNIT - IV

Virtual Memory Management: Virtual Memory. Demand Paging- Basic concept, copy on write; Page-Replacement Algorithms- Basic page replacement, FIFO page replacement, optimal page replacement, LRU page replacement, LFU page replacement; Thrashing- Cause of Thrashing, Working set model, Page fault frequency

Principles of Deadlock: Deadlock System Model. Deadlock Characterization- Necessary Conditions, Resource allocation graph; Deadlock Prevention- Mutual exclusion, Hold and wait, No preemption, Circular wait; Deadlock Detection and Avoidance- Resource allocation Graph algorithm, Banker's algorithm, Single instance of each resource type, several instances of each resource type; Recovery Form Deadlock- Process termination, Resource preemption

UNIT - V

File System: The Concept of a File- file attributes, file operations, file types, file structures; Access Methods- sequential access, direct access, other access methods; Directory Structure- single level directory, two level directories, tree structured directory, general graph directory; File Sharing- multiple users, remote file systems; Protection- types of access, access control. **Implementing File System:** File System Structure. File System Implementation- overview, partitions and mounting, virtual file systems; Allocation Methods- contiguous allocation, linked allocation, indexed allocation; Free-Space Management- linked list, grouping, counting. **Disk Scheduling**- FCFS scheduling, SSTF scheduling, SCAN scheduling, C-SCAN scheduling, LOOK scheduling.

TEXT BOOKS:

1. Abraham Silberchatz, Peter B. Galvin, Greg Gagne, "Operating System Concepts", John Wiley, 7/e, 2016.

REFERENCE BOOKS:
1. William Stallings, "Operating Systems – Internal and Design Principles", Pearson Education, 6/E, 2005.
2. D.M.Dhamdhere, "Operating Systems – A Concept based Approach" –, TMH, 2/e, 2005.
3. Crowley, "Operating System a Design Approach", TMH, 1/e, 2005.
4. Andrew S Tanenbaum , "Modern Operating Systems", PHI, 3/e, 2013.

WEB REFERENCES:
1. nptel.ac.in/courses/106108101
2. nptel.ac.in/courses/106106144

III B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT3103	**AUTOMATA AND COMPILER DESIGN**						

OBJECTIVES:

- Automata and compiler Design mainly deals with the languages which are formal and regular and also deals with grammar present in the machine.
- A compiler is a program that accepts a program in source language and converts into a machine understandable format.
- The push down automata is the major one it's a five tuple set containing states, alphabets, transition function and accept states.

COURSE OUTCOMES:

Upon completion of this course, the student should be able to:

CO1: Summarize the concept of Automata and Construct Finite Automata Machines to recognize the languages. [K3]

CO2: Ability to implement practical aspects of automata theory. [K4]

CO3: Analyze Different parsing techniques and should be position to solve the problems. [K3]

CO4: Ability to design of a compiler given features of the languages. [K3]

CO5: Analyze the program and minimize the code by using optimizing techniques which helps in reducing the no. of instructions in a program. [K3]

SYLLABUS:

UNIT - I

Formal Language and Regular Expressions: Languages, Definition Languages, regular expressions, Finite Automata – DFA, NFA. Conversion of regular expression to NFA, NFA to DFA. Applications of Finite Automata to lexical analysis, lex tools.

UNIT - II

Context free grammars and parsing: Context free grammars, derivation, parse trees, LMD, RMD, ambiguity, left recursion, left factoring. Top-down parsing: FIRST and FOLLOW, LL (1) grammars, Recursive descent parsing, non-recursive predictive parsing and error recovery in predictive parsing.

UNIT - III

Bottom up parsing, handle pruning, shift- reduce parser, Construction of SLR Table. More Powerful LR parsers: Construction of CLR (1), LALR parsing table, dangling ELSE ambiguity, and error recovery in LR parsing.

UNIT - IV

Semantics: Syntax directed translation, S-attributed and L-attributed grammars, Intermediate code – abstract syntax tree, translation of simple statements and control flow statements.
Run time storage: Storage organization, storage allocation strategies scope access to now local names.

UNIT - V:

Code optimization: Principal sources of optimization, optimization of basic blocks, peephole optimization, flow graphs.

Code generation: Machine dependent code generation, object code forms, generic code generation algorithm, Register allocation and assignment. Using DAG representation of Block.

TEXT BOOKS:

1. Introduction to Theory of computation.Sipser, 2nd Edition, Thomson.
2. Compilers Principles, Techniques and Tools Aho, Ullman, Ravisethi, Pearson Education.

REFERENCES:

1. Modern Compiler Construction in C , Andrew W.Appel Cambridge University Press.
2. Compiler Construction, LOUDEN, Thomson.
3. Elements of Compiler Design, A. Meduna, Auerbach Publications, Taylor and Francis Group.
4. Principles of Compiler Design, V. Raghavan, TMH.
5. Engineering a Compiler, K. D. Cooper, L. Torczon, ELSEVIER.
6. Introduction to Formal Languages and Automata Theory and Computation - Kamala Krithivasan and Rama R, Pearson.
7. Modern Compiler Design, D. Grune and others, Wiley-India.
8. A Text book on Automata Theory, S. F. B. Nasir, P. K. Srimani, Cambridge Univ. Press.
9. Automata and Language, A. Meduna, Springer.

WEB REFERENCES:

1. https://www.smartzworld.com/notes/automata-compiler-design-notes-pdf-acd/
2. https://mrcet.com/downloads/digital_notes/IT/R17A1201%20ACD.pdf

III B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT3104	**ADVANCED WEB TECHNOLOGIES**						

OBJECTIVES:

* To gain the knowledge of Server-side programming languages and techniques associated with the World Wide Web.
* To make the students get acquainted the skill for developing web apps.
* Understand how to use web-based media-rich programming tools for creating dynamic web pages.

COURSE OUTCOMES:

After the successful completion of this course, the students will be able to:

CO 1: Interpret Servlet Life Cycle and web servers. [K2]

CO 2: Illustrate JSP Life cycle. [K2]

CO 3: Apply Session Management for JSP applications. [K3]

CO 4: Illustrate the usage of JDBC in JSP applications. [K2]

CO 5: Make use of PHP for the development of web-based applications. [K3]

CO 6: Utilize JDBC in PHP web-based applications. [K3]

SYLLABUS:

UNIT-I

Web Servers and Servlets: Tomcat web server, introducing java Servlet, Introducing the servlet API, Lifecycle of a Servlet, Working with Initialization Parameters, Describing the HttpServlet Request & HttpServletResponse interfaces, Cookies, Session Tracking, Security Issues.

UNIT-II

Introduction to JSP: The Problem with Servlet. The Anatomy of a JSP Page, JSP Processing. JSP Application Design with MVC. JSP Application Development: Generating Dynamic Content: directive elements, what is template text, action elements. Using Scripting Elements, Implicit JSP Objects. Conditional Processing: Displaying Values Using an Expression to Set an Attribute, Declaring Variables and Methods.

UNIT-III

JSP: Error Handling and Debugging, Implicit JSP Objects, Sharing Data between JSP pages,   Requests, and Users Passing Control and Data between Pages: passing the control between the pages, passing the data between JSP pages passing the data between JSP

pages   using session object, Memory Usage Considerations.

UNIT-IV

JDBC: Introduction, Database Programming Using JDBC: How JDBC Works, JDBC Architecture, JDBC Driver Types, Accessing Database From JSP page: Use of Prepared Statement, ResultSet.

UNIT-V

PHP: Introduction to PHP, Creating PHP script, Running PHP script. Working with variables and constants, Data types, Operators. Controlling program flow, Working with Arrays, Built- in functions in PHP, user-defined functions in PHP, recursive, variable, and callback functions. User and Database Interface: Database programming, Working with forms, validating a form, Working with Databases such as MySQL.

TEXT BOOKS:

1.   A.A. Puntambekar , "Web Technologies" , Technical Publications, Pune.
2.   "Web Technologies Black Book" , Kognent Learning Solutions Inc Sol. DreamTech Press

REFERENCES BOOKS:

1.   Wang Thomson, "An Introduction to Web Design and Programming".
2.   Wang, Katila, "An Introduction to Web Design + Programming", CENGAGE.
3.   Web Technologies A Developer's Perspective, N.P.Gopalan, Akhilandeswari, PHI.

WEB REFERENCES:

1.   https://www.coursera.org/learn/html-css-javascript-for-web-developers.
2.   https://www.coursera.org/learn/web-applications-php.
3.   https://www.udemy.com/javawebtut/.
4.   https://www.coursera.org/learn/desenvolvimento-agil-com-
java- avancado/lecture/LUXm0/criando-java-servlets.

III B.TECH I SEMESTER (PE-I)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC3102	**DATA WAREHOUSING AND DATA MINING**						

COURSE OBJECTIVES:

- Identify the scope and necessity of Data Mining & Warehousing for the society.
- Describe the design of Data Warehousing so that it can be able to solve the root problems.
- Categorize and carefully differentiate between situations for applying different data mining techniques: mining frequent patterns, association, correlation, classification, prediction, and cluster analysis.
- Evaluate the performance of different data mining algorithms.
- To develop further interest in research and design of new Data Mining Techniques.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Interpret the data mining terminology and types of data to be mined. [K2]
CO 2: Outline the need and importance of pre-processing techniques and apply them.[K2]
CO 3: Interpret data warehousing concepts and operations. [K2]
CO 4: Compare and contrast different dominant Data Mining Algorithms for Classification and Clustering and apply them. [K4]
CO 5: Analyze the performance of Association Rules. [K4]

SYLLABUS
UNIT– I

Introduction to data mining: -What Is Data Mining, -Motivating Challenges, -The Origins of Data Mining, -Data Mining Tasks, -Types of Data: Attributes and Measurement, Types of Data Sets, -Data Quality: Measurement and Data Collection Issues, Issues Related to Applications.

UNIT–II

Data:- Data Preprocessing: Aggregation, Sampling, Dimensionality Reduction, Feature Subset Selection, Feature Creation, Discretization and Binarization, Variable Transformation,
-Measures of similarity and dissimilarity: Basics, Similarity and Dissimilarity between Simple Attributes, Dissimilarities between Data Objects, Similarities between Data Objects, Examples of Proximity Measures.
Exploring data: -The Iris Data set, -Summary Statistics: Frequencies and the Mode, Percentiles, Measures of Location: Mean and Median, Measures of Spread: Range and Variance, Multivariate Summary Statistics, Other Ways to Summarize the Data.

UNIT–III

Data Warehouse and OLAP Technology for Data Mining: -What is a Data Warehouse, -A Multidimensional Data Model: From tables to data cubes, Stars, snowflake, and fact constellations(schemas for multidimensional databases), Examples for defining star, snowflake, and fact constellation schemas, Measures(their categorization and computation),

Introducing concept hierarchies, OLAP operations in the multidimensional data model, A starnet query model for querying multidimensional databases, -Data Warehouse Architecture: Steps for the design and construction of data warehouses, A three-tier data warehouse architecture, OLAP server architectures: ROLAP vs. MOLAP vs. HOLAP, SQL extensions to support OLAP operations, Data Warehouse implementation: Efficient computation of data cubes, Indexing OLAP data, Efficient processing of OLAP queries, Metadata repository, Data warehouse back-end tools and utilities, -Further development of data cube technology: Discovery-driven exploration of data cubes, Complex aggregation at multiple granularities (Multifeature cubes), -From data warehousing to data mining: Data warehouse usage, From online analytical processing to online analytical mining.

UNIT-IV

Classification: Basic Concepts, Decision Trees, and Model Evaluation: -Preliminaries, - General Approach to Solving a Classification Problem, Decision Tree Induction: How a Decision Tree Works, How to Build a Decision Tree, Methods for Expressing Attribute Test Conditions, Measures for Selecting the Best Split, Algorithm for Decision Tree Induction, - Model Overfitting: Overfitting Due to Presence of Noise, Overfitting Due to Lack of Representative Samples, Evaluating the Performance of a Classifier: Holdout Method, Random Subsampling, Cross Validation, Bootstrap.
Classification: alternative techniques: -Bayesian classifier: Bayes Theorem, Using Bayes theorem for classification, Naïve Bayesian classifier.

UNIT-V

Association Analysis: Basic Concepts and Algorithms: -Problem Definition, -Frequent Itemset Generation: The Apriori principle, Frequent Itemset Generation in the Apriori Algorithm, Candidate Generation and Pruning, Support Counting, -Rule Generation: Confidence-Based Pruning, -Compact Representation of Frequent Itemsets: Maximal Frequent Itemsets, Closed Frequent Itemsets, -FP-Growth algorithms: FP-Tree Representation, Frequent Itemset Generation in FP-Growth Algorithm.
Cluster Analysis: Basic Concepts and Algorithms: -Overview: What is Cluster Analysis? Different Types of Clustering, Different Types of Clusters, -K-means: The Basic K-means Algorithm, K-means Additional Issues, Bisecting K-means, K-means and Different Types of Clusters, Strengths and Weaknesses, -Agglomerative Hierarchical Clustering: Basic Agglomerative Hierarchical Clustering Algorithm, Specific Techniques, -DBSCAN: Traditional Density (center based approach), The DBSCAN algorithm, Strengths and Weaknesses.

TEXT BOOKS:
1. Pang-Ning tan, Michael Steinbach, Vipin kumar, "Introduction to Data Minin", Addision-Wesley.
2. Jiawei Han, Micheline Kamber, "Data Mining, Concepts and Techniques", Elsevier, 2/e, 2006.

REFERENCE BOOKS:
1. Margaret H Dunham, "Data Mining: Introductory and Advanced Topics", Pearson, 2008.
2. GK Gupta, "Introduction to Data Mining with Case Studies", Prentice Hall.

3. Jarke, Lenzerini, Vassiliou, Vassiliadis, "Fundamentals of data warehouses", 2/e, Springer.
4. Soman, Diwakar, Ajay, "Data Mining Theory and Practice", PHI, 2006.

WEB REFERENCES:
1. https://onlinecourses.nptel.ac.in/noc18_cs14
2. www.oracle.com/Data/Warehousing
3. www.databaseanswers.org/data_warehousing.html
4. https://www.wileyindia.com/data-warehousing-data-mining.html

III B.TECH I SEMESTER (PE-I)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC3106	**COMPUTER GRAPHICS**						

COURSE OBJECTIVES:

- Provide foundation in graphics applications programming
- Introduce fundamental concepts and theory of computer graphics
- Give basics of application programming interface (API) implementation based on graphics pipeline approach

COURSE OUTCOMES:

At the end of this course student will be able to:

CO 1:   Summarize graphics applications, architectures, and open GL program structure. [k2]
CO 2:   Apply basic transformations on objects. [k3]
CO 3:   Apply line and polygon clipping algorithms. [k3]
CO 4:   Identify different projections. [k3]
CO 5:   Design interactive programs using openGL. [k6]

SYLLABUS:

UNIT- I

Introduction: Applications of computer graphics; A graphics system; Images: Physical and synthetic; Imaging systems; the synthetic camera model; the programmer‟s interface; Graphics architectures. Graphics Programming: The Sierpinski gasket; Programming two- dimensional applications. The OpenGL API; Primitives and attributes; Color; Viewing; Control functions; The Gasket program.

UNIT- II

Input and Interaction: Interaction; Input devices; Clients and servers; Display lists; Display lists and modeling; Programming event-driven input; Menus; Picking; Animating interactive programs; Logic operations..

UNIT- III

Geometric Objects and Transformations: Scalars, points, and vectors; Three-dimensional primitives; Coordinate systems and frames; Modeling a colored cube; Affine transformations; Rotation, translation and scaling. Transformations in homogeneous coordinates; Concatenation of transformations; OpenGL transformation matrices.

UNIT- IV

Viewing: Classical and computer viewing; Viewing with a computer; Positioning of the camera; Simple projections; Projections in OpenGL; Parallel-projection matrices; Perspectiveprojection matrices.

UNIT- V

Implementation: Basic implementation strategies; Clipping; Cohen-Sutherland Line-segment clipping; Polygon clipping; Clipping of other primitives; Clipping in three dimensions; Rasterization; Bresenham‟s algorithm; Polygon rasterization.

TEXT BOOKS:

1. Interactive Computer Graphics A Top-Down Approach with OpenGL, Edward Angel, 5th Edition, Pearson, 2009.

2. Computer Graphics through OpenGL: From Theory to Experiments, Sumantha Guha, Chapman and Hall/CRC, 2011 (For OpenGL and related examples).

REFERENCE BOOKS:

1. Computer Graphics with OpenGL, Hearn & Baker, 3rd Edition, Pearson 2004.

2. Computer Graphics Using OpenGL, F.S. Hill, Jr, and M. Kelley, Jr., 3rd Edition, Pearson/PHI, 2009.

WEB REFERENCES:

1. https://nptel.ac.in/courses/106/103/106103224/
2. http://www.svecw.edu.in/Docs%5CCSECGLNotes2013.pdf
3. https://www.ncertbooks.guru/computer-graphics-notes/

III B.TECH I SEMESTER (PE-I)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT3107	**SOFTWARE TESTING METHODOLOGY**

COURSE OBJECTIVES:
- To study fundamental concepts in software testing, including software testing objectives, process, criteria, strategies, and methods.
- To discuss various software testing issues and solutions in software unit test; integration, regression, and system testing

COURSE OUTCOMES:
After successful completion of the course, students will be able to:
CO 1: Outline the software testing terminology. [K2]
CO 2: Compare and contrast various behavioural testing methodologies. [K2]
CO 3: Summarize various dynamic testing techniques. [K2] **CO 4:**
Summarize the importance of validation activities. [K2] **CO 5:**
Interpret software testing and quality management. [K2]

SYLLABUS:
UNIT - I

Software Testing: Introduction, Evolution, Myths & Facts, Goals, Psychology, Definition, Model for testing, Effective Vs Exhaustive Software Testing, Software Failure Case Studies. **Software Testing Terminology and Methodology:** Software Testing Terminology, Software Testing Life Cycle.

UNIT - II
Verification and Validation: Verification & Validation Activities, Verification, Verification of Requirements, High level and low level designs, How to verify and validate code.
Dynamic Testing I: Black Box testing techniques: Boundary Value Analysis, Equivalence class Testing, State Table based testing, Decision table based testing, Cause-Effect Graphing based testing, Error guessing

UNIT - III
Dynamic Testing II: White-Box Testing: need, Logic coverage criteria, Basis path testing, Graph matrices, Loop testing, data flow testing, mutation testing.   **Static Testing:** inspections, Structured Walkthroughs, Technical reviews

UNIT - IV
Validation activities: Unit testing, Integration Testing,. Function testing, system testing, acceptance testing

UNIT - V
Efficient Test Suite Management: Test case design, why does a test suite grow, minimizing the

test suite and its benefits, test suite prioritization, Types of test case prioritization, prioritization techniques, measuring the effectiveness of a prioritized test suite.

Software Quality Management: Software Quality metrics, SQA models.

TEXT BOOKS:
1. Naresh Chauhan, "Software Testing, Principles and Practices", Oxford
2. Aditya P Mathur, "Foundations of Software testing", 2ed, Pearson
3. Yogesh Singh, "Software Testing", CAMBRIDGE

REFERENCE BOOKS:
1. Baris Beizer, "Software testing techniques", International Thomson computer press, second edition.
2. M G Limaye, "Software Testing, Principles, techniques and Tools", TMH
3. Willian E Perry, "Effective Methods for Software testing", 3ed, Wiley

ONLINE REFERENCES:
1. https://www.youtube.com/watch?v=IhA-EUEjyW0
2. https://www.youtube.com/watch?v=goaZTAzsLMk
3. https://freevideolectures.com/Course/3655/Software-Testing
4. https://www.youtube.com/watch?v=ASzlf-av4v4
5. http://srsstesting.com/

III B.TECH I SEMESTER (PE-I)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT3105	**NOSQL DATABASE SYSTEMS**						

COURSE OBJECTIVES:

This course will enable students:

- To understand the basic concepts and the applications of database systems. To master the basics of SQL and construct queries using SQL
- To understand the relational database design principles
- To become familiar with the basic issues of transaction processing and concurrencycontrol
- To become familiar with database storage structures and access techniques

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO1: Identify what type of NoSQL database to implement based on business Requirements.[K2]

CO2: Apply NoSQL data modeling from application specific queries.[K3]

CO3: Use Atomic Aggregates and denormalization as data modelling techniques to Optimize queryprocessing.[K2]

SYLLABUS:

UNIT I

Introduction to NoSQL: Definition And Introduction, Sorted Ordered Column-Oriented Stores, Key/Value Stores, Document Databases, Graph Databases, Examining Two Simple Examples, Location Preferences Store, Car Make And Model Database, Working With Language Bindings.

UNIT II

Interacting with NoSQL: If NoSql Then What, Language Bindings For NoSQL Data Stores, Performing Crud Operations, Creating Records, Accessing Data, Updating And Deleting Data.

UNIT III

NoSQL Storage Architecture: Working With Column-Oriented Databases, Hbase Distributed Storage Architecture, Document Store Internals, Understanding Key/Value Stores In Memcached And Redis, Eventually Consistent Non-Relational Databases.

UNIT IV

NoSQL Stores: Similarities Between Sql And Mongodb Query Features, Accessing Data From Column-Oriented Databases Like Hbase, Querying Redis Data Stores, Changing Document Databases, Schema Evolution In Column-Oriented Databases, Hbase Data Import And Export, Data Evolution In Key/Value Stores.

UNIT V

Indexing and Ordering Data Sets : Essential Concepts Behind A Database Index, Indexing And Ordering In Mongodb, Creating and Using Indexes In Mongodb, Indexing And Ordering In Couchdb, Indexing In Apache Cassandra.

TEXT BOOKS:

1) Pramod Sadalage and Martin Fowler, NoSQL Distilled, Addison-Wesley Professional,2012.
2) Dan McCreary and Ann Kelly, Making Sense of NoSQL, Manning Publications, 2013.

REFERENCE BOOKS:
1) Shashank Tiwari, Professional NoSQL, Wrox Press, Wiley, 2011, ISBN: 978-0-470-94224-6
2) Gaurav Vaish, Getting Started with NoSQL, Packt Publishing, 2013.

WEB REFERENCES:
1) https://www.trustradius.com/nosql-databases

III B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20IT31L3	**ADVANCED WEB TECHNOLOGIES LAB**						

COURSE OBJECTIVES:

- Gain the knowledge of Server side programming languages and techniques associated with the World Wide Web.
- Understand how to use Server side scripting for creating dynamic web pages.

COURSE OUTCOMES:

After the successful completion of this course, the students will be able to:

CO 1: Experiment with the installation of Web Servers. [K3]

CO 2: Make use of servlets in dynamic web pages. [K3]

CO 3: Develop web applications using JSP for effective data management. [K3]

CO 4: Construct the web based applications in PHP using effective data base access with rich client interaction. [K3]

LIST OF EXPERIMENTS

1. Install TOMCAT webserver and Apache- MySQL.
2. Write a servlet program which receives data from HTML forms and respond it.
3. Create one Servlet to retrieve "ServletContext Initialization Parameters " which you have given in the web.xml file.
4. Write a servlet program to authenticate four users using cookies.
5. Write a servlet that, on entry of a *student rollno*, displays the full details of that students details(Using student table with rollno,Name,Address,date of birth, course fields).
6. Write JSP program to register a student using registration form using student table.
7. Write JSP program for authenticating user by his password using login form. Create suitable tables.
8. Create table to store the details of book(book name, price, author, publisher) and extract data from table and display all books using JSP and JDBC.
9. Write PHP programs that uses arrays and functions in PHP.
10. Write example PHP program for creating login form and validate users.
11. Write example PHP program for to display all students in cse using student table.
12. Create tables in database which contains the details of book .Extract data from tables and display them using PHP.

WEB REFERENCES:

1. https://www.coursera.org/learn/html-css-javascript-for-web-developers
2. https://www.coursera.org/learn/web-applications-php
3. https://www.udemy.com/javawebtut/
4. https://www.coursera.org/learn/desenvolvimento-agil-com-java-avancado/lecture/LUXm0/criando-java-servlets.

DEPARTMENT OF INFORMATION TECHNOLOGY

III B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC31L2	**OS & CN LAB**						

COURSE OBJECTIVES:
- To understand the functionalities of various layers of OSI model
- To explain the difference between hardware, software; operating systems, programs and files.
- Identify the purpose of different software applications.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:

CO1 : Understand fundamental underlying principles of computer networking..[K2].

CO2 : Understand details and functionality of layered network architecture.[K3].

CO3 :. Describe and demonstrate the functions and features of current operating systems [K3].

CO4 : Demonstrate skills that meet industry standards and certification requirements in the use of system

hardware, operating systems technologies, and application systems. [K3].

LIST OF EXPERIMENTS:
1. Implement the data link layer framing methods such as character count, character stuffing and bit stuffing.

2. Implement on a data set of characters the three CRC polynomials CRC 12, CRC 16 and CRC CCIP.

3. Implement Dijkstra's algorithm to compute the shortest path thru a graph.

4. Write a program to break the above DES coding.

5. Using RSA algorithm Encrypt a text data and Decrypt the same..

6. Simulate the following CPU scheduling algorithm

a) FCFS   b) SJF   c) Round Robin   d) Priority

7. Simulate all page replacement algorithms

a) FIFO   b) LRU   c) OPTIMAL

8. Simulate all file organization techniques

a) Single level   b) Two level

9. Simulate Bankers Algorithm for Deadlock Avoidance

TEXT BOOKS / REFERECES / WEBSITES:

1.   An Introduction to Operating Systems, P.C.P Bhatt, 2nd edition, PHI.

2.   Modern Operating Systems, Andrew S Tanenbaum, 3rd Edition, PHI

DEPARTMENT OF INFORMATION TECHNOLOGY

III B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	1	-	2	-	50	50	2
SUBCODE: R20CC31L1	**ENGLISH EMPLOYABILITY SKILLS (SOC)**						

COURSE OBJECTIVES:
- To train the students to use language effectively in professional situations like group discussions, public speaking, presentations and interviews.
- To make the students understand the importance of body language.
- To expose the students to SWOT Analysis.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:

CO 1: Write effective Resume for employment..

CO 2: Make formal presentations using relevant technical style of communication and appropriate strategies for both academic and professional purpose.

CO 3: Participate in Group Discussions using analytical and problem solving skills.

CO 4: Face job interviews confidently and enhance employability.

SYLLABUS:

UNIT– I
Personal Introduction & JAM
SWOT Analysis

UNIT–II
Resume and Video Portfolio
Non Verbal Communication
Professional Etiquette

UNIT–III
Presentation Skills
Emotional Intelligence (How to face ambiguity, uncertainty and cobntingencies)

UNIT-IV
Group Discussion

UNIT-V
Interview skills- Mock Interviews

REFERENCE BOOKS:

1.Rajendra Pal, J S KorlahaHi, *Essentials of Business Communication,* Sultan Chand & Sons

2.Andrea J. Rutherford, *Basic Communication Skills for Technology,* Pearson Education Asia

3.V. Prasad, *Advanced Communication Skills,* Atma Ram Publications

4.Sanjay Kumar, Pushp Lata, *Communication Skills,* Oxford University Press

5.Meenakshi Raman, Sangeeta Sharma, *Fundamentals of Technical Communication,* Oxford University Press

III B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	-	-	30	70	100	0
SUBCODE: R20CC31MC2	**ESSENCE OF INDIAN TRADITIONAL KNOWLEDGE**						

COURSE OBJECTIVES:

The objectives of this course will help the students

- To get necessary knowledge on Indian culture
- To know the Indian languages and Literature in India
- To explore the Indian arts and architecture in India
- To know the education system, science and scientists in India

COURSE OUTCOMES:
After successful completion of the course students will be abe to
CO1: Understand the philosophy of Indian Culture

CO2: Know the Indian languages, Epics Ramayana and Mahabharata

CO3: Acquire the information about Indian arts and architecture

CO4: Know the spread of cultural exchange in abroad

CO5: Know the contributions of scientists in different eras

UNIT-I
Indian Culture: An Introduction
Characteristics of Indian culture, Significance of Indian culture, Geography of Indian Culture. Society in India through ages- Ancient period- varna and jati, family and marriage in India, position of women in ancient India, Contemporary period; caste system and communalism

UNIT-II
Indian Languages and Literature
Evolution of script and languages in India: Harappan Script and Brahmi Script. Short History of the Sanskrit literature: The Vedas, The Brahmanas and Upanishads & Sutras, Epics: Ramayana and Mahabharata.

UNIT-III
Indian Arts and Architecture
Indian Art & Architecture: Hindu Temple Architecture, Buddhist Architecture, Medieval Architecture. Rise of modern theatre and Indian cinema.

UNIT-IV

Spread of Indian Culture Abroad

Causes, Significance and Modes of Cultural Exchange - Through Traders, Teachers, Emissaries, Missionaries and Gypsies. Indian Culture in South East Asia. India, Central Asia and Western World through ages

UNIT-V

Education System in India:

Education in ancient, medieval and modern India, aims of education, Science and scientists of ancient India, Science and Scientists of Modern India.

TEXT BOOKS:

1) Kapil Kapoor, "Text and Interpretation: The indian tradition" ISBN: 81246033375, 2005
2) " Science in Samskrit", Samskrita Bharti Publisher , ISBN 13 : 978- 8187276333,2007
3) NCERT , "Position Paper On Arts ,Music, Dance Theatre", ISBN 81-7450 494-X,200

DEPARTMENT OF INFORMATION TECHNOLOGY

R20 COURSE STRUCTURE- IT

III B.TECH – II SEMESTER

S.NO	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC3204	Machine Learning	PC	30	70	100	3	0	0	3
2	R20IT3202	Agile Methodologies	PC	30	70	100	3	0	0	3
3	R20CC3201	Cryptography and Network Security	PC	30	70	100	3	0	0	3
4	R20CC3206 R20CC3202 R20IT3205	**Professional Elective – II** 4.Big Data Analytics 5.Mobile Computing 6.Design Patterns	PE	30	70	100	3	0	0	3
5		**Open Elective – II**	OE	30	70	100	3	0	0	3
6	R20CC32L2	Machine Learning Lab	PC	15	35	50	0	0	3	1.5
7	R20CC32L1	Agile Lab	PC	15	35	50	0	0	3	1.5
8	R20CC31L3	Software Lab-2	ES	15	35	50	0	0	3	1.5
9	R20IT32L4	IOT	SOC	-	50	50	1	0	2	2
10	R20CC32MC2	PE and HV	MC	-	-	-	2	0	0	0
TOTAL										**21.5**

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC3204	**MACHINE LEARNING**						

COURSE OBJECTIVES:

- To understand how machine learning algorithms are evaluated.
- To be Familiar with a set of well-known supervised, unsupervised and semi-supervised learning algorithms.
- To be able to implement some basic machine learning algorithms.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Summarize the characteristics of Machine learning that make it useful to real-world Problems. [K2]

CO 2: Outline the need and importance of pre-processing techniques and apply them. [K2]

CO 3: Evaluate and compare the performance of different unsupervised algorithms for typical learning problems and apply them. [K5]

CO 4: Analyze the performance of Association Rules. [K4]

CO 5: Evaluate and compare the performance of different supervised algorithms for typical learning problems and apply them. [K5]

SYLLABUS
UNIT– I

Supervised Learning: Learning a Class from Examples, Vapnik Chervonenkis (VC) Dimension, Probably Approximately Correct (PAC) Learning, Noise, Learning Multiple Classes, Regression, Model Selection and Generalization, Dimensions of a Supervised Machine Learning Algorithm Bayesian Decision Theory: Classification, Losses and Risks, Discriminant Functions, Utility Theory, Association Rules

UNIT–II

Parametric Methods: Maximum Likelihood Estimation, Evaluating an Estimator: Bias and Variance, The Bayes' Estimator, Parametric Classification, Regression, Tuning Model Complexity: Bias/Variance Dilemma, Model Selection Procedures

UNIT–III

Dimensionality Reduction: Subset Selection, Principal Components Analysis, Factor Analysis, Multidimensional Scaling, Linear Discriminant Analysis Association learning: Basics of Association, Apriori Algorithm, Eclat Algorithm, FP Growth Algorithm with examples, SCADA application with FP Growth Algorithm

UNIT-IV

Unsupervised Learning: Expectation Maximization, Self-Organizing Maps(SOM),learning Process in SOM, Algorithm: SOM, Adaptive Resonance Theory. Clustering: k-Means Clustering, Expectation-Maximization Algorithm, Supervised Learning after Clustering,

Fuzzy Clustering, Document Clustering example, Hierarchical Clustering, Choosing the Number of Clusters.

UNIT-V

Decision Trees: Univariate Trees, Pruning, Rule Extraction from Trees, Learning Rules from Data. Random Forest: basic Principle, Decision Tree vs random Forest, Random Forest Algorithm with Example

TEXT BOOKS:

1. Ethem Alpaydin, "Introduction to Machine Learning", The MIT Press, 2010
2. Artificial Intelligence and Machine Learning, by Vinod Chandra PHI Learning.
3. Aurélien Géron, "Handson machine learning with scikit learn and tensorflow" O'REILLY

REFERENCE BOOKS:

1. Stephen Marsland, "Machine Learning an Algorithmic Perspective", CRC Press, 2009.

WEB REFERENCES:

1. https://onlinecourses.nptel.ac.in/noc21_cs22/preview
2. https://onlinecourses.nptel.ac.in/noc21_cs23/preview
3. https://onlinecourses.nptel.ac.in/noc21_cs24/preview
4. https://onlinecourses.nptel.ac.in/noc21_cs51/preview

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT3202	**AGILE METHODOLOGIES**						

OBJECTIVES:

- To provide students with a theoretical as well as practical understanding of agile software development practices and how small teams can apply them to create high-quality software.
- To provide a good understanding of software design and a set of software technologies and APIs.
- To do a detailed examination and demonstration of Agile development and testing techniques.
- To understand the benefits and pitfalls of working in an Agile team. To understand Agile development and testing.

COURSE OUTCOMES:

At the end of the course, student will be able to

   CO1: Realize the importance of interacting with business stakeholders in determining the requirements for a software system

   CO2: Perform iterative software development processes: how to plan them, how to execute them.

CO3: Point out the impact of social aspects on software development success.

CO4: Develop techniques and tools for improving team collaboration and software quality.

CO5: Perform Software process improvement as an ongoing task for development teams.

CO6: Show how agile approaches can be scaled up to the enterprise level.

SYLLABUS:

UNIT-I

   Theories for Agile Management – Agile Software Development – Traditional Model vs. Agile Model - Classification of Agile Methods – Agile Manifesto and Principles – Agile Project Management – Agile Team Interactions – Ethics in Agile Teams - Agility in Design, Testing – Agile Documentations – Agile Drivers, Capabilities and Values

UNIT- II
AGILE PROCESSES

Lean Production - SCRUM, Crystal, Feature Driven Development- Adaptive Software Development - Extreme Programming: Method Overview – Lifecycle – Work Products, Roles and Practices.

UNIT- III
AGILITY AND KNOWLEDGE MANAGEMENT

Agile Information Systems – Agile Decision Making - Earl_S Schools of KM – Institutional Knowledge Evolution Cycle – Development, Acquisition, Refinement, Distribution, Deployment , Leveraging – KM in Software Engineering – Managing Software Knowledge – Challenges of Migrating to Agile Methodologies – Agile Knowledge Sharing – Role of Story-Cards – Story-Card Maturity Model (SMM).

UNIT- IV
AGILITY AND REQUIREMENTS ENGINEERING

Impact of Agile Processes in RE–Current Agile Practices – Variance – Overview of RE Using Agile – Managing Unstable Requirements – Requirements Elicitation – Agile Requirements Abstraction Model – Requirements Management in Agile Environment, Agile Requirements Prioritization – Agile Requirements Modeling and Generation – Concurrency in Agile Requirements Generation.

UNIT- V
AGILITY AND QUALITY ASSURANCE

Agile Product Development – Agile Metrics – Feature Driven Development (FDD) – Financial and Production Metrics in FDD – Agile Approach to Quality Assurance - Test Driven Development – Agile Approach in Global Software Development.

TEXT BOOKS:

1. David J. Anderson and Eli Schragenheim, ―Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results‖, Prentice Hall, 2003.
2. Hazza and Dubinsky, ―Agile Software Engineering, Series: Undergraduate Topics in Computer Science‖, Springer, 2009.

REFERENCES:

1. Craig Larman, ―Agile and Iterative Development: A Manager_s Guide‖, Addison-Wesley, 2004.
2. Kevin C. Desouza, ―Agile Information Systems: Conceptualization, Construction, and Management‖, Butterworth-Heinemann, 2007.

DEPARTMENT OF INFORMATION TECHNOLOGY

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC3201	**CRYPTOGRAPHY&NETWORK SECURITY**						

COURSE OBJECTIVES:
- The main objective of this course is to teach students to understand and how to address various software security problems in a secure and controlled environment.
- During this course the students will gain knowledge in various kinds of software security problems, and techniques that could be used to protect the software from security threats.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:
CO 1:   Summarize the fundamentals of Cryptography. [K2]
CO 2:   Analyze how security is achieved, and attacks can be countered by using symmetric/asymmetric algorithms. [K4]
CO 3:   Apply Number Theoretic concepts in developing cryptographic algorithms to counter attacks. [K3]
CO 4:   Interpret the role of hash functions and Digital Signatures in Information Security.[K2]
CO 5:   Compare different network security designs using available secure solutions. [k2]
CO 6:   Illustrate the use of encryption techniques to secure data in transit across data networks. [K2]

SYLLABUS:
UNIT-I
Introduction: Security Attacks-Passive Attacks, Active Attacks, Security Services-Authentication, Access control, Confidentiality, Integrity, Availability service, Nonrepudiation, Security Mechanisms- Specific Security Mechanisms, Pervasive Security Mechanisms, model for Network Security, Basics of Cryptography - Symmetric Cipher Model, Substitution Techniques- Caesar Cipher, Monoalphabetic Ciphers, Playfair Cipher, Hill Cipher, polyalphabetic Ciphers, One-Time pad. Transposition Techniques-rail fence, Block and Stream Ciphers.

UNIT-II
Symmetric Key Cryptography: Fiestel Cipher Structure, Block Cipher Design Principles- Design Criteria, Number of Rounds, Design of Function F, Data Encryption Standard (DES), Strength of DES, Triple DES, International Data Encryption algorithm(IDEA), AES- Structure, Transformation functions, Key Expansion, Block Cipher Modes of Operation- ECB, **CBC**, OFB,CFB,CTR Modes.

UNIT-III
Number Theory: Prime and Relatively Prime Numbers, Modular Arithmetic, Fermat's and Euler's Theorems-Proof and Examples, Euler's Totient Function, the Chinese Remainder Theorem, Primitive root and Discrete Logarithms.
Public Key Cryptography: Principles of Public key Cryptosystems-Public-Key Cryptosystems, Applications for Public-Key Cryptosystems, Requirements for Public-Key Cryptography, Public-Key

Cryptanalysis, RSA Algorithm: Description of the Algorithm, The Security of RSA, Diffie-Hellman Key Exchange Algorithm, Elgamal encryption & decryption,

UNIT-IV
Cryptographic Hash Functions: Message Authentication Requirements and Functions-Message Encryption, Message Authentication Code, Hash Function, Message Authentication Codes (MAC)- Requirements, Security, Hash Functions-Requirements, Security, Applications of MAC and hash functions, Secure Hash Algorithm (SHA-512), HMAC&CMAC.
Digital Signatures: Digital Signature Schemes, Authentication Protocols- Mutual Authentication, One-Way Authentication, Digital Signature Standards-The DSS Approach, The digital Signature Algorithm.

UNIT-V
Authentication Applications: Kerberos: Motivation, Version 4, X.509 Directory Authentication service, E-Mail, PGP, S/MIME.
Web Security: Web Security Considerations, Secure Sockets Layer- SSL Architecture, SSL Record Protocol, Change Cipher Spec Protocol, Alert Protocol, Handshake Protocol, Transport Layer Security, Secure Electronic Transactions (SET), Firewalls.

TEXTBOOKS:
1. William Stallings, "Cryptography and Network Security: Principles and Practice", Pearson Education, 6th Edition, 2011.
2. Chwan Hwa Wu, J.David Irwin, "Introduction to Computer Networks & Cyber Security", CRC Press, 2013.

REFERENCE BOOKS:
1. Eric Maiwald, "Fundamentals of Network Security", Dreamtech press.
2. Withman , Thomson, "Principles of Information Security".
3. Buchmann, Springer, "Introduction to Cryptography".
4. Bruce Schneier, Johnwiley&Sons, "Applied Cryptography", 2nd Edition.
5. Benard Menezes, "Network Security Essentials and Cryptography", Cengage Learning,2011.
6. Behrouz A.Fourouzan and Debdeep Mukhopadhyay, "Cryptography and Network, 2nd Edition", McGraw-Hill, 2010.

WEB REFERENCES:
1. https://onlinecourses.nptel.ac.in/noc18_cs07/preview
2. https://www.coursera.org/learn/cryptography
3. https://www.coursera.org/specializations/computer-network-security
4. https://www.youtube.com/watch?v=Q-HugPvA7GQ&list=PL71FE85723FD414D7

III B.TECH II SEMESTER (PE-II)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC3206	**BIG DATA ANALYTICS**						

COURSE OBJECTIVES:

- Introducing Java concepts required for developing map reduce programs.
- Optimize business decisions and create competitive advantage with Big Data analytics.
- Derive business benefit from unstructured data.
- Imparting the architectural concepts of Hadoop and introducing map reduce paradigm.
- To introduce programming tools PIG & HIVE in Hadoop echo system.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Interpret the architectural elements of big data and Hadoop framework. [K2]
CO 2: Analyse various big data applications using map reduce programming module. [K4]
CO 3: Analyse Spark capabilities such as distributed datasets, in-memory caching, and the interactive shell. [K4]
CO 4: Summarize Spark's powerful built-in libraries, including Spark SQL, Spark Streaming. [K2]
CO 5: Analyze Hadoop data with PIG and Hive. Interpret the applications and architecture of Mobile Computing and multiplexing techniques. [K4]

SYLLABUS:
UNIT– I

Starting Hadoop: -Google File System, -The building blocks of Hadoop: Namenode, Datanode, Secondary Namenode, JobTracker, TaskTracker. -Setting up SSH for a Hadoop cluster: Define a common account, Verify SSH installation, Generate SSH key pair, Distribute public key and validate logins. - Running Hadoop: Local (standalone) mode, Pseudo-distributed mode, Fully distributed mode.

UNIT–II

MapReduce: -A Weather Dataset: Data Format, -Analyzing the Data with Hadoop: Map and Reduce, Java MapReduce: A test run, The old and the new Java MapReduce APIs.
Basic programs of Hadoop MapReduce: Driver code, Mapper code, Reducer code, RecordReader, Combiner, Partitioner.

UNIT–III

Programming with RDDs: What Is Apache Spark, RDD Basics, Creating RDDs, RDD Operations, Passing Functions to Spark, Common Transformations and Actions, Persistence (Caching).

UNIT-IV

Pig: Hadoop Programming Made Easier: -Admiring the Pig Architecture, -Going with the Pig Latin Application Flow, -Working through the ABCs of Pig Latin: Uncovering Pig Latin structures, Looking at Pig data types and syntax. -Evaluating Local and Distributed Modes of Running Pig Scripts, -Checking out the Pig Script Interfaces, -Scripting with Pig Latin

UNIT-V

Applying Structure to Hadoop Data with Hive: -Saying Hello to Hive, -Seeing How the Hive is Put Together, -Getting Started with Apache Hive, -Examining the Hive Clients: The Hive CLI client, The web browser as Hive client, SQuirreL as Hive client with the JDBC Driver. -Working with Hive Data Types, -Creating and Managing Databases and Tables: Managing Hive databases, Creating and managing tables with Hive. -Seeing How the Hive Data Manipulation Language Works: LOAD DATA examples, INSERT examples, Create Table As Select (CTAS) examples. Querying and Analyzing Data: Joining tables with Hive, Improving your Hive queries with indexes, Windowing in HiveQL, Other key HiveQL features.

TEXT BOOKS:

1. Tom White, "Hadoop: The Definitive Guide" 3rd Edition, O'Reilly Media.
2. Matei Zaharia, Holden Karau, Andi Konwinski, Patric Wendell, Learning Spark, O'Reilly Media,2015.
3. by Chuck Lam, "Hadoop in Action" MANNING Publ.
4. Dirk deRoos, Paul C.Zikopoulos, Roman B.Melnyk,Bruce Brown, Rafael Coss, "Hadoop for Dummies"

REFERENCE BOOKS:

1. Alex Holmes, "Hadoop in Practice", MANNING Publ.
2. Srinath Perera, "Hadoop MapReduce Cookbook", Thilina Gunarathne

WEB REFERENCES:

1. https://www.edx.org/learn/big-data
2. https://www.edureka.co/big-data-and-hadoop

DEPARTMENT OF INFORMATION TECHNOLOGY

III B.TECH II SEMESTER (PE-II)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT3205	**DESIGN PATTERNS**						

COURSE OBJECTIVE:
- Demonstration of patterns related to object oriented design.
- Describe the design patterns that are common in software applications.
- Analyze a software development problem and express it.
- Design a module structure to solve a problem, and evaluate alternatives.
- Implement a module so that it executes efficiently and correctly.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:
CO1 Construct a design consisting of a collection of modules. [K4] **CO2**
Exploit well-known design patterns. [K4]
CO3 Distinguish between different categories of design patterns. [K4]
CO4 Apply common design patterns to incremental/iterative development. [K3]
CO5 Identify appropriate patterns for design of given problem. [K3]

SYLLABUS:
UNIT-I

INTRODUCTION TO UML AND PATTERNS: Class Diagram, Collaboration Diagram, Statechart Diagram, Deployment Diagram, Patterns Description, A Brief History of Patterns, The Software Life Cycle-Business Case, Define Requirements Specification, Develop High-Level Essential Use Cases, Object-Oriented Analysis, Object-Oriented Design.

UNIT-II
FUNDAMENTALS AND CREATION OF PATTERNS: Delegation, Interface, Abstract Superclass, Interface and Abstract Class, Immutable, Marker Interface, Proxy, Factory Method, Abstract Factory, Singleton.

UNIT-III
STRUCTURAL PATTERNS: Adapter, Iterator, Bridge, Façade, Flyweight, Dynamic Linkage, Virtual Proxy, Decorator, Cache Management.

UNIT-IV
BEHAVIORAL PATTERNS: Chain of Responsibility, Command, Little Language, Snapshot, Observer, Null Object, Strategy, Template Method, Visitor.

UNIT-V
CONCURRENCY PATTERNS: Single Threaded Execution, Guarded Suspension, Balking, Scheduler, Read/Write Lock, Producer-Consumer, Two-Phase Termination, Asynchronous Processing, Future.

TEXT BOOKS:
1. Mark Grand, "Pattern's in JAVA Vol-I", Wiley, DreamTech.

REFERENCE BOOKS:

1.   Erich Gamma, "Design Patterns", Pearson Education.
2.   Mark Grand, "Pattern's in JAVA Vol-II", Wiley DreamTech.
3.   Mark Grand, "JAVA Enterprise Design Patterns Vol-III", Wiley DreamTech.
4.   Eric Freeman-Oreilly-spd, "Head First Design Patterns".

WEB REFERENCES:
1.   https://refactoring.guru/design-patterns
2.   https://sourcemaking.com/design_patterns
3.   https://www.geeksforgeeks.org/software-design-patterns/
4.   https://www.amazon.in/design-patterns-object-oriented-addison-wesley-professional/dp/0201633612

III B.TECH II SEMESTER (PE-II)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC3202	**MOBILE COMPUTING**						

COURSE OBJECTIVES:

- To make the student understand the concept of mobile computing paradigm, its applications and limitations.
- To understand the typical mobile networking infrastructure through GSM
- To understand the issues and solutions of various layers of mobile networks, namely MAC layer, Network Layer & Transport Layer
- To understand the ad hoc networks and related concepts.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Interpret the applications and architecture of Mobile Computing and multiplexing Techniques. [K2]

CO 2: Analyze the Mobile IP issues. [K4]

CO 3: Analyze the various Mobile TCP Variants. [K4]

CO 4: Analyze the various routing protocols in MANET. [K4]

SYLLABUS:
UNIT–I

Mobile Computing: Architecture of Mobile Computing, Mobile Computing Applications, Limitations of Mobile Computing

GSM: Services, System Architecture, Radio Interfaces, Protocols, Localization& Calling, Handover, Security, New Data Services, GPRS.

UNIT–II

(Wireless) Medium Access Control (MAC): Motivation for a specialized MAC (Hidden and exposed terminals, Near and far terminals), SDMA, FDMA, TDMA, CDMA.

UNIT–III

Mobile Network Layer: Mobile IP- Goals, assumptions, entities and terminology, IP packet delivery, agent advertisement and discovery, registration, tunnelling and encapsulation, optimizations, Dynamic Host Configuration Protocol (DHCP).

UNIT-IV

Mobile Transport Layer : Traditional TCP, Indirect TCP, Snooping TCP, Mobile TCP, Fast retransmit/fast recovery, Transmission /time-out freezing, Selective retransmission, Transaction oriented TCP.

UNIT-V

Mobile Ad hoc Networks (MANETs): Introduction, Characteristics, Applications & Challenges of a MANET, Routing - Proactive, Reactive and Hybrid Routing Algorithms (DSR, AODV, DSDV, OLSR & ZRP).

TEXT BOOKS:

1. Jochen Schiller, "Mobile Communications", Addison-Wesley, 2nd edition, 2004.
2. Rajkamal, "Mobile computing" Second Edition ,Oxford University Press

REFERENCE BOOKS:

1. Stojmenovic   and Cacute, "Handbook of Wireless Networks and Mobile Computing", Wiley, 2002, ISBN 0471419028.
2. Adelstein, Frank, Gupta, Sandeep KS, Richard III, Golden ,Schwiebert, Loren, "Fundamentals   of Mobile and Pervasive Computing", ISBN: 0071412379, McGraw-Hill Professional, 2005.
3. Hansmann, Merk, Nicklous, Stober, "Principles of Mobile Computing", Springer, second edition, 2003.
4. MartynMallick, "Mobile and Wireless Design Essentials", Wiley DreamTech, 2003

WEB REFERENCES:

1. URL: https://www.youtube.com/watch?v=ohhdNRtDpCY

E-BOOKS:

1.   https://www3.nd.edu/~c

2.   poellab/teaching/cse40814/Lecture1-Handouts.pdf

DEPARTMENT OF INFORMATION TECHNOLOGY

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC32L2	**MACHINE LEARNING LAB**						

COURSE OBJECTIVES:
- To make the student to get a clear understanding of the core concepts of python like import data in various formats for statistical computing, data manipulation, business analytics, machine learning algorithms and data visualization etc.

COURSE OUTCOMES:
After successful completion of this course, the students will be able to:

CO 4: Analyse exploratory data analysis. [K4]

CO 5: Analyze the real word datasets presented in different formats using python libraries to Perform exploratory data analysis.[K4]

CO 6: Apply the machine learning algorithms on various real time data sets. [K3]

CO 7: Analyze the data by using visualization tools or libraries. [K4]

LIST OF EXPERIMENTS
1. Perform Basic Visualizations (bar chart, scatter plot, boxplot,histogram etc) for all the columns(numerical data only) on the specified dataset and draw the inferences for the visualizations in excel.
2. Build a prediction model for simple linear regression and do the necessary transformations for input variables for getting better R^2 value for the model prepared.
3. Build a prediction model for multiple linear regression and do the necessary transformations for input variables for getting better R^2 value for the model prepared.
4. Build a prediction model to perform logistic regression.
5. Build a model to generate association rules by using apriori algorithm on the Movies data sets
i. Try different values of support and confidence. Observe the change in number of rules for different support,confidence values
ii. Change the minimum length in apriori algorithm Visulize the obtained rules using different plots
6. Perform clustering using k-means clustering algorithm.
7. Perform Principle Component Analysis and then perform clustering.
8. Prepare a Classification model using decision tree Classifier.
9. Prepare a Classification model using Navie Bayes Classifier

TEXT BOOKS:

1. Aurélien Géron, "Handson machine learning with scikit learn and tensorflow"

WEB REFERENCES:
1. https://onlinecourses.nptel.ac.in/noc21_cs22/preview
2. https://onlinecourses.nptel.ac.in/noc21_cs23/preview
3. https://onlinecourses.nptel.ac.in/noc21_cs24/preview
4. https://onlinecourses.nptel.ac.in/noc21_cs51/pr

DEPARTMENT OF INFORMATION TECHNOLOGY

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC32L1	**AGILE LAB**						

COURSE OBJECTIVES:

- To outline the concept of DevOps with associated technologies and methodologies.
- To be familiarized with Jenkins, which is used to build & test software Applications & Continuous
Integration in Devops environment.
- To Summarize different Version Control tools like GIT, CVS or Mercurial
- To Summarize Docker to build, ship and run containerized images
- To use Docker to deploy and manage Software applications running on Container.
- To be familiarized with concept of Software Configuration Management & provisioning using tools
like Puppet,Chef, Ansible or Saltstack.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO1: Summarize the importance of DevOps tools used in software development life cycle.[K2]

CO2: Summarize the importance of Jenkins to Build, Deploy and Test Software Applications.[K2]

CO3: Examine the different Version Control strategies.[K3]

CO4: Analyze & Illustrate the Containerization of OS images and deployment of applications over Docker.[K4]

CO5: Synthesize the provisioning using Chef/Puppet/Ansible or Saltstack.[K4]

LIST OF EXPERIMENTS:

1. To understand the concepts of DevOps related technologies which are used to code, build, test, configure and monitor the software Applications.

2. To install and configure Jenkins to test and deploy java or web applications using Net beans and eclipse.

3. To perform version control on Websites/Software's using different version control tools like RCS/VCS/GIT /Mercurial. (any two)

4. To install and configure Dockers for creating container of different operating system images.

5. To build, deploy and manage to web or java applications on Dockers.

6. To install and configure software configuration management using chef / Puppet / Ansible or salt stack

TEXT BOOKS:

1. Karl Matthias & Sean P. Kane, Docker: Up and Running, O'Reilly Publication.
2. Len Bass,Ingo Weber,Liming Zhu,"DevOps, A Software Architects Perspective", AddisonWesley-Pearson   Publication.
3. John Ferguson Smart,"Jenkins, The Definitive Guide", O'Reilly Publication.
4. Learn to Master DevOps by Star EduSolutions.

REFERENCES:

1.Sanjeev Sharma and Bernie Coyne,"DevOps for Dummies", Wiley Publication
2. Httermann, Michael, "DevOps for Developers",Apress Publication.
3. Joakim Verona, "Practical DevOps",Pack publicatio

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	-	-	3	15	35	50	1.5
SUBCODE: R20CC31L3	**BIGDATA LAB**						

COURSE OBJECTIVES:
- Introducing Java concepts required for developing map reduce programs.
- Optimize business decisions and create competitive advantage with Big Data analytics.
- Derive business benefit from unstructured data.
- Imparting the architectural concepts of Hadoop and introducing map reduce paradigm.
- To introduce programming tools PIG & HIVE in Hadoop echo system.

COURSE OUTCOMES:
After successful completion of the course, student will be able to:
CO 1: Experiment with installation of Hadoop and develop applications using MapReduce framework. [K3]
CO 2: Experiment with installation of Spark and develop applications. [K3]
CO 3: Analyze Hadoop data with PIG. [K4]
CO 4: Develop NoSQL structures like Hive for processing and aggregating logs in the database. [K3]

LIST OF EXPERIMENTS:

1.   (i) Perform setting up and Installing Hadoop in its three operating modes: Standalone, Pseudo distributed, and fully distributed mode.
(ii) Use web based tools to monitor your Hadoop setup.
2.   Implement the following file management tasks in Hadoop:
            Adding files and directories
            Retrieving files
            Deleting files
Hint: A typical Hadoop workflow creates data files (such as log files) elsewhere and copies them into HDFS using one of the above command line utilities.
3.   Run a basic Word Count Map Reduce program to understand Map Reduce Paradigm.
4.   Write a Map Reduce program that mines weather data. Weather sensors collecting data every hour at many locations across the globe gather a large volume of log data, which is a good candidate for analysis with MapReduce, since it is semi structured and record- oriented.
5.   (i) Perform setting up and Installing SPARK.
(ii)Use web based tools to monitor your SPARK setup.
6.   Run a basic Word Count Map Reduce program using SPARK.
7.   Write a SPARK program that mines weather data. Weather sensors collecting data every hour at many locations across the globe gather a large volume of log data, which is a good candidate for analysis, since it is semi structured and record-oriented.
8.   Install and Run Pig then write Pig Latin scripts to sort, group, join, project, and filter your data.
  9.   Install and Run Hive then use Hive to create, alter, and drop databases,

tables, views, functions, and indexes

WEB REFERENCES:

1. http://hadoop.apache.org/
2. https://cwiki.apache.org/confluence/display/Hive/Home
3. http://pig.apache.org/docs/r0.7.0/tutorial.html

DEPARTMENT OF INFORMATION TECHNOLOGY

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	1	0	2	0	50	50	2
SUBCODE: R20IT32L4	IOT (SOC)						

COURSE OBJECTIVES:

- To understand this fundamentals of Internet of Things.
- To build a small low cost embedded system using Arduino / Raspberry Pi or equivalent boards.
- To apply the concept of Internet of Things in the real world scenario

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Analyze the requirements, specifications to design home automation applications.

CO 2: Build smart city applications using Arduino.
CO 3: Analyze domain specific applications using Arduino and Raspberry pi.
CO 4: Influence the revolution of Internet in Mobile Devices.

SYLLABUS:

EXPERIMENT -1

FUNDAMENTALS OF IoT INTRODUCTION: Characteristics-Physical design - Protocols – Logical design – Enabling technologies– IoT Levels and Deployment Templates – M2M, IoT vs M2M.

EXPERIMENT -2

IoT DESIGN METHODOLOGY: Purpose & Requirements Specification, Process Specification, Domain Model Specification, Information Model Specification, Service Specification, IoT Level Specification, Functional View Specification, Operational View specification, Device & Component Integration and Application Development.

EXPERIMENT -3

PROTOTYPING EMBEDDED DEVICE WITH ARDUINO: Sensors, Actuators, Embedded Computing Basics- Micro Controllers, System on Chips, Choosing your Platform, Arduino – Developing on the Arduino.

EXPERIMENT -4

PROTOTYPING EMBEDDED DEVICE WITH RASPBERRY PI: Raspberry PI – Introduction, cases and Extension Boards, Developing on the Raspberry PI.

EXPERIMENT -5
Familiarization with Arduino/Raspberry Pi and perform necessary software installation.

EXPERIMENT -6
To interface LED/Buzzer with Arduino/Raspberry Pi and write a program to turn ON LED
for 1 sec after every 2 seconds.

EXPERIMENT -7
To interface Push button/Digital sensor (IR/LDR) with Arduino/Raspberry Pi and write a
program to turn ON LED when push button is pressed or at sensor detection.

EXPERIMENT -8
To interface DHT11 sensor with Arduino/Raspberry Pi and write a program to print
temperature and humidity readings.

EXPERIMENT -9
To interface motor using relay with Arduino/Raspberry Pi and write a program to turn ON
motor when push button is pressed.

EXPERIMENT -10
To interface OLED with Arduino/Raspberry Pi and write a program to print temperature and humidity
readings on it.

EXPERIMENT -11
To interface Bluetooth with Arduino/Raspberry Pi and write a program to send sensor data
to smartphone using Bluetooth.

EXPERIMENT -12
To interface Bluetooth with Arduino/Raspberry Pi and write a program to turn LED ON/OFF when '1'/'0'
is received from smartphone using Bluetooth.

EXPERIMENT -13
Write a program on Arduino/Raspberry Pi to upload temperature and humidity data to
thingspeak cloud.

EXPERIMENT -14
Write a program on Arduino/Raspberry Pi to retrieve temperature and humidity data from
thingspeak cloud.

TEXT BOOKS:

1. Arshdeep Bahga, Vijay Madisetti, "Internet of Things – A hands-on approach", Universities Press, 2015.
2. Adrian McEwen & Hakim Cassimally, "Designing the Internet of Things", Wiley Publications – 2014.

REFERENCES:

1. Marco Schwartz, "Internet of Things with the Arduino Yun", Packt Publishing, 2014.
2. Manoel Carlos Ramon, "Intel® Galileo and Intel® Galileo Gen 2: API Features and Arduino Projects for Linux Programmers", Apress, 2014.
3. Waltenegus Dargie,Christian Poellabauer, "Fundamentals of Wireless Sensor Networks:
Theory and Practice".
4. Vijay Madisetti and ArshdeepBahga, "Internet of Things (A Hands-on-Approach)",
1st Edition, VPT, 2014.
5. Charalampos Doukas "Building Internet of Things with the Arduino".
6. Francis daCosta, "Rethinking the Internet of Things: A ScalableApproach to Connecting Everything", 1st Edition, Apress Publications, 2013.
7. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, Stamatis Karnouskos, David Boyle, "From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence", 1stEdition, Academic Press, 2014.

WEB REFERENCES:

1. https://www.youtube.com/watch?v=G4-CtKkrOmc
2. http://www.cse.wustl.edu/~jain/cse570-13/m_18iot.htm
3. https://www.youtube.com/watch?v=9ZUFYyXhQm8
4. https://www.udemy.com/introduction-to-iot-using-raspberry-pi-2/

EXPERIMENTS BEYOND SYLLABUS:
1. To install MySQL database on Raspberry Pi and perform basic SQL queries.
2. Write a program on Arduino/Raspberry Pi to publish temperature data to MQTT broker.
3. Write a program on Arduino/Raspberry Pi to subscribe to MQTT broker for temperature data and print it.
4. Write a program to create TCP server on Arduino/Raspberry Pi and respond with humidity data to TCP client when requested.
5. Write a program to create UDP server on Arduino/Raspberry Pi and respond with humidity data to UDP client when requested.

Virtual Experiments:
1. Auto desk Eagle & Microsoft Raspberay Pi Simulation.
2. Proteus.
3. Virtronics simulation.

III B.TECH II SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	2	-	-	30	70	100	0
SUBCODE: R20CC32MC2	**PROFESSIONAL ETHICS & HUMAN VALUES**						

OBJECTIVES:

- Learn about morals, values & work ethics. Learn to respect others and develop civic virtue. Develop commitment and learn how to live peacefully.
- Learn about the different professional roles to be played by Engineer.
- Provide depth knowledge on Principles of Harmony and How emotional competencies helps them to accomplish goals, meet challenges, and engage effectively in social groups and environments.
- Develop knowledge about Professional and Individual Rights. Create awareness on Collective Bargaining and Industrial Espionage.
- Create awareness about safety, risk & risk benefit analysis. Engineer's design practices for providing safety. Provide knowledge on intellectual property rights.

COURSE OUTCOMES:

Student is able to

CO1: Interpret the fundamentals of Human values. [K2]
CO2: Analyse the ethical issues and role of engineers in industry. [K4]
CO3: Develop the principles of harmony in value education. [K3]
CO4: List out the duties and rights of engineers. [K4]
CO5: Summarise the engineer's responsibilities towards safety and risk. [K2]

UNIT-I

Human Values: Ethics, Morals, Values, Integrity, Work Ethics- Service Learning – Civic Virtue- Respect for Others- Living Peacefully- Caring- Sharing- Honesty- Courage- Value Time- Cooperation- Commitment – Empathy- Self-Confidence- Spirituality- Character.

UNIT-II

Engineering Ethics: Professional Roles to Be Played By Engineer- Engineers Role As Managers, Consultants And Leaders- Ethical Theories and Its Uses.

UNIT-III

Principles for Harmony:
Truthfulness – Customs and Traditions -Value Education – Human Dignity – Human Rights –Fundamental Duties - Aspirations and Harmony (I, We & Nature) – Gender Bias – Emotional Intelligence – Salovey – Mayer Model – Emotional Competencies – Conscientiousness.

UNIT-IV

Engineers' Duties and Rights: Concept of Duty - Professional Duties – Collegiality - Techniques for Achieving Collegiality –Senses of Loyalty - Consensus and Controversy - Professional and Individual Rights –Confidential and Proprietary Information - Conflict of Interest-Ethical egoism – Collective Bargaining – Confidentiality - Gifts and Bribes - Problem solving-Occupational Crimes-Industrial Espionage- Price Fixing-Whistle Blowing.

UNIT-V

Engineers' Responsibilities towards Safety and Risk:
Concept of Safety - Safety and Risk – Types of Risks – Voluntary v/s Involuntary Risk – Consequences - Risk Assessment – Accountability – Liability - Reversible Effects – Threshold Levels of Risk - Delayed v/s Immediate Risk - Safety and the Engineer – Designing for Safety – Risk-Benefit Analysis-Accidents.

TEXT BOOKS:

1. "Professional Ethics and Morals by Prof. A.R.Arasri, Dharanikota Suyodhana- Maruthi Publications.
2. Professional Ethics by R. Subramaniam – Oxford Publications, New Delhi.
3. Ethics in Engineering by Mike W. Martin and Roland Schinzinger - Tata McGraw-Hill – 2003.

REFERENCES:

1. Professional Ethics by R. Subramaniam – Oxford Publications, New Delhi.
2. Ethics in Engineering by Mike W. Martin and Roland Schinzinger - Tata McGraw-Hill – 2003.
3. Engineering Ethics by Harris, Pritchard and Rabins, Cengage Learning, New Delhi.
4. Human Values & Professional Ethics by S. B. Gogate, Vikas Publishing House Pvt. Ltd., Noida.
5. Engineering Ethics & Human Values by M.Govindarajan, S.Natarajan and V.S.SenthilKumar-PHI Learning Pvt. Ltd – 2009.
6. Professional Ethics and Human Values by A. Alavudeen, R.Kalil Rahman and M. Jayakumaran – University Science Press.
7. Professional Ethics and Human Values by Prof.D.R.Kiran-Tata McGraw-Hill - 2013
8. Human Values and Professional Ethics by Jayshree Suresh and B. S. Raghavan, S.Chand Publications.

DEPARTMENT OF INFORMATION TECHNOLOGY

R20 COURSE STRUCTURE- IT
IV B.TECH – I SEMESTER

S.NO	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20IT4105 R20CC4106 R20CC4103	**Professional Elective – III** 3. Deep Learning 4. Natural Language Processing 3.Service oriented Architecture	PE	30	70	100	3	0	0	3
2	R20IT4107 R20IT4110 R20IT4109	**Professional Elective – IV** 4. Block Chain Technologies 5. DevOps 6. Medical Image Data Processing	PE	30	70	100	3	0	0	3
3	R20IT4111 R20IT4112 R20IT4102	**Professional Elective – V** 4. Data Visualization Techniques 5. Biometric Security 6. Human Computer Interaction	PE	30	70	100	3	0	0	3
4		**Open Elective – III**	OE	30	70	100	3	0	0	3
5		**Open Elective – IV**	OE	30	70	100	3	0	0	3
6	R20CC4101 R20CC4117	**Humanities and Social Science Electives** 1.Business Management Concepts for Engineers 2.Entrepreneurship and Innovation	HSSE	30	70	100	3	0	0	3
7		Agile with SCRUM	SOC	-	50	50	1	0	2	2
8	R20CC41IN	Internship / Community Service Project	PR	-	50	50	0	0	0	1.5
9	R20CC41MC	MOOCs	PC	-	-	-	-	-	-	1.5
TOTAL										**23**

IV B.TECH I SEMESTER (PE-III)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT4105	**DEEP LEARNING**

COURSE OBJECTIVES:

- To present the mathematical, statistical and computational challenges of building neural Networks
- To study the concepts of deep learning
- To introduce dimensionality reduction techniques
- To enable the students to know deep learning techniques to support real-time applications
- To examine the case studies of deep learning techniques

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Summarize the characteristics of Machine Learning and Deep Learning that make it useful to real-world Problems. [K2]

CO 2: Realign high dimensional data using reduction techniques. [K3]

CO 3: Analyze optimization and generalization in deep learning. [K4]

CO 4: Implement various deep learning models. [K3]

SYLLABUS:
UNIT– I

Machine Learning Basics Learning:
Algorithms, Capacity, Over fitting and Under fitting, Hyper parameters and Validation Sets, Estimators, Bias and Variance, Maximum Likelihood, Estimation Bayesian Statistics. Supervised Learning Algorithms, Unsupervised Learning Algorithms, Stochastic Gradient Descent, Building a Machine Learning Algorithm, Challenges Motivating Deep Learning.

UNIT–II

Deep Feedforward Networks:
Example: Learning XOR, Gradient-Based Learning, Hidden Units, Architecture Design, Back-Propagation and Other Differentiation Algorithms

Regularization for Deep Learning:
Parameter Norm Penalties, Norm Penalties as Constrained Optimization Regularization and Under-Constrained Problems, Dataset Augmentation, Noise Robustness, Semi-Supervised Learning, Multitask Learning.

UNIT– III

Optimization for Training Deep Models:

How Learning Differs from Pure Optimization, Challenges in Neural Network Optimization, Basic Algorithms, Parameter Initialization Strategies, Algorithms with Adaptive Learning Rates, Approximate Second-Order Methods, Optimization Strategies and Meta-Algorithms.

UNIT– IV

Convolutional Networks:

The Convolution Operation, Motivation, Pooling, Convolution and Pooling as an Infinitely Strong Prior, Efficient Convolution Algorithms, Random or Unsupervised Features, The Neuroscientific Basis for Convolutional Networks.

UNIT– V

Sequence Modelling:

Recurrent and Recursive Nets Unfolding Computational Graphs, Recurrent Neural Networks, Bidirectional RNNs, Deep Recurrent Networks, Recursive Neural Networks, The Challenge of Long-Term Dependencies, Optimization for Long-Term Dependencies, Explicit Memory.

TEXT BOOKS:
1.Goodfellow, I., Bengio, Y., Courville, A., & Bengio, Y. "Deep

Learning,Vol.1. Cambridge", MIT press.

2.François Duval , "Deep Learning: Deep Learning for Beginners. Practical

Guide with Python and Tensorflow", Data Sciences Publishing

REFERENCE BOOKS:
1. Sebastian Raschka, Vahid Mirjalili, "Python Machine Learning: Machine. Learning and Deep Learning with Python", scikit-learn and TensorFlow, 2nd Edition, Packt Publishing.

WEB REFERENCES:
1.https://buomsoo-kim.github.io/learning/2020/03/25/Data-science-study-materials.md/
2.https://www.kaggle.com/getting-started/37999
3.https://drive.google.com/file/d/1DXdl4iPzYy7GEFRUROUv8cZRSxgUmu1E/view?u

sp= drivesdk

4.https://mega.nz/folder/NmQRlaBa#0FKTDkkHYBmkSmcEu0kGoQ

DEPARTMENT OF INFORMATION TECHNOLOGY

IV B.TECH I SEMESTER (PE-III)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC4106	**NATURAL LANGUAGE PROCESSING**						

COURSE OBJECTIVES:

- To understand the algorithms available for the processing of linguistic Information and computational properties of natural languages.
- To conceive basic knowledge on various morphological, syntactic and Semantic NLP tasks.
- To familiarize various NLP software libraries and data sets publicly available.
- To develop systems for various NLP problems with moderate complexity.
- To learn various strategies for NLP system evaluation and error analysis.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Describe the concepts of morphology, syntax, semantics, discourse &pragmatics of natural language.[K2]

CO 2: Demonstrate understanding of the relationship between NLP and statistics &machine learning.[K2]

CO 3: Discover various linguistic and statistical features relevant to the basic NLP task, namely, spelling correction, morphological analysis, parts-of-speech tagging, parsing and semantic analysis.[K4]

CO 4: Develop systems for various NLP problems with moderate complexity. [K4]

CO 5: Evaluate NLP systems, identify shortcomings and suggest solutions for these shortcomings.[K4]

SYLLABUS:

UNIT– I

Introduction to NLP:

NLP – introduction and applications, NLP phases, Difficulty of NLP including ambiguity;Spelling error and Noisy Channel Model; Concepts of Parts-of-speech and Formal Grammar of English.

UNIT–II

Language Modelling: N-gram and Neural Language Models Language Modelling with N-gram, Simple N-gram models, Smoothing (basic techniques),Evaluating language models; Neural Network basics, Training; Neural Language Model, Case study: application of neural language model in NLP system development.

UNIT-III

Parts-of-speech Tagging Parts-of-speech Tagging: basic concepts; Tagset; Early approaches: Rule based and TBL; POS tagging using HMM, Introduction to POS Tagging using Neural Model.

UNIT-IV

Parsing Basic concepts: top down and bottom up parsing, treebank; Syntactic parsing: CKY parsing; Statistical parsing basics: Probabilistic Context Free Grammar (PCFG); Probabilistic CKY Parsing of PCFGs.

UNIT–V

Semantics Vector Semantics; Words and Vector; Measuring Similarity; Semantics with dense vectors; SVD and Latent Semantic Analysis; Embeddings from prediction: Skip-gram and CBOW; Concept of Word Sense; Introduction to WordNet.

TEXT BOOKS:

1. Jurafsky Dan and Martin James H. "Speech and Language Processing", 3rd Edition, 2018.

REFERENCE BOOKS:

1. Jurafsky D. and Martin J. H., "Speech and language processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition", 2nd Edition, Upper Saddle River, NJ: Prentice-Hall, 2008.

2. Goldberg Yoav "A Primer on Neural Network Models for Natural Language   Processing".

DEPARTMENT OF INFORMATION TECHNOLOGY

IV B.TECH I SEMESTER (PE-III)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC4103	**SERVICE ORIENTED ARCHITECTURE**						

COURSE OBJECTIVES:
- Understand the concepts of Service Oriented Architecture along with the evolution of SOA
- Be aware of the key issues facing many organizations, especially dealing with integration among systems and providing architectural abstractions to them
- Integrate SOA technologies with Web Services paradigms.
- Know related technologies and implementation basics of SOA

COURSE OUTCOMES:
After the completion of this course student will be able to

CO 1: Summarize primary concepts of SOA. [K2]

CO 2: Identify the integration of SOA technological points with Web Services. [K3]

CO 3: Implement of SOA in development cycle of Web Services. [K3]

SYLLABUS:
UNIT - I

Introducing SOA: Fundamental SOA, Characteristics of contemporary SOA, Misperception about SOA, Tangible benefits of SOA.

UNIT - II
The Evolution of SOA: An SOA timeline, continuing evolution of SOA, Roots of SOA.

UNIT - III
Web Services and Primitive SOA: Web Services framework, Services (Web services: Definition, Architecture and standards), Service descriptions with WSDL, Messaging with SOAP, UDDI.

UNIT - IV
Web Services and Contemporary SOA (I: Activity Management and Composition): Message exchange patterns, Coordination, Atomic transactions, Business activities, Orchestration, Choreography.

UNIT - V
Web Services and Contemporary SOA (II: Advanced Messaging, Metadata, and Security): Addressing, Reliable messaging, Correlation, Polices

TEXT BOOK:
1. Thomas Erl, "Service Oriented Architecture: Concepts, Technology, and Design", Pearson education.

REFERENCES:

1. Mark D Hansen, "SOA using Java Web Services", Prentice Hall Publication.
2. Michael Rosen & et el., "Applied SOA", Wiley Publication.
3. Roshen, " SOA based Enterprise Integration", TMH Publication.
4. Muninder Singh & Michael Huhns, "Service Oriented Computing". Wiley Publication.
5. B. V. Kumar, Prakash Narayan & Tony Ng, "Implementing SOA Using Java EE".

WEB REFERENCES:

1. https://studentsfocus.com/it6801-soa-notes-service-oriented-
   architecture-lecture-handwritten- notes-cse-7th-sem-anna-university/
2. https://lecturenotes.in/subject/493/service-oriented-architecture

IV B.TECH I SEMESTER (PE-IV)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT4107	**BLOCK CHAIN TECHNOLOGIES**						

COURSE OBJECTIVES:
- Introduces the fundamental concepts and functionalities of Blockchain.
- Provide conceptual understanding of methods in securing distributed ledgers, how consensus on their contents is achieved, and the new applications that they enable.

COURSE OUTCOMES:
Upon the completion of the course, the students will be able to:

CO 1 : Summarize the fundamentals of Blockchain.[K2]

CO 2 : Analyze the working of Blockchain.[K4]

CO 3 : Interpret how business can be easily made with Blockchain.[K4]

CO 4 : Summarize how Block Chain can be integrated with various current technologies.[K2]

CO 5 : Get familiarity about the Blockchain strength in providing solutions.[K3]

CO 6 : Investigate and understand the Problems with Blockchain.[K4]

SYLLABUS:

UNIT- I:

Grasping Blockchain Fundamentals:
Tracing Blockchain's Origin, The shortcomings of current transaction systems, The emergence of bitcoin, The birth of blockchain, Revolutionizing the Traditional Business Network, Exploring a blockchain application, Recognizing the key business benefits, Building trust with blockchain.

UNIT- II:
Taking a Look at How Blockchain Works:
Why It's Called "Blockchain", What Makes a Blockchain Suitable for Business?, Shared ledger, Permissions, Consensus, Smart contracts ,Identifying Participants and Their Roles.

UNIT- III: .
Propelling Business with Blockchains:
Recognizing Types of Market Friction, Information frictions, Interaction frictions, Innovation frictions, Moving Closer to Friction-Free Business Networks, Reducing information friction, Easing interaction friction, Easing innovation friction, Transforming Ecosystems through Increased Visibility.

UNIT- IV:

Block chain in Action: Use Cases:

Financial Services, Commercial financing, Trade finance, Cross-border transactions, Insurance, Government, Supply Chain Management, Healthcare, Electronic medical records Healthcare payments preauthorization.

UNIT- V

Hyperledger, a Linux Foundation Project:

Hyperledger Vision, Hyperledger Fabric, How Can IBM Help Developers Innovate With Blockchain? Offering an easily accessible cloud and development platform, Individualized attention and industry Expertise. **Problems with Blockchain**: Security and Safeguards, Protection from attackers, Hacks on exchanges, What is stopping adoption?, Scalability problems , Network attacks to destroy bitcoin , Case Study: Failed currencies & blockchain

TEXT BOOK:

1. Blockchain For Dummies®, IBM Limited Edition, Manav Gupta, John Wiley & Sons, Inc.111 River St, Hoboken, NJ 07030-5774

REFERENCES:

1. Swan, Melanie. Blockchain: Blueprint for a new economy. "O'Reilly Media, Inc.", 2015.
2. Gupta, M. "Blockchain For Dummies." (2017).

IV B.TECH I SEMESTER (PE-IV)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT4109	MEDICAL IMAGE DATA PROCESSING						

COURSE OBJECTIVES:

- To provide an overview of the fundamentals behind image processing and analysismethods with an emphasis on biomedical applications.

COURSE OUTCOMES:

The students will be able to

CO1: Analyze the basic principles of Digital Image Processing applied to medical images.[K4]

CO2: Apply the different methods of image processing both in the time and transform dmin.[K4]

CO3: Identify the importance of medical hybrid imaging and its role in different medical applications.[K2]

CO4: Apply the Image restoration and Image analysis methods to medical images.[K3]

CO5: Formulate the research problems of hybrid and super resolution medical images.[K2]

SYLLABUS:

UNIT-I:
Image perception -MTF of the visual system -monochrome vision models - color vision model. Image sampling and quantization -Two-dimensional sampling theory - Image quantization

UNIT-II:
Image transforms -Two dimensional orthogonal and unitary transforms - properties of unitary transforms. 2D DFT- cosine, sine, Hadamard, Haar , KL and slant transforms

UNIT-III:
Image enhancement - Point operations - contrast stretching - clipping and thresholding - digital negative, intensity level slicing - bit extraction. Histogram modelling - histogram equalization -modification. Spatial operations - smoothing techniques. Magnification and interpolation. Frequency Domain methods - low pass filtering,
high pass filtering, homomorphic filtering

UNIT-IV:
Image restoration: Inverse filtering, Wiener filtering. Constrained Least Squares restoration, maximum entropy restoration, Geometric transformations. Image analysis-Spatial feature extraction - transform features. Edge detection – boundary extraction, shape features, image segmentation.

UNIT-V:

Fusion of multi-modal images for Hybrid Imaging: Hybrid PET/CT Systems, PET/MRI Systems, Super resolution imaging- applications in quantitative Medical Image Analysis

TEXT BOOKS:

1. Jain Anil K: Fundamentals of Digital Image Processing-, Prentice Hall of India. 1989
   2. Gonzalez Rafel C, Wintz Paul: Digital Image Processing, Addison Wesley.1993

REFERENCE BOOKS:

1. Medical Imaging Analysis- Atam P Dhawan, Wiley Inter science publication, 2003
2. Pratt William K: Digital Image Processing, John Wiley and Sons. 2001
3. Rosenfield Azriel, Kak Avinash C: Digital Picture Processing, Academic Press Inc.1991
4. Thomas M. Deserno Biomedical Image Processing Springer-Verlag Berlin Heidelberg2011

DEPARTMENT OF INFORMATION TECHNOLOGY

IV B.TECH I SEMESTER (PE-IV)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT4110	**DEVOPS**						

COURSE OBJECTIVES:
- DevOps improves collaboration and productivity by automating infrastructure and workflows and continuously measuring applications performance

COURSE OUTCOMES:
At the end of the course, student will be able to
CO 1: Demonstrate the phases of software development life cycle. [K2]
CO 2: Outline the basic Fundamentals of DevOps. [K2]
CO 3: Adopt the DevOps technology into the project. [K6]
CO 4: Evaluate the CI/CD concepts and metrics to track CI/CD practices. [K5]
CO 5: Summarize the importance of DevOps maturity models. [K2]

SYLLABUS:
UNIT- I
Phases of Software Development life cycle. Values and principles of agile software development.

UNIT- II
Fundamentals of DevOps: Architecture, Deployments, Orchestration, Need, Instance of Applications, DevOps delivery pipeline, DevOps eco system.

UNIT- III
DevOps adoption in projects: Technology aspects, Agiling capabilities, Tool stack implementation, People aspect, processes

UNIT- IV
CI/CD: Introduction to Continuous Integration, Continuous Delivery and Deployment, Benefits of CI/CD, Metrics to track CICD practices

UNIT- V
Devops Maturity Model: Key factors of DevOps maturity model, stages of Devops maturity Model, DevOps maturity Assessment.

TEXT BOOKS:
1. Gene Kim , John Willis , Patrick Debois, "The DevOPS Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations" Jez Humb,O'Reilly Publications
2. Mike Loukides, "What is Devops? Infrastructure as code" O'Reilly publications.
3. Jez Humble and David Farley, "Continuous Delivery: Reliable Software Releases Through Build, Test, and Deployment Automation",
4. Dave Harrison, Knox Lively, "Achieving DevOps: A Novel About Delivering the Best of Agile, DevOps, and Microservices.
5. Joakim Verona , Packt, "Practical Devops"

REFERENCE BOOKS:

1. Mandi Walls, "Building a DevOps Culture", O'Reilly publications
2. Viktor Farcic, "The DevOps 2.0 Toolkit: Automating the Continuous Deployment Pipeline With Containerized Micro services"

WEB REFERENCES:

1. https://www.youtube.com/watch?v=hQcFE0RD0cQ
2. https://www.youtube.com/watch?v=YSkDtQ2RA_c
3. https://www.svrtechnologies.video/courses/devops-training-free/lectures/10955807
4. https://www.youtube.com/watch?v=MOZMw5_fBFA

DEPARTMENT OF INFORMATION TECHNOLOGY

IV B.TECH I SEMESTER (PE-V)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT4111	**DATA VISUALIZATION TECHNIQUES**						

OBJECTIVES:
To develop skills to both design and critique visualizations.

- To introduce visual perception and core skills for visual analysis.
- To understand visualization for time-series analysis.
- To understand visualization for ranking analysis.
- To understand visualization for deviation analysis.
- To understand visualization for distribution analysis.
- To understand issues and best practices in information dashboard design.

COURSE OUTCOMES:
Upon completion of the course, the students should be able to:

CO1:Summarize principles of visual perception[K2]

CO2:Apply core skills for visual analysis[K3]

CO3:Apply visualization techniques for various data analysis tasks[K3]

CO4:Design information dashboard[K4]

SYLLABUS:

UNIT- I
CORE SKILLS FOR VISUAL ANALYSIS Information visualization – effective data analysis – traits of meaningful data – visual perception –making abstract data visible – building blocks of information visualization – analytical interaction – analytical navigation – optimal quantitative scales – reference lines and regions – trellises and crosstabs – multiple concurrent views – focus and context – details on demand – over-plotting reduction – analytical patterns – pattern examples.

UNIT-II
TIME-SERIES, RANKING, AND DEVIATION ANALYSIS:
Time-series analysis – time-series patterns – time-series displays – time-series best practices – part-to-whole and ranking patterns – part-to-whole and ranking displays – best practices – deviation analysis – deviation analysis displays – deviation analysis best practices.

UNIT- III
DISTRIBUTION, CORRELATION, AND MULTIVARIATE ANALYSIS: Distribution analysis – describing distributions – distribution patterns – distribution displays – distribution analysis best practices – correlation analysis – describing correlations – correlation patterns – correlation displays – correlation analysis techniques and best practices – multivariate analysis – multivariate

patterns – multivariate displays – multivariate analysis techniques and best practices.

UNIT-IV

INFORMATION DASHBOARD DESIGN: Information dashboard – Introduction– dashboard design issues and assessment of needs – Considerations for designing dashboard-visual perception – Achieving eloquence.

UNIT- V

Advantages of Graphics _Library of Graphs – Designing Bullet Graphs – Designing Sparklines – Dashboard Display Media –Critical Design Practices – Putting it all together- Unveiling the dashboard.

REFERENCES:

1.Ben Fry, "Visualizing data: Exploring and explaining data with the processing environment", O'Reilly, 2008.

2.Edward R. Tufte, "The visual display of quantitative information", Second Edition, Graphics Press, 2001.

3.Evan Stubbs, "The value of business analytics: Identifying the path to profitability", Wiley, 2011.

4.Gert H. N. Laursen and Jesper Thorlund, "Business Analytics for Managers: Taking business intelligence beyond reporting", Wiley, 2010.

5.Nathan Yau, "Data Points: Visualization that means something", Wiley, 2013.

6.Stephen Few, "Information dashboard design: Displaying data for at-a-glance monitoring", second edition, Analytics Press, 2013.

7.Stephen Few, "Now you see it: Simple Visualization techniques for quantitative analysis", Analytics Press, 2009.

WEB REFERENCES:
   1. https://www.mygreatlearning.com
   2. https://www.analyticssteps.com
   3. https://www.tableau.com
   4. https://www.mygreatlearning.com
   5. https://www.xenonstack.com

IV B.TECH I SEMESTER (PE-V)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT4112	**BIOMETRIC SECURITY**						

COURSE OBJECTIVE:

- To acquire knowledge on standard algorithms and protocols used to provide Confidentiality, integrity, and authenticity.
- To understand the various key distribution and management strategies.
- To understand how to deploy encryption techniques to secure data using biometric
- To design security applications in the field of Information technology

COURSE OUTCOMES:

Upon Completion of the course, the students will be able to

CO1: Implement basic security algorithms required by the biometric system. [K3]
CO2: Analyze the vulnerabilities in biometric system and hence be able to design a security Solution. [K4]
CO3: Analyze the possible security attacks in complex real time systems and their effective Countermeasures. [K4]
CO4: Identify the security issues in the network and resolve it. [K3]
CO5: Formulate research problems in the biometric security field. [K6]

SYLLABUS:
UNIT-I
ATTACKS IN BIOMETRIC: Adversary attacks-attacks at the user Interface-Attacks on the biometric processing, Attacks on template database –system security analysis – spoofing and mimicry attacks
UNIT- II
BIOMETRIC AUTHENTICATION PROTOCOLS: Introduction-biometric based secure cryptographic protocols – biometrics based cryptographic key Regeneration and sharing – Biometrics based session key generation and sharing protocol – performance evaluation strategies.
UNIT -III
BIOMETRIC CRYPTOGRAPHY: Protection of biometric data –biometric data shuffling scheme- experimental results –security analysis - cryptographic key Reservation - cryptographic key with biometrics-Revocability in key generation system-Adaptations of Generalized key Regeneration scheme –IRIS Biometrics –Face Biometrics –Extension of Key Regeneration scheme.
UNIT- IV
BIOMETRIC DATA PROTECTION: Biometric data – Concept of personal data – Data protection and privacy – Security criteria for Biometric system – Adoption of security – Revocation procedures – Security and organizational aspects of biometric system.

UNIT- V

BIOMETRIC MULTI MODEL AND APPLICATIONS: Integration – Multiple traits – Multiple snapshots – Score fusion methods – Applications – Board Security – Identification cards – Biometrics on smart cards – Overview of local and global structure – Mechanism for on card comparison – Off card and On card alignment – Smart textile sensors – Bio signals – Biometrics and intelligence services.

TEXT BOOKS:

1**.** Implementing Biometric Security (Wiley Red Bo…(Paperback) by Blaul, Scott, Chirillo, John
2. Biometric Security by David Chek Ling Ngo, Andrew Beng Jin Teoh, Jiankun Hu
3. Biometrics for Network Security by Paul Reid Released December 2003,Publisher(s): Pearson

REFERENCES:

1. David Check Ling Ngo,Andrew Beng Jin Teoh,Jiankun Hu "Biometric Security" Cambridge Scholars,2015
2. Els. J.Kindt, ―Privacy and data protection issues of Biometric Applications ―, Springer,2013.
3. Eliza Yinzi Du, ―Biometrics from fiction to practice‖, Panstandford Publishers 2012.
4. James wayman, ―Introduction to Biometrics‖, Springer 2011
5. Liangwang,Xin Geng "Behavioral Biometrics for Human Identifications Intelligent Applications" Medical Information Science Reference, IGI Global 2010
6. Patrizio campisi "Security and Privacy in Biometrics" Springer 2013
7. Sanjay G.Kanade ―Enhancing Information Security and Privacy‖, by combining Biometrics with Cryptography, Morgan and Claypool Publishers,2012.

WEB REFERENCES:

1. https://www.ifsecglobal.com/global/biometric-security-systems-guide-devices-fingerprint-scanners-facial-recognition/

2. https://www.kaspersky.com/resource-center/definitions/biometrics

DEPARTMENT OF INFORMATION TECHNOLOGY

IV B.TECH I SEMESTER (PE-V)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20IT4102	**HUMAN COMPUTER INTERACTION**						

COURSE OBJECTIVES:
- The main objective is to get student to think constructively and analytically about how to design and evaluate interactive technologies.

COURSE OUTCOMES:
CO 1: Outline knowledge about user interface design. [K2]
CO 2: Summarize the importance of Graphical User Interface. [K2]
CO 3: Apply the strategies used in design process. [K3]
CO 4: Summarize the importance of screen designing. [K2]
CO 5: 5.Apply the various operations of Windows.[K3]

SLLABSUS
UNIT – I
Introduction: Importance of user Interface – definition, importance of good design. Benefits of good design. A brief history of Screen design.

UNIT – II
The graphical user interface – popularity of graphics, the concept of direct manipulation, graphical system, Characteristics, Web user – Interface popularity, characteristics- Principles of user interface.

UNIT – III
Design process – Human interaction with computers, importance of human characteristics human consideration, Human interaction speeds.

UNIT – IV
Screen Designing : Design goals – Screen planning and purpose, organizing screen elements, ordering of screen data and content – screen navigation and flow – Visually pleasing composition – amount of information – focus and emphasis – presentation information simply and meaningfully – information retrieval on web – statistical graphics.

UNIT – V
Windows – New and Navigation schemes selection of window, selection of devices based and screen based controls.
Components – text and messages, Icons and increases – Multimedia, colors, uses problems, choosing colors.

TEXT BOOKS:
1. Alan Dix, Janet Finlay, Goryd, Abowd, Russell Beal, "Human Computer Interaction", PEA, 3/e, 2004.
2. Wilbert O Galitz, "The Essential guide to user interface design", Wiley Dream tech, 2/e.

REFERENCE BOOKS:
1. Dan R.Olsan, "Human Computer", Interaction Cengage ,2010.
2. Ben Shneidermann , "Designing the user interface", 4/e, PEA.
3. Soren Lauesen, "User Interface Design", PEA.
4. Prece, Rogers, Sharps, "Interaction Design", Wiley.

WEB REFERENCES:
1. https://scholar.google.co.in/scholar?q=human+computer+interaction&hl=en&as_sdt=0&as_vis=1&oi=scholar
2. https://www.interaction-design.org/literature/topics/human-computer-interaction
3. https://en.wikipedia.org/wiki/Human%E2%80%93computer_interaction
4. https://www.tutorialspoint.com/human_computer_interface/human_computer_interface_in troduction.htm

IV B.TECH I SEMESTER (HSSE)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC4101	**BUSINESS MANAGEMENT CONCEPTS FOR ENGINEERS**						

OBJECTIVE:

- To provide an insight into the various economic concepts which are necessary for taking decisions related to economic aspects of the organization.
- To provide familiarity with the accounting concepts which will help in preparation of various accounting records
- To equip the student with the basic management concepts and functions and to provide knowledge relating to recruitment, selection, training, and motivation of employees in the organization

COURSE OUTCOMES:

the student is able to

CO1: Summarze fundamentals of Managerial economics for decision making (K2).
CO2: Apply conceTpts of Financial Accounting and BEP for business decisions (K3).
CO3: Evaluate fundamental concepts and principles of management (K5).
CO4: Discuss functional areas of management like HR, marketing and finance (K6).
CO5: Apply project management techniques for project planning and evaluation (K3).

UNIT-I
INTRODUCTION TO MANAGERIAL ECONOMICS:

Definitions, - Nature And Scope- Relation With Other Subjects- Demand Definition- Determinants- Law of Demand and Its Exceptions- Concept of Elasticity of Demand- Cost Concepts- CVP Analysis (With Simple Problems), Significance- Limitations.

UNIT-II
MARKET STRUCTURES AND FINANCIAL ACCOUNTING

Introduction to Markets – Features of various markets-Perfect competition, Monopoly and Oligopoly. Definition – Importance, limitations and basic books of financial accounting, Preparation of basic books of accounting: journal, ledger and trail balance.

UNIT-III
INTRODUCTION TO MANAGEMENT

Concept, Nature, Importance- Functions of Management- Henry Fayols Principles of Management- F.W.Taylors Scientific Management- Douglas Mc Gregors Theory X and Y.

UNIT-IV
FUNCTIONAL AREAS OF MANAGEMENT

Concept of HRM, Functions of HR Manager- Marketing Management- Functions of Marketing Manager- Production Management-Functions of Production Management – Financial Management and functions of Financial Management.

UNIT-V
PROJECT MANAGEMENT: (PERT/CPM):

Development of Network – Difference between PERT and CPM- Problems on Critical Path- Problems on PERT Analysis.

TEXT BOOKS:
1. Dr. N. APPARAO Dr. P. Vijay Kumar: "Managerial economics and financial analysis" Cengage publication's, New Delhi-2011.
2. Dr. A. R. Aryasri- Managerial Economics and Financial Analysis, TMH2011.
3. V. Maheswari: Managerial Economies, Sultan Chand.
4. Suma Damodaran: Managerial Economics, Oxford 2011.
5. Koontz & Weihrich: Essentials of Management" TMH 2011.

REFERENCES:
1. Managerial economics theory & applications, DM Mithani, Himalaya Publishing House, 2013. (unit-1, 2)
2. Accounting For Managers, G. Prasad, Jaibharath Publishers, 2016. –(Unit-3)
3. Dr. P. Vijaya Kumar & Dr. N. Appa Rao," Management Science" cengage. Delhi, 2012.   -   Unit-4, 5
4. Project Planning & Control with PERT & CPM, BC Punmia & KK Khandelwal, Lakshmi Publications, New Delhi, 4th Edition – 2016. -Unit-6

IV B.TECH I SEMESTER (HSSE)	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	3	-	-	30	70	100	3
SUBCODE: R20CC4117	**ENTREPRENEURSHIP AND INNOVATION**						

OBJECTIVES:

- Creating awareness among the students about the significance of entrepreneurship and its social relevance.
- Imparting knowledge to the students on institutional support available to start a business venture
- To understand the significance of entrepreneurial training in the development of new and existing entrepreneurs

COURSE OUTCOME:

The student is able to

CO1: Outline the concepts of Entrepreneurship.[K2]
CO2: Create the awareness on creativity and innovation.[K6]
CO3: Adopt the Entrepreneurship Development programs[K6]
CO4: Evaluate the project planning and feasibility studies.[K5]
CO5: Analyze the concept of small and micro enterprises.[K4]

SYLLABUS:
UNIT –I
ENTREPRENEUR AND ENTREPRENEURSHIP:

Entrepreneur – Definitions, concept of entrepreneur, characteristics of entrepreneur, types of entrepreneurs, concept of entrepreneurship, characteristics of entrepreneurship, role of entrepreneurship in economic development, ethics and social responsibilities of an entrepreneur, Financial institutional support to entrepreneurs(IDBI,SISI,DIC,NIESBUD, Commercial banks etc.,

UNIT-II
CREATIVITY AND INNOVATION IN ENTREPRENEURSHIP:

Meaning and concept of creativity - Nature and characteristics of creativity -Creativity Process- Factors affecting creativity - Meaning and Importance Innovation - Process - Distinguish the Creativity and Innovation.

UNIT –III
ENTREPRENEURSHIP DEVELOPMENT PROGRAMMES:

Designing Appropriate Training Programme to inculcate Entrepreneurial Spirit -Training for Entrepreneurs, Entrepreneurship Development Programme (EDP) – Need and objectives of EDP's -Phases and evolution on EDP's existing and new Entrepreneurs.

UNIT –IV
PROJECT PLANNING AND FEASIBILITY STUDIES:

Meaning of a project, Project identification – Sources of new Ideas, Methods of generating ideas, Project selection**,** - Project Feasibility Study -Project evaluation and Techniques (PBP, ARR, NPV, IRR & PI).

UNIT –V

SMALL AND MICRO ENTERPRISES:

Importance, definitions, MSME's Development Act 2006 – policies and their support to MSMEs - Growth of Firm and growth strategies, Factors inducing growth – sickness in small business and remedies.

TEXT BOOKS:

      1. "Entrepreneurship", Arya Kumar: Pearson, Publishing House, New Delhi, 2012.

      2. "Entrepreneurship', VSP Rao, Kuratko: Cengage Learning, New Delhi,2012

      3. Shoimo Maital, DVR Seshadri, "Innovation Management", Response Books 2007

REFERENCES:

1."Entrepreneurship Development" B.Janakiram, M Rizwana: Excel Books, ND, 2011

2."Entrepreneurship Development", P.C.Shejwalkar Everest Publishing House, ND, 2011

3.Vinnie Jauhari & Sudhanshu Bhushan, "Innovation Management". Oxford University Press, 2014.

IV B.TECH I SEMESTER	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	1	-	2	0	50	50	2
SUBCODE: R20IT41L1	**AGILE WITH SCRUM (SOC)**

OBJECTIVES:

- Summarize the basics of Agile with Scrum.
- Develop the scrum projects with sprints.

COURSE OUTCOMES:

After Completion of this course student must be able to

CO1: Summarize awareness of scrum with Jira software [K2]

CO2: Apply step-by-step instructions on how to drive a scrum project. [K3]

   CO3: Develop scrum project with sprints. [K3]

PROGRAMS LIST:

1) Jira software Installation & Awareness
2) Sprint #1: Site look & feel
   - website Mock-Up
   - website colour scheme
3) Sprint #1: Site look & feel
   - pop-ups scheme
   - links to external sites
4) Sprint #2: Site infrastructure
   - purchase domain name
   - set up a business account
5) Sprint #2: Site infrastructure
   - purchase cloud server space
   - configure site to the client's server
6) Sprint #3: Site UX (user Experience)
   - Define response times
   - conduct questionnaires with potential users
7) Sprint #3: Site UX (user Experience)
   - setup initial testing parameters
   - conduct initial (internal) testing
8) Sprint #4: Site coding
   - write feature requirement specification document
   - HTML code for the site's portal page
9) Sprint #4: Site coding
   - Java code for site picture uploads
   - Java code for the site's streaming capabilities
   - Decide on the testing parameters

TEXT BOOKS:
1. Jira A Complete Guide - 2021 Edition Paperback – November 17,2020, The Art of Service - Jira Publishing

REFERENCES:
1. The Scrum Guide – Jeff Sutherland and Ken Schwaber
2. Scrum – A Pocket Guide – A Smart Travel Companion – 3rd edition Gunther Verheyen
3. 97 Things Every Scrum Practitioner Should Know – Gunther Verheyen et al.

WEB REFERENCES:
1. https://www.youtube.com/watch?v=YqAZi5poCmo
2. https://www.atlassian.com/agile/tutorials/how-to-do-scrum-with-jira-software
3. .https://www.youtube.com/watch?v=Wgyirv9juFI

R20 COURSE STRUCTURE- IT

IV B.TECH – II SEMESTER

S.NO.	SUBJECT CODE	SUBJECT	CAT. CODE	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	L	T	P	CREDITS
1	R20CC42PW	Internship and Project Work	PR	60	140	200	-	-	-	12
TOTAL										12

LIST OF OPEN ELECTIVES OFFERED BY IT DEPARTMENT

OPEN ELECTIVE-I

S.No.	Open Elective-I Subject Title	Department Offering the Subject	Sub Code	No.of periods per week			No.of Credits
				L	T	P	C
1	Front End UI and Frame Work	IT	R20CC1OE10	3	0	0	3
2	Web Development Using Mean Stack Tech	IT	R20CC1OE12	3	0	0	3

OPEN ELECTIVE-II

S.No.	Open Elective-II Subject Title	Department Offering the Subject	Sub Code	No.of periods per week			No.of Credits
				L	T	P	C
1	Introduction to AI	IT	R20CC2OE11	3	0	0	3
2	OOP Through JAVA	IT	R20CC2OE12	3	0	0	3

OPEN ELECTIVE-III

S.No.	Open Elective-III Subject Title	Department Offering the Subject	Sub Code	No.of periods per week			No.of Credits
				L	T	P	C
1	Digital Marketing	IT	R20CC3OE11	3	0	0	3
2	Augmented Reality	IT	R20CC3OE12	3	0	0	3

OPEN ELECTIVE-IV

S.No.	Open Elective-IV Subject Title	Department Offering the Subject	Sub Code	No.of periods per week			No.of Credits
				L	T	P	C
1	Ethical Hacking	IT	R20CC4OE011	3	0	0	3
2	E-Commerce	IT	R20CC4OE012	3	0	0	3

HONORS

POOL-1

DATA SCIENCE & ADVANCED SOFTWARE ENGINEERING: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20CSHN02	DATA ANALYTICS & VISUALIZATION	3	1	0	4
2	R20CSHN01	DEVOPS	3	1	0	4
3	R20ITHN03	ARTIFICIAL INTELLIGENCE	3	1	0	4
4	R20CSHN06	NATURAL LANGUAGE PROCESSING	3	1	0	4
5	R20CSHN05	COMPUTER VISION	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

POOL-2

COMPUTER NETWORKS: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20ITHN07	DATA COMMUNICATION	3	1	0	4
2	R20ITHN08	INTERNETWORKING TCP/IP	3	1	0	4
3	R20ITHN09	NETWORK PROGRAMMING	3	1	0	4
4	R20ITHN10	WIRELESS NETWORK TECHNOLOGIES	3	1	0	4
5	R20ITHN11	CLIENT SERVER COMPUTING	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

POOL-3

CYBER SECURITY: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20ITHN12	CYBER SECURITY ESSENTIALS	3	1	0	4
2	R20ITHN13	SECURE CODING	3	1	0	4
3	R20ITHN14	VULNERABILITY ASSESSMENT & PENETRATION TESTING	3	1	0	4
4	R20ITHN15	MALWARE ANALYSIS	3	1	0	4
5	R20ITHN16	CYBER CRIME INVESTIGATION AND DIGITAL FORENSICS	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

POOL-4

PATTERN RECOGNITION: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20ITHN17	DIGITAL IMAGE PROCESSING	3	1	0	4
2	R20ITHN18	BIO METRICS	3	1	0	4
3	R20ITHN19	SPEECH PROCESSING	3	1	0	4
4	R20ITHN20	ADVANCED COMPUTER VISION	3	1	0	4
5	R20ITHN21	MATHEMATICAL ESSENTIAL FOR DATA SCIENCE	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

GENERAL MINOR TRACKS

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20CCMN04	FUNDAMENTALS OF ARTIFICIAL INTELLIGENCE	3	1	0	4
2	R20CCMN39	FUNDAMENTALS OF DATA SCIENCE	3	1	0	4
3	R20CCMN40	FUNDAMENTALS OF MACHINE LEARNING	3	1	0	4
4	R20CCMN41	FUNDAMENTALS OF DEEP LEARNING	3	1	0	4
5	R20CCMN42	INTRODUCTION TO BIG DATA ANALYTICS	3	1	0	4
		In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering				

POOL-1

DATA SCIENCE & ADVANCED SOFTWARE ENGINEERING: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20CSHN02	DATA ANALYTICS & VISUALIZATION	3	1	0	4
2	R20CSHN01	DEVOPS	3	1	0	4
3	R20ITHN03	ARTIFICIAL INTELLIGENCE	3	1	0	4
4	R20CSHN06	NATURAL LANGUAGE PROCESSING	3	1	0	4
5	R20CSHN05	COMPUTER VISION	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20CSHN02	**DATA ANALYTICS AND VISUALIZATION**						

COURSE OBJECTIVE:

- This course provides a comprehensive knowledge of data science and analytics techniques using Python. With this students will learn the essential concepts of Python programming and gain deepknowledge in data analytics and data visualization.

COURSE OUTCOMES:

After completion of this course, the students will be able to:

CO 1: Apply principles of NumPy and Pandas to the analysis of data. [K3]
CO 2: Make use of various file formats in loading and storage of data. [K3]
CO 3: Identify and apply the need and importance of pre-processing techniques [K3].
CO 4: Show the results and present them in a pictorial format [K2].

SYLLABUS:

UNIT-I

Introduction to Data Analytics, A data scientist role, NumPy Basics: The NumPy ndarray: A Multidimensional Array Object(Creating ndarrays ,Data Types for ndarrays, Operations between Arrays and Scalars, Basic Indexing and Slicing, Boolean Indexing, Fancy Indexing, Transposing Arrays and Swapping Axes), Data Processing Using Arrays(Expressing Conditional Logic as Array Operations and Sorting , Unique and Other Set Logic).

UNIT-II

Getting Started with pandas: Introduction to pandas Data Structures(Series,DataFrame,Index Objects), Essential Functionality(Reindexing,Dropping entries from an axis, Indexing, selection, and filtering, Arithmetic and data alignment, Sorting and ranking, Axis indexes with duplicate values), Handling Missing Data(Filtering Out Missing Data, Filling in Missing Data).

UNIT-III

Data Loading, Storage, and File Formats : Reading and Writing Data in Text Format(Reading Text Files in Pieces, Writing Data Out to Text Format, Manually Working with Delimited Formats, JSON Data, XML and HTML: Web Scraping), Binary Data Formats(Using HDF5 Format, Reading Microsoft Excel Files).

UNIT-IV

Data Wrangling: Clean, Transform, Merge, Reshape: Combining and Merging Data Sets(Database-style DataFrame Merges, Merging on Index, Concatenating Along an Axis, Combining Data with Overlap), Reshaping and Pivoting(Reshaping with Hierarchical Indexing, Data Transformation(Removing Duplicates, Transforming Data Using a Function or Mapping, Replacing Values.

UNIT-V

Plotting and Visualization: A Brief matplotlib API Primer (Figures and Subplots,Colors, Markers, andLine Styles, Ticks, Labels, and Legends, Annotations and Drawing on a Subplot, Saving Plots to File),Plotting Functions in pandas. Data Aggregation and Group Operations: Group By Mechanisms, Data Aggregation(Column-wise and Multiple Function Application, Returning Aggregated Data in "unindexed" Form), Group-wise Operations.

TEXT BOOKS:

1. Wes McKinney, "Python for Data Analysis", O'REILLY, ISBN:978-1-449-31979-3, 1st edition, October 2012.

REFERENCE BOOKS:

1. Rachel Schutt & O'neil, "Doing Data Science", O'REILLY, ISBN:978-1-449-35865-5, 1st edition, October 2013.
2. Joel Grus, "Data Science from Scratch", O'REILLY, 1st edition, April 2015

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20CSHN01	**DEVOPS**						

COURSE OBJECTIVES:

• DevOps improves collaboration and productivity by automating infrastructure and workflows and continuously measuring applications performance

COURSE OUTCOMES:

At the end of the course, student will be able to

CO 1: Demonstrate the phases of software development life cycle. [K2]
CO 2: Outline the basic Fundamentals of DevOps. [K2]
CO 3: Adopt the DevOps technology into the project. [K6]
CO 4: Evaluate the CI/CD concepts and metrics to track CI/CD practices. [K5]
CO 5: Summarize the importance of DevOps maturity models. [K2]

SYLLABUS:

UNIT- I

Phases of Software Development life cycle. Values and principles of agile software development.

UNIT- II

Fundamentals of DevOps: Architecture, Deployments, Orchestration, Need, Instance of Applications, DevOps delivery pipeline, DevOps eco system.

UNIT- III

DevOps adoption in projects: Technology aspects, Agiling capabilities, Tool stack Implementation, People aspect, processes

UNIT- IV

CI/CD: Introduction to Continuous Integration, Continuous Delivery and Deployment, Benefits of CI/CD, Metrics to track CICD practices

UNIT- V

Devops Maturity Model: Key factors of DevOps maturity model, stages of Devops maturity Model, DevOps maturity Assessment.

TEXT BOOKS:

1. Gene Kim , John Willis , Patrick Debois, "The DevOPS Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations" Jez Humb,O'Reilly Publications
2. Mike Loukides, "What is Devops? Infrastructure as code" O'Reilly publications.
3. Jez Humble and David Farley, "Continuous Delivery: Reliable Software Releases Through

Build, Test, and Deployment Automation",

4. Dave Harrison, Knox Lively, "Achieving DevOps: A Novel About Delivering the Best of Agile, DevOps, and Microservices.

5. Joakim Verona , Packt, "Practical Devops"

REFERENCE BOOKS:

1. Mandi Walls, "Building a DevOps Culture", O'Reilly publications
2. Viktor Farcic, "The DevOps 2.0 Toolkit: Automating the Continuous Deployment Pipeline With Containerized Micro services"

WEB REFERENCES:

1. https://www.youtube.com/watch?v=hQcFE0RD0cQ
2. https://www.youtube.com/watch?v=YSkDtQ2RA_c
3. https://www.svrtechnologies.video/courses/devops-training-free/lectures/10955807
4. https://www.youtube.com/watch?v=MOZMw5_fBFA

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN03	**ARTIFICIAL INTELLIGENCE**						

COURSE OBJECTIVE:

- Develop a basic understanding of the building blocks of AI as presented in terms of intelligent agents: Search, Knowledge representation, inference, logic and learning.
- The knowledge of artificial intelligence plays a considerable role in some applications students develop for courses in the program.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO 6: Summarize the characteristics of AI that make it useful to real-world problems. [K2]

CO 7: Analyse different search techniques and predicate logic in artificial Intelligence. [K4]

CO 8: Interpret knowledge representation and symbolic reasoning using different rules. [K2]

CO 9: Apply the basic knowledge on learning and reinforcement learning. [K3]

CO 10:   Make use of the power of AI in Natural language processing as an advanced Application of AI. [K3]

SYLLABUS:

UNIT - I

Introduction to AI, Problems, Problem Spaces and Search: Defining the Problem as a State space Search, Production Systems, Problem Characteristics, Production system characteristics, Issues in the Design of Search Programs.

UNIT - II

Heuristic Search Techniques: Generate-and-test, Hill Climbing, Best-First Search, Problem Reduction, Constraint Satisfaction, Means-Ends Analysis. **Knowledge Representation Using Predicate Logic:** Representing Simple Facts in logic, Representing Instance and Isa Relationships, Computable Functions and Predicates, Resolution.

UNIT - III

Representing Knowledge Using Rules: Procedural versus Declarative Knowledge, Logic Programming, Forward versus Backward Reasoning, Matching, Control Knowledge.
Weak slot-and-filler structures: Semantic Nets, Frames, **Strong slot-and-filler structures**: Conceptual dependency, Scripts

UNIT - IV

Learning: Rote learning, learning by taking advice, learning in problem solving,
 Reinforcement Learning: Markov Decision Problem, Q-Learning, Q-Learning Algorithm, temporal difference Algorithm

UNIT – V

Natural Language Processing: Syntactic Processing, Semantic Analysis, Discourse and Pragmatic Processing, Statistical Natural language Processing, Spell Checking.

TEXT BOOKS:

1.Elaine Rich & Kevin Knight, "Artificial Intelligence", Tata McGraw Hill Edition, 3rd Edition, Reprint 2008.

2. Artificial Intelligence- Saroj Kaushik, CENGAGE Learning,

3. Carl Townsend, "Introduction to TURBO PROLOG", BPB Publications. 2011

4. Tom M Mitchell, "Machine Learning", McGraw-Hill Science/Engineering/Math, 1997.

REFERENCE BOOKS:

1. Artificial Intelligence- Saroj Kaushik, CENGAGE Learning,
2. Patrick Henry Winston, 'Artificial Intelligence', Pearson Education, 2003
3. Russel and Norvig, 'Artificial Intelligence', Pearson Education, PHI, 2003

WEB REFERENCES

1. https://www.coursera.org/learn/machine-learning
2. https://www.simplilearn.com/big-data-and-analytics/machine-learning
3. https://www.appliedaicourse.com/course/applied-ai-course-online
4. http://nptel.ac.in/courses/106105152

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20CSHN06	**NATURAL LANGUAGE PROCESSING**						

COURSE OBJECTIVES:

- To understand the algorithms available for the processing of linguistic Information and computational properties of natural languages.
- To conceive basic knowledge on various morphological, syntactic and Semantic NLP tasks.
- To familiarize various NLP software libraries and data sets publicly available.
- To develop systems for various NLP problems with moderate complexity.
- To learn various strategies for NLP system evaluation and error analysis.

COURSE OUTCOMES:

After successful completion of this course, the students will be able to:

CO 1: Describe the concepts of morphology, syntax, semantics, discourse &pragmatics of natural language.[K2]

CO 2: Demonstrate understanding of the relationship between NLP and statistics &machine learning.[K2]

CO 3: Discover various linguistic and statistical features relevant to the basic NLP task, namely, spelling correction, morphological analysis, parts-of-speech tagging, parsing and semantic analysis.[K4]

CO 4: Develop systems for various NLP problems with moderate complexity.[K4]

CO 5: Evaluate NLP systems, identify shortcomings and suggest solutions for these shortcomings.[K4]

SYLLABUS:

UNIT– I

Introduction to NLP: NLP – introduction and applications, NLP phases, Difficulty of NLP including ambiguity;Spelling error and Noisy Channel Model; Concepts of Parts-of-speech and Formal Grammar of English.

UNIT–II

Language Modelling: N-gram and Neural Language Models Language Modelling with N-gram, Simple N-gram models, Smoothing (basic techniques),Evaluating language models; Neural Network basics, Training; Neural Language Model, Case study: application of neural language model in NLP system development.

UNIT-III

Parts-of-speech Tagging Parts-of-speech Tagging: basic concepts; Tagset; Early approaches: Rule based and TBL; POS tagging using HMM, Introduction to POS Tagging using Neural Model.

UNIT-IV

Parsing Basic concepts: top down and bottom up parsing, treebank; Syntactic parsing: CKY parsing; Statistical parsing basics: Probabilistic Context Free Grammar (PCFG); Probabilistic CKY Parsing of PCFGs.

UNIT–V

Semantics Vector Semantics; Words and Vector; Measuring Similarity; Semantics with dense vectors; SVD and Latent Semantic Analysis; Embeddings from prediction: Skip-gram and CBOW; Concept of Word Sense; Introduction to WordNet.

TEXT BOOKS:

1.Jurafsky Dan and Martin James H. "Speech and Language Processing", 3rd Edition, 2018.

REFERENCE BOOKS:

1.Jurafsky D. and Martin J. H., "Speech and language processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition", 2nd Edition, Upper Saddle River, NJ: Prentice-Hall, 2008.

2. Goldberg Yoav "A Primer on Neural Network Models for Natural Language Processing".

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20CSHN05	**COMPUTER VISION**						

COURSE OBJECTIVES:

- The objective of the course is to enable the student to understand, grasp principal ideas, techniques and technologies of computer vision

- Interpret visual information and apply that knowledge to develop various applications.

COURSE OUTCOMES:

After completion of this course, the students would be able to

CO1: Summarize image representation and modelling.[K2]

CO2: Apply image transformation methods.[K3]

CO3: Interpret image processing algorithms.[K3]

CO4: Analyze transformation, pose consistency and segmentation algorithms.[K4]

CO5: Analyze and implement computer vision techniques by means of Python using the OPENCV library.[K4]

SYLLABUS:

UNIT- I

Cameras: Sensing, Sources, Shadows, and Shading: Qualitative Radiometry, Sources and their effects, Local shading models, Application: photometric stereo, Inter-reflections: global shading models Color: The physics of color, Human color Perception, Representing color, A Model for image color, Surface color from image color Linear Filters: Linear filters and convolution, Shift Invariant linear systems, Spatial Frequency and Fourier Transforms, Sampling and Aliasing, Filters as Templates, Technique: Scale and Image Pyramids.

UNIT- II

Edge Detection: Noise, Estimating Derivatives, Detecting Edges Texture: Representing Texture, Analysis Using Oriented Pyramids, Application: pooled texture representation, Synthesizing Textures for Rendering, Image denoising, Shape from Texture The Geometry of Multiple Views: Two Views, Three Views Stereopsis: Reconstruction, Human Stereopsis, Binocular Fusion, Using More Cameras.

UNIT- III

Segmentation by Clustering: Human Vision: Grouping and
Gestalt, Applications: shot boundary detection and background subtraction, Image segmentation by clustering pixels, Segmentation by Graph- Theoretic Clustering, Segmentation by fitting a model: The Hough Transform, Fitting Lines, Fitting Curves, Robustness, Missing Data Problems

UNIT- IV

Segmentation and Fitting using probabilistic methods: Fitting, and Segmentation, The EM Algorithm in practice, Model selection: best Fit, Model-Based Vision: Initial Assumptions, Obtaining Hypotheses by Pose Consistency, Obtaining Hypotheses Using Invariants, Verification

UNIT- V

Application: Registrations in Medical Imaging Systems, Curved Surfaces and Alignment, Geometric Templates from Spatial Relations: Simple Relations between object and image, Primitives, Templates, and Geometric Inference, Applications : Range Data: Object Recognition.

TEXT BOOKS:

1. Forsyth David A and Ponce J, "Computer Vision – A Modern Approach", Pearson Publication, (2003).

REFERENCE BOOKS:

1. R. Szeliski ,"Computer Vision: Algorithms and Applications", Springer Verlag, (2011)
2. Milan Soanka, Vaclav Hlavac and Roger Boyle, "Digital Image Processing and Computer Vision", Cengage Learning.
3. R.C. Gonzalez and R.E. Woods," Digital Image Processing",Pearson Education, 3rd Edition.

WEB REFERENCES:

1. Edx Computer Vision and Image Analysis https://www.edx.org/course/computer-vision-and-image-analysis-2
2. Coursera Computer Vision https://www.coursera.org/learn/computer-vision-basics/home/welcome
3. Udemy Deep Learning and Computer Vision A-Z https://www.udemy.com/course/computer-vision-a-z/ Nptel
4. Introduction to Computer Vision https://nptel.ac.in/courses/106105216/#

POOL-2
COMPUTER NETWORKS: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20ITHN07	DATA COMMUNICATION	3	1	0	4
2	R20ITHN08	INTERNETWORKING TCP/IP	3	1	0	4
3	R20ITHN09	NETWORK PROGRAMMING	3	1	0	4
4	R20ITHN10	WIRELESS NETWORK TECHNOLOGIES	3	1	0	4
5	R20ITHN11	CLIENT SERVER COMPUTING	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN07				**DATA COMMUNICATION**			

COURSE OBJECTIVES:
- To have a detailed study of various analog and digital modulation and demodulationtechniques
- To have a thorough knowledge of various multiplexing schemes and Data communicationprotocols
- To know about the standards and mechanisms of television systems.

COURSE OUTCOMES:
By the end of this course, the student will be able to

CO1: Summarize the knowledge of working of basic communication systems.[K2]
CO2: Analyze about the Transmission media.[K4]
CO3: Analyze about Digital Transmission and Multiplexing.[K4]
CO4: Summarize about Wireless Communication systems.[K2]
CO5: Analyze indepth knowlwdge about Telephone Instruments and Cellular Systems.[K4]

SYLLABUS:
UNIT- I
INTRODUCTION TO DATA COMMUNICATIONS ANDNETWORKING:Standards Organizations for Data Communications, Layered Network Architecture, Open Systems Interconnection, Data Communications Circuits, Serial and parallel Data Transmission, Data communications Networks, Alternate Protocol Suites.
SIGNALS, NOISE, MODULATION, AND DEMODULATION: Signal Analysis, Electrical Noise and Signal-to- Noise Ratio, Analog Modulation Systems, Information Capacity, Bits, Bit Rate, Baud,and M-ary Encoding, Digital Modulation.

UNIT-II
METALLIC CABLE TRANSMISSION MEDIA: Metallic Transmission Lines, TransverseElectromagnetic Waves, Characteristics of Electromagnetic Waves
OPTICAL FIBER TRANSMISSION MEDIA: Advantages of Optical Fiber cables, Disadvantages of Optical Fiber Cables, Electromagnetic spectrum, Optical Fiber Communications System Block Diagram, Optical Fiber construction, Propagation of Light Through an Optical fiber Cable, Optical Fiber Modes and Classifications, Optical Fiber Comparison, Losses in Optical Fiber Cables, Light sources, Light Detectors, Lasers.
UNIT-III
DIGITAL TRANSMISSION: Pulse Modulation, Pulse code Modulation, Dynamic Range, Signal Voltage to- Quantization Noise Voltage Ratio, Linear Versus Nonlinear PCM Codes, Companding, PCM Line Speed, Delta Modulation PCM and Differential PCM.
MULTIPLEXING AND T CARRIERS : Time- Division Multiplexing, T1 Digital Carrier System, Digital Line Encoding, T Carrier systems, Frequency- Division Multiplexing, Wavelength- Division Multiplexing, Synchronous Optical Network.

UNIT- IV

WIRELESS COMMUNICATIONS SYSTEMS: Electromagnetic Polarization, Electromagnetic Radiation, Optical Properties of Radio Waves, Terrestrial Propagation of Electromagnetic Waves, Skip Distance, Free-Space Path Loss, Microwave Communications Systems, Satellite Communications Systems.

UNIT-V

TELEPHONE INSTRUMENTS AND SIGNALS: The Subscriber Loop, Standard Telephone Set, Basic Telephone Call Procedures, Call Progress Tones and Signals, Cordless Telephones, Caller ID, Electronic Telephones, Paging systems.

CELLULAR TELEPHONE SYSTEMS: First- Generation Analog Cellular Telephone, Personal Communications system, Second-Generation Cellular Telephone Systems, N-AMPS, Digital Cellular Telephone, Interim Standard, Global system for Mobile Communications.

TEXT BOOKS:

1. Introduction to Data Communications and Networking, Wayne Tomasi, Pearson Education.

REFERENCE BOOKS:

1. Data Communications and Networking, Behrouz A Forouzan, Fourth Edition.TMH.
2. Data and Computer communications, 8/e, William Stallings, PHI.
3. Computer Communications and Networking Technologies, Gallow, Second Edition Thomson
4. Computer Networking and Internet, Fred Halsll, Lingana Gouda Kulkarni, Fifth Edition,Pearson Education.

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN08	**INTERNETWORKING WITH TCP/IP**						

COURSE OBJECTIVES:

- To understand the fundamental concepts in Internetworking, Internet Addressing, IP, UDP, and TCP Protocols, Routing Architecture, Network Virtualization and Software Defined Networking

COURSE OUTCOMES:

By the end of this course, the student will be able to Understand

CO1: Summarize working of Internetworking, Internet Addressing.[K2]

CO2: Analyze IP, UDP, and TCP Protocols.[K4]

CO3: Apply Routing Architecture, Network Virtualization.[K3]

CO4: Apply Internet Multicasting.[K3]

CO5: Analyze Software Defined Networking.[K4]

SYLLABUS:

UNIT – I

Introduction and Overview, Overview of Underlying Network Technologies, Internetworking Concept and Architectural Model, Protocol Layering Internet Addressing, Mapping Internet Addresses To Physical Addresses (ARP), Internet Protocol: Connectionless Datagram Delivery(IPv4, Ipv6) CIDR Sub netting.

UNIT – II

Internet Protocol: Forwarding IP Datagrams, Internet Protocol: Error And Control Messages (ICMP), User Datagram Protocol (UDP)

UNIT – III

Reliable Stream Transport Service (TCP) Routing Architecture: Cores, Peers, And Algorithms, Routing Among Autonomous Systems (BGP), Routing Within An Autonomous System (RIP, RIPng, OSPF, IS-IS).

UNIT – IV

Internet Multicasting , Label Switching, Flows, And MPLS, Packet Classification, Mobility And Mobile IP, Network Virtualization: VPNs, NATs, And Overlays Bootstrap And Auto configuration (DHCP, NDP, Ipv6-ND), Voice And Video Over IP (RTP, RSVP, QoS)

UNIT – V

Software Defined Networking (SDN, OpenFlow)

TEXT BOOKS:

1. Behrouz A Forouzan, "TCP/IP Protocol Suite", TMH, 3rd Edition
2. B.A. Forouzan, "Data communication & Networking", TMH, 4th Edition.

REFERENCES:

1. Mahbub Hasan & Raj Jain, " High performance TCP/IP Networking", PHI -2005
2. Douglas. E.Comer, "Internetworking with TCP/IP ", Volume I PHI
3. Larry L. Perterson and Bruce S. Davie , "Computer Networks- A Systems Approach", 2011,Morgan Kaufmann
4. Jochen Schiiler, "Mobile Communications", Pearson, 2nd Edition.
5. Douglas E Comer, "Internetworking with TCP/IP Principles, Protocol, and Architecture" ,Volume I, 6th Edition, Pearson Education, 2013
6. William Stallings, "Data and Computer Communications", 9th Edition, Pearson Education,2011

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN09	NETWORK PROGRAMMING						

COURSE OBJECTIVES:

- To understand to Linux utilities
- To understand file handling, signals
- To understand IPC, network programming in Java
- To learn the basics of socket programming using TCP and UDP Sockets.
- To understand simple network management protocols & practical issues.

COURSE OUTCOMES:

By the end of this course, the student will be able to

CO1: Summarize socket API based programs.[K2]

CO2: Design and implement client-server applications using TCP and UDP sockets.[K3]

CO3: Analyze network programs.[K4]

CO4: Design and implement client/server programs using a variety of protocols and platforms.[K3]

CO1: Implement specific network programming constructs on Unix platforms to create robust real-world sockets-based applications.[K3]

SYLLABUS:
UNIT – I

Introduction to Network Programming: OSI model, Unix standards, TCP and UDP & TCP connection establishment and Format, Buffer sizes and limitation, standard internet services, Protocol usage by common internet application.

Sockets : Address structures, value – result arguments, Byte ordering and manipulation function and related functions Elementary TCP sockets – Socket, connect, bind, listen, accept, fork and exec function, concurrent servers. Close function and related function.

UNIT – II

TCP client server : Introduction, TCP Echo server functions, Normal startup, terminate and signal handling server process termination, Crashing and Rebooting of server host shutdown of server host.

Elementary UDP sockets: Introduction UDP Echo server function, lost datagram, summary of UDPexample, Lack of flow control with UDP, determining outgoing interface with UDP.

I/O Multiplexing: I/O Models, select function, Batch input, shutdown function, poll function, TCP Echo server,

UNIT – III

Socket options: getsockopt and setsockopt functions. Socket states, Generic socket option IPV6 socket option ICMPV6 socket option IPV6 socket option and TCP socket options.

Advanced I/O Functions-Introduction, Socket Timeouts, recv and send Functions, readv and writev Functions, recvmsg and sendmsg Functions, Ancillary Data, How Much Data Is

Queued, Socketsand Standard I/O, T/TCP: TCP for Transactions.

UNIT – IV

Elementary name and Address conversions: DNS, gethost by Name function, Resolver option, Function and IPV6 support, uname function, other networking information.
Daemon Processes and inetd Superserver –Introduction, syslogd Daemon, syslog Function, daemon_init Function, inetd Daemon, daemon_inetd Function

Broadcasting-Introduction, Broadcast Addresses, Unicast versus Broadcast, dg_cli Function Using Broadcasting, Race Conditions.
Multicasting-Introduction, Multicast Addresses, Multicasting versus Broadcasting on A LAN, Multicasting on a WAN, Multicast Socket Options, mcast_join and Related Functions, dg_cli Function Using Multicasting, Receiving MBone Session Announcements, Sending and Receiving, SNTP: Simple Network Time Protocol, SNTP (Continued)

UNIT-V

Raw Sockets-Introduction, Raw Socket Creation, Raw Socket Output, Raw Socket Input, Ping Program, Traceroute Program, An ICMP Message Daemon, Datalink Access-Introduction, BPF: BSD Packet Filter, DLPI: Data Link Provider Interface, Linux: **SOCK_PACKET, libpcap:** Packet Capture Library, Examining the UDP Checksum Field. Remote Login: Terminal line disciplines, Pseudo-Terminals, Terminal modes, Control Terminals, rlogin Overview, RPC Transparency Issues.

TEXT BOOKS:

1. UNIX Network Programming, by W. Richard Stevens, Bill Fenner, Andrew M. Rudoff,Pearson Education
2. UNIX Network Programming, 1st Edition, - W. Richard Stevens. PHI.

REFERENCES:

1. UNIX Systems Programming using C++ T CHAN, PHI.
2. UNIX for Programmers and Users, 3rd Edition Graham GLASS, King abls, PearsonEducation
3. Advanced UNIX Programming 2nd Edition M. J. ROCHKIND, Pearson Education

HONORS	L	T	P	INTERNAL MARKS	EXTERNA LMARKS	TOTAL MARKS	CREDIT S
	3	1	-	30	70	100	4
SUBJECT C ODE: R20ITHN10	**WIRELESS NETWORK TECHNOLOGIES**						

COURSE OBJECTIVES:

• This course examines common and different aspects of wired and wireless networks. The topics covered are: antenna basics, radio propagation, coding and error control, MAC protocols, network layer protocols to address mobility, TCP and wireless, wireless LANs and ad-hoc networks, cellular communication concepts, wireless mesh networks, long-distance and last-hop wireless technologies, and security in wireless systems.

COURSE OUTCOMES:

At the end of this course, students will be able to

CO1: Summarize Cellular communication concepts.[K2]

CO2: Analyze the mobile radio propagation.[K4]

CO3: Analyze the wireless network different type of MAC protocols.[K4]

CO4: Summarize wireless Local and Wide area networks and their specifications.[

CO5: Analyze and Familiar with some of the existing and emerging wireless standards.

SYLLABUS:
UNIT – I
Wireless Network Architecture:

The OSI Network Model, Network Layer Technologies, Data Link Layer Technologies, PhysicalLayer Technologies, Operating System Considerations
Wired Network Topologies – A Refresher, Wireless Network Topologies, Wireless LAN Devices, Wireless PAN Devices, Wireless MAN Devices.

UNIT – II
Wireless Communication:

Radio Communication Basics: The RF Spectrum, Spread Spectrum Transmission, Wireless Multiplexing and Multiple Access Techniques, Digital Modulation Technique, RF Signal Propagation and Reception, Ultra Wideband Radio, MIMO Radio ,Near Field Communications
Infrared Communication Basics: The Ir Spectrum, Infrared Propagation and Reception

UNIT – III
Wireless LAN Standards:

The 802.11 WLAN Standards, The 802.11 MAC Layer, 802.11 PHY Layer, 802.11 Enhancements,Other WLAN Standards.
Implementing Wireless LANs: Evaluating Wireless LAN Requirements ,Planning and Designing the Wireless LAN,Pilot Testing ,Installation and Configuration, Operation and Support

UNIT – IV

Wireless PAN Implementation: Introduction, Bluetooth (IEEE 802.15.1), Wireless USB ,Contents vii ZigBee (IEEE 802.15.4),IRDA,Near Field Communications

Implementing Wireless PANs:

Wireless PAN Technology Choices,Pilot Testing ,Wireless PAN Security

UNIT – V

Wireless MANs (WiMaX):

802.16 standards, Voice and QoS support
Trends: Overlay networks

The Future of Wireless Networking Technology:

Wireless Mesh Network Routing, Network Independent Roaming, Gigabit Wireless LANs, Cognitive Radio

TEXT BOOKS:
1. Wireless Networking Technology: From Principles to Successful Implementation - SteveRackley
2. Principles of Wireless Networks, K. Pahlavan and P. Krishnamurthy, Pearson Education,2002.
3. Wireless Communication and Networks, W. Stallings, Pearson Education, 2002.
4. Mobile Communications, Jochen Schiller, Addison Wesley, 2003.

REFERENCES:
1. Wireless Communications and Networking, Vijay Garg, Elsevier Publications, 2007.
2. Wireless Communications-Andrea Goldsmith, Cambridge University Press, 2005.
3. Ad Hoc Wireless Networks: Architectures and Protocols-C. Siva ram Murthy and B.S.Manoj, 2004, PHI.
4. Wireless Communications-Theodore. S. Rapport, Pearson Education, 2nd Edn., 2002.

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN11	**CLIENT SERVER COMPUTING**						

COURSE OBJECTIVES:

- To understand how to establish communication between client and server.

COURSE OUTCOMES:

At the end of the course, the students will be able to:

CO1: Recognize and describe the working of Computer Networks, Client server computing.

CO2: Illustrate reference models with layers, protocols and interfaces.

CO3: Summarize functionalities of different Layers.

CO4: Combine and distinguish functionalities of different Layers.

CO5: Model the Client- Server computing using different media.

CO6: Apply client –server computing in real life application development.

SYLLABUS:

UNIT- I

The business opportunity driving forces, major issues in information technology right sizing - review of host and non-distributed computing. Basis of distributed computing decomposition approaches layers vs tiers.

UNIT- II

Networking, Types of network, Basis of client / server computing components. Benefits, Evaluation of Client-server computing, Client / server computing approaches, applications development, cost implementation. TCP/IP Protocol suit.

UNIT- III

Open System Standards For Client/Server Computing: Understanding Client / Server computing, Dispelling the Myths, Obstacles Upfront and Hidden Open system and standards, Factors for success. Socket programming and socket API.

Two Tier Computing: Introduction client Tier, Hardware and Software requirements operating system services, Types of Client Server -Tier, Types of Server-Eight layers of Software.

UNIT- IV

Three-Tier Computing: Introduction and comparison of two and three tier- Client side, server side and middleware side, Hardware and Software requirements, Transaction servers, TP lite Vs TP Heavy. CGI scripting.

Middleware: Hardware and Software requirements, Netware connectivity, Types of Middleware, Data Base middleware Standards.

UNIT- V

Multi Tier Computing: Overview, Benefits, Disadvantages, Components, Tier separations and interaction Thin Client   Computing: Introduction   to   computing   models –

Comparison,   Components,environments.

Front End Tools: Overview, The Client components, Essential features of a front-end tools. CaseStudies Account and Financial system, Sales automation, and courseware system.

TEXT BOOKS:

1. Dawana Travis Dewire, "Client/Server Computing", Tata McGraw -Hill Publishing CompanyLimited, New Delhi, 2003.
2. Patrick Smith and Steve Guengesich, "Client/Server Computing", Prentice Hall of India,NewDelhi, 2002.

REFERENCES:

1. Robert Orfali, Dan Harkey and Jeri Edwards, "Essential Client/Server Survival Guide",Galgotia Publications, New Delhi, 2001.
2. Joel P Kaster, "Understanding Thin Client/Server Computing", Prentice Hall of India, NewDelhi,2001.
3. Jein Edwards, "3 tier Client/server at Work", Wiley Computer Publishing, USA, 1999.
4. Ashhofaiol Tomy Martin, "Building N - tier Applications with COM and VB 6.0",WileyComputer Publishing, Singapore, 1999.
5. Travis Derive D, "Second - generation Client/Server Computing" McGraw Hill, New Delhi,1997.
6. Karen Watterson, "Client/Server Technology for "Managers " Addition -Wesley, USA,1996.
7. Larry J Vaughn, "Client/Server System Design and implementation", Mc Graw Hill inc,USA,1995

POOL-3

CYBER SECURITY: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20ITHN12	CYBER SECURITY ESSENTIALS	3	1	0	4
2	R20ITHN13	SECURE CODING	3	1	0	4
3	R20ITHN14	VULNERABILITY ASSESSMENT & PENETRATION TESTING	3	1	0	4
4	R20ITHN15	MALWARE ANALYSIS	3	1	0	4
5	R20ITHN16	CYBER CRIME INVESTIGATION AND DIGITAL FORENSICS	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN12	**CYBER SECURITY ESSENTIALS**						

COURSE OBJECTIVE:

- To introduce information security concepts to undergraduate engineering students, so they can defend their personal and organizational information from probable security attacks and incidents.

COURSE OUTCOMES:

By the end of this course, the student will be able to

CO1: Summarize the basics and need for information security.[K2]

CO2: Analyze, and evaluate infrastructure and network vulnerabilities.[K4]

CO3: Analyze different access control and authentication methods.[K4]

CO4: Analyze to assess current and anticipated security risks and vulnerabilities with vulnerabilityassessment and auditing methods.[K4]

CO5: Analyze fundamentals of cryptography and how cryptography serves as the central languageof information security.[K4]

SYLLABUS:

UNIT-I

Introduction to Security: Challenges of Securing Information, Definition of Information Security, Attackers, Attacks and Defenses.

Systems Threats and Risks: Software-Based Attacks, Hardware-Based Attacks, Attacks on Virtualized Systems, Hardening the Operating System, Preventing Attacks that Target the Web Browser, Hardening Web Servers, Protecting Systems from Communications-Based Attacks, Applying Software Security Applications.

UNIT-II

Network Vulnerabilities and Attacks: Network Vulnerabilities, Categories of Attacks, Methods of Network Attacks.

Network Defenses: Crafting a Secure Network, Applying Network Security Devices, Host and Network Intrusion Prevention Systems (HIPS/NIPS), Protocol Analyzers, Internet Content Filters, Integrated Network Security Hardware.

UNIT-III

Access Control: Access Control Models and Practices, Logical Access Control Methods, Physical Access Control.

Authentication: Definition of Authentication, Authentication Credentials, Extended Authentication Protocols, Remote Authentication and Security.

UNIT-IV

Vulnerability Assessment: Risk Management, Assessment, and Mitigation, Identifying Vulnerabilities.**Security Audit:** Privilege Auditing, Usage Auditing, Monitoring Methodologies and Tools.

UNIT-V

Cryptography: Introduction to Cryptography, Cryptographic Algorithms, Using Cryptography on Files and Disks, Digital Certificates, Public Key Infrastructure, Key Management.

TEXT BOOK:

1. Security Guide to Network Security Fundamentals, Third Edition, Mark Ciampa, Cengage Learning.

REFERENCES:

1. Principles of Information Security, Michael E. Whitman and Herbert J. Mattord, CengageLearning.
2. Information Security: The Complete Reference, Rhodes-Ousley, Mark, Second Edition, McGraw-Hill.
3. Information Security: Principles and Practices, Mark S. Merkow, Jim Breithaupt, 2nd Edition, Pearson Education.

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN13	**SECURE CODING**						

COURSE OBJECTIVES:

- Understanding of the various security attacks and knowledge to recognize and removecommon coding errors that lead to vulnerabilities.
- Knowledge of outline of the techniques for developing a secure application.
- Recognize opportunities to apply secure coding principles.

COURSE OUTCOMES:

At the end of the course, student will be able to

CO1: Summarize secure systems and various security attacks.[K2]

CO2: Implement the development of process of software leads to secure coding practices.[K3]

CO3: Apply Secure programs and various risk in the software.[K3]

CO4: Analyze various errors that lead to vulnerabilities.[K4]

CO5: Design Real time software and vulnerabilities.[K3]

SYLLABUS:

UNIT–I

Introduction-Need for secure systems, Proactive security development process, Security principles to live by and threat modeling.

UNIT–II

Secure Coding in C-Character strings- String manipulation errors, String Vulnerabilities and exploits Mitigation strategies for strings, Pointers, Mitigation strategies in pointer based vulnerabilities Buffer Overflow based vulnerabilities

UNIT–III

Secure Coding in C++ and Java-Dynamic memory management, Common errors in dynamic memory management, Memory managers, Double –free vulnerabilities, Integer security, Mitigation strategies

UNIT–IV

Database and Web Specific Input Issues-Quoting the Input, use of stored procedures, Building SQL statements securely, XSS related attacks and remedies

UNIT–V

Software Security Engineering-Requirements engineering for secure software: Misuse and abuse cases, SQUARE process model Software security practices and knowledge for architecture and design.

TEXT BOOK:

1. Michael Howard, David LeBlanc, "Writing Secure Code", Microsoft Press, 2nd Edition,2003.

REFERENCES:

1. Robert C. Seacord, "Secure Coding in C and C++", Pearson Education, 2nd edition, 2013.
2. Julia H. Allen, Sean J. Barnum, Robert J. Ellison, Gary McGraw, Nancy R. Mead, "SoftwareSecurity Engineering: A guide for Project Managers", Addison-Wesley Professional, 2008.

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN14	**VULNERABILITY ASSESSMENT & PENETRATION TESTING**						

COURSE OBJECTIVES:

- To identify security vulnerabilities and weaknesses in the target applications.
- To identify how security controls can be improved to prevent hackers gaining access tooperating systems and networked environments.
- To test and exploit systems using various tools.
- To understand the impact of hacking in real time machines.

COURSE OUTCOMES:

By the end of this course, the student will be able to

CO1: Explain Penetration testing phases
CO2: Illustrate information gathering methodologies
CO3: Apply System Hacking Techniques in real time applications
CO4: Explore advanced System hacking
CO5: Describe Bypassing WLAN Authentication

SYLLABUS:

UNIT-I

Introduction-Penetration Testing phases/Testing Process, types and Techniques, Blue/Red Teaming, Strategies of Testing, Non-Disclosure Agreement Checklist, Phases of hacking, Open- source/proprietary Pentest Methodologies

UNIT -II
Information Gathering and Scanning-
Information gathering methodologies- Foot printing, Competitive Intelligence- DNS Enumerations- Social Engineering attacks, Port Scanning-Network Scanning- Vulnerability Scanning- NMAP scanning tool- OS Fingerprinting-Enumeration.

UNIT-III
ystem Hacking
Password cracking techniques- Key loggers- Escalating privileges- Hiding Files, Double Encoding, Steganography technologies and its Countermeasures. Active and passive sniffing- ARP Poisoning, MAC Flooding- SQL Injection - Error- based, Union-based, Time-based, Blind SQL, Out-of-band. Injection Prevention Techniques.

UNIT- IV
Advanced System Hacking:
Broken Authentication, Sensitive Data Exposure, XML External Entities, Broken Access Code, XSS- Stored, Reflected, DOM Based

UNIT-V
Wireless Pentest:

Wi-Fi Authentication Modes, Bypassing WLAN Authentication, Types of Wireless Encryption, WLAN Encryption Flaws, AP Attack, Attacks on the WLAN Infrastructure, DoS-Layer1, Layer2, Layer 3, DDoS Attack, Client Misassociation, Wireless Hacking Methodology, Wireless Traffic Analysis

TEXTBOOKS:

1. Kali Linux 2: Windows Penetration Testing, By Wolf Halton, Bo Weaver , June 2016PacktPublishing

REFERENCES:

1. Mastering Modern Web Penetration Testing By Prakhar Prasad,October 2016PacktPublishing.
2. SQL Injection Attacks and Defense 1st Edition, by Justin Clarke-Salt, Syngress Publication

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN15	**MALWARE ANALYSIS**						

COURSE OBJECTIVES:

- To understand the purpose of computer infection program.
- To implement the covert channel and mechanisms.
- To test and exploit various malware in open-source environment.
- To analyze and design the famous virus and worms.
- Understand the Reverse Engineering (RE) Methodology
- Disassemble products and specify the interactions between its subsystems and their functionality

COURSE OUTCOMES:

At the end of the course, student will be able to

CO1: Summarize the characteristics of Malware and its effects on Computing systems.[K2]

CO2: Analyze the given system scenario using the appropriate tools to Identify the vulnerabilitiesand to perform Malware analysis.[K4]

CO3: Analyze the given Portable Executable and Non-Portable Executable files using Static dynamic analysis techniques.[K4]

CO4: Demonstrate the Malware functionalities.[K2]

CO5: Apply anti-reverse engineering in different Applications.[K3]

SYLLABUS:
UNIT–I

Malware Basics- General Aspect of Computer infection program, Non Self Reproducing Malware, How does Virus Operate, Virus Nomenclature, Worm Nomenclature, Recent Malware Case Studies.

UNIT– II

Basic Analysis- Antivirus Scanning, x86 Disassembly, Hashing, Finding Strings, Packed Malware, PE File Format, Linked Libraries & Functions, PE Header File &Section.

UNIT–III

Advanced Static & Dynamic Analysis-IDA Pro, Recognizing C code constructs, Analyzing malicious windows program, Debugging, OllyDbg, Kernel Debugging with WinDbg, Malware Focused Network Signatures.

UNIT–IV

Malware Functionalities-Malware Behavior, Covert Malware Launch, Data Encoding, Shell code Analysis.

UNIT–V

Reverse Engineering Malware (REM): REM Methodology, Resources for Reverse- Engineering Malware (REM) Understanding Malware Threats, Malware indicators, Malware Classification,

Examining Clam AV-Signatures.

TEXT BOOKS:

1. **MICHAEL SIKORSKI**, Andrew Honig "Practical Malware Analysis: The Hands-On Guide to Dissecting Malicious Software" publisher Williampollock

REFERENCES:

1. ErciFiliol, "Computer Viruses: from theory to applications", Springer, 1st edition, 2005.

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN16	CYBER CRIME INVESTIGATION AND DIGITAL FORENSICS						

COURSE OBJECTIVES:

- Able to identify security risks and take preventive steps
- To understand the forensics fundamentals.
- To understand the evidence capturing process.
- To understand the preservation of digital evidence

COURSE OUTCOMES:

At the end of the course, student will be able to

CO1: Acquire the definition of computer forensics fundamentals.[K2]

CO2: Analyze the types of computer forensics technology.[K4]

CO3: Analyze various computer forensics systems.[K4]

CO4: Analyze the methods for data recovery, evidence collection and data seizure.[K4]

CO5: Summarize duplication and preservation of digital evidence.[K2]

SYLLABUS:

UNIT–I

Introduction: Introduction and Overview of Cyber Crime, Nature andScope of Cyber Crime, Types of Cyber Crime: Social Engineering, Categories ofCyber Crime, Property CyberCrime.

UNIT–II

Cyber Crime Issues: Unauthorized Access to Computers, ComputerIntrusions, White collar Crimes, Viruses and Malicious Code, Internet Hacking andCracking, Virus Attacks, Pornography, Software Piracy, Intellectual Property, MailBombs, Exploitation ,Stalking and Obscenity in Internet, Digital laws and legislation,Law Enforcement Roles and Responses.

UNIT–III

Investigation: Introduction to Cyber Crime Investigation, InvestigationTools, e- Discovery, Digital Evidence Collection, Evidence Preservation, E-MailInvestigation, E-Mail Tracking, IP Tracking, E-Mail Recovery, Hands on CaseStudies. Encryption and Decryption Methods, Search and Seizure of Computers,Recovering Deleted Evidences, Password Cracking.

UNIT–IV

Digital Forensics: Introduction to Digital Forensics, Forensic Software andHardware, Analysis and Advanced Tools, Forensic Technology and Practices, ForensicBallistics andPhotography, Face, Iris and Fingerprint Recognition, Audio VideoAnalysis, Windows System Forensics, Linux System Forensics, NetworkForensics.

UNIT– V

Laws And Acts: Laws and Ethics, Digital Evidence Controls, EvidenceHandling Procedures, Basics of Indian Evidence ACT IPC and CrPC , ElectronicCommunication Privacy ACT, Legal Policies.

REFERENCES:

1. Nelson Phillips and EnfingerSteuart, "Computer Forensics andInvestigations", CengageLearning,New Delhi, 2009.
2. Kevin Mandia, Chris Prosise, Matt Pepe, "Incident Response and ComputerForensics", TataMcGraw-Hill, New Delhi, 2006.
3. Robert M Slade," Software Forensics", Tata McGraw - Hill, New Delhi, 2005

POOL-4
PATTERN RECOGNITION: (any four of the following subjects which are not chosen as professional electives are to be considered for Honors Degree)

S. NO.	SUBJECT CODE	SUBJECT	L	T	P	CREDITS
1	R20ITHN17	DIGITAL IMAGE PROCESSING	3	1	0	4
2	R20ITHN18	BIO METRICS	3	1	0	4
3	R20ITHN19	SPEECH PROCESSING	3	1	0	4
4	R20ITHN20	ADVANCED COMPUTER VISION	3	1	0	4
5	R20ITHN21	MATHEMATICAL ESSENTIAL FOR DATA SCIENCE	3	1	0	4
In addition to any of the four subjects, MOOC/NPTEL Courses for 04 credits (02 courses @ 2 credits each) are compulsory in the domain of Electrical and Electronics Engineering						

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN17	**DIGITAL IMAGE PROCESSING**						

COURSE OBJECTIVES:

The objective of this course is to

- Comprehend the relation between human visual system and machine perception and processing of digital images.
- Provide a detailed approach towards image processing applications like enhancement,
- Segmentation, and compression.

COURSE OUTCOMES:

At the end of the course, the students will be able to:

CO1: Apply the spatial and frequency domain image transforms.[K3]

CO2: Apply image enhancement techniques.[K3]

CO3: Analyze restoration of images.[K4]

CO4: Analyze segmentation of images.[K4]

CO5: Apply image compression techniques and evaluate the basic compression algorithms.[K3]

SYLLABUS:
UNIT - I

Digital Image Fundamentals & Image Transforms: Digital Image Fundamentals, Sampling andQuantization, Relationship between Pixels.

Image Transforms: 2-D FFT, Properties, Walsh Transform, Hadamard Transform, Discrete CosineTransform, Haar Transform, Slant Transform, Hotelling Transform.

UNIT - II

Image Enhancement (Spatial Domain): Introduction, Image Enhancement in Spatial Domain, Enhancement through Point Processing, Types of Point Processing, Histogram Manipulation, Linearand Non – Linear Gray Level Transformation, Local or Neighborhood criterion, Median Filter,Spatial Domain High-Pass Filtering.

Image Enhancement (Frequency Domain): Filtering in Frequency Domain, Low Pass (Smoothing)and High Pass (Sharpening) Filters in Frequency Domain.

UNIT - III

Image Restoration: Degradation Model, Algebraic Approach to Restoration, Inverse Filtering, LeastMean Square Filters, Constrained Least Squares Restoration, Interactive Restoration.

UNIT – IV

Image Segmentation: Detection of Discontinuities, Edge Linking And Boundary Detection, thresholding, Region Oriented Segmentation.

Morphological Image Processing: Dilation and Erosion: Dilation, Structuring Element Decomposition, Erosion, Combining Dilation and Erosion, Opening and Closing, Hit or Miss Transformation.

UNIT - V

Image Compression: Redundancies and their Removal Methods, Fidelity Criteria, Image Compression Models, Huffman and Arithmetic Coding, Error Free Compression, Lossy Compression, Lossy and Lossless Predictive Coding, Transform Based Compression, JPEG 2000 Standards.

TEXT BOOKS:

1. Digital Image Processing - Rafael C. Gonzalez, Richard E. Woods, 3rd Edition, Pearson.
2. Digital Image Processing- S Jayaraman, S Esakkirajan, T Veerakumar- MC GRAW HILL
   EDUCATION.

REFERENCES:

1. Digital Image Processing and Analysis-Human and Computer Vision Application with using
   CVIPTools - Scotte Umbaugh, 2nd Ed, CRC Press, 2011
2. Digital Image Processing using MATLAB – Rafael C. Gonzalez, Richard E Woods and
   Steven L.Eddings, 2nd Edition, MC GRAW HILL EDUCATION, 2010.
3. Digital Image Processing and Computer Vision – Somka, Hlavac, Boyle- Cengage Learning
   (Indianedition) 2008.
4. Introductory Computer Vision Imaging Techniques and Solutions- Adrian low, 2008,2 nd
   Edition.

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN18	**BIO METRICS**						

COURSE OBJECTIVE:

- To understand the technologies of fingerprint, iris, face and speech recognition
- To understand the general principles of design of biometric systems and theunderlying trade-offs.
- To recognize personal privacy and security implications of biometrics basedidentification technology.
- To identify issues in the realistic evaluation of biometrics based systems.

COURSE OUTCOMES:

At the end of the course, the students will be able to:

CO1: Summarize basic concepts of biometric technology. [K2]

CO1: Analyze fingerprint technology.[K4]

CO1: Analyze face recognition systems.[K4]

CO1: Examine voice based biometric recognition.[K3]

CO1: Examine Multi-biometric systems.[K3]

SYLLABUS:

UNIT-I
INTRODUCTION TO BIOMETRICS

Introduction and background – biometric technologies – passive biometrics – active biometrics - Biometrics Vs traditional techniques – Benefits of biometrics - Operation of a biometric system– Key biometric processes: verification, identification and biometric matching – Performance measures in biometric systems: FAR, FRR, FTE rate, FTA rate and rate- Need for strong authentication – Protecting privacy and biometrics and policy – Biometric applications.

UNIT-II
FINGERPRINT IDENTIFICATION TECHNOLOGY

Fingerprint Patterns, Fingerprint Features, Fingerprint Image, width between two ridges - Fingerprint Image Processing - Minutiae Determination - Fingerprint Matching: Fingerprint Classification, Matching policies.

UNIT-III
FACE RECOGNITION

Introduction, components, Facial Scan Technologies, Face Detection, Face Recognition, Representation and Classification, Kernel- based Methods and 3D Models, Learning the Face Spare, Facial Scan Strengths and Weaknesses, Methods for assessing progress in Face Recognition.

UNIT-IV
VOICE SCAN

Introduction, Components, Features and Models, Addition Method for managing Variability, Measuring Performance, Alternative Approaches, Voice Scan Strengths and Weaknesses, NIST Speaker Recognition Evaluation Program, Biometric System Integration.

UNIT-V
FUSION IN BIOMETRICS

Introduction to Multibiometric - Advantages of multimodal system, Information Fusion in Biometrics - Issues in Designing a Multibiometric System - Sources of Multiple Evidence - Levels of Fusion in Biometrics – Sensor level, Feature level, Rank level, Decision level fusion - Score level Fusion. Examples –gait based biometric systems.

TEXT BOOKS:

1. James Wayman, Anil Jain, Davide Maltoni, Dario Maio, ―Biometric Systems,Technology Design and Performance Evaluation‖, Springer.
2. David D. Zhang, ―Automated Biometrics: Technologies and Systems‖, KluwerAcademic Publishers, New Delhi.
3. Arun A. Ross , Karthik Nandakumar, A.K.Jain, ―Handbook of Multibiometrics‖,Springer, New Delhi.

REFERENCES:

1. Paul Reid, ―Biometrics for Network Security‖, Pearson Education, 2004.
2. Nalini K Ratha, Ruud Bolle, ―Automatic fingerprint Recognition System‖, Springer.L C Jain, I Hayashi, S B Lee, U Halici, ―Intelligent Biometric Techniques in
3. Fingerprint and Face Recognition‖ CRC Press, 1999.
4. John Chirillo, Scott Blaul, ―Implementing Biometric Security‖, John Wiley, 2003.
5. S.Y. Kung, S.H. Lin, M.W.Mak, ―Biometric Authentication: A Machine LearningApproach‖Prentice Hall, 2005

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN19	**SPEECH PROCESSING**

COURSE OBJECTIVES:

The objective of this course is to

- The aim of the course is to make the students to understand the basic characteristics of thespeech
- Signal about the production and perception of speech by humans.
- To describe the basic techniques and practical aspects of speech analysis.
- To make the students to understand different speech processing applications such as speechrecognition and speaker recognition.

COURSE OUTCOMES:

At the end of the course, the students will be able to:

CO1: Summarize and describe the mechanisms of speech production.[K2]

CO2: Examine the speech sounds from the acoustic characteristics.[K3]

CO3: Analyze the speech signal in time and frequency domains [K4]

CO4: Analyze the speech signal in terms of the parameters of a source-filter model.[K4]

CO5: Design a simple speaker recognition system.[K3]

SYLLABUS:
UNIT - I

Fundamentals of Digital Speech Processing: Anatomy & Physiology of Speech Organs, The process ofSpeech Production, Acoustic Phonetics, Articulatory Phonetics, The Acoustic Theory of SpeechProduction- Uniform Lossless Tube Model, Effect of Losses In Vocal Tract, Effect of Radiation at Lips,Digital Models for Speech Signals.

UNIT - II

Time Domain Models for Speech Processing: Introduction, Window Considerations, Short-Time- Energy and Average Magnitude Short Time Average Zero Crossing Rate, Speech Vs Silence Discrimination Using Energy and Zero Crossing, Pitch Period Estimation using a Parallel Processing Approach, The Short Time Autocorrelation Function, The Short Time Average Magnitude DifferenceFunction, Pitch Period Estimation using The Autocorrelation Function.

UNIT - III

Linear Predictive Coding (LPC) Analysis: Basic Principles of Linear Predictive Analysis, The Autocorrelation Method, The Covariance Method, Solution of LPC Equations: Cholesky Decomposition Solution for Covariance Method, Durbin's Recursive Solution For theAutocorrelation Equations, Comparison between the Methods of Solution of the LPC Analysis Equations, Applications of LPC Parameters: Pitch Detection Using LPC Parameters, FormantAnalysis Using LPC Parameters.

UNIT - IV

Automatic Speech & Speaker Recognition: Basic Pattern Recognition Approaches, Parametric Representation of Speech, Evaluating the Similarity of Speech Patterns, Isolated Digit Recognition System, Continuous Digit Recognition System Hidden Markov Model (HMM) For Speech: Hidden Markov Model (HMM) for Speech Recognition, Viterbi algorithm, Training and Testing usingHMMS.

UNIT - V

Speaker Recognition: Recognition techniques, Features that Distinguish Speakers, Speaker RecognitionSystems: Speaker Verification System, Speaker Identification System. Overview of speechEnhancement, speech synthesis.

TEXTBOOKS:

1. Digital Processing of Speech Signals: L.R Rabinar and R W Jhaung, Pearson Education.
2. Digital Processing of Speech Signals: L.R. Rabiner and S. W. Schafer, Pearson Education.
3. Speech Communications: Human & Machine - Douglas O'Shaughnessy, 2nd Ed.,WileyIndia.

REFERENCES:

1. Discrete Time Speech Signal Processing: Principles and Practice, Thomas F. Quateri, 1 stEdition,Pearson Education.
2. Speech & Audio Signal Processing: Ben Gold & Nelson Morgan, 1st Edition,Wiley.

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN20	**ADVANCED COMPUTER VISION**						

COURSE OBJECTIVES:
- Able to apply the core theories and algorithms of computer vision and video processing
- Understand the state-of-the-art of computer vision and image/video processing,
- Apply the applications such as vision-based modeling and interaction.

COURSE OUTCOMES:
At the end of the course, the students will be able to:

CO1: Summarize basic concepts, terminology, theories, models and methods in the field of computervision.[K2]

CO1: Examine to know principles of human visual system.[K3]

CO2: Examine the advanced methods of computer vision related to GAN, RNN,Deep Dream implementation.[K3]

CO3: Apply a design of a computer vision system for a specific problem.[K3]

CO4: Apply applications of RNN in real time applications.[K3]

SYLLABUS:

UNIT – I
Introduction to Deep Learning, Tensor flow and Keras:

What is Deep learning? Why Deep learning, Advantages, and limitations of Deep learning. Tensor flow basics, how to build Deep learning models with Keras and Tensor flow as backend.Tensor board for visualizations.

UNIT - II
CNN for Vision Tasks: Introduction to CNN, Deep Convolutional networks, LeNet,VGG16Net,Classification of MNISThand written digits by CNN and FCNN models.

UNIT - III
Generative Adversal Networks (GAN's):
What is GAN?,DGAN,Some interesting GAN structures,SRGAN,Cycle GAN, info GAN.MNISTusing GAN in Tensorflow.

UNIT - IV
Recurrent Neural Networks:
The basic RNN, RNN Cell,RNN variants, RNN topologes,Example applications of RNN. Imagecaptioning and Annotation.

UNIT - V
Deep Dream and Neural Style Transfer:
How the Deep dream algorithm works,Deep deam implementation in keras and tensor flow. NeuralStyle Tranfer:Content loss,Style loss,Total varian losss, network training.

TEXT BOOKS:

1. Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systemsby Aurélien Géron,Orielly.

2. Deep Learning with Python 1st Edition by François Chollet,Mannig Publicatons.

3. Mastering Computer Vision with TensorFlow 2.x: Build advanced computer vision applications using machine learning and deep learning techniques by Krishnendu Kar ,Packt Publications.

4. Deep Learning with TensorFlow 2 and Keras: Regression, ConvNets, GANs, RNNs,NLP, and more with TensorFlow 2 and the Keras API, 2nd Edition

REFERENCES:

1. Richard Szeliksy "Computer Vision: Algorithms and Applications" (http://szeliski.org/Book/)

2. Haralick& Shapiro, "Computer and Robot Vision", Vol II

3. G_erardMedioni and Sing Bing Kang "Emerging topics in computer vision"

4. Emanuele Trucco and AllessandroVerri "Introductory Techniques for 3-D ComputerVision", Prentice Hall, 1998.

5. Olivier Faugeras, "Three-Dimensional Computer Vision", The MIT Press, 1993

HONORS	L	T	P	INTERNAL MARKS	EXTERNAL MARKS	TOTAL MARKS	CREDITS
	4	-	-	30	70	100	4
SUBJECT CODE: R20ITHN21				**MATHEMATICAL ESSENTIAL FOR DATA SCIENCE**			

COURSE OBJECTIVES:

- Recall the basics of sets, natural numbers, integers, rational numbers, and real numbers.
- Learn to use the coordinate system, and plot straight lines.
- Identify the properties and differences between linear, quadratic, polynomial, exponential,and logarithmic functions.
- Find roots, maxima and minima of polynomials using algorithmic methods.
- Learn to represent sets and relations between set elements as discrete graphs using nodes andedges.
- Formulate some common real-life problems on graphs and solve them

COURSE OUTCOMES:

At the end of the course, the students will be able to:

CO1: Summarize basic mathematical concepts in data science, relating to linearalgebra, probability, and calculus.[K2]

CO1: Employ methods related to these concepts in a variety of data science applications.[K3]

CO1: Apply logical thinking to problem-solving in context.[K3]

CO1: Examine appropriate technology to aid problem-solving and data analysis.[K3]

CO1: Examine skills in writing mathematics.[K3]

SYLLABUS:

UNIT-1

Set Theory - Number system, Sets and their operations

Relations and functions - Relations and their types, Functions and their types, Rectangular coordinatesystem

UNIT- 2

Straight Lines- Slope of a line, Parallel and perpendicular lines, Representations of a Line, Generalequations of a line, Straight-line fit

Quadratic Functions - Quadratic functions, Minima, maxima, vertex, and slope, Quadratic Equations

UNIT- 3

Algebra of Polynomials - Addition, subtraction, multiplication, and division, Algorithms

UNIT- 4

Graphs of Polynomials - X-intercepts, multiplicities, end behavior, and turning points, Graphing & polynomial creation

Functions - Horizontal and vertical line tests, Exponential functions, Composite functions, Inversefunctions

Logarithmic Functions - Properties, Graphs, Exponential equations, Logarithmic equations

UNIT- 5

Graph Theory - Representation of graphs, Breadth-first search, Depth-first search, Applications of BFS and DFS.Directed Acyclic Graphs - Complexity of BFS and DFS, Topological sorting and longest path, Transitive closure, Matrix multiplication.Graph theory Algorithms - Single source shortest paths, Dijkstra's algorithm, Bellman-Ford algorithm, All-pairs shortest paths, Floyd–Warshall algorithm, Minimum cost spanning trees, Prim's algorithm, Kruskal's algorithm

TEXT BOOK:

1. Introductory Algebra: a real-world approach (4th Edition) - by Ignacio Bello

REFERENCES:

1. Mathematical Foundations OfData Science Using Rby Emmert-Streib Frank.